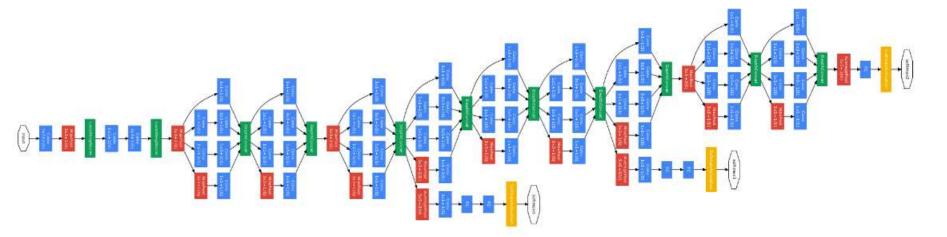


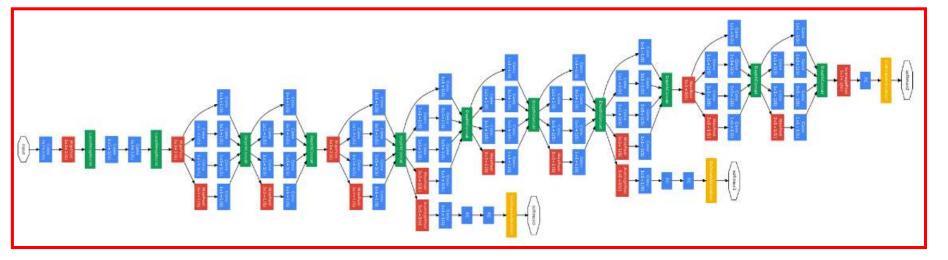
Everything about GoogleNet and its architecture

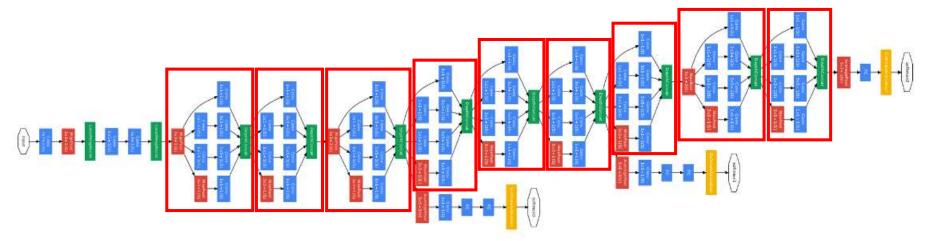
2016010646 Bumsoo Kim

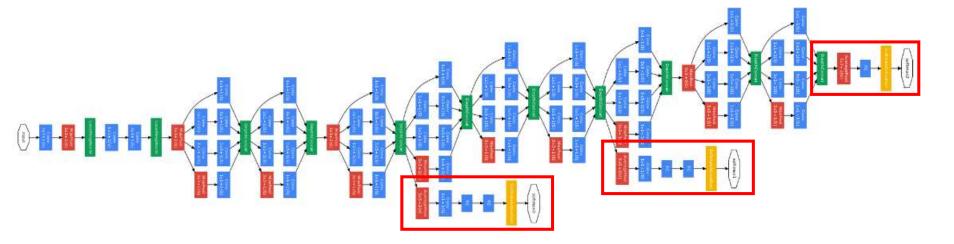
Korea University,

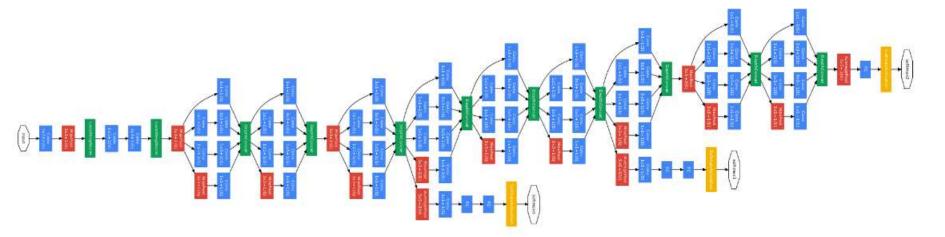
Department of Computer Science & Radio Communication Engineering





