Scripting & Computer Environments

Web Programming: an Introduction

IIIT-H

Sep {11,14}, 2013

Today...

- The Internet
 - The Genesis
 - Architecture
 - Basic Networking Concepts

• The World Wide Web (WWW)

• Basic HTML

Brainstorm

• Internet?

• The web?

• Network protocol? Any protocol you know?

Internet (the Net)

- A global system of interconnected computer networks using the standard Internet protocol suite called TCP/IP.
- A network of networks
- The information superhighway (infobahn)
- Internet vs internet
- The Net vs the Web

The Genesis

Internet:

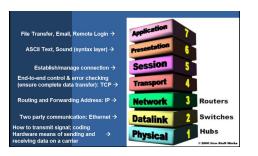
- Began as ARPANET @ US DoD (1960s-70s)
 - Initial killer apps: email, file transfer
 - Initial users: research institutions
- TCP/IP standardized (1982)
- Opened to commercial purposes (late 1980s)
- WWW by Tim Berners-Lee of CERN (network-based implementation of hypertext).
- The web browser revolution (Netscape 1994, IE 1995)
- Search engines (Lycos 1993, WebCrawler 1994, Yahoo! 1994, Altavista 1995, Google 1998 ...)
- The mobile revolution (present and beyond)

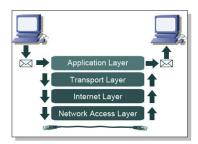
Layered Architecture

Internet:

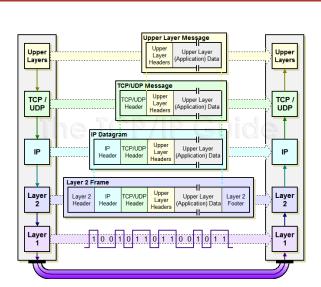
1. The OSI Model

2. The TCP/IP Model





Layered Architecture (2)



Internet:

Protocols: IP

Protocol

Internet:

- System of digital message formats + rules for exchanging the messages.
- Describes the syntax, semantics, and synchronization of communication.
- Internet Protocol (IP) is the underlying communication protocol on the Internet.

| 0 | 3 | 4 | 7 | 9 15 | 16 | | | 3 |
|----------------------------|----------------|----|-----------------|-----------------|------------|-----------------|---------|---|
| Version Head leng | | | Type of service | Total length | | length | | |
| | Identification | | | | Flags | Fragment offset | | |
| Time to live | | ve | Protocol | Header checksum | | hecksum | | |
| | | | | 32-bit sour | ce address | | | |
| 32-bit destination address | | | | | | | | |
| | Options | | | | | | Padding | |

• IPv4 vs IPv6

- TCP=Transmission Control Protocol
- Guaranteed message delivery on top of IP.
- Provides reliable, ordered delivery of a stream of octets.
- TCP vs UDP protocols

| | TCP H | eader | | | | |
|----------------------------------|-----------|------------------|--|--|--|--|
| Bit Number | | | | | | |
| 01234567890123456789012345678901 | | | | | | |
| Source Port | | Destination Port | | | | |
| Sequence Number | | | | | | |
| Acknowledgment Number | | | | | | |
| Offset (Header Leagth) | Flags | Window | | | | |
| Checksum | | Urgent Pointer | | | | |
| | Options (| optional) | | | | |

• Port a number given to each program or service. (Check out the netstat command.)

The World Wide Web (WWW)

• The web is ...



- The most popular *service* on the Internet.
- A system of interlinked *hypertext* documents accessed via the Internet.
- Hypertext A text with references (hyperlinks) to other text.
- Documents: text, graphics, video, multimedia ...

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- Hypertext A text with references (hyperlinks) to other text.
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- The protocol to exchange or transfer hypertext.
- A request-response protocol in the client-server model.

```
HTTP request-HTTP reply.
```

• HTTP resources located by unique identifer: Uniform Resource Locator (URL).

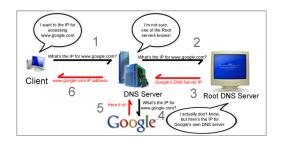
```
Format: protocol host port path_to_document
```

• The client internally sends commands:

```
GET filename
POST filename
PUT filename
HEAD filename (only status info)
...
```

- Server may reply with HTTP error codes. Common ones:
 - $100-101 \rightarrow Intermediate Status$
 - 200-206 \rightarrow Successful Response (e.g. 200 = OK)
 - $300\text{-}307 \rightarrow \text{Redirects}$ (e.g. 302 "Page moved temporarily")
 - $400\text{-}417 \rightarrow \text{Request Errors}$ (e.g. 403 "Forbidden", 404 "page not found")
 - 500-505 \rightarrow Server Error (e.g. 505 "Internal server error")

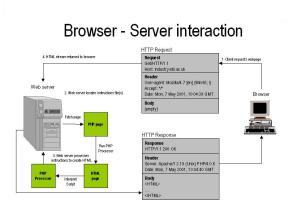
- Resolves names into IP and vice versa.
- Hierarchical distributed system
 - Top-level domains, subdomain, hostname ...



