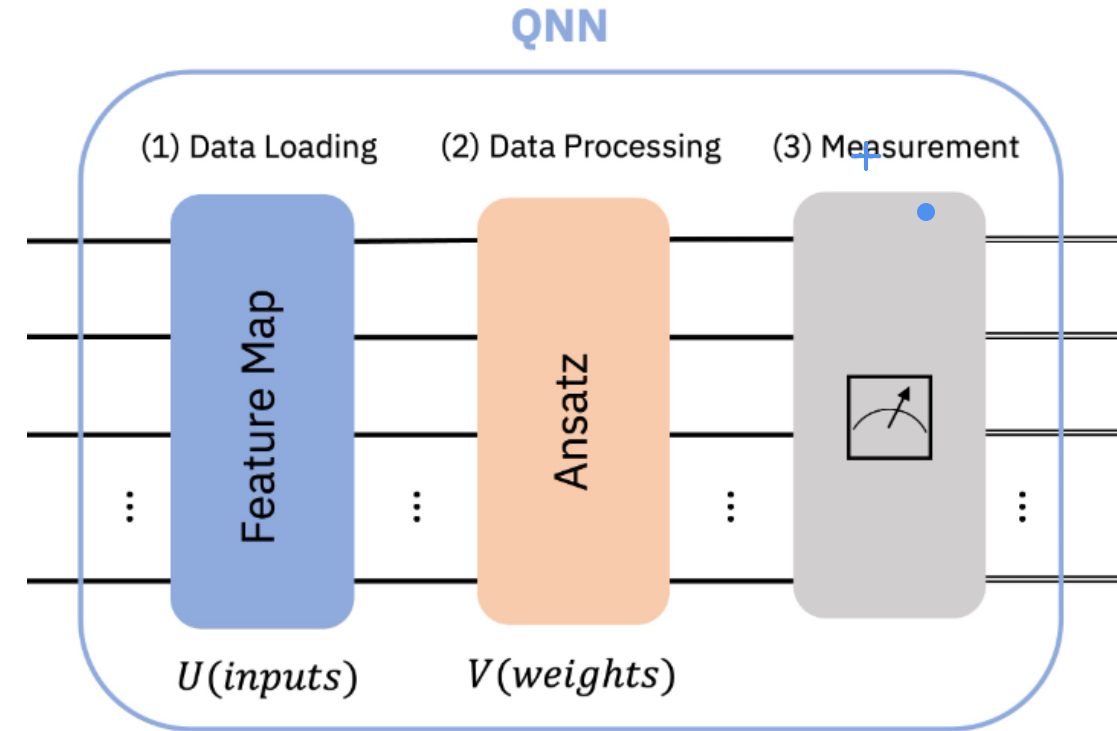


QAOA



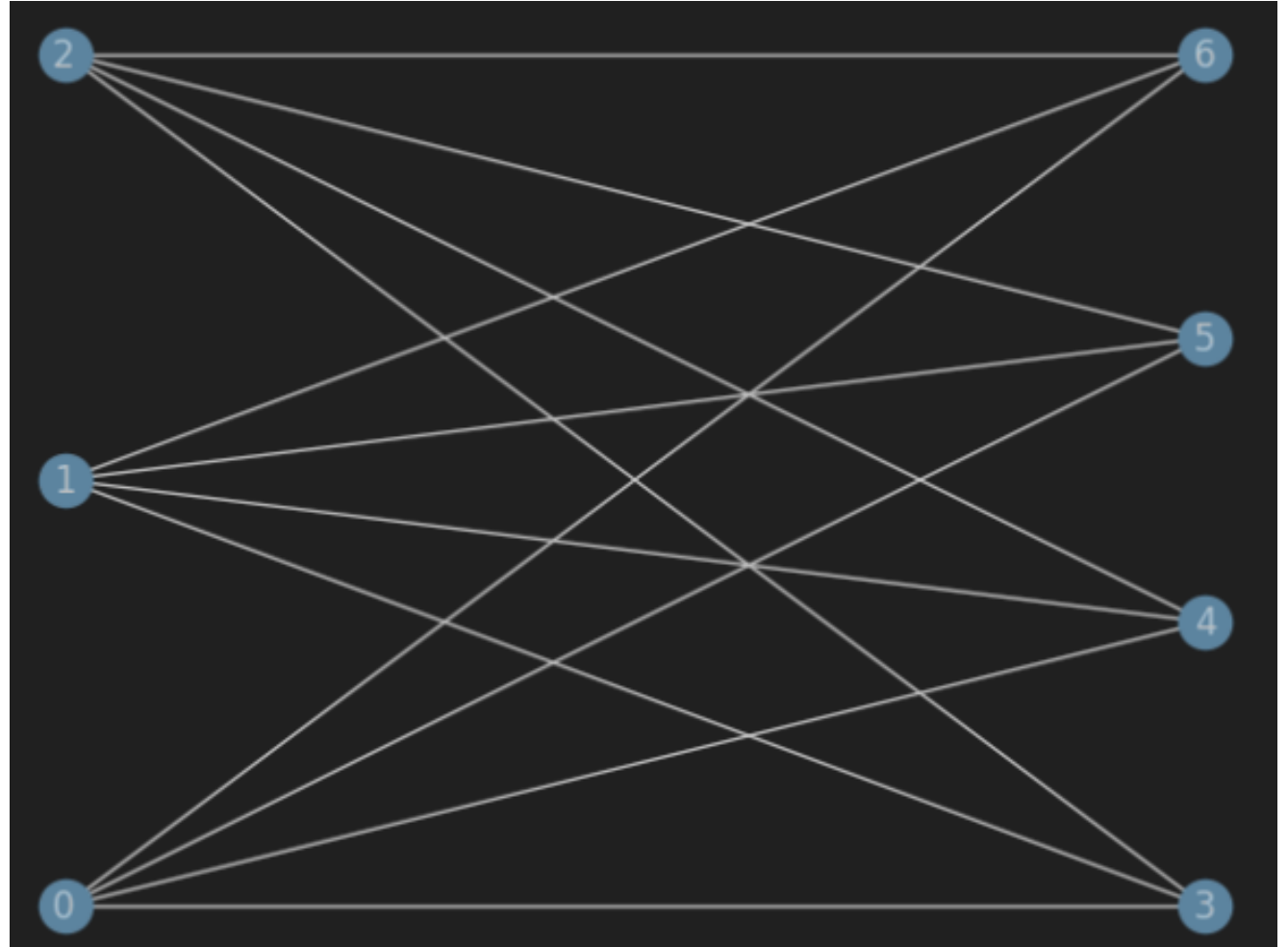
Quantum Approximate Optimization Algorithm (QAOA)

- Quantum variational algorithm
- QAOA searches for parameters which minimalize eigenvalues of Hamiltonian
- Hybrid algorithm
- Combinatorial optimization problems (e.g., Max-Cut, graph coloring)
- Cost operator based on the optimization problem
- Mixer operator typically consists of X gates (Pauli-X)



Max-cut

```
1 G = nx.Graph()
2 edges = []
3
4 n = 3
5 m = 4
6 for j in range(n, m + n):
7     for i in range(n):
8         edges.append((i, j))
9
10 gList = []
11
12 for i in range(n):
13     gList.append(i)
14
15 print(edges)
16
17 G.add_edges_from(edges)
18 nx.draw(G, pos=nx.bipartite_layout(G, gList), with_labels=True)
```



Feature map

- Cost function operator - use the Estimator to evaluate the expectation value and minimize it using an optimizer. Successful optimization returns the optimal parameter values θ , allowing us to construct the solution state $|\psi(\theta)\rangle$ and compute the observed expectation value $C(\theta)$.
- The mixer operator introduces superposition into the quantum state, allowing exploration of the solution space. In the circuit, it is implemented using $RX(\beta)$ gates on all qubits, where $RX(\beta)$ rotates the qubits around the X-axis, creating a superposition of states.

