

CS 572 Modern Web Applications

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Syllabus

- Course Goal
- Course Schedule
- Grading
- Exam Objection Policy
- Your Personal Goals During any Course

JavaScript Full Stack Development



- MongoDB
 - NoSQL database (document store)
 - Stores JSON documents
- Express
 - JavaScript web framework
 - On top of Node
- Angular
 - JavaScript UI framework
 - Single Page Applications
- Node
 - JavaScript server-side platform
 - Single threaded, fast and scalable

Full Stack Development

- Build the front end and back end of a website or web application.
- Front end: Interaction with browser.
- Back end: Interaction with database and server.
- Database driver application.

No Frameworks

- We will start with nothing and build up.
- No opinionated frameworks (you are advised to investigate these in the future)
 - MEAN.io
 - MEANjs
 - Express Generator
 - Yeoman
- Frameworks are good for complex projects and for advanced users not good for learning and understanding for beginners.

Roadmap and Outcomes

- Node.js: write asynchronous (non-blocking) code. Understand node platform to start a project.
- Express: setup express and get requests and send back responses. REST API.
- MongoDB: what NoSQL DB looks like. Full API interacting with DB.
- AngularJS: Investigate AngularJS and architect it. A single page application.
- MEAN application: Learn by example. We will create a MEAN Games application.



Demo MEAN Games

Installation

- NodeJS
 - nodejs.org
- Mongo DB
 - mongodb.com
- IDE
 - vscode.com



NodeJS

NodeJS and History

- Install Node from nodejs.org.
- Versions jumped from 0.x to 14.x
 - Due to the merge back from io.js to Node.js
 - Some original Node.js developers forked io.js why
 - community-driven development
 - Active release cycles
 - Use of semver for releases.
 - Node.js owned by Joyent had slow development, advisory board

Joyent Advisory Board

- Centralize Node.js to make development and future features faster.
- Board of large companies that use Node.js
- It moved Node.js from mailing lists and GitHub issues and developer's contribution to the power of the "big shots".
- Companies like Walmart, Yahoo, IBM, Microsoft, Joyent, Netflix, and PayPal were controlling things not the developer.
- The advisory board resulted in slower development and feature releases.

SEMVER

- Semantic Versioning
- MAJOR.MINOR.PATCH
- Major: incompatible API changes
- Minor: add backward compatible functionality
- Patch: add backward compatible bug fixes.

NodeJS

Check version

Run Node

Create and run
node file



Install node from nodejs.org

`node -v` (or `node --version`)

v14.16.1

Check node package manager (npm)

`npm -v`

6.14.12

Start node

`node`

Print "Hello World!" from node

`> console.log("Hello World!");`

Hello World!

NodeJS

Check version

Run Node

Create and run
node file



Start node

```
node
```

Print "Hello World!" from node

```
> console.log("Hello World!");
```

Hello World!

Write some JS

```
> const name = "Jack";
```

```
> console.log("Hello " + name);
```

Hello Jack

```
> .exit
```

NodeJS

Check version

Run Node

Create and run
node file



I use vsCode (it has a lot of MEAN plugins)

Create a file (instantHello.js)

```
const username = "Jack";
```

```
console.log("Hello " + username );
```

Run file

```
node instantHello.js
```

Hello Jack

Modular Programming

- Best practice is to have building blocks
 - You do not want everything running from a single file (hard to maintain, test).
- Separate the main application file from the modules you build.
- Separate loading from invocation.
- Each module exposes some functionality for other modules to use.

Modular Node

Multi files Node
application

Require to load file

Expose functionality
using
`module.exports`

Create app01.js file

```
require("./instantHello");
```

Run file

```
node app01.js
```

Hello Jack



Modular Node

Multi files Node
application

Require to load file

Expose functionality
using
`module.exports`



Create goodbye.js file

```
module.exports = function(){  
  console.log("Goodbye");  
}
```

app01.js file

```
require("./instantHello");  
const goodbye = require("./goodbye");  
goodbye();
```

