Refactoring Functional-style JavaScript Code



Implications on Performance and Readability

Program Testing and Analysis (WiSe17/18)

By:

Rohit Gowda (2404248) Subhadeep Manna(2793470)

Guidance : Marija Selakovic Supervising Prof: Michael Pradel

Motivation



Functional Style Vs Iterative Style

Functional Style (ForEach, Map, Reduce, Filter, Concat etc)

Pros: Code Readability and Maintainability

Cons: Poor Performance



Fig 1:Simple Performance measurement at http://jsperf.com/ (Functional vs Itertive Style)



When and How performance difference gets Significant?

Our Goal



- Refactor Functional style Javascript into Iterative style.
 (ForEach, Filter, Map and Reduce)
- Analyse the Performance, Complexity, Readability and Maintainability of refactored code.
- Using selected Software Metrics(Halstead) and Tools.

Approach (Step 1: Static Analysis)



- Generate an (Abstract Syntax Tree) AST from static code using JavaScript parsing Tools such as *Esprima*.
- Traverse the tree and look for Patterns which matches using a traversal library such as *Estraverse*.

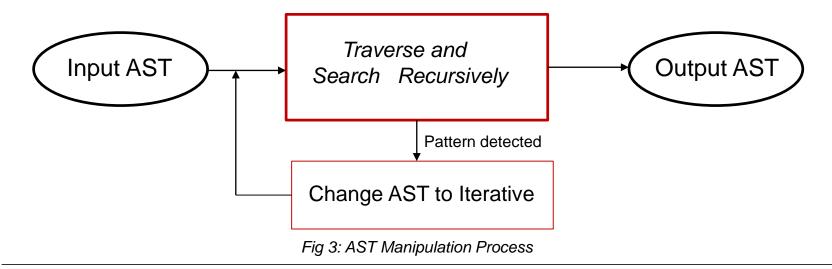
```
"init": {
    "type": "CallExpression",
    "callee": {
        "type": "MemberExpression",
        "computed": false,
        "object": {
            "type": "Identifier",
            "name": "planetSize"
        },
        "property": {
            "type": "Identifier",
            "name": "map"
        }
        },
        "return x+10;
        }
}
```

Fig 2: AST Parsing using Esprima

Approach (Step 2: AST Manipulation)



- Collect the patterns based on the scope of each element.
- Manipulate the AST using built in functions like estraverse.replace().
- The manipulation changes the nodes to iterative pattern.



Approach (Step 3: Code Generation)



- Generate Code based on the manipulated AST using tools such as escodegen.
- Incase the AST manipulation is incorrect error is thrown.
- Important to take care of error Handling.

Example:

RefactoredCode = escodegen.generate(Changed AST)

Short-Summary of the Refactoring Tool 1



Part 1: Pattern Detection.

• Traverse the tree recursively and return the patterns matching (forEach, Map, filter and Reduce)

Code Snippet

```
if(node.callee)
    {
      if(node.callee.property)
        {
            typeOfOp=node.callee.property.name;
      }
    }
    if(typeOfOp==<operatorName>) {return obj;}
```

Short-Summary of the Refactoring Tool 2



Part 2: Data Store.

Store the scoping data using the extracted values from AST.

Format JSON:

```
{"parentSignature":parentSign,"bodySection":bodySection,
"arrayOperatedOn":arrayOperatedOn,
"argVariableName":argVariableName}
```

Part 3: AST changes and code generator

- 1. Using **predefined template** for each element type.
- **2. Traverse** the tree for same pattern.
- 3. On match get the value from datastore and **substitute** it in AST iterative template.
- Push the new Iterative section in appropriate position determined by scoping.

Tests and Results Verification



 Tested the refactoring tool against npm packages (minimist, rimraf, opitimist, semver and loadash). Extras: nanomist.

Methodology:

- Check the correctness of refactoring(Regression Testing)
- Using the testSuite provided with each package (also debugging and manual inspection).

```
test/big-numbers.js ...... 11/11
test/clean.js ..... 12/12
test/gtr.js ...... 141/141
test/index.js ...... 1626/1626
test/ltr.js ..... 149/149
test/prerelease.js ..... 9/9
total ...... 1975/1975
ile
       % Stmts
                  % Funcs
                        % Lines
            % Branch
ll files
        97.67
                          98.2
              95.39
                   96.15
        97.67
              95.39
                   96.15
                          98.2
semver.js
```

Fig 4: ForEach refactoring tests for semver.js.

