

C Program for Lagrange Interpolation

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Interpolation is the process of estimation of an unknown data by analyzing the given reference data. For the given data, (say 'y' at various 'x' in tabulated form), the 'y' value corresponding to 'x' values can be found by interpolation.

In case of equally spaced 'x' values, a number of interpolation methods are available such as the Newton's forward and backward interpolation, Gauss's forward and backward interpolation, [Bessel's formula](#), [Laplace-Everett's formula](#) etc. But, all these methods fail when the spacing of 'x' is unequal. In such case, Lagrange interpolation is one of the best options.

The source code given below in **C program for Lagrange interpolation** is for interpolating data in which augments are unequally spaced or in cases where it is not possible to fit the curve of given data. In the code, interpolation is done by following the steps given below:

- As the program is executed, it first asks for number of known data.
- Then, values of x and corresponding y are asked. In Lagrange interpolation in C language, x and y are defined as arrays so that a number of data can be stored under a single variable name.
- After getting the value of x and y, the program displays the input data so that user can correct any incorrectly input data or re-input some missing data.
- The user is asked to input the value of 'x' at which the value of 'y' is to be interpolated.
- At this step, the value of 'y' is computed in loops using Lagrange interpolation formula.

$$f(x) = xy_0 + xy_1 + \dots + x y_n$$
- Finally the value of 'y' corresponding to 'x' is found.
- At last, user is asked to input '1' to run the program again.

Source Code for Lagrange Interpolation in C:

C Program for Lagrange Interpolation	C
<pre> 1 #include<stdio.h> 2 main() 3 { 4 float x[100],y[100],a,s=1,t=1,k=0; 5 int n,i,j,d=1; 6 printf("\n\n Enter the number of the terms of the table: "); 7 scanf("%d",&n); 8 printf("\n\n Enter the respective values of the variables x and y: \n"); 9 for(i=0; i<n; i++) 10 { 11 scanf ("%f",&x[i]); 12 scanf("%f",&y[i]); 13 } </pre>	

```

14     printf("\n\n The table you entered is as follows :\n\n");
15     for(i=0; i<n; i++)
16     {
17         printf("%0.3f\t%0.3f",x[i],y[i]);
18         printf("\n");
19     }
20     while(d==1)
21     {
22         printf(" \n\n\n Enter the value of the x to find the respective value of y\n\n\n");
23         scanf("%f",&a);
24         for(i=0; i<n; i++)
25         {
26             s=1;
27             t=1;
28             for(j=0; j<n; j++)
29             {
30                 if(j!=i)
31                 {
32                     s=s*(a-x[j]);
33                     t=t*(x[i]-x[j]);
34                 }
35             }
36             k=k+((s/t)*y[i]);
37         }
38         printf("\n\n The respective value of the variable y is: %f",k);
39         printf("\n\n Do you want to continue?\n\n Press 1 to continue and any other key to exit\n\n");
40         scanf("%d",&d);
41     }
42 }

```

Input/Output:

```

Enter the number of the terms of the table: 5

Enter the respective values of the variables x and y:
5 150
7 392
11 1452
13 2366
17 5202

The table you entered is as follows :
5.000    150.000
7.000    392.000
11.000   1452.000
13.000   2366.000
17.000   5202.000

Enter the value of the x to find the respective value of y

```

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```
13 2366
17 5202

The table you entered is as follows :

5.000    150.000
7.000    392.000
11.000   1452.000
13.000   2366.000
17.000   5202.000

Enter the value of the x to find the respective value of y
9

The respective value of the variable y is: 809.999939
Do you want to continue?
Press 1 to continue and any other key to exit
```

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Also see,

[Lagrange Interpolation Matlab Program](#)

[Numerical Methods Tutorial Compilation](#)

Lagrange interpolation is very simple to implement in computer programming. The code above uses a single header file `<stdio.h>`, and there are no user defined functions. Applicable for unequally spaced values of x , this program for Lagrange interpolation in C language is short and simple to understand.

The source code needs to be compiled in CodeBlocks IDE. If you have any questions, bring them up from the comments section.