Run file

```
node app01.js
```

Hello Jack

Goodbye

Exports

- Export more than one function.
- Encapsulation; reducing side effects, improve code maintainability.
- Avoid using .js in require. This will enable changing the structure of your modules in the future. If a file becomes complex, we can put it in a folder by itself as a module and make index.js backwards compatible.
- When require searches (require(name)):
 - Search for name.js, if not found
 - Search for index.js in folder name
- Three ways to export
 - Single function
 - Multi functions
 - Return value

Module.exports

Single function
Multi functions
Return values



Create talk/index.js file

```
module.exports = function(){  
  console.log("Hi");  
}
```

app02.js file

```
require("./instantHello");  
const goodbye = require("./talk");  
goodbye();
```

Run file

```
node app02.js
```

Hello Jack

Hi

Module.exports

s

Single function

Multi functions

Return values



Create talk/index.js file

```
const filename = "index.js";
const hello = function(name) {
  console.log("Hello " + name);
}
const intro = function() {
  console.log("I'm a node file called " + filename);
}
module.exports = {
  greeting : hello,
  intro : intro
}
```

app02.js file

```
const talk = require("./talk");
talk.greeting("Jim");
talk.intro();
```

Run file

```
node app02.js
```

Hello Jack

Hello Jim

I'm a node file called index.js

Module.exports

s

Single function

Multi functions

Return values



Create talk/question.js file

```
const answer = "This is a good question.";
module.exports.ask = function(question) {
  console.log(question);
  return answer;
}
```

app02.js file

```
const question= require("./talk/question");
const answer = question.ask("What is the meaning of life?");
console.log(answer);
```

Run file

```
node app02.js
```

What is the meaning of life?

That is a good question.

Single Threaded Node

- Node is single threaded.
 - One process to deal with all requests from all visitors.
- Node.js is designed to address I/O scalability (not computational scalability).
- I/O: reading files and working with DB.
- No user should wait for another users DB access.
- What if a user requests a computationally intense operation? (compute Fibonacci)
- Timers enable asynchronous code to run in separate threads. This enables scalable I/O operations. Perform file reading without everything else having to wait.

Async

setTimeout

readFileSync

readFileAsync

Named callback



app03.js file, setTimeout creates asynchronous code

```
console.log("1: Start app");  
const laterWork = setTimeout( function(){  
    console.log("2: In setTimeout");  
}, 3000);  
console.log("3: End app");
```

Run file

```
node app03.js
```

1: Start app

3: End app

2: In the setTimeout

Async

setTimeout

readFileSync

readFileAsync

Named callback



app04.js file

```
const fs= require("fs");  
console.log("1: Get a file");  
const file= fs.readFileSync("shortFile.txt");  
console.log("2: Got the file");  
console.log("3: App continues...");
```

Run file

```
node app04.js
```

1: Get a file

2: Got the file

3: App continues...

Async

setTimeout

readFileSync

readFileAsync

Named callback



app05.js file

```
const fs= require("fs");  
console.log("Going to get a file");  
fs.readFile("shortFile.txt", function(err, file) {  
    console.log("Got the file");  
});  
console.log("App continues...");
```

Run file

```
node app05.js
```

Going to get a file

App continues...

Got the file

Async

setTimeout

readFileSync

readFileAsync

Named callback



app06.js file

```
const fs= require("fs");  
const onFileLoad= function(err, file) {  
  console.log("Got the file");  
}  
console.log("Going to get a file");  
fs.readFile("shortFile.txt", onFileLoad);  
console.log("App continues...");
```

Run file

```
node app06.js
```

Going to get a file

App continues...

Got the file

Benefits of Named Callbacks

- Readability
- Testability
- Maintainability

Intense Computations

- Avoid delays in a single threaded application server.
- If someone performs a task that takes too long to finish, it should not delay everyone else on a webserver.
- Computation is not I/O operations. Computations need a process to perform the operation.
- Spawn a child process to perform the computation. This will consume resources, but it will not block the main server.