Performance Analysis

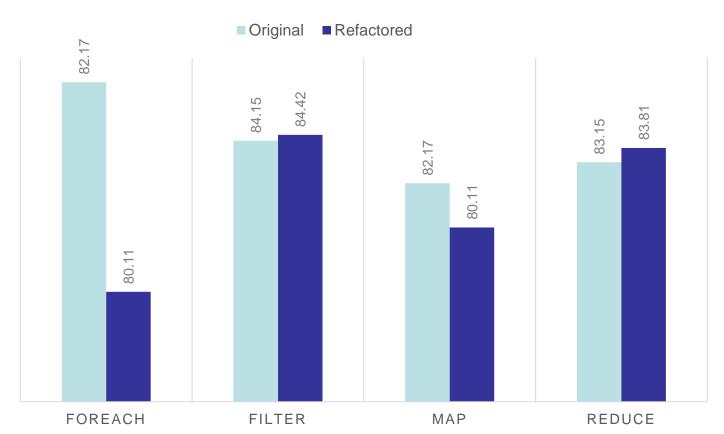


- Verifying individual test suites against the Refactored code and Original code for each of the packages.
- Calculating the avg. time taken to run (say10) iterations of testSuite over each of the packages.(Synchronously)

Performance Analysis



PERFORMANCE CHART: SEMVER.JS



Time in seconds

Code Metrics



Cyclomatic complexity:

- Number of distinct(independent) path taken in the code.
- Lower is better.
- Estimated using escomplex library.

Refactored semver.js vs Original semver.js

Usually Refactored code has a higher cyclomatic complexity.



Fig 5: Map code metrics for semver.js.

Readability and Maintainability and LOC



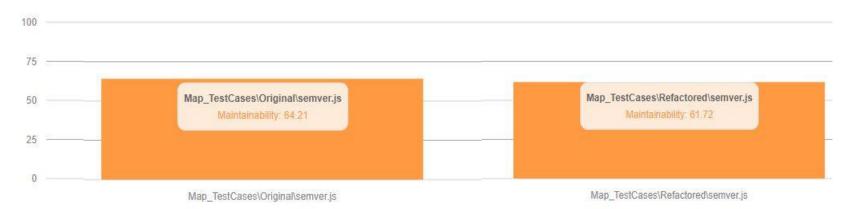
Maintainability

- Calculated from lines of code(LOC) and cyclomatic complexity.
- Higher the value better is the maintainability.

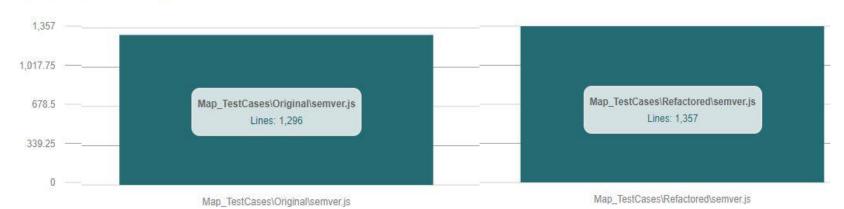
Estimations using Escomplex and Plato



Maintainability o



Lines of code o



Conclusions



- Performance gain from refactoring depends on number of functional styles converted to iterative style.
- Refactoring to iterative style usually causes lower maintainability index and higher cyclomatic complexity.
- Performance gain is also dependent on the size of data (array, collection etc).

References



- Marija Selakovic and Michael Pradel. Performance issues and optimizations in javascript: An empirical study. *In Proceedings of the 38th International Conference on Software Engineering*, ICSE '16, pages 61–72, New York, NY, USA, 2016. ACM.
- https://github.com/jquery/esprima
- https://github.com/estools/estraverse
- https://github.com/estools/escodegen
- https://github.com/escomplex/escomplex
- https://github.com/es-analysis/plato
- https://www.npmjs.com/package/performance-benchmarking
- https://github.com/substack/minimist
- https://github.com/substack/node-optimist
- https://github.com/npm/node-semver
- https://github.com/isaacs/rimraf
- https://github.com/lodash/lodash
- http://jsoverson.github.io/plato/examples/jquery/

Q & A



THANK YOU!