



# KIRILL VOLKOV

[HTTPS://GITHUB.COM/SLYSNEK](https://github.com/slysnek)

## EXPERIENCE

### FRONTEND DEVELOPER

**Artek | 2022**

Communication with the customer and the designer

HTML editing by layout

Layout editing

Custom scripts creation

Creating the architecture of the application

### LEADING SPECIALIST

**X5Group | 2022-2023**

Working with large amounts of data

Creation of summary tables

Document control

## RECENT PROJECTS

2023

### GRAPHQL-APP

- Made in team of 3 people. Was TeamLead of the project.

- Made initial setup for the project. Developed query explorer for the app. Reviewed code written by others.

- Main stack - React, Redux, TypeScript, MUI, Apollo client, GraphQL, Vite.

- Link to deploy - <https://graphql-extreme-code.netlify.app/>

2022-2023

### FALLOUT CLONE GAME

- Made in team of 3 people in 4 weeks. Was TeamLead of the project.

- Developed UI, dialogue system, loading screen, 1 playable level, main menu, tutorial; reviewed code written by other participants.

- Main stack - TypeScript, JavaScript, HTML, CSS, Phaser framework, Grid Engine plugin, Webpack.

- Link to deploy - <https://fallout-clone.netlify.app/>

## EDUCATION

### LINGUISTICS (ENGLISH DEPARTMENT)

**Linguistics University | 2017 - 2021, Nizhny Novgorod**

PROFILE: "Theory and Methods of Teaching Foreign Languages and Cultures"

## SKILLS

### Languages

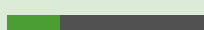
Russian (native)



English (C1)



German (A1)



## PROGRAMMING SKILLS

⚡ JavaScript

⚡ TypeScript

⚡ React

⚡ Redux

⚡ Node

⚡ HTML/CSS/SASS

⚡ Figma

⚡ GraphQL

⚡ Git

⚡ Webpack

⚡ Vite

⚡ MUI

## CONTACT

🏠 Nizhny Novgorod

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📧 @screwpassenger