Computation

Fibonacci

Blocking

non-Blocking



./computation/_fibonacci.js file

```
const fib= function(number) {  
  if (number <= 2) {  
    return 1;  
  } else {  
    return fib(number-1) + fib(number-2);  
  } };  
console.log("Fibonacci of 45 is "+ fib(45));
```

Run file

```
node _fibonacci.js
```

Fibonacci of 45 is 1134903170

Computation

Fibonacci

Blocking

non-Blocking



app07.js file

```
console.log("1: Start");  
require("../computation/_fibonacci");  
console.log("2: End");
```

Run file

```
node app07.js
```

Start

Fibonacci of 45 is 1134903170

End

Computation

Fibonacci

Blocking

non-Blocking



app08.js file

```
const child_process= require("child_process");  
console.log("1: Start");  
const newProcess= child_process.spawn("node",  
["computation/_fibonacci.js"], {stdio : "inherit"});  
console.log("2: End");
```

Run file

```
node app08.js
```

Start

End

Fibonacci of 45 is 1134903170

Node Package Management (npm)

- Define and manage dependencies using npm.
- Using packages enables code reuse, and not writing things from scratch.
- Move code around and use latest versions of dependencies.

Using npm

- Creating package.json can be done with `npm init`
- Follow the steps npm gives you.
- Entry point: this is the file that will contain the application starting point (the file to run).
 - We use (app.js)
- This creates package.json having all the information you provided.
- Use it to add dependencies, installing packages, development vs testing dependencies, run scripts.
- Ignoring dependencies when uploading to git.

npm

Create

Add

Development

Install

Scripts



How to create package.json file

```
npm init
```

```
package name: (app09)
```

```
version: (1.0.0)
```

```
description: This is my first npm project
```

```
entry point: (index.js) app09.js
```

```
test command:
```

```
git repository:
```

```
keywords: mean
```

```
author: Najeeb Najeeb
```

```
license: (ISC)
```

```
Is this OK? (yes)
```

```
npm create package.json
```

```
package.json
```

npm

Create

Add

Development

Install

Scripts



Add dependency on Express (using npm command line)

```
npm install express --save
```

```
+ express@4.17.1
```

npm added express to package.json

```
ls
```

```
node_modules
```

```
"license": "ISC",
```

```
"dependencies": {
```

```
  "express": "^4.17.1"
```

```
}
```

^x.y.z: use x major and the latest minor and patch.

npm

Create

Add

Development

Install

Scripts



Add dependency on Express (using npm command line)

```
npm install mocha --save-dev
```

```
+ express@4.17.1
```

npm added express to package.json

...

```
"license": "ISC",  
"dependencies": {  
  "express": "^4.17.1"  
},  
"devDependencies": {  
  "mocha": "^8.2.0"  
}
```

^x.y.z: use x major and the latest minor and patch.

npm

Create

Add

Development

Install

Scripts



Dependencies are not uploaded to git

Dependencies should be installed after fetching code from git

```
npm install
```

Install only production dependencies (on production server)

```
npm install --production
```

Create readme.md

```
"This repo contains the MEAN stack application that is built in  
CS572 Modern Web Applications course."
```

Ignore node_modules when pushing to git.

Create .gitignore file and fill it with

```
node_modules
```

npm

Create

Add

Development

Install

Scripts



Start script; shortcut to start your application.

```
"scripts": {  
  "start": "node app09.js",  
  "test": "echo \"Error: no test specified\" && exit 1"  
}
```

Create app09.js

```
console.log("1: App Started");  
console.log("2: App Ended");
```

To start the application:

```
npm start
```

```
> app09@1.0.0 start /home/cs572/CS572/Lessons/Lesson1/app09  
> node app09.js
```

1- App Started

2- App Ended

What is Express

- Web framework for MEAN stack.
- Listen to incoming requests and respond (send response).
- Deliver static html files.
- Compile and deliver html.
- Return JSON.

Express Application

- Add dependency on Express.
- Require Express.
- Listen to requests (port) at URLs.
- Return HTTP status codes.
- Response HTML or JSON.

Express

Add

Listen

Application

Variables

Callback



Create package.json

```
npm init
```

Add start script

```
"start": "node app10.js",
```

Add dependency on Express (using npm command line)

```
npm install express --save
```

app10.js file

```
const express= require("express");  
const app= express();
```

Run the application:

```
npm start
```

The server terminates before we send a request!