Cost operator

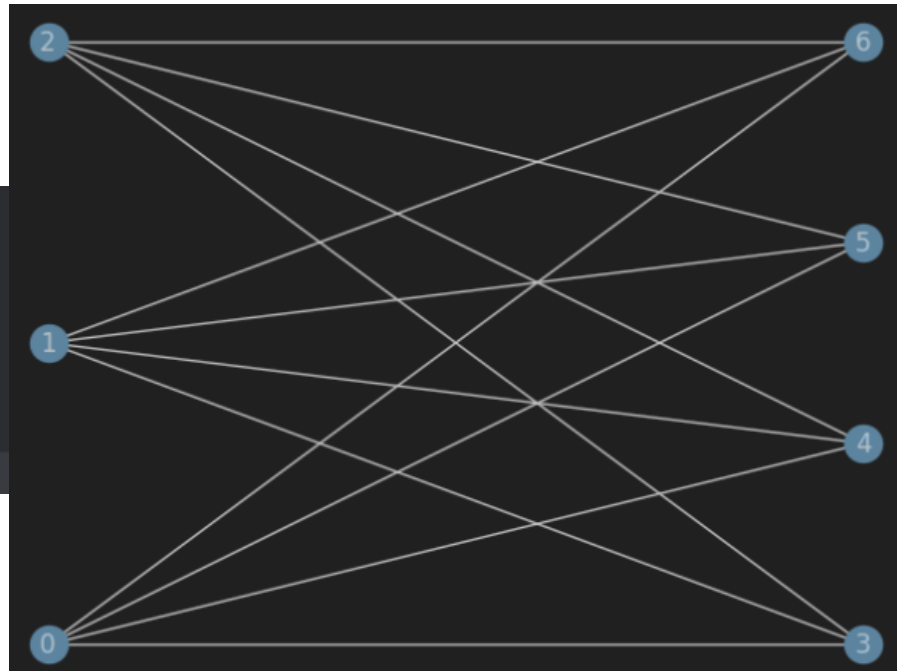
Acting on the i-th and j-th qubit:

$$C = Z_i Z_j |x_0 \dots x_n\rangle = I \otimes \dots \otimes Z_i \otimes Z_j \otimes \dots \otimes I |x_0 \dots x_n\rangle$$

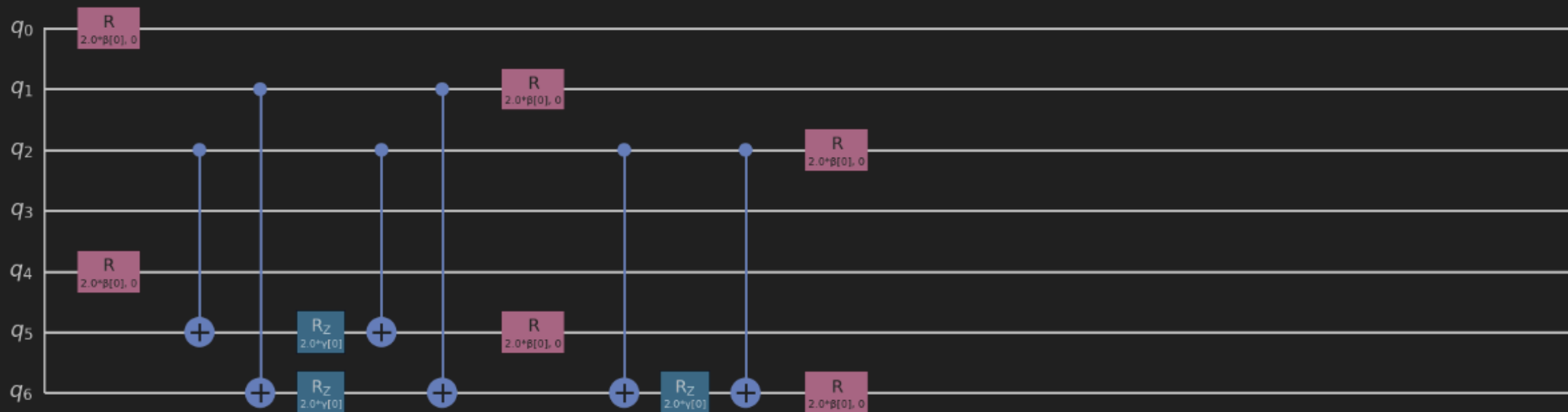
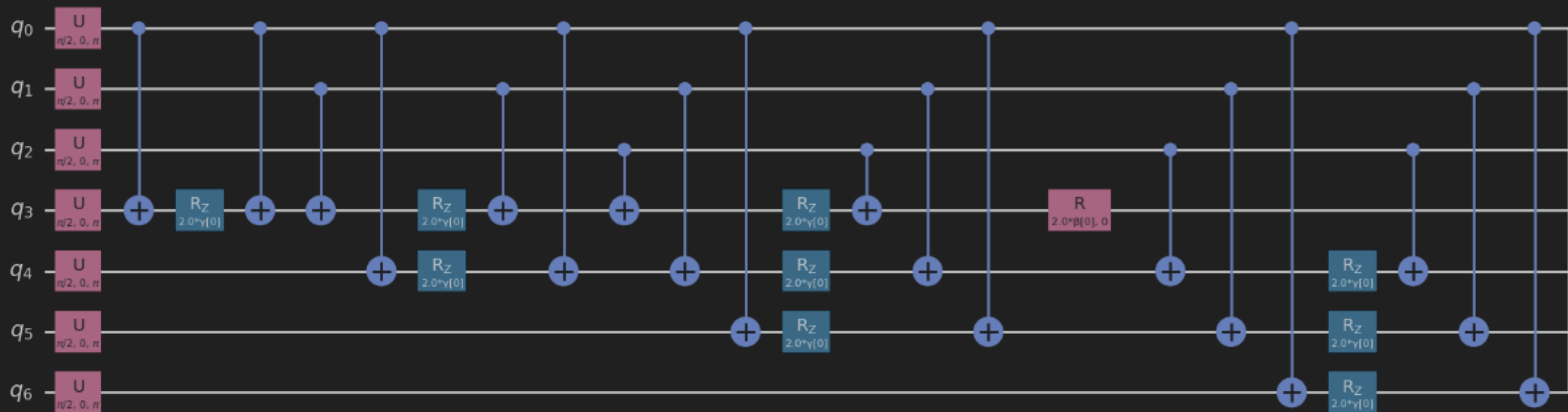
$x: i \in \{0, 1\}, i = 1, \dots, n$

