

41012 Programming for Mechatronic Systems

Course area	UTS: Engineering
Delivery	Autumn 2017; City
Subject classification	Field of practice: Mechatronics Engineering major
Credit points	6cp
Requisite(s)	48623 Mechatronics 2
Result type	Grade and marks

Recommended studies: Knowledge of the C language and digital systems is essential for this subject.

Subject coordinator

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Contacting staff:

If you wish to discuss your questions or need further help understanding concepts in the subject, please discuss these first with your lecturer or tutor in lab classes. If you have a question it may be better posted to the Discussion Board on UTSOnline so other students benefit from the response. Also, you may get a quicker response from another students.

Email messages will be responded to within two working days, though they are discouraged as inefficient means for the subject matter. Phone messages will not be responded to.

Subject description

The subject presents the theoretical foundations of object-oriented programming and design using C++ and provides students with skills in the design and implementation of a code base for mechatronics systems of moderate complexity. This subject familiarises students with approaches to design and implement code that is modular, re-usable, reliable and maintainable.

Working on an individual project that requires the design and implementation of part of a mechatronics system allows students to apply their knowledge to a real-life problem.

Topics include: objects, classes, abstraction, inheritance, polymorphism, run-time instantiation, threading, thread communication, event handling, error handling, use of generic features of C++ such as the STL and utilising APIs, documentation and testing.

Class time is used for lectures, laboratories and project work. There are a number of formal laboratory sessions that apply theory to practical problems, which also familiarise students with the state of the art of mechatronic systems.

Subject learning objectives (SLOs)

Upon successful completion of this subject students should be able to:

1. Design classes that are reusable, reliable and maintainable
2. Apply theoretical knowledge of sensors and control to practical programming problems
3. Select appropriate class structures and data handling methods for task at hand
4. Implement and test object-oriented applications of moderate complexity
5. Communicate programming design decisions, dependencies, interconnections, use cases and testing procedures in a written document

Course intended learning outcomes (CILOs)

This subject also contributes specifically to the development of the following faculty Course Intended Learning Outcomes (CILOs) and Engineers Australia (EA) Stage 1 competencies:

- Problem solving and design - Engineering practice focuses on problem solving and design where artifacts are conceived, created, used, modified, maintained and retired. (B.0)
- Identify and apply relevant problem solving methodologies, which is linked to EA Stage 1 Competencies: 1.1, 2.1, 2.2, 2.3 (B.1)
- Design components, systems and/or processes to meet required specifications, which is linked to EA Stage 1 Competencies: 1.3, 1.6, 2.1, 2.2, 2.3 (B.2)
- Synthesise alternative/innovative solutions, concepts and procedures, which is linked to EA Stage 1 Competencies: 1.1, 3.3 (B.3)
- Apply decision making methodologies to evaluate solutions for efficiency, effectiveness and sustainability, which is linked to EA Stage 1 Competencies: 1.2, 2.1 (B.4)
- Implement and test solutions, which is linked to EA Stage 1 Competencies: 2.2, 2.3 (B.5)
- Develop models using appropriate tools such as computer software, laboratory equipment and other devices, which is linked to EA Stage 1 Competencies: 2.2, 2.3, 2.4 (C.2)
- Communicate effectively in ways appropriate to the discipline, audience and purpose, which is linked to EA Stage 1 Competency: 3.2 (E.1)
- Be able to conduct critical self-review and performance evaluation against appropriate criteria as a primary means of tracking personal development needs and achievements, which is linked to EA Stage 1 Competency: 3.5 (F.1)

Teaching and learning strategies

The subject uses a model of brief interactive lectures followed by class activities to support student learning. The students are expected to go through online materials and videos before coming to class as instructed in the program so they are prepared for class activities. These activities include collaborative discussions, problem solving and hands on activities. Students will be guided and assisted to reach learning objectives through a series of milestones with deliverables strategically set throughout the session. A code peer review mechanism enables students to gain a wider appreciation of applying theoretical knowledge on given tasks and the merits of appropriate technical solutions. Students undertake an individual project that reinforces the theoretical content and culminates in a formal submission of code and appropriate documentation for evaluation.

