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Contents

1. Concepts
2. Converting ROS image messages to OpenCV images
3. Converting OpenCV images to ROS image messages
 1. An example ROS node
4. Examples of sharing the image data
5. Concepts
 1. Migration from codes written in C-Turtle or earlier
6. Converting ROS image messages to OpenCV images
7. Converting OpenCV images to ROS image messages
8. An example ROS node
9. Examples of sharing the image data

Note: Diamondback introduces a new C++ `cv_bridge` API. Make sure you have selected the correct distribution above.

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Converting between ROS images and OpenCV images (C++)

Description: This tutorial describes how to interface ROS and OpenCV by converting ROS images into OpenCV images, and vice versa, using `cv_bridge`. Included is a sample node that can be used as a template for your own node.

Keywords: image, images, OpenCV, cvbridge, CvBridge

Tutorial Level: INTERMEDIATE

Next Tutorial: Converting between ROS images and OpenCV images (Python)
([/cv_bridge/Tutorials/ConvertingBetweenROSImagesAndOpenCVImagesPython](#))

Contents

1. Concepts
 1. Migration from codes written in C-Turtle or earlier
2. Converting ROS image messages to OpenCV images
3. Converting OpenCV images to ROS image messages
4. An example ROS node
5. Examples of sharing the image data

1. Concepts

ROS passes around images in its own `sensor_msgs/Image`

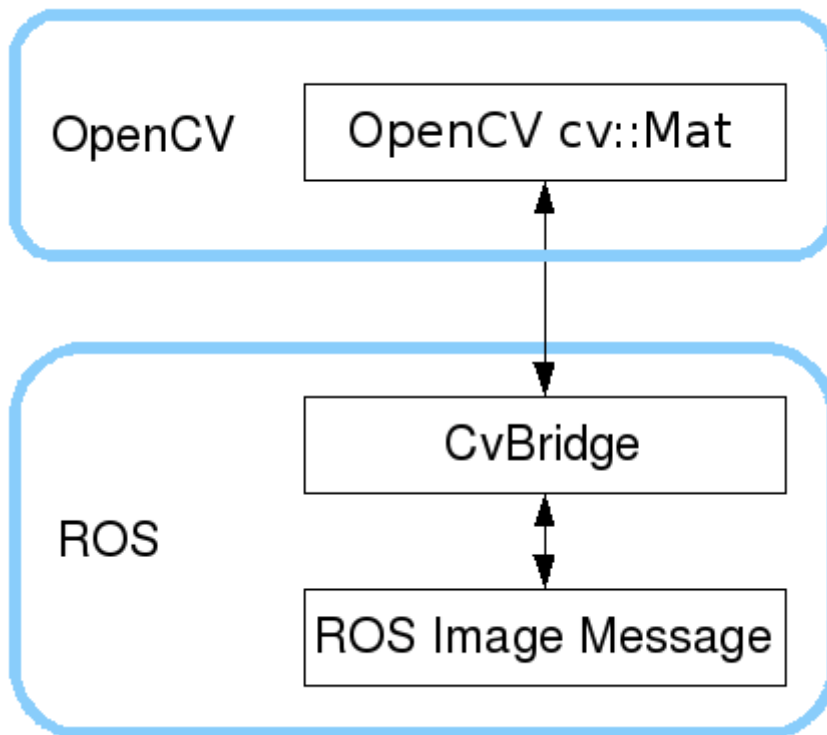
(http://docs.ros.org/api/sensor_msgs/html/msg/Image.html) message format, but many users will want to use images in conjunction with OpenCV. `CvBridge` is a ROS library that provides an interface between ROS and OpenCV. `CvBridge` can be found in the `cv_bridge (/cv_bridge)` package in the `vision_opencv (/vision_opencv)` stack.

In this tutorial, you will learn how to write a node that uses `CvBridge` to convert ROS images into

OpenCV `cv::Mat`

(http://opencv.willowgarage.com/documentation/cpp/core_basic_structures.html#mat) format.

You will also learn how to convert OpenCV images to ROS format to be published over ROS.