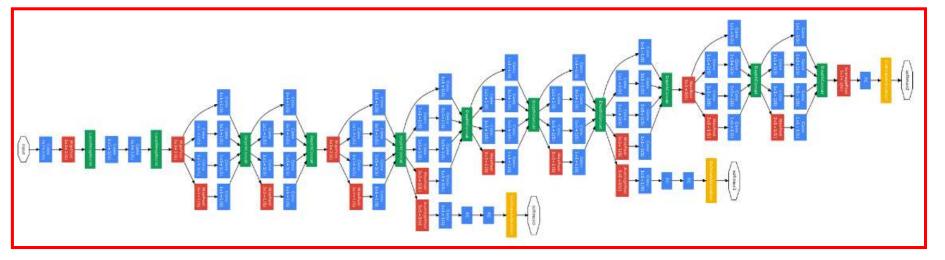




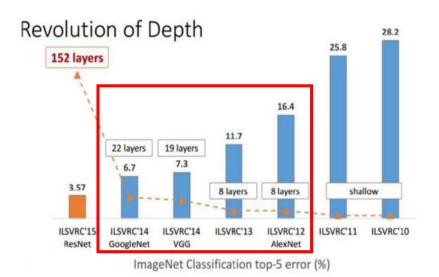


- ILSVRC(ImageNet) 2014 Winning Model
- Google, "Going Deeper with Convolutions" (CVPR2015)
- Top5 Error Rate = 6.7%
- Revolution of Depth (22 layers)

How deep is 'Google Net'?

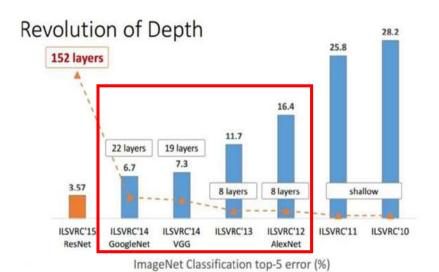


Deeper is better?



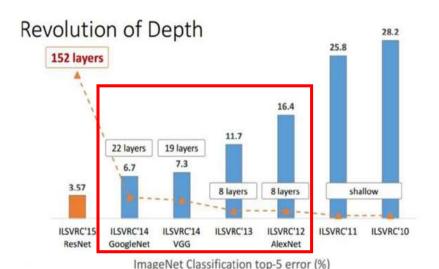
■ The winning models of 2014 was distinguishable by its depth!

Deeper is better?



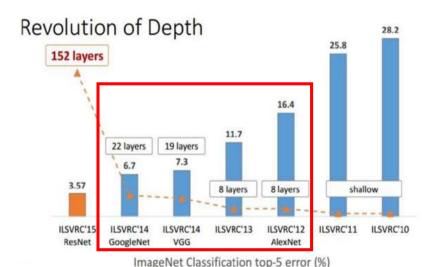
- The winning models of 2014 was distinguishable by its depth!
- So, does deeper network is the key to better performance?

Deeper is better?



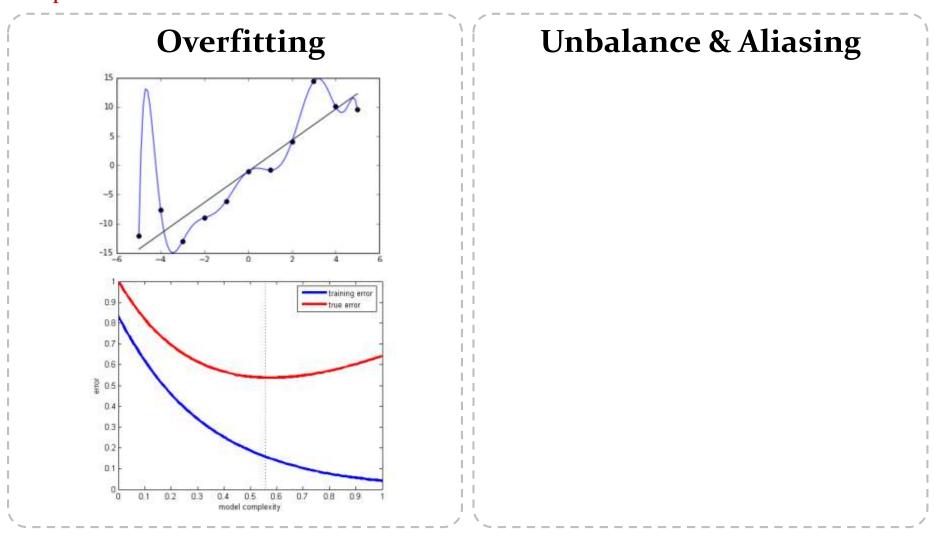
- The winning models of 2014 was distinguishable by its depth!
- So, does deeper network is the key to better performance?
- The answer is...