Content (topics)

The following topics will be covered:

- The Objected Orientated Paradigm: objects, classes, abstraction, inheritance, polymorphism
- Basics of initialization and memory handling: compile time / run-time initialisation, heap and stack
- Basics of multi-threading, cross thread communication and error handling: synchronizing threads, sharing data

across threads, mutexes/semaphores, exclusive locking, asynchronous events

- The use of generic features of C++ such as the STL containers and data structures, selection of appropriate structures for effective programming
- Basics of libraries, using APIs demonstrated on state of the art Open Source Software. Designing, Developing and Documenting an API.
- Basics of the Component Based Software Engineering approach, with the Robotics Operating System (ROS) as an example
- Basics of utilising code automation and auto documentation generation tools (CMake and Doxygen)

Each of these topics addresses an important aspect in programming modern Mechatronics systems. The intention is that, as you work your way through the subject, your learning will be cumulative. That is, the content you cover in one section should directly help you to understand the topics that follow. For each of the above topics, a separate list of sub-topics and weekly learning schedule is given in the Program.

The students' existing knowledge of sensor and control, combined with activities to understand and appreciate the object oriented paradigm is leveraged to complete a final individual project.

Program

Week/Session	Dates	Description
01	13 Mar	Orientation and Preparation (No formal class) Notes: Pre-reading Log on to UTSONline and watch the videos designated to provide a general introduction to the subject, the syntax of C++ , drawing from your knowledge of C. The Linux OS is introduced (the operating system used in the subject), CMake tools as well as the recommended Integrated Development Environment (IDE) QtCreator .
02	20 Mar	Ensure you have covered Orientation and Preparation weeks materials, knowledge of them are essential for in class activities. Active hands on: intro to C++ paradigm, functions, pointers, macros Notes: Practise Quiz in interactive Lecture Pred-reading: Read the slides and watch the videos on Functions and Pre-Processor . PROVIDED - Assessment I : Developing Sensor Class
03	27 Mar	Ensure you have covered pre-readings, knowledge of them is essential for in class activities. Active hands on: C++ paradigm, objects, operators, polymorphism, example of a sensor class Notes: Quiz 1 in interactive Lecture Pre-reading: Read the slides and watch the videos on Classes, Data Types and Operators

DUE - Assessment I: Developing Sensor Class

04	03 Apr	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities.</p> <p>Active hands on: objects, overriding, operators, inheritance</p> <p>Notes:</p> <p>Quiz 2 in interactive Lecture</p> <p>Pre-reading: Read the slides and watch the videos on Inheritance</p> <p>DUE - Peer Code Review I</p>
05	10 Apr	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities. General feedback from Assignment 1 provided.</p> <p>Active hands on: objects, overriding, inheritance, polymorphism, templates and STL</p> <p>Notes:</p> <p>Quiz 3 in interactive Lecture</p> <p>Pre-reading: Read the slides and watch the videos on Templates and STL</p> <p>Notes:</p> <p>FEEDBACK - Assessment I: Developing Sensor Class</p> <p>PROVIDED - Assessment II: Utilising Abstraction for a Range of Sensor Classes</p>
06	17 Apr	<p>Public holiday, no class</p> <p>Notes:</p> <p>Ensure you have attempted exercises available on UTSONline on: encapsulation, inheritance, polymorphism, templates and STL containers.</p>
SV1	24 Apr	<p>Mid-session StuVac.</p> <p>Notes:</p> <p>DUE - Assessment II: Utilising Abstraction for a Range of Classes</p>
07	01 May	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities.</p> <p>Active hands on: data structures and algorithms</p> <p>Notes:</p> <p>Pre-reading: Read slides and watch the videos on Data Structures and Algorithms</p>