• The nslookup command and the /etc/hosts local cache file

Typical Client-Server Interaction Model

1. Connection Establishment



3. Connection Teardown

Web Technologies

- (Extensible) HyperText Markup Language (HTML/XHTML): for writing web pages (i.e. the structure/content).
- Cascading Style Sheets (CSS): defines how HTML elements are to be displayed (i.e. the style).
- Javascript: adds interactivity to HTML pages.
- PHP Hypertext Processor (PHP): dynamically creates web pages on a server.
- eXtensible Markup Language (XML): designed to structure, store and carry data, not display data (unlike HTML).
- Structured Query Language (SQL): for interaction with databases.

Others: Ruby, Python, JSP, ASP, AJAX, ColdFusion, XUL, JavaFX, Silverlight, etc

Quiz!

HTML Basics

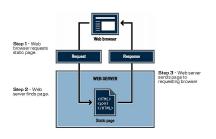
Sep 14, 2013

Brainstorm:

• Static vs Dynamic web pages

 \bullet Web 1.0 vs Web 2.0 vs Web 3.0

• Static vs Dynamic web pages





• Web 1.0 vs Web 2.0 vs Web 3.0

Hyper Text Markup Language (HTML)

- Is a markup language i.e. a set of markup tags.
- Describes content + structure of web pages.
 (CSS describes the appearance, Javascript the behavior)
- Content surrounded with opening and closing tags.
- Each tag's name \rightarrow element.
- Some tags can contain additional information \rightarrow attributes.

```
<element> content </element>
<element attribute1="value1" attribute2="value2"> content </element>
```

Example:

```
<h1> This is heading </h1>
```

This is paragraph

```
<!-- This is comment -->
<!DOCTYPE html>
                       <!-- defines the document type -->
                   <!--version-dependent (HTML 4.01, HTML5...) -->
<html>
<head>
The header describes the page (tags: title, style, metadata ...)
</head>
<body>
The body contains the actual content of the page
</body>
</html>
```

Lifeline

| (ongoing) |
|-----------|
| |

• HTML vs XHTML

- Document structure
- Element syntax
- Attribute syntax

The Elements

- (X)HTML:
 - Block-level Elements:
 - Affect a large amount of content.
 - Normally displayed with starting a new line (e.g. ,).
 - Inline Elements:
 - A small amount of content.
 - Without starting a new line (e.g. ,).
 - Some *head* elements:

```
Page Title: <title> <title> <title> This is title of the web page </title>
```

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Page Title:

<title>

<title> This is title of the web page </title>

Metadata:

<meta>

<meta name="description" content="SACE Lecture Notes IIIT-H" />
<meta content="text/html;charset=utf-8" />

<meta http-equiv="refresh" content="20" />

Body Elements

```
Headings : <h1> to <h6>
<h1> This is heading 1 </h1>
<h6> This is heading 6 </h6>
```

```
Paragraph:  This is paragraph 1   This is paragraph 2
```

Line Break:

Forces a new line

Horizontal Rule: <hr/>A horizontal line to visually separate sections of a page.

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```

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A horizontal line to visually separate sections of a page.

Emphasis Elements: ,

- for emphasis, for strong emphasis.
- Also **** for bold, **<i>** for italics.

Lists: ,

- Unordered lists ()for a bulleted list of items.
- Ordered lists ()for numbered list of items.
- Each item as item
- Can be nested

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Definition List: <dl>, <dt>, <dd>

- <dl> for list of definition of terms
- <dt> represents each term; <dd> for the definition.

Quotations: <blockquote>, <q>

- <blockquote> for lengthy quotations.
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Code Environments: <code>,

• Use for verbatim text.

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Hyperlinks (links) : <a>

- Links (anchors) to other pages.
- The *href* attribute specifies the destination URL.

Images:

- Inserts a graphical object into the page.
- Attributes: src, alt, height, width
- Can be links too.

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Tables

- The element creates tables.
- The , and elements define table rows, cells (data) and headings respectively.