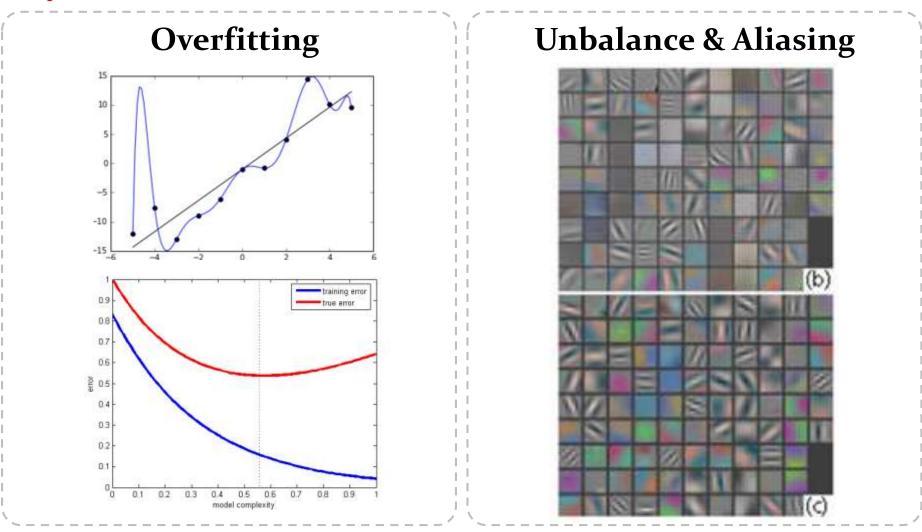
Deeper is better?