1.1 Migration from codes written in C-Turtle or earlier

There was a major api change ROS Diamondback (/diamondback) regarding OpenCV, of which backward compatibility has been maintained for a while but removed in newer distro (eg. hydro (/hydro)), e.g. `sensor_msgs/CvBridge`. See the design decision (/cv_bridge_redesign). Also [this QA](http://answers.ros.org/question/9765/how-to-convert-cvmat-to-sensor_msgsimageptr/?answer=14282#post-id-14282) (http://answers.ros.org/question/9765/how-to-convert-cvmat-to-sensor_msgsimageptr/?answer=14282#post-id-14282) is helpful.

2. Converting ROS image messages to OpenCV images

`CvBridge` defines a `CvImage` type containing an OpenCV image, its encoding and a ROS header.

`CvImage` contains exactly the information `sensor_msgs/Image`

(http://docs.ros.org/api/sensor_msgs/html/msg/Image.html) does, so we can convert either representation to the other. `CvImage (/CvImage)` class format:

Toggle line numbers

```

1 namespace cv_bridge {
2
3 class CvImage
4 {
5 public:
6   std_msgs::Header header;
7   std::string encoding;
8   cv::Mat image;
9 };
10
11 typedef boost::shared_ptr<CvImage> CvImagePtr;
12 typedef boost::shared_ptr<CvImage const> CvImageConstPtr;
13
14 }

```

When converting a ROS `sensor_msgs/Image` (http://docs.ros.org/api/sensor_msgs/html/msg/Image.html) message into a `CvImage`, `CvBridge` recognizes two distinct use cases:

1. We want to modify the data in-place. We have to make a copy of the ROS message data.
2. We won't modify the data. We can safely share the data owned by the ROS message instead of copying.

`CvBridge` provides the following functions for converting to `CvImage`:

Toggle line numbers

```

1 // Case 1: Always copy, returning a mutable CvImage
2 CvImagePtr toCvCopy(const sensor_msgs::ImageConstPtr& source,
3                     const std::string& encoding = std::string());
4 CvImagePtr toCvCopy(const sensor_msgs::Image& source,
5                     const std::string& encoding = std::string());
6
7 // Case 2: Share if possible, returning a const CvImage
8 CvImageConstPtr toCvShare(const sensor_msgs::ImageConstPtr& source,
9                           const std::string& encoding = std::string());
10 CvImageConstPtr toCvShare(const sensor_msgs::Image& source,
11                            const boost::shared_ptr<void const>& tracked_ob
ject,
12                            const std::string& encoding = std::string());

```

The input is the image message pointer, as well as an optional encoding argument. The encoding refers to the destination `CvImage`.

`toCvCopy` creates a copy of the image data from the ROS message, even when the source and destination encodings match. However, you are free to modify the returned `CvImage`.

`toCvShare` will point the returned `cv::Mat` at the ROS message data, avoiding a copy, if the source and destination encodings match. As long as you hold a copy of the returned `CvImage`, the ROS message data will not be freed. If the encodings do not match, it will allocate a new buffer and perform the conversion. You are not permitted to modify the returned `CvImage`, as it may share data with the

ROS image message, which in turn may be shared with other callbacks. Note: the second overload of `toCvShare` is more convenient when you have a pointer to some other message type (e.g. `stereo_msgs/DisparityImage` (http://docs.ros.org/api/stereo_msgs/html/msg/DisparityImage.html)) that contains a `sensor_msgs/Image` you want to convert.

If no encoding (or rather, the empty string) is given, the destination image encoding will be the same as the image message encoding. In this case `toCvShare` is guaranteed to not copy the image data.

Image encodings can be any one of the following OpenCV image encodings:

- 8UC[1-4]
- 8SC[1-4]
- 16UC[1-4]
- 16SC[1-4]
- 32SC[1-4]
- 32FC[1-4]
- 64FC[1-4]

For popular image encodings, `CvBridge` will optionally **do color or pixel depth conversions as necessary**. To use this feature, specify the encoding to be one of the following strings:

- `mono8`: CV_8UC1, grayscale image
- `mono16`: CV_16UC1, 16-bit grayscale image
- `bgr8`: CV_8UC3, color image with blue-green-red color order
- `rgb8`: CV_8UC3, color image with red-green-blue color order
- `bgra8`: CV_8UC4, BGR color image with an alpha channel
- `rgba8`: CV_8UC4, RGB color image with an alpha channel

Note that `mono8` and `bgr8` are the two image encodings expected by most OpenCV functions.

