

Introduction to Quantum Computing

Group 5
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Outline

- 1 State of a Quantum Computer
- 2 Operations on the State
- 3 Black-Box Search on Quantum Computers
- 4 Complexity Theory for Quantum Computers
- 5 Summary

State of a Quantum Computer

Bit: classical
two-state system

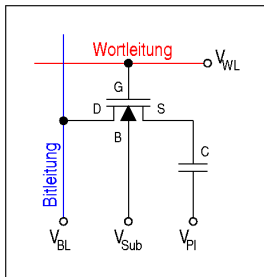


Figure: Circuit of a DRAM memory cell, CC BY 3.0, via Wikimedia Commons

Qubit: quantum mechanical
two-state system

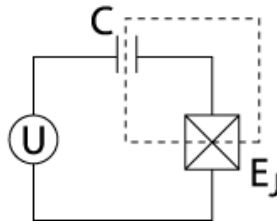


Figure: Circuit of Cooper-pair box, CC BY 3.0, via Wikimedia Commons

Quantum Register

A quantum computer operates on a **quantum register** that holds the state of a quantum system with several **qubits**.

State of a Single Qubit

- **state space:** 2-dimensional complex Hilbert space \mathcal{H}
- **basis states:** orthonormal vectors $|0\rangle$ and $|1\rangle$
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- **probabilistic interpretation:**

$|\alpha|^2$ probability that (after measuring) the qubit is in basis state $|0\rangle$
 $|\beta|^2$ probability that (after measuring) the qubit is in basis state $|1\rangle$

System of Qubits: Entanglement

The state of a q -qubit register is described by unit vectors in the tensor product of the state spaces of the individual qubits

$$\mathcal{H}_1 \otimes \mathcal{H}_2 \otimes \dots \otimes \mathcal{H}_q$$

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Standard Basis for state space of a 2-qubit register

$$|0\rangle \otimes |0\rangle = |00\rangle, \quad |0\rangle \otimes |1\rangle = |01\rangle, \quad |1\rangle \otimes |0\rangle = |10\rangle, \quad |1\rangle \otimes |1\rangle = |11\rangle$$

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Example of a 2-qubit register:

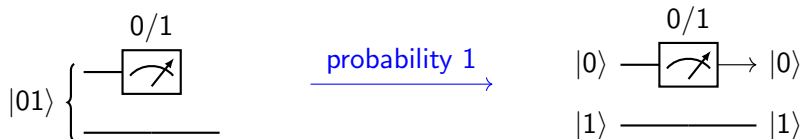
$$|\psi\rangle = \begin{bmatrix} 0 \\ 1/\sqrt{3} \\ \sqrt{2}/\sqrt{3} \\ 0 \end{bmatrix} \in \mathbf{C}^4 \cong \frac{1}{\sqrt{3}} |01\rangle + \frac{\sqrt{2}}{\sqrt{3}} |10\rangle \in \mathcal{H}_1 \otimes \mathcal{H}_2$$

Entangled States

Not every state is a pure state, i.e. can be written as $|\psi_1\rangle \otimes \dots \otimes |\psi_q\rangle$.

Measurement Gates

The measurement of a basis state is similar to classical measurements:



Measurement Gates: Example

$$\frac{1}{\sqrt{3}} |01\rangle + \frac{\sqrt{2}}{\sqrt{3}} |10\rangle \sim \begin{bmatrix} 0 \\ 1/\sqrt{3} \\ \sqrt{2}/\sqrt{3} \\ 0 \end{bmatrix} \left\{ \begin{array}{l} \text{---} \boxed{\text{meter}} \text{---} \\ \text{---} \end{array} \right.$$

0/1

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Entangled Qubits

If the first qubit is measured to be 0 then the second qubit will be in state 1 after the measurement almost surely.

Operations on the State

Unitary Operators

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- Hadamard gate $H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$ $|0\rangle \xrightarrow{H} |+\rangle$

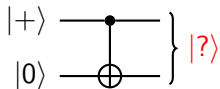
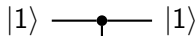
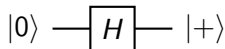
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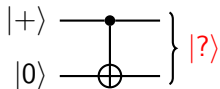
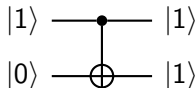
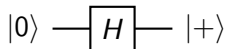
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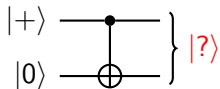
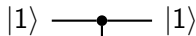
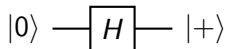
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Universal Set of Gates

By composing H , T , and $CNOT$ gates every gate (unitary operator) can be arbitrarily well approximated.

