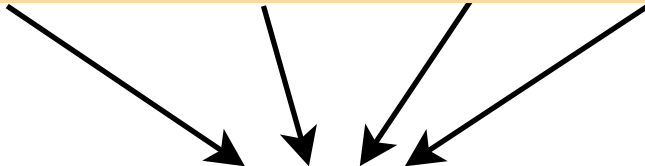


Create grayscale image



TricolorizeMultipleImages



Merge colorized images