Finally, `CvBridge` will recognize Bayer pattern encodings as having OpenCV type 8UC1 (8-bit unsigned, one channel). It will not perform conversions to or from Bayer pattern; in a typical ROS system, this is done instead by `image_proc` (/image_proc). `CvBridge` recognizes the following Bayer encodings:

- `bayer_rggb8`
- `bayer_bggr8`
- `bayer_gbrg8`
- `bayer_grbg8`

3. Converting OpenCV images to ROS image messages

To convert a `CvImage` into a ROS image message, use one the `toImageMsg()` member function:

Toggle line numbers

```
1 class CvImage
2 {
3   sensor_msgs::ImagePtr toImageMsg() const;
4
5   // Overload mainly intended for aggregate messages that contain
6   // a sensor_msgs::Image as a member.
7   void toImageMsg(sensor_msgs::Image& ros_image) const;
8 };
```

If the `CvImage` is one you have allocated yourself, don't forget to fill in the header and encoding fields.

For an example of allocating one yourself please see the Publishing Images tutorial ([/image_transport/Tutorials/PublishingImages](#)).

4. An example ROS node

Here is a node that listens to a ROS image message topic, converts the image into a `cv::Mat`, draws a circle on it and displays the image using OpenCV. The image is then republished over ROS.

In your `package.xml` and `CMakeLists.xml` (or when you use `catkin_create_pkg` (`/catkin`)), add the following dependencies:

```
sensor_msgs
cv_bridge
roscpp
std_msgs
image_transport
```

Create a `image_converter.cpp` file in your `/src` folder and add the following:

Toggle line numbers

```

1 #include <ros/ros.h>
2 #include <image_transport/image_transport.h>
3 #include <cv_bridge/cv_bridge.h>
4 #include <sensor_msgs/image_encodings.h>
5 #include <opencv2/imgproc/imgproc.hpp>
6 #include <opencv2/highgui/highgui.hpp>
7
8 static const std::string OPENCV_WINDOW = "Image window";
9
10 class ImageConverter
11 {
12     ros::NodeHandle nh_;
13     image_transport::ImageTransport it_;
14     image_transport::Subscriber image_sub_;
15     image_transport::Publisher image_pub_;
16
17 public:
18     ImageConverter()
19         : it_(nh_)
20     {
21         // Subscribe to input video feed and publish output video feed
22         image_sub_ = it_.subscribe("/camera/image_raw", 1,
23             &ImageConverter::imageCb, this);
24         image_pub_ = it_.advertise("/image_converter/output_video", 1);
25
26         cv::namedWindow(OPENCV_WINDOW);
27     }
28
29     ~ImageConverter()
30     {
31         cv::destroyWindow(OPENCV_WINDOW);
32     }
33
34     void imageCb(const sensor_msgs::ImageConstPtr& msg)
35     {
36         cv_bridge::CvImagePtr cv_ptr;
37         try
38         {
39             cv_ptr = cv_bridge::toCvCopy(msg, sensor_msgs::image_encodings::BGR
8);
40         }
41         catch (cv_bridge::Exception& e)
42         {
43             ROS_ERROR("cv_bridge exception: %s", e.what());
44             return;
45         }
46
47         // Draw an example circle on the video stream
48         if (cv_ptr->image.rows > 60 && cv_ptr->image.cols > 60)
49             cv::circle(cv_ptr->image, cv::Point(50, 50), 10, CV_RGB(255,0,0));

```


```

50
51     // Update GUI Window
52     cv::imshow(OPENCV_WINDOW, cv_ptr->image);
53     cv::waitKey(3);
54
55     // Output modified video stream
56     image_pub_.publish(cv_ptr->toImageMsg());
57 }
58 };
59
60 int main(int argc, char** argv)
61 {
62     ros::init(argc, argv, "image_converter");
63     ImageConverter ic;
64     ros::spin();
65     return 0;
66 }

```


Let's break down the above node:

Error: No code_block found Using `image_transport (/image_transport)` for publishing and subscribing to images in ROS allows you to subscribe to compressed image streams. Remember to include `image_transport` in your `package.xml`.