08	08 May	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities. General feedback from Assignment 2 provided.</p> <p>Active hands on: multi-threaded programming, synchronisation (mutexes, conditional variables)</p> <p>Notes:</p> <p>Quiz 4 in interactive Lecture</p> <p>Pre-reading: Read the slides and watch the videos on Threading and Synchronisation</p> <p>PROVIDED - Assessment III: Threading, Synchronisation and Data Integrity</p> <p>DUE - Peer Code Review II</p>
09	15 May	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities.</p> <p>Active hands on: using libraries, developing a library, unit testing, documentation via Doxygen</p> <p>Notes:</p> <p>Quiz 5 in interactive Lecture</p> <p>Pre-reading: Read the slides and watch the videos on Doxygen, Unit Testing, Libraries and OpenCV (example of modern library)</p>
10	22 May	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities.</p> <p>Active hands on: ROS as example of CBSE, designing and using systems, middleware subscriber / publisher (topic and service)</p> <p>Notes:</p> <p>Quiz 6 in interactive Lecture</p> <p>Pre-reading: Read the slides and watch videos on Component Based Software Engineering (CBSE) and ROS</p> <p>FEEDBACK - Assessment II: Utilising Abstraction for a Range of Sensor Classes</p> <p>DUE - Assessment III: Threading, Synchronisation and Data Integrity</p>
11	29 May	<p>Ensure you have covered pre-readings, knowledge of them is essential for in class activities.</p> <p>Active hands on: using ROS ecosystem and using existing libraries (OpenCV)</p> <p>Notes:</p> <p>Pre-reading: Read slides and watch the videos on ROS</p> <p>PROVIDED - Final Assessment: Individual Project</p> <p>DUE - Peer Code Review III</p>

Notes:

FEEDBACK - Assessment III: Threading, Synchronisation and Data Integrity

Additional information

Repeated Failure in this Subject

The Faculty takes repeated failures in a subject seriously and enforces [Rule 10.6](#) of the University's Student and Related Rules. You should read these rules and be aware of the consequences of failure.

If you have failed **twice** before in this subject, then:

- (i) You must seek advice from the Subject Coordinator. You will be asked to draw up and submit a study plan that outlines your strategy for passing this subject on the third attempt. A signed copy of this study plan will be kept by the Faculty for internal records.
- (ii) If you do not seek advice from the Subject Coordinator by Week 2, then you do not have the Faculty's permission to enrol in the subject. If you stay enrolled in the subject then you will be breaking Rule 10.6.2 (1) of the University's Student and Related Rules.
- (iii) You need to be aware that if you fail this subject for a third time, you will need to seek permission from the Deputy Head of School (Teaching & Learning) for any further enrolment in this subject (see below).

If you fail this subject for a **third** time, then:

- (i) The Subject Coordinator will deny permission for any further enrolment unless you can produce documentary evidence of extenuating circumstances that require special consideration. In such cases, the Subject Coordinator will refer the matter to the Deputy Head of School (Teaching & Learning), who will grant or deny enrolment for a fourth or subsequent attempt based on a student's overall performance in the course and the extent to which extenuating circumstances have contributed to one or more of the failures.
- (ii) If you are granted permission for a fourth or subsequent attempt at this subject, then you must seek continuing assistance throughout this semester from the Subject Coordinator.

Assessment

Late Submission of Assessment Tasks

Unless otherwise specified, late submission of an assessment task will attract a 20% penalty per working day, up to a maximum of 5 working days. If late submission of an assessment item is due to extenuating or special circumstances beyond your control, then you should contact the Subject Coordinator.

Assessment task 1: Developing Sensor Class

Intent: Skills in utilising, classes, functions, pointers and macros will be examined in developing sensor class on a provided mechatronics sensor specification.

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

1, 2 and 4

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

B.0, B.5 and C.2

Type: Case study

Groupwork: Individual

Weight: 5%

Task: Write a program in C++ using object oriented paradigms that implements a given Mechatronics sensor in line with a specification. The solution will need to provide appropriate access to sensor attributes (encapsulates the parameters) and enable access to underlying sensor data and attributes.