['IIIZII', 'IIIZIZ', 'IIIZZII', 'IIZIIIZ', 'IIZIIZI', 'IIZIZII', 'IZIIIIZ', 'IZIIIZI',
'IZIIZII', 'ZIIIIIZ', 'ZIIIIZI', 'ZIIIZII']

```
def cost_func(params, ansatz, hamiltonian, estimator):  
  
    pub = (ansatz, [hamiltonian], [params])  
    result = estimator.run(pubs=[pub]).result()  
    cost = result[0].data.evs[0]  
  
    return cost
```



```
1  
2 pauli = []  
3 def createSmp():  
4     smp = []  
5     for i in range(n + m):  
6         smp.append("I")  
7     return smp  
8  
9 for i in edges:  
10     smp = createSmp()  
11     for j in range(len(smp)):  
12         if j == i[0]:  
13             smp[j] = 'Z'  
14         if j == i[1]:  
15             smp[j] = 'Z'  
16     smp = smp[::-1]  
17     word = ''.join(smp)  
18     pauli.append(word)  
19  
20 print(pauli)  
21 print(edges)  
22  
23 pauliList = []  
24  
25 for i in range(len(pauli)):  
26     pauliList.append((pauli[i], 1))  
27  
28 print(pauliList)
```



Optimization

- Classic algorithm

```
1 x0 = 2 * np.pi * np.random.rand(ansatz.num_parameters)

1 res = minimize(cost_func, x0, args=(ansatz, hamiltonian, estimator), method="COBYLA")
2 res

✓ message: Optimization terminated successfully.
  success: True
  status: 1
    fun: -4.227116596992675
     x: [ 3.534e+00  2.858e+00]
  nfev: 39
 maxcv: 0.0
```

Result

```
1 def convert_to_binary_states(quasi_dists, num_qubits):
2     binary_dists = {}
3
4     for index, probability in quasi_dists.items():
5         binary_state = format(index, f'0{num_qubits}b')
6         binary_dists[binary_state] = probability
7
8     return binary_dists
9
10 stany = convert_to_binary_states(samp_dist, n + m)
11 max_key = max(stany, key=stany.get)
12 max_prob = stany[max_key]
13
14 print(max_prob)
15 print(max_key[::-1])
```