Express

Add

Listen

Application

Variables

Callback



app10.js file

```
const express= require("express");  
const app= express();  
app.listen(3000); // Hardcoded more than one place :(  
console.log("Listening to port 3000"); // Another place :(
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000>)

Nothing interesting, but we do have a server.

Express

Add Listen Application Variables Callback



app10.js file

```
const express= require("express");  
const app= express();  
app.set("port", 3000); // In one place  
app.listen(app.get("port");  
console.log("Listening to port "+ app.get("port");
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000>)

Same results but better software engineering, right?

Express

Add

Listen

Application

Variables

Callback



app10.js file

```
const express= require("express");  
const app= express();  
app.set("port", 3000); // In one place  
const server= app.listen(app.get("port"), function(){  
  const port= server.address().port;  
  console.log("Listening to port "+ port);  
});
```

Run the application

`npm start`

Check the browser (<http://localhost:3000>)

Is this really a callback?

Routing using Express

- Routing is listening to requests on certain URLs and doing something on the server side then sending a response back.
- Route definition
 - HTTP method
 - Path
 - Function to run when route is matched

Routing

Define

HTTP Status

Data Response

File Response



app11.js file

```
var express= require("express");  
var app= express();  
app.set("port", 3000);  
app.get("/", function(req, res) {  
  console.log("GET received");  
});  
var server= app.listen(app.get("port", function() {  
  var port= server.address().port();  
  console.log("Listening to port "+ port);  
});
```

Run the application

`npm start`

Check the browser (<http://localhost:3000>)

Are you getting a response? Is the server getting the request?

Routing

Define

HTTP Status

Data Response

File Response



app11.js file

```
var express= require("express");  
var app= express();  
app.set("port", 3000);  
app.get("/", function(req, res) {  
    console.log("GET received");  
    res.send("Received your GET request.");  
});  
var server= app.listen(app.get("port", function() {  
    var port= server.address().port();  
    console.log("Listening to port "+ port);  
}));
```

Run the application

`npm start`

Check the browser (<http://localhost:3000>)

Routing

Define

HTTP Status

Data Response

File Response



app11.js file

```
var express= require("express");
var app= express();
app.set("port", 3000);
app.get("/", function(req, res) {
  console.log("GET received");
  res.status(404).send("Received your GET request.");
});
var server= app.listen(app.get("port", function() {
  var port= server.address().port();
  console.log("Listening to port "+ port);
}));
```

Run the application

`npm start`

Check the browser (<http://localhost:3000>)

Routing

Define

HTTP Status

Data Response

File Response



app11.js file

```
app.get("/", function(req, res) {  
  console.log("GET received");  
  res.status(404).send("Received your GET request.");  
});  
app.get("/json", function(req, res) {  
  console.log("JSON request received");  
  res.status(200).json({"jsonData": true});  
}
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/json>)

Routing

Define

HTTP Status

Data Response

File Response



app11.js file

```
const path= require("path");  
app.get("/file", function(req, res) {  
  console.log("File request received");  
  res.status(200).sendFile(path.join(__dirname,  
"app11.js"));  
});
```

Run the application

`npm start`

Check the browser (<http://localhost:3000/file>)

MEAN Games

- Create package.json
- Add Express using npm
- Set your start script (we will use app.js as our starting point)
- Create HTML file
- Create app12.js to send the home page back.
- No CSS :(no images :(

MEAN Games

public/index.html



```
<!DOCTYPE html>
<html>
  <head>
    <title>MEAN Games</title>
  </head>
  <body>
    <h1>MEAN Games
    homepage.</h1>
  </body>
</html>
```

MEAN Games

app12.js



```
const express= require("express");
const path= require("path");
const app= express();
app.set("port", 3000);
app.get("/", function(req, res) {
  console.log("GET received.");
  res.status(200).sendFile(path.join(__dirname,
    "public", "index.html"));
});
const server= app.listen(app.get("port"),
  function() {
    const port= server.address().port;
    console.log("Listening to port "+ port);
  });
```

Express Serving Static Files

- Applications require foundations
 - HTML pages
 - JS libraries
 - CSS files
 - Images
- Easier to deliver static pages through Express directly.

Static Pages

Folder

Subset of routes

CSS

JS

IMG



app12.js file, after port definition and before routes we define the static folder (introduce middleware)