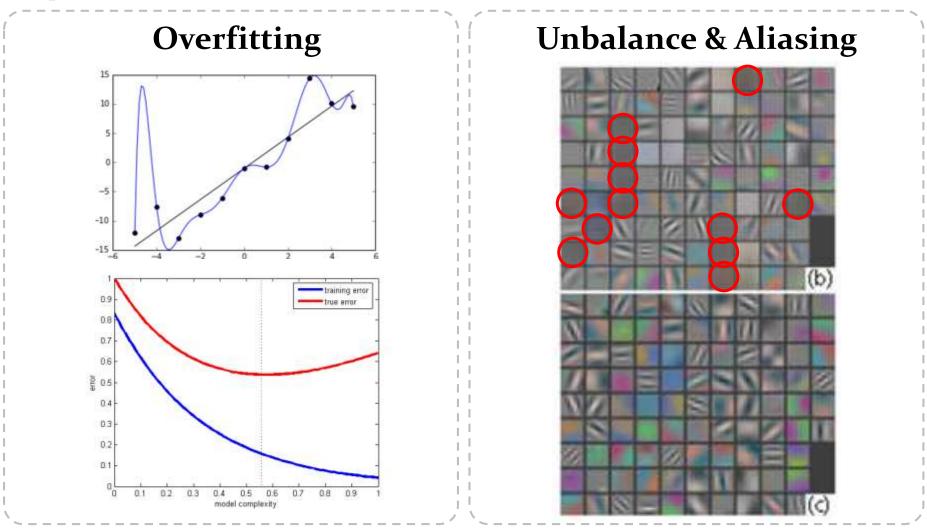


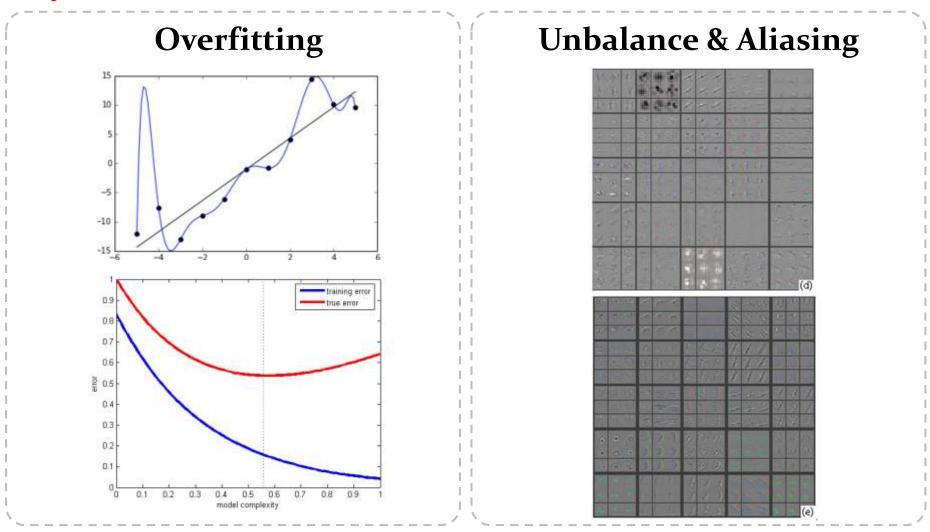
- The winning models of 2014 was distinguishable by its depth!
- So, does deeper network is the key to better performance?
- The answer is... NO!

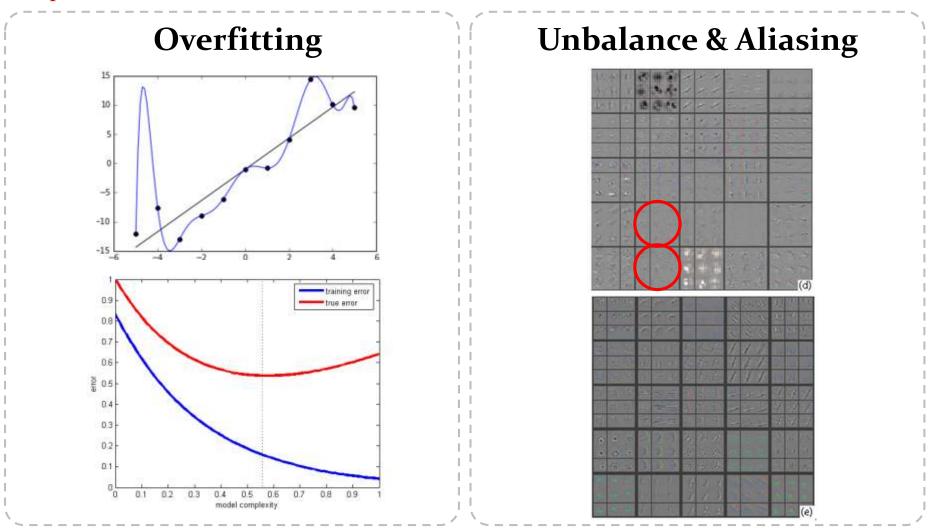




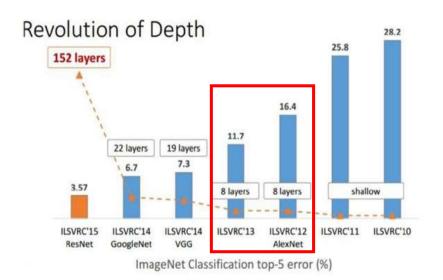






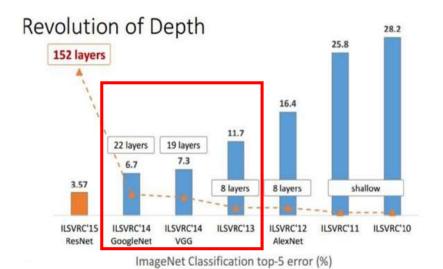


ZF-Net did not provide a fundamental solution



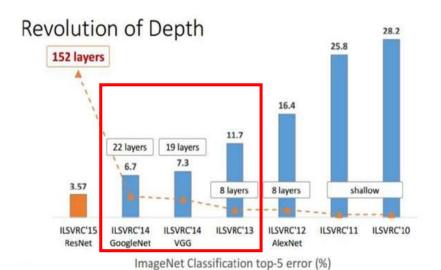
ZF-net fundamentally failed in increasing depth

