

About the Companion C++ Code

This book comes with a professional implementation in C++ freely available to readers on:

www.wiley.com/go/computationalfinance

In this repository, readers will find:

1. All the source code listed or referenced in this publication.
2. The files `AAD*.*1` constitute a self contained, general-purpose AAD library. The code builds on the advanced techniques exposed in this publication, in particular those of [Chapters 10, 14, and 15](#), to produce a particularly fast differentiation library applicable to many contexts. The code is progressively built and explained in [Part III](#).
3. The files `mc*.*2` form a generic, parallel, financial simulation library. The code and its theoretical foundations are described in [Part II](#).
4. Various files with support code for memory management, interpolation, or concurrent data structures, such as `threadPool.h`, which is developed in [Part I](#) and used throughout the book to execute tasks in parallel.
5. A file `main.h` that lists all the higher level functions that provide an entry point into the combined library.
6. A Visual Studio 2017 project wrapping all the source files, with project settings correctly set for maximum optimization. The code uses some C++ 17 constructs, so the project setting “C++ Language Standard” on the project property “C/C++ / Language / C++ Language Standard” must be set to “ISO C++ 17 standard.” This set-

ting is correctly set on the project file `xlComp.vcxproj`, but readers who compile the files by other means must be aware of this.

7. A number of `xl*.*` files that contain utilities and wrappers to export the main functions to Excel, as a particularly convenient front end for the library. The project file `xlComp.vcxproj` is set to build an `xll`, a file that is opened from Excel and makes the exported library functions callable from Excel like its standard functions. We wrote a tutorial that explains how to export C++ code to Excel. The tutorial `ExportingCpp2xl.pdf` is available in the folder `xlCpp` along with the necessary source files. The wrapper `xlExport.cpp` file in our project precisely follows the directives of the tutorial and readers can inspect it to better understand these techniques.
8. Finally, we provide a pre-built `xlComp.xll`³ and a spreadsheet `xlTest.xlsx` that demonstrates the main functions of the library. All the figures and numerical results in this publication were obtained with this spreadsheet and this `xll`, so readers can reproduce them immediately. The computation times were measured on an iMac Pro (Xeon W 2140B, 8 cores, 3.20 GHz, 4.20 max) running Windows 10. We also carefully checked that we have *consistent* calculation times on a recent quad core laptop (Surface Book 2, i7-8650U, 4 cores, 1.90 GHz, 4.20 max), that is, (virtually) identical time in single threaded mode, twice the time in multi-threaded mode.

The code is entirely written in standard C++, and compiles on Visual Studio 2017 out of the box, without any dependency to on a third-party library.

NOTES

¹ With a dependency on `gaussians.h` for the analytic differentiation of Gaussian functions, and `blocklist.h` for memory management, both included.

² With dependency on various utility files, all included in the project.

3 To run xlComp.xll, readers may need to install Visual Studio redistributables VC_redist.x86.exe and VC_redist.x64.exe, also included in the repository.