Quantum Circuits: Black-Box Search

Problem: Find the unique binary string satisfying a given property.

x	000	001	010	011	100	101	110	111
$f(x)$	0	0	0	0	0	0	1	0

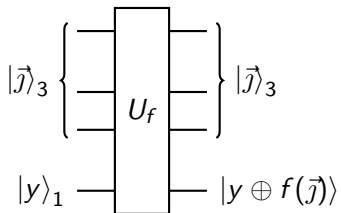


Figure: Quantum circuit treated as black box

Typical way to implement a binary function; recall that all operations are reversible

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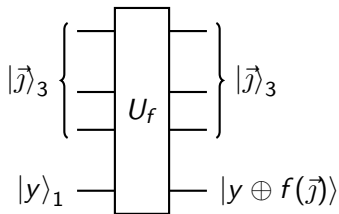


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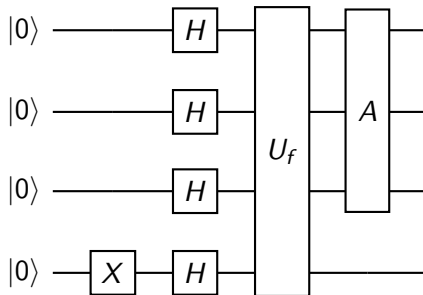


Figure: Basic Circuit in Grover's Algorithm

Grover's Algorithm

1 Initialization:

$$\sum_{\vec{j} \in \{0,1\}^3} \frac{1}{\sqrt{8}} |\vec{j}\rangle \otimes |-\rangle$$

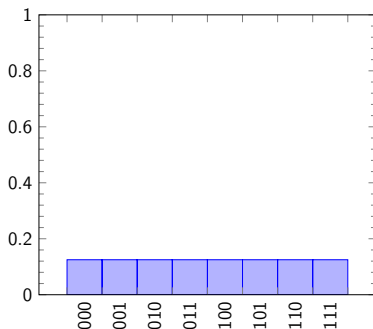


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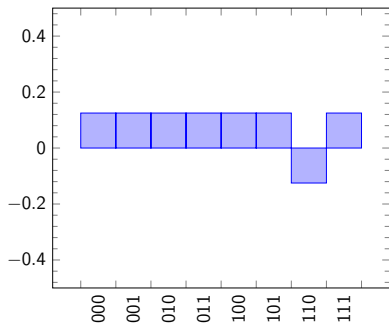


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3 Inversion about the Average:

$$\left(\frac{5}{2\sqrt{8}} |110\rangle + \sum_{\substack{\vec{j} \in \{0,1\}^3 \\ \vec{j} \neq 110}} \frac{1}{2\sqrt{8}} |\vec{j}\rangle \right) \otimes |-\rangle$$

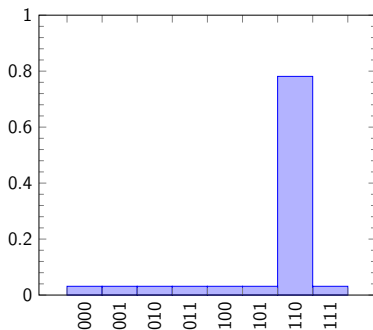


Figure: Probability interpretation of the state

Grover's Algorithm: Complexity

Classically, the best that can be done is randomly sample the function f on the binary strings. Therefore, $\Omega(2^n)$ queries are needed to guarantee a large probability of success.

Complexity of Grover's algorithm

To maximize the probability of measuring the correct (marked) item, the optimal number of queries is approximately $\sqrt{2^n} = 2^{n/2}$.

Complexity Theory

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Theorem (Bennett, Bernstein, Brassard, and Vazirani, 94)

Grover's algorithm uses asymptotically the minimal number of queries.

Corollary: There is no “brute force” quantum algorithm to solve NP-complete problems in polynomial time.

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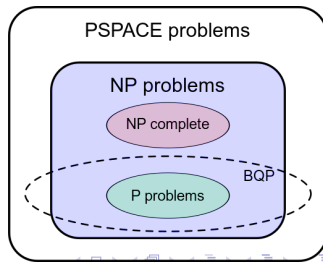
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- Integer factorization is in BPQ
(**Shor's algorithm**)
- Not known whether $NP \subset BPQ$
implies $P = NP$



The Answer to the “Ultimate Question of Life, the Universe, and Everything”

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$$21 = 7 \cdot 3$$



Figure: IBM Research, CC BY 2.0, via Wikimedia Commons

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Preventing decoherence of the system of entangled qubits is challenging:

- cooled close to 0 °K
- placed into near vacuum environment
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Details on the IBM System One at the Fraunhofer Center of Quantum Computing:

- 27 qubits
- coherence time: 100 μ s
- 2 qubit gate error rate $\approx 1\%$
- operational time of a 2 qubit gate ≈ 500 ns

$$21 = 7 \cdot 3$$



Figure: IBM Research, CC BY 2.0, via Wikimedia Commons

References

- [1] Scott Aaronson. “NP-complete Problems and Physical Reality”. In: (2005). DOI: 10.48550/ARXIV.QUANT-PH/0502072. URL: <https://arxiv.org/abs/quant-ph/0502072>.
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