0.1334744403087406

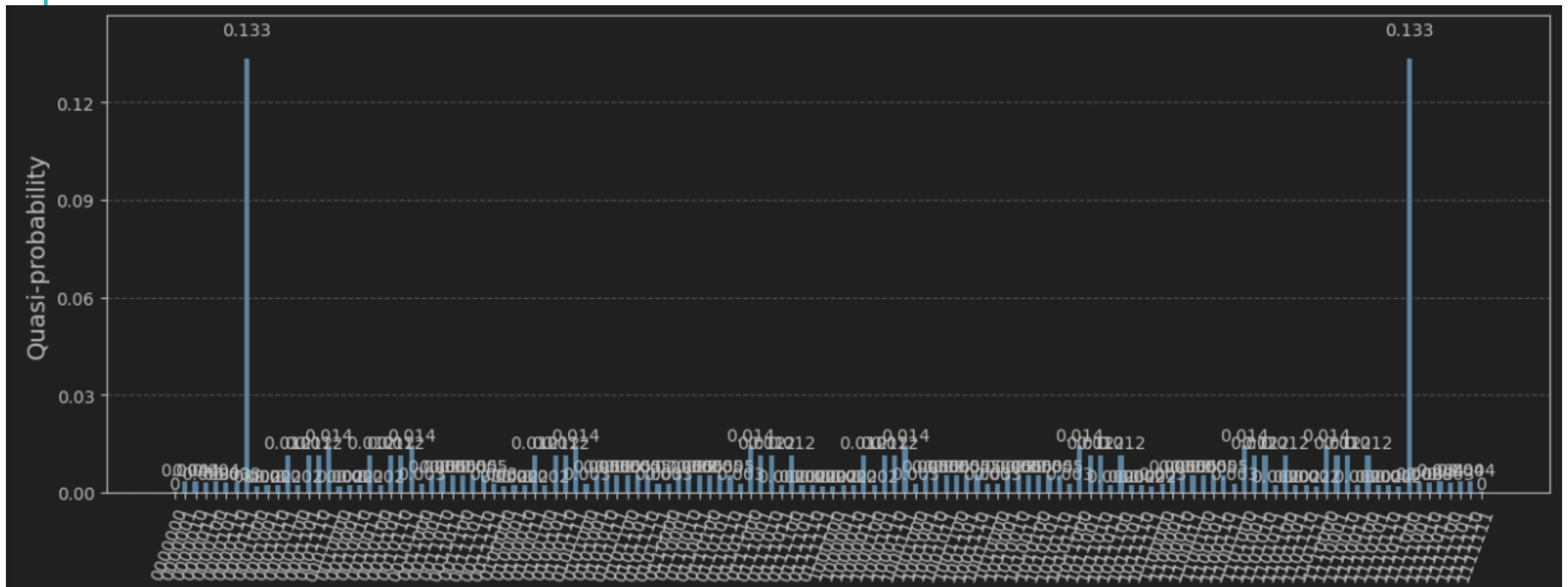
1110000

Result

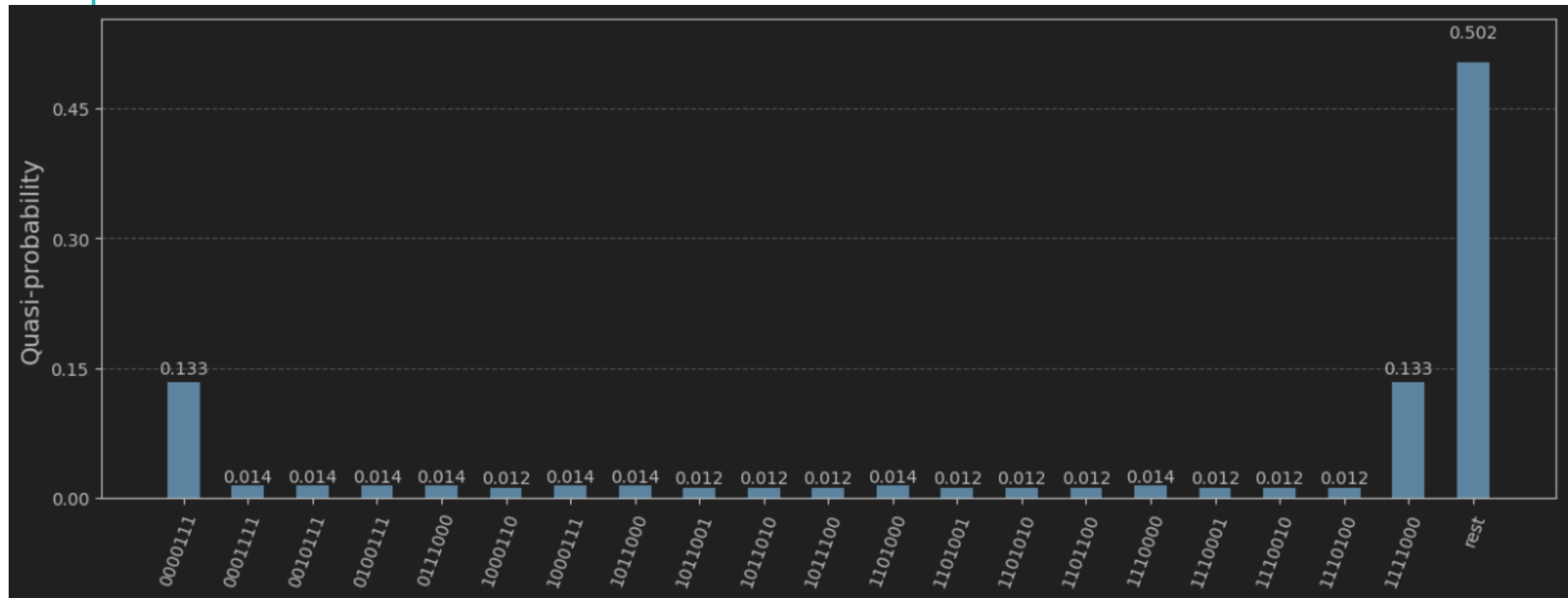
```
1 def calculate_cut(edges, partition_state):
2     num_cuts = 0
3     for (i, j) in edges:
4         if partition_state[i] != partition_state[j]:
5             num_cuts += 1
6     return num_cuts
7
8 num_cuts = calculate_cut(edges, max_key[::-1])
9 print(f"Number of cuts: {num_cuts}")
```