- Some / attributes:
 - align (deprecated)

 \bullet width (in pixels or %)

• bgcolor (deprecated)

rowspan

• height (deprecated)

• colspan

(deprecated): • Some attributes border (in pixels) • align values: {left, right, center, justify} • cellspacing="value" (in pixels or %) (in pixels or %) • cellpadding="value" (in hex codes #rrggbb or names) • bgcolor="color_value"

• summary="description" for non-visual browsers

(X)HTML: Forms

Form

Group of UI controls that collect information from the user and send the information for processing.







The UI controls: inputbox, button, checkbox, radiobox, drop-down menu, file select box ...

• The **<form>** element creates forms.

```
<form action="URL">
form controls
</form>
```

- The action attribute specifies the page that will process the submitted data.
- Other attributes:

| method | $values: \{ get, post \}$ |
|--------------------------|---|
| • id | (unique ID for the <form> element)</form> |
| • name | (deprecated) |
| 1 | |

- onsubmit=event
- onreset=event
- accept

(X)HTML Form Controls

- The **<input>** element creates many of the UIs.
- Must be self-closed.

```
<input attribute="value" />
```

- Attributes:
 - type of input control
 - name of the control passed to server.
 - value caption or initial value
 - size width of the control.
- Some type values: {text, button, radio, checkbox, submit, file, reset, password ...}

- 3 text input boxes:
 - Single-line text input
 - Password input
 - Multi-line text input (textbox) → the <textarea> element

```
Username <input type="text" name="uname" value="" size="30" maxlength="30"/>
```

```
Password <input type="password" name="pw" value="" size="30" />
```

<textarea name="comment" rows="5" cols="10"> Your Comments </textarea>

- To submit or reset forms, to trigger events/scripts.
- Creating buttons:
 - a. Using the <input> element
 - b. Using the <button> element
 - c. Images as buttons.
- Some attributes: {type, name, value, size, onclick}
- type values: {submit, reset, image, button}

Form Controls:

- Checkbox → created using the checkbox type attribute of <input> (radio for radiobox).
- When sent to server, any checked boxes will be sent with value=on
- Radiobox \rightarrow "binary checkboxes".
- Are grouped by name attribute.
- Value be specified for each.
- Related attributes: {type, name, value, size, checked}

Form Controls:

- To select an item(s) from a list; & as an alternative to other controls.
- Created using the <select> and <option> elements.

```
<select name="state">
<option value="t1">Telangana</option>
<option value="gj">Gujarat</option>
<option value="kr">Kerala</option>
<option value="tn">Tamil Nadu</option>
</select>
```

- Attributes of <select>: {name, size, multiple}
- Attributes of <option>: {value, label, selected}
- The <optgroup> element is used to group list items.

Form Controls:

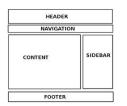
- A.k.a file upload box
- Requirement → method attribute of <form> be post!
- Created using the <file> type attribute of the <input> element.

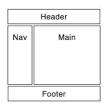
```
<input type="file" name="SomeName" />
```

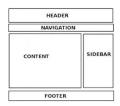
• Some attributes: {name, value, accept}

(X) HTML:

Layout Management







- Some layout techniques:
 - Using Tables
 - Using <div>
 - <div> is a block level element used for grouping (X)HTML elements.
 - Using Frames
 - Using CSS

(later on).

- Frames divide our window into panes.
- Frameset: collection of frames.
- Advantages \rightarrow each can be (re)loaded independently.
- Using the <frameset> and <frame> elements.
- The **<frame>** element specifies what goes in each frame.
- The <frameset> element:
 - Defines rows and columns (specified in pixels, percentage or the * wildcard).
 - Replaces the <body> element.

Web Media

(X)HTML:

- Multimedia = sound, music, videos, and animations ...
- Most browsers support various multimedia formats.
- Audio Formats:
 - MIDI (.mid, .midi)
 - Wave (.wav) uncompressed
 - MP3 (.mp3, .mpga) compressed
 - Real Audio (.rm, .ram) audio-video format from Real Media.
- Video Formats:
 - AVI (Audio Video Interleave) Microsoft
 - WMV (Windows Media)
 - Flash (.flv, .swf)
 - MPEG (.mpeg, .mpg)
 - MPEG-4 (.mp4)
 - $\bullet~$ Quicktime (.mov) Apple

- Adding multimedia to your page:
 - Using Plug-ins
 - The <embed> and <object> elements
 - Using hyperlinks
 - Using external players

. . .