```
app.use(express.static(path.join(__dirname, "public")));
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/index>)

Check the browser (<http://localhost:3000>)

Static Pages

Folder

Subset of routes

CSS

JS

IMG



app12.js file, after port definition and before routes we define the static folder (introduce middleware)

```
app.use("/public", express.static(path.join(__dirname, "public")));
```

Run the application

```
npm start
```

Check the browser

(<http://localhost:3000/public/index.html>)

Static Pages

Folder

Subset of routes

CSS

JS

IMG



CSS bootstrap theme available from
www.bootswatch.com/superhero (bootstrap.min.css)

Link CSS file to html file

```
<link href="css/bootstrap.min.css" rel="stylesheet" />
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000>)

Static Pages

Folder

Subset of routes

CSS

jQuery

IMG

jQuery from www.jquery.com/download/ (jquery-3.5.1.min.js)

Reference jquery in the page

```
<script src="jquery/jquery-3.5.1.min.js"/>
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000>)



Static Pages

Folder

Subset of routes

CSS

JQuery

IMG

Create images folder, Copy your image into the folder (MIU logo)

Create custom.css

Add image to your page

Run the application

`npm start`

Check the browser (<http://localhost:3000>)



Static Pages

Folder

Subset of routes

CSS

jQuery

IMG



custom.css

```
html {  
    position: relative;  
    min-height: 100%;  
}  
body {  
    margin-bottom: 90px;  
}  
.padded {  
    padding-top: 30px;  
}
```

custom.css

```
.footer {  
    position: absolute;  
    bottom: 0;  
    width: 100%;  
    height: 105px;  
    background-color:  
    #f5f5f5;  
    padding-top: 5px;  
}
```

Static Pages

Folder

Subset of routes

CSS

JQuery

IMG



index.html

```
<!DOCTYPE html>
<html>
  <head>
    <title>MEAN
Games</title>
    <link
href="css/bootstrap.min.css"
rel="stylesheet" />
    <link
href="css/custom.css"
rel="stylesheet" />
  </head>
  <body>
    <h1>MEAN Games
homepage.</h1>
    <footer class="footer">
      <div class="container">
        <p class="text-muted
text-center">
```

Index.html

```
      <a
href="https://compro.miu.edu"
target="_blank"></a>
      <br/>
      <small class="text-
black-50 text-center">&copy;
2020 Maharishi International
University. All Rights Reserved.
</small>
    </p>
  </div>
</footer>
<script
src="jquery/jquery-
3.5.1.min.js"> </script>
  </body>
</html>
```

Express & Middleware

- What is middleware?
- Create logging function
- When and how to use middleware

Express & Middleware

- Example: `app.use`
 - Interact with request before response
 - Make the response, or passes it through
- Define a function that will process something in the request, do something, then follow through to the response.
- Order is important, they will run in the order defined.

Middleware

log requests

Order

Subsets



app13.js file, middleware (explicit)

```
app.use(function(req, res, next) {  
  console.log(req.method, req.url);  
  next();  
});
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/>)

GET /

GET /css/bootstrap.min.css

GET /css/custom.css

GET /jquery/jquery-3.5.1.min.js

GET /images/xompro-web-logo-442x112.png

Middleware

Log requests

Order

Subsets



app13.js file, middleware (explicit)

```
app.use("/public",  
express.static(path.join(__dirname, "public")));
```

```
app.use(function(req, res, next) {  
  console.log(req.method, req.url);  
  next();  
});
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/>)

Middleware

Log requests

Order

Subsets



app13.js file, middleware for only paths starting with "css"

```
app.use("/css", function(req, res, next) {  
  console.log(req.method, req.url);  
  next();  
});
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/>)

GET /bootstrap.min.css

GET /custom.css

Express Router

- Separation of concerns
- Instantiating the router
- Applying router to subset of routes
- Testing routes using REST plugins

Express Router

- Keep app.js clean and clear
 - Easy to read and understand
 - Easy to maintain and debug
- Don't put too much code of different types in one single file.
- Move different code to different places and keep them separate.

Router

Separate routes

Subset routes

REST Test



app13.js file, this is what we have (everything in one place)