Due: 11.59pm Sunday 2 April 2017

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Encapsulation of all sensor attributes and data with appropriate access methods	50	2	B.0
	Proper code execution	25	4	B.5
	Modularity of software	25	1	C.2

SLOs: subject learning objectives
CILOs: course intended learning outcomes

Assessment task 2: Utilising Abstraction for a Range of Sensor Classes

Intent: Skills in utilising, classes, functions, pointers and utilising abstraction, encapsulation, inheritance, polymorphism with appropriate documentation will be assessed.

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

1, 2, 4 and 5

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

B.2, B.5, C.2 and E.1

Type: Case study

Groupwork: Individual

Weight: 20%

Task: Write a program in C++ using object oriented paradigms that embodies a range of Mechatronics sensors, utilising abstraction, encapsulation, inheritance and polymorphism. Supply appropriate auto-generated documentation utilising inline source mark-up.

Due: 11.59pm Sunday 30 April 2017

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Sensor classes exploits abstraction (encapsulation, inheritance and polymorphism) to cover a range of sensors	40	2	B.2
	Proper code execution	20	4	B.5
	Documentation	20	5	E.1

SLOs: subject learning objectives
CILOs: course intended learning outcomes

Assessment task 3: Threading, Synchronisation and Data Integrity

Intent: Skills in utilising, classes, abstraction, data structures, threading, data synchronisation and documentation will be assessed.

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

1, 2, 4 and 5

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

B.3, B.5, C.2 and E.1

Type: Case study

Groupwork: Individual

Weight: 20%

Task: Write a program in C++ using object oriented paradigms that shares data originating from a range of Mechatronics sensors between a number of threads. Ensure data integrity between threads and enable relating data between them via suitable data structure that enables time synchronisation and subsequently interpolation of data for task at hand. Supply appropriate auto-generated documentation utilising inline source mark-up.

Due: 11.59pm Sunday 21 May 2017

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Use of appropriate data structures, locking mechanisms, data sorting mechanisms	40	2	B.3
	Proper code execution	20	4	B.5
	Documentation	20	5	E.1
	Modularity of software	20	1	C.2

SLOs: subject learning objectives
CILOs: course intended learning outcomes

Assessment task 4: Peer Code Review

Intent: The code review enables students to gain a wider appreciation of applying theoretical knowledge on given tasks, benchmark their own solutions against other students and develop insights into the vast array of appropriate technical solutions

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

5

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

E.1 and F.1

Type: Reflection

Groupwork: Individual

Weight: 9%

Due: Three peer reviews are undertaken. Due on Sunday 23:59 on the week feedback is provided (ie feedback provided Monday, peer review due Sunday 23:59)

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Mark and comment according to the Assignment marking criteria	60	5	E.1
	Provide insights on potential limitations of existing design, with an example test / code suggestion	40	5	F.1

SLOs: subject learning objectives

CILOs: course intended learning outcomes

Assessment task 5: Individual Project

Intent: To analyse a set of specifications, design, test, document and practically evaluate code to perform analysis of sensor data and simple actions based on data on a simulated robotic platform.

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

1, 3, 4 and 5

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

B.2, B.4, B.5, C.2 and E.1

Type: Project

Groupwork: Individual

Weight: 40%

Task: Write a series of components that exploits ROS CBSE framework to share data originating from a range of Mechatronics sensors between a number of threads and components. Employ suitable number of threads per component and data structures that enables time synchronisation and subsequently interrogation of data to allow simple actions of a robotic platform. Supply appropriate auto-generated documentation utilising inline source mark-up. Exploit unit testing framework with test cases evaluating code.

