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different between cout and cerr - C++ Forum - Cplusplus.com

www.cplusplus.com > Forum > Beginners

May 28, 2012 - 5 posts - 4 authors

`std::cout` writes to a different stream than `std::cerr`, and `std::cerr` doesn't have a buffer (which `std::cout` does). Generally a terminal will display both streams, though. As a rule of thumb, I use `std::cout` for processed data and data that I might want to forward to another application for more processing, and ...

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[std::cerr, std::wcerr - cppreference.com](#)
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Jun 14, 2016 - Once initialized, (std::cerr.flags() & unitbuf) != 0 (same for wcerr) meaning that any output sent to these stream objects is immediately flushed to the OS (via std::basic_ostream::sentry's destructor). In addition, std::cerr.tie() returns &std::cout (same for wcerr and wcout), meaning that any output operation on ...

[Cout, Cerr, and Clog - C Board - Cprogramming.com](#)
[https://cboard.cprogramming.com › General Programming Boards › C++ Programming](#) ▼
Jul 9, 2007 - Hi, I'm just wondering what's the difference of std::cout, std::cerr, and std::clog? Thanks in advance.

[C++ Basic Input/Output - Tutorialspoint](#)
[https://www.tutorialspoint.com/cplusplus/cpp_basic_input_output.htm](#) ▼
This file defines the cin, cout, cerr and clog objects, which correspond to the standard input stream, the standard output stream, the un-buffered standard error stream and the buffered standard error stream, respectively. 2. <iomanip>. This file declares services useful for performing formatted I/O with so-called parameterized ...

[<iostream> - MSDN - Microsoft](#)
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