```
const express= require("express");
const app= express();
const path= require("path");
app.set("port", 3000);
app.use(function(req, res, next) {
  console.log(req.method, req.url);
  next();
});
app.use(express.static(path.join(__dirname, "public")));
app.get("/json", function(req, res) {
  console.log("JSON request received");
  res.status(200).json({"jsonData": true});
}
app.get("/file", function(req, res) {
  console.log("File request received");
  res.status(200).sendFile(path.join(__dirname, "app13.js"));
});
var server= app.listen(app.get("port", function() {
  const port= server.address().port();
  console.log("Listening to port "+ port);
}));
```

Router

Separate routes

Subset routes

REST Test



Create routes folder, and inside it index.js

```
const express= require("express");
const router= express.Router();
router.route("/json").get(function(req, res) {
  console.log("JSON request received");
  res.status(200).json({"jsonData": true});
}).post(function(req, res) {
  console.log("POST json route request received");
  res.status(200).json({"jsonData": true});
});
module.exports = router;
```

app14.js file, this is what we have (everything in one place)

```
const express= require("express");
const path= require("path");
const routes= require("./routes");
const app= express();
app.set("port", 3000);
app.use(function(req, res, next) {
  console.log(req.method, req.url);
  next();
});
app.use(express.static(path.join(__dirname, "public")));
app.use("/", routes);
const server= app.listen(app.get("port"), function() {
  const port= server.address().port();
  console.log("Listening to port "+ port);
});
```

Router

Separate routes

Subset routes

REST Test



Create routes folder, and inside it index.js

```
const express= require("express");
const router= express.Router();
router.route("/json").get(function(req, res) {
  console.log("JSON request received");
  res.status(200).json({"jsonData": true});
}).post(function(req, res) {
  console.log("POST json route request received");
  res.status(200).json({"jsonData": true});
});
module.exports = router;
```

app14.js file, this is what we have (everything in one place)

```
const express= require("express");
const path= require("path");
const routes= require("./routes");
const app= express();
app.set("port", 3000);
app.use(function(req, res, next) {
  console.log(req.method, req.url);
  next();
});
app.use(express.static(path.join(__dirname, "public")));
app.use("/api", routes);
const server= app.listen(app.get("port"), function() {
  const port= server.address().port();
  console.log("Listening to port "+ port);
});
```


Router

Separate routes

Subset routes

REST Test

Add a Chrome REST Client extension

I picked Advanced REST client

Make GET request from browser (<http://localhost:3000/>)

Make GET request from REST Client

Make POST request from REST Client



Express Controller

- Separation of Concerns
- Creating API (REST API)
- What are controllers and their functionality
 - Controls what happens when a route is visited.
 - Separate logic from routing from UI code.
- Map controllers to routes.

Controller Setup Static Data



Create api folder, move routes folder inside it.

index.js file

```
const express=
require("express");
const router= express.Router();
const controllerGames=
require("../controllers/games.controllers.js");
router.route("/games").get(controllerGames.gamesGetAll);
module.exports = router;
```

Create controllers folder in api, with file games.controllers.js

```
module.exports.gamesGetAll=
function(req, res) {
  console.log("JSON request received");
  res.status(200).json({"jsonData": true});
};
```

app15.js file

```
const express= require("express");
const path= require("path");
const routes= require("../api/routes");
const app= express();
app.set("port", 3000);
app.use(function(req, res, next) {
  console.log(req.method, req.url);
  next();
});
app.use(express.static(path.join(__dirname, "public")));
app.use("/api", routes);
const server= app.listen(app.get("port"), function() {
  const port= server.address().port();
  console.log("Listening to port "+ port);
});
```

Run the application

npm start

Check the browser

(<http://localhost:3000/api/games>)

GET api/games

json GET request

Controller

Setup

Static Data



Create data folder inside api, create json data file.

games-data.js file

games.controllers.js