ZF-Net did not provide a fundamental solution



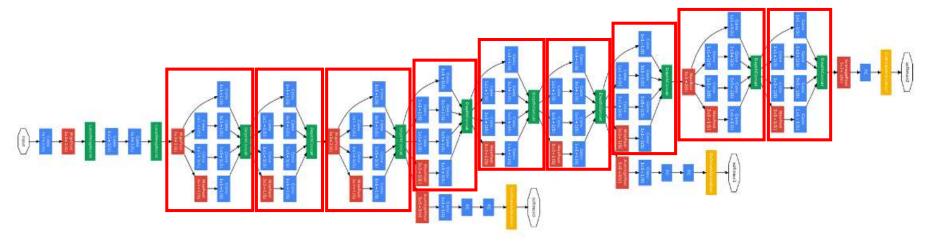
- ZF-net fundamentally failed in increasing depth
- 2014 top models succeeded in addressing this problem

ZF-Net did not provide a fundamental solution

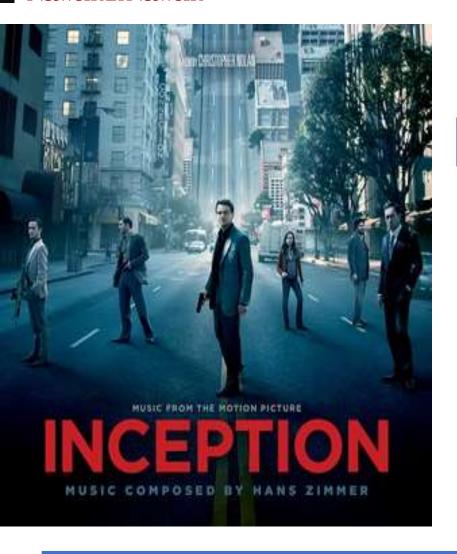


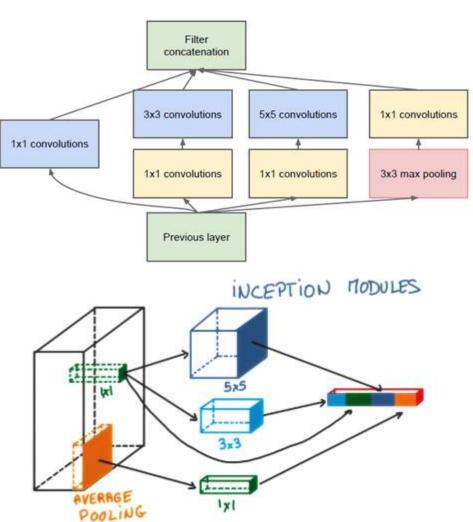
- ZF-net fundamentally failed in increasing depth
- 2014 top models succeeded in addressing this problem
- HOW?

