8. Effort Estimation and Scheduling:

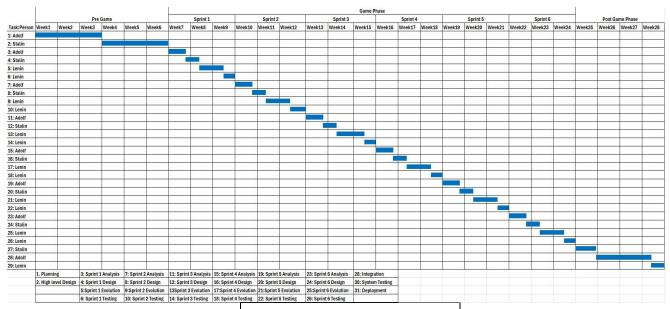
Timeline-1:

Considering, source line of code = 8000,

Effort =
$$PM = Coefficient < Effort Factor$$
 $\times (\frac{SLOC}{1000}^{P}) = 2.4 \times (\frac{6000}{1000})^{1.05} = 15.749$
Development time = $DM = 2.50 \times (PM)^{T} = 2.50 \times (15.749)^{0.38} = 7.127$ months required weeks = $7.127 \times 4 = 28.508 \cong 28$ weeks

required number of people =
$$ST = \frac{PM}{DM} = \frac{15.749}{7.127} = 2.21 \approx 3$$

So, 3 people will be needed, They are Adolf, Stalin and Lenin



Timeline-2:

Fig 36: Timeline - 1

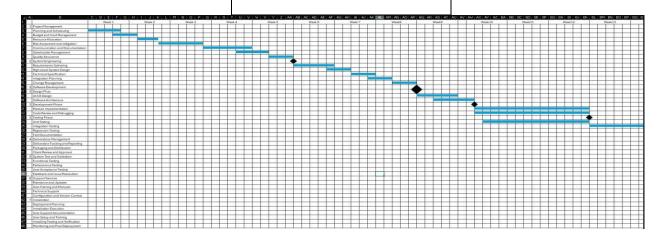


Fig 37: Timeline-2

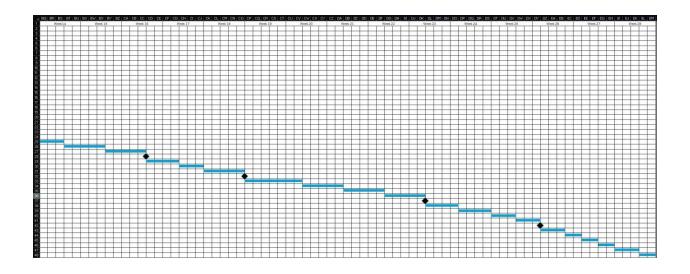


Fig 38: Timeline -2

Earned Value Analysis (EVA):

Task	Planned Effort	Actual Effort
1	5.0	2.0
2	8.5	5.5
3	3.0	5.0
4	2.0	4.5
5	5.5	5.5
6	2.5	3.0
7	4.5	4.0
8	9.0	7.0
9	1.0	-
10	3.5	-

$$BAC = 28 \times 5 = 140 \ person \ days$$

$$BCWP = 40$$
 $SPI = \frac{}{BCWS} = 44.5$

$$SV = BCWP - BCWS = 40 - 44.5 = -4.5 \ person \ days$$

$$CPI = \frac{}{ACWP} = \frac{}{36.5}$$

9. Risk Management

Risks	Category	Probability	Impact	RMMM
Poorly defined requirements	Process Definition (PR)	60%	2	Multiple meetings with the customer and stakeholders to improve requirements
Over-optimistic scheduling	Process Definition (PR)	50%	2	Proper mathematical calculation and assumption for time scheduling
Resistance to change by stakeholders	Customer Characteristics (CU)	50%	3	Change control, incremental development
Insufficient testing time	Development Environment (DE)	70%	2	Allocate sufficient time for testing and create test plans, create more comprehensive test cases.
Miscommunication between teams	Staff Size and Experience (ST)	55%	3	improve communication channels and conduct regular team meetings
Technology integration issues	Technology to be Built (TE)	40%	2	Conduct integration testing and use modular design approaches
Lack of domain expertise	Staff Size and Experience (ST)	50%	2	Technical analysis, cost-benefit analysis, prototyping, training

End user resist system	Business Impact (BU)	40%	3	User training, involvement, feedback.
Inadequate documentation	Development Environment (DE)	60%	2	Ensure proper documentation guidelines, review after every update on logfile
Unstable development environment	Development Environment (DE)	35%	2	Stabilize and monitor the development
				environment, provide required utilities.
Unanticipated hardware failure	Technology to be Built (TE)	25%	1	Invest in hardware redundancy and monitoring systems
Data security vulnerabilities	Technology to be Built (TE)	40%	1	Conduct regular security audits and implement best practices