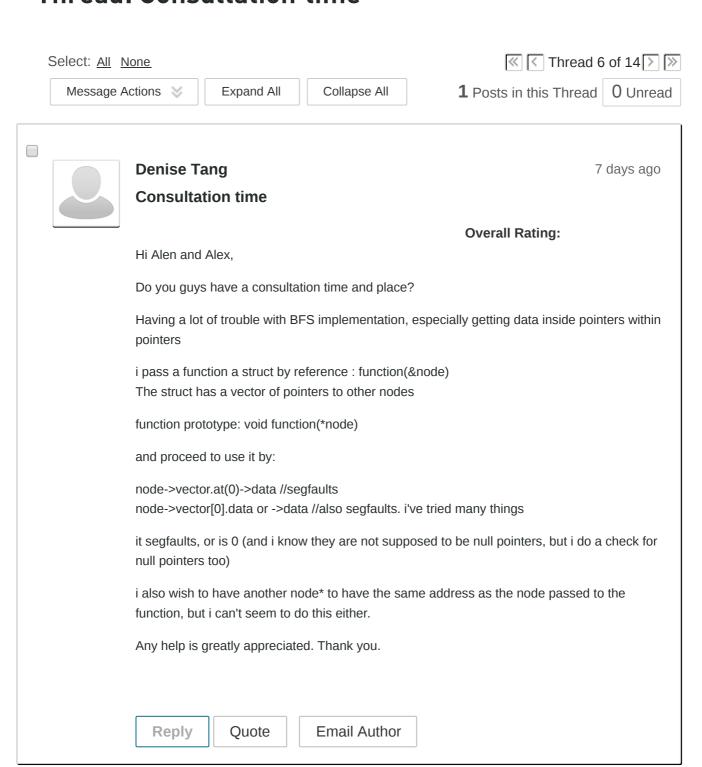**?**

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Denise Tang   7 days ago
Consultation time

Overall Rating:

Hi Alen and Alex,

Do you guys have a consultation time and place?

Having a lot of trouble with BFS implementation, especially getting data inside pointers within pointers

i pass a function a struct by reference : function(&node)
The struct has a vector of pointers to other nodes

function prototype: void function(*node)

and proceed to use it by:

node->vector.at(0)->data //segfaults
node->vector[0].data or ->data //also segfaults. i've tried many things

it segfaults, or is 0 (and i know they are not supposed to be null pointers, but i do a check for null pointers too)

i also wish to have another node* to have the same address as the node passed to the function, but i can't seem to do this either.

Any help is greatly appreciated. Thank you.

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