Unique module of Googlenet



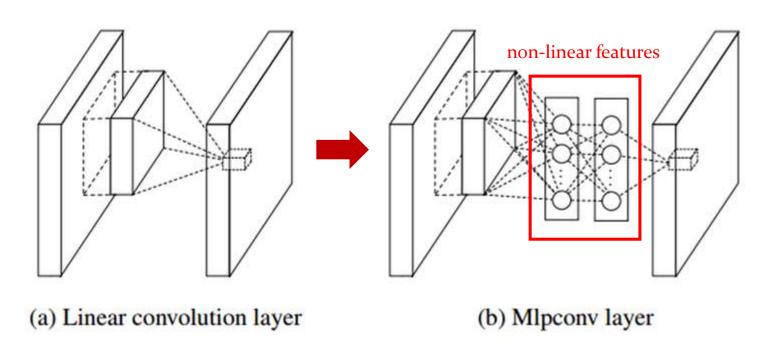
Network in Network





Network in Network

■ NIN (Network In Network) – Min Lin, 2013, Network in Network

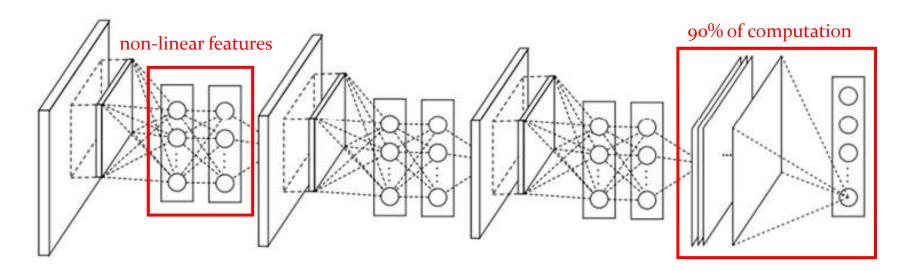


local receptive linear features

local receptive linear+non-linear features

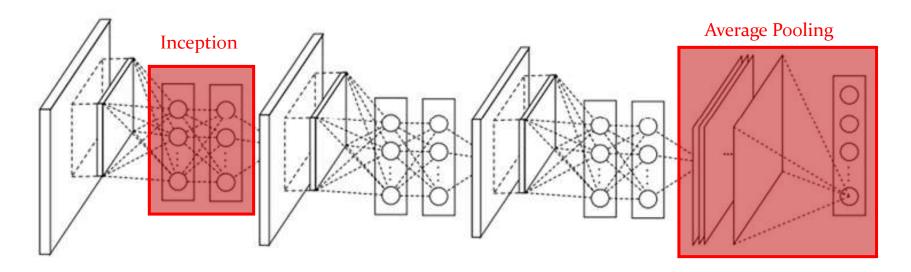
Network in Network

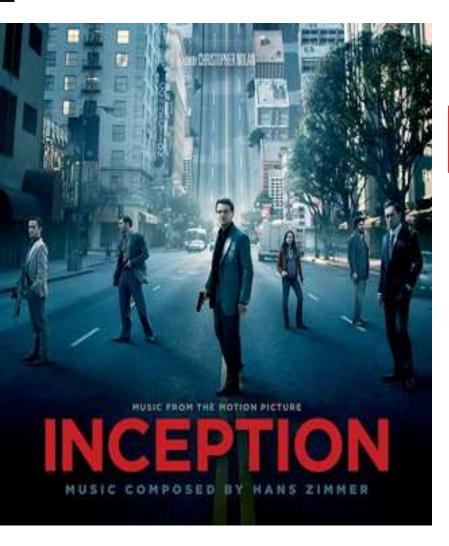
■ NIN (Network In Network) – Min Lin, 2013, Network in Network

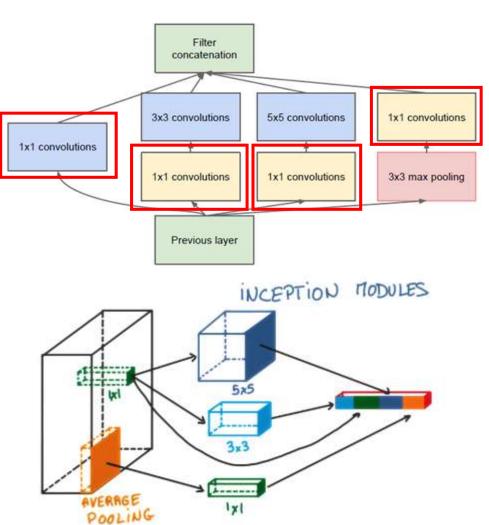


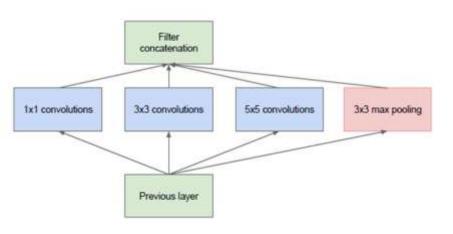
Network in Network

■ NIN (Network In Network) – Min Lin, 2013, Network in Network

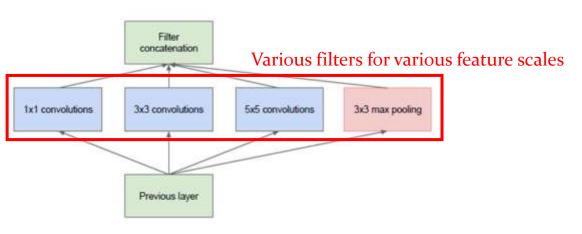






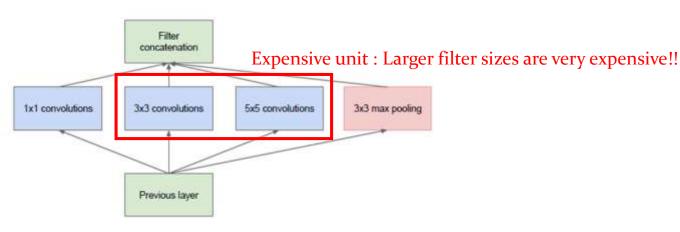


Original model

