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 sturkmen72 update cpp samples and tutorials

11ca1c9 on 27 Jun 2016

2 contributors



89 lines (67 sloc) 2.5 KB

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History





```
1  /**
2   * @function calcHist_Demo.cpp
3   * @brief Demo code to use the function calcHist
4   * @author
5   */
6
7  #include "opencv2/highgui.hpp"
8  #include "opencv2/imgcodecs.hpp"
9  #include "opencv2/imgproc.hpp"
10 #include <iostream>
11
12 using namespace std;
13 using namespace cv;
14
15 /**
16  * @function main
17  */
18 int main(int argc, char** argv)
19 {
20     Mat src, dst;
21
22     /// Load image
23     String imageName( "../data/lena.jpg" ); // by default
24
25     if (argc > 1)
26     {
27         imageName = argv[1];
28     }
29
30     src = imread( imageName, IMREAD_COLOR );
31
32     if( src.empty() )
33     { return -1; }
34
35     /// Separate the image in 3 places ( B, G and R )
36     vector<Mat> bgr_planes;
37     split( src, bgr_planes );
38
39     /// Establish the number of bins
40     int histSize = 256;
41
42     /// Set the ranges ( for B,G,R )
43     float range[] = { 0, 256 } ;
44     const float* histRange = { range };
45
46     bool uniform = true; bool accumulate = false;
47
48     Mat b_hist, g_hist, r_hist;
49
50     /// Compute the histograms:
51     calcHist( &bgr_planes[0], 1, 0, Mat(), b_hist, 1, &histSize, &histRange, uniform, accumulate );
52     calcHist( &bgr_planes[1], 1, 0, Mat(), g_hist, 1, &histSize, &histRange, uniform, accumulate );
53     calcHist( &bgr_planes[2], 1, 0, Mat(), r_hist, 1, &histSize, &histRange, uniform, accumulate );
54
55     // Draw the histograms for B, G and R
56     int hist_w = 512; int hist_h = 400;
```

```
57  int bin_w = cvRound( (double) hist_w/histSize );
58
59  Mat histImage( hist_h, hist_w, CV_8UC3, Scalar( 0,0,0) );
60
61  /// Normalize the result to [ 0, histImage.rows ]
62  normalize(b_hist, b_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat() );
63  normalize(g_hist, g_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat() );
64  normalize(r_hist, r_hist, 0, histImage.rows, NORM_MINMAX, -1, Mat() );
65
66  /// Draw for each channel
67  for( int i = 1; i < histSize; i++ )
68  {
69      line( histImage, Point( bin_w*(i-1), hist_h - cvRound(b_hist.at<float>(i-1)) ) ,
70            Point( bin_w*(i), hist_h - cvRound(b_hist.at<float>(i)) ),
71            Scalar( 255, 0, 0), 2, 8, 0 );
72      line( histImage, Point( bin_w*(i-1), hist_h - cvRound(g_hist.at<float>(i-1)) ) ,
73            Point( bin_w*(i), hist_h - cvRound(g_hist.at<float>(i)) ),
74            Scalar( 0, 255, 0), 2, 8, 0 );
75      line( histImage, Point( bin_w*(i-1), hist_h - cvRound(r_hist.at<float>(i-1)) ) ,
76            Point( bin_w*(i), hist_h - cvRound(r_hist.at<float>(i)) ),
77            Scalar( 0, 0, 255), 2, 8, 0 );
78  }
79
80  /// Display
81  namedWindow("calchist Demo", WINDOW_AUTOSIZE );
82  imshow("calchist Demo", histImage );
83
84  waitKey(0);
85
86  return 0;
87
88 }
```