Number of cuts: 12

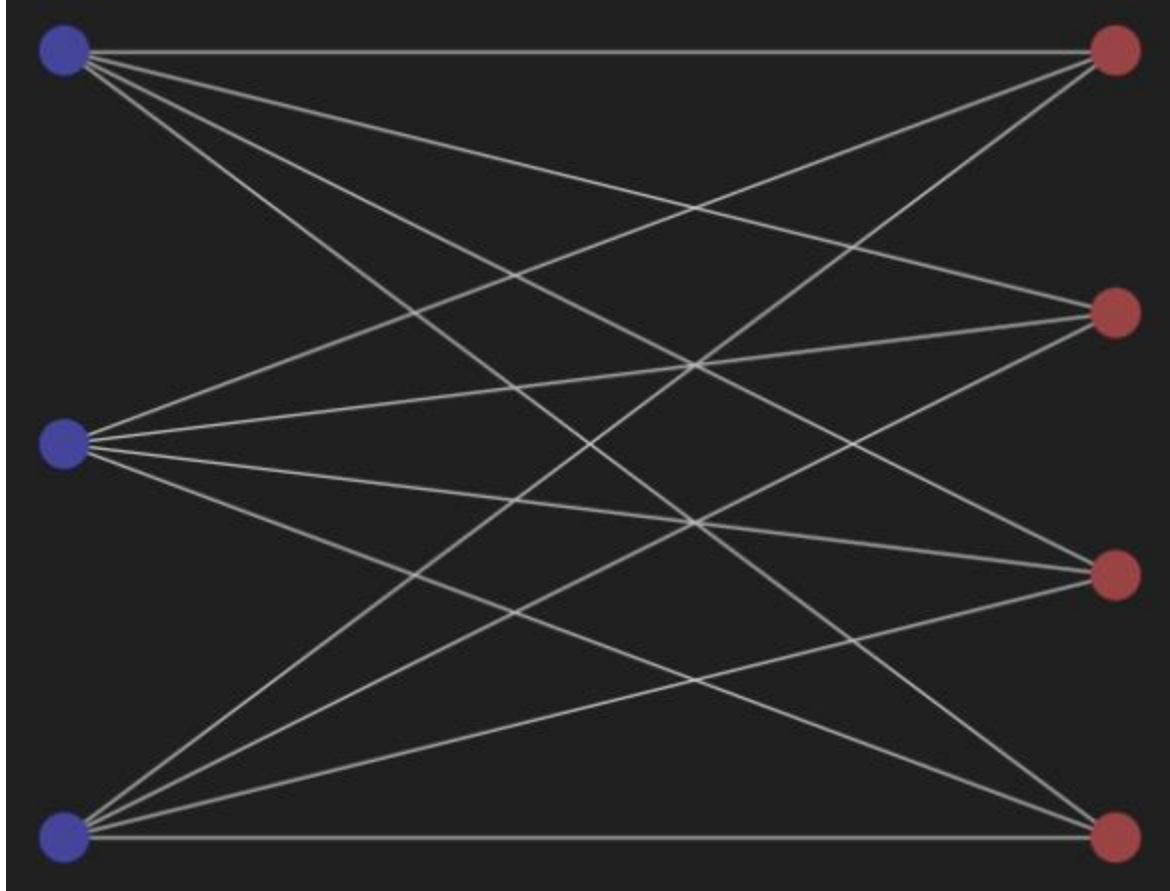
Result



Result



Result



More nodes