```
const gamesData= require("../data/games-data.json");
module.exports.gamesGetAll= function(req, res) {
  console.log("GET all games");
  res.status(200).json(gamesData);
}
```

Run the application

```
npm start
```

Check the browser (<http://localhost:3000/api/games>)

GET api/games

GET all games

URL parameters in Express

- What are URL parameters?
 - How can you get information about one game?
 - You need to know the game of interest (user input).
 - Get user input through the URL (localhost:3000/api/games/2021).
 - Create a route for each id? :(
 - Parametrize it :)
- How to define URL parameters in routes.
 - `.route("/games/:gameId")`
- Use URL parameters in controllers.

URL

parameter

Router

Controller

api/routes/index.js add

```
router.route("/games/:gameId").get(controllerGames.games  
GetOne);
```



URL
parameter
Router
Controller



api/controllers/games.controllers.js add

```
module.exports.gamesGetOne= function(req, res) {  
  const gameId= req.params.gameId;  
  const theGame= gamesData[gameId];  
  console.log("GET game with gameId ", gameId);  
  res.status(200).json(theGame);  
}
```

Run the application

npm start

Check the browser (<http://localhost:3000/api/games/3>)

GET api/games/3

GET game with gameId 3

Other Ways to get Input

- How to pass data from client to server?
 - URL parameter (Express native support)
 - Query string (GET method, Express native support)
 - Form body (POST method, Express no native support)
- Getting queryString data in Express controllers.
- Middleware for parsing forms.
- Getting form data in Express controllers.

Client Data

Query string

Form data



Get certain number of games, for pagination, start from an offset and get a certain number of games

Browser (<http://localhost:3000/api/games?offset=3&count=2>)

Games.controller.js

```
module.exports.gamesGetAll= function(req, res) {  
  console.log("GET the games");  
  console.log(req.query);  
  var offset= 0;  
  var count= 5;  
  if (req.query && req.query.offset) {  
    offset= parseInt(req.query.offset, 10);  
  }  
  if (req.query && req.query.count) {  
    count= parseInt(req.query.count, 10);  
  }  
  const pageGames= gamesData.slice(offset, offset+count);  
  res.status(200).json(pageGames);  
}
```

Run the application

`npm start`

Check the browser (<http://localhost:3000/api/games?offset=3&count=2>)

GET api/games/3

GET game with gameId 3

Client Data

Query string

Form data



Form body parsing is available on Express. But not setup by default. We need to set it up.

app18.js add the followings

```
...  
app.use(express.static(path.join(__dirname, "public")));  
app.use(express.urlencoded({extended : false}));  
app.use(express.json({extended : false}));  
app.use("/api", routes);
```

Add new route, api/routes/index.js

```
router.route("/games/new").post(controllerGames.gamesAddOne);
```

Add the controller, api/controllers/gamesController.js

```
module.exports.gamesAddOne= function(req, res) {  
  console.log("POST new game");  
  console.log(req.body);  
  res.status(200).json(req.body);  
}
```

Use boomerangapi (<http://localhost:3000/api/games/new>)

Nodemon

- Development tool, not for production system.
- Improve development experience and provide information.
- Install Nodemon globally (not related to an application).
- Use Nodemon.
- Configure Nodemon.

Nodemon

Install

Run

Configure

Code and tests without having to always stop and start application.

Install nodemon

```
sudo npm install --g nodemon
```



Nodemon

Install

Run

Configure

Run nodemon, run the start command in package.json

`nodemon`

Change something in app19.js and see how nodemon restarts the application.



Nodemon

Install

Run

Configure



Nodemon monitors everything, including out static files. But we want them served as is. Configure nodemon to ignore changes made in public directory.

Create nodemon.json

```
{  
  "ignore" : ["public/*"],  
  "verbose" : true  
}
```

Change something in public folder and see how nodemon doesn't restarts the application.

Shows the file that triggered the change.

Main Points



- NodeJS is a single threaded Java Script platform. NodeJS enables the use of JavaScript for full stack development.
- Express is a JavaScript web framework that enables the development of request-response-based applications.
- Separation of concerns is achieved in Express using routers and controllers. This enables the development of more complex application. Routers and controllers enable easier understanding and debugging of applications.