Error: No code_block found Includes the header for `CvBridge` as well as some useful constants and functions related to  image encodings (http://www.ros.org/doc/api/sensor_msgs/html/namespacesensor__msgs_1_1image__encodings.html). Remember to include `cv_bridge` in your `package.xml`.

Error: No code_block found Includes the headers for OpenCV's image processing and GUI modules. Remember to include `opencv2` in your `package.xml`.

Error: No code_block found Subscribe to an image topic "in" and advertise an image topic "out" using `image_transport (/image_transport)`.

Error: No code_block found  OpenCV HighGUI (http://opencv.willowgarage.com/documentation/cpp/highgui__high-level_gui_and_media_io.html) calls to create/destroy a display window on start-up/shutdown.

Error: No code_block found In our subscriber callback, we first convert the ROS image message to a `CvImage` suitable for working with OpenCV. Since we're going to draw on the image, we need a mutable copy of it, so we use `toCvCopy()`. `sensor_msgs::image_encodings::BGR8` is simply a constant for "bgr8", but less susceptible to typos.

Note that OpenCV expects color images to use BGR channel order.

You should always wrap your calls to `toCvCopy()` / `toCvShared()` to catch conversion errors as those functions will not check for the validity of your data.

Error: No code_block found Draw a red circle on the image, then show it in the display window.

Error: No code_block found Convert the `CvImage` to a ROS image message and publish it on the "out" topic.

To run the node, you will need an image stream. Run a camera or play a bag file to generate the image stream. Now you can run this node, remapping (/Remapping%20Arguments) "in" to the actual image stream topic.

If you have successfully converted images to OpenCV format, you will see a HighGui window with the name "Image window" and your image+circle displayed.

You can see whether your node is correctly publishing images over ROS using either rostopic (/rostopic) or by viewing the images using image_view (/image_view).

5. Examples of sharing the image data

In the complete example above, we explicitly copied the image data, but sharing (when possible) is equally easy:

Toggle line numbers

```
1 namespace enc = sensor_msgs::image_encodings;
2
3 void imageCb(const sensor_msgs::ImageConstPtr& msg)
4 {
5     cv_bridge::CvImageConstPtr cv_ptr;
6     try
7     {
8         cv_ptr = cv_bridge::toCvShare(msg, enc::BGR8);
9     }
10    catch (cv_bridge::Exception& e)
11    {
12        ROS_ERROR("cv_bridge exception: %s", e.what());
13        return;
14    }
15
16    // Process cv_ptr->image using OpenCV
17 }
```

If the incoming message has "bgr8" encoding, `cv_ptr` will alias its data without making a copy. If it has a different but convertible encoding, say "mono8", `CvBridge` will allocate a new buffer for `cv_ptr` and perform the conversion. Without the exception handling this would only be one line of code, but then an incoming message with a malformed (or unsupported) encoding would bring down the node. For example, if the incoming image is from the `image_raw` topic for a Bayer pattern camera, `CvBridge` will throw an exception because it (intentionally) does not support automatic Bayer-to-color conversion.

A slightly more complicated example:

Toggle line numbers


```
1 namespace enc = sensor_msgs::image_encodings;
2
3 void imageCb(const sensor_msgs::ImageConstPtr& msg)
4 {
5     cv_bridge::CvImageConstPtr cv_ptr;
6     try
7     {
8         if (enc::isColor(msg->encoding))
9             cv_ptr = cv_bridge::toCvShare(msg, enc::BGR8);
10        else
11            cv_ptr = cv_bridge::toCvShare(msg, enc::MONO8);
12    }
13    catch (cv_bridge::Exception& e)
14    {
15        ROS_ERROR("cv_bridge exception: %s", e.what());
16        return;
17    }
18
19    // Process cv_ptr->image using OpenCV
20 }
```

In this case we want to use color if available, otherwise falling back to monochrome. If the incoming image is either "bgr8" or "mono8", we avoid copying data.

Wiki: [cv_bridge/Tutorials/UsingCvBridgeToConvertBetweenROSImagesAndOpenCVImages](#) (last edited 2017-04-20 22:38:09 by AdamAllevato (/AdamAllevato))

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