Due: 11.59pm Sunday 25 June 2017

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Use of appropriate data structures, data exchange, data sorting mechanisms, components	20	1	B.2
	Use of appropriate threading, topics and service mechanisms	20	3	B.4
	Proper code execution with appropriate unit testing framework	20	4	B.5
	Supporting documentation	20	5	E.1
	Modularity of software	20	1	C.2

SLOs: subject learning objectives
CILOs: course intended learning outcomes

Assessment task 6: Review Quizzes

Intent: Test the student's knowledge on Object Oriented Programming with C++, in an incremental manner. Provide feedback to students throughout the session.

Objective(s): This assessment task addresses the following subject learning objectives (SLOs):

1 and 3

This assessment task contributes to the development of the following course intended learning outcomes (CILOs):

B.1 and B.2

Type: Quiz/test

Groupwork: Individual

Weight: 6%

Due: Review Quizzes are undertaken as in-class activities in interactive Lectures, refer to program for due dates.

Criteria linkages:	Criteria	Weight (%)	SLOs	CILOs
	Correctness of answer	50	3	B.1
	Justification of results	50	1	B.2

SLOs: subject learning objectives
CILOs: course intended learning outcomes

Use of plagiarism detection software

Turnitin software is used to check the originality in all assessment reports

Assessment feedback

Formative individual feedback on each assignment will be provided via UTSONline within two weeks of Assignment submission deadline. A graded rubric with each element of the assignment (mapped to marking criteria) contains a mark and constructive feedback. In addition, general feedback is provided on the merits and weaknesses of the submission with suggestions on how to improve the submission to reach learning objectives.

Group intercommonalties will be used as feedback to entire class at Lectures where a deconstruction of an exemplar

submission is undertaken and approaches in problem solving and code modularity/design are contrasted.

Recommended texts

Elliot B. Koffman & Paul A.T. Wolfgang, *Objects, Abstraction, Data Structures and Design Using C++*, John Wiley & Sons, Inc
ISBN 0-471-46755-3

References

Roberts, E., *Programming abstractions in C++*, Pearson, 2014

D. Ryan Stephens; Christopher Diggins; Jonathan Turkanis, Jeff Cogswell, *C++ Cookbook*, O'Reilly Media, Inc., 2005

Lippman, Stanley B, *C++ primer*, Addison-Wesley, 2005

Other resources

UTSOnline provides online access to notes in PDF format, links to online lectures, examples and a Discussion Board. Faculty Linux Computer Laboratories in Building 11 have been set up with Linux Ubuntu which will be used to deliver content.

Graduate attribute development

For a full list of the faculty's graduate attributes and EA Stage 1 competencies, refer to the [Student Guide](#).

Assessment: faculty procedures and advice

Special Consideration

If you believe your performance in an assessment item or exam has been adversely affected by circumstances beyond your control, such as a serious illness, loss or bereavement, hardship, trauma, or exceptional employment demands, you may be eligible to apply for [Special Consideration](#).

Academic integrity

Work submitted electronically may be subject to similarity detection software. Student work must be submitted in a format able to be assessed by the software (e.g. doc, pdf (text files), rtf, html).

For information about avoiding plagiarism see:

<https://avoidingplagiarism.uts.edu.au>

www.gsu.uts.edu.au/rules/student/section-16.html#r16.2

Academic liaison officer

[Academic liaison officers](#) (ALOs) are academic staff in each faculty who assist students experiencing difficulties in their studies due to: disability and/or an ongoing health condition; carer responsibilities (e.g. being a primary carer for small children or a family member with a disability); and pregnancy.

ALOs are responsible for approving adjustments to assessment arrangements for students in these categories. Students who require adjustments due to disability and/or an ongoing health condition are requested to consult a disability services officer in the [Special Needs Service](#) before speaking to the relevant ALO.

The ALO for undergraduate students is:

[Chris Wong](#)

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The ALO for postgraduate students is:

Associate Professor [Rob Jarman](#)

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Disclaimer

This outline serves as a supplement to the Faculty of Engineering and Information Technology Student Guide. On all matters not specifically covered in this outline, the requirements specified in the [Student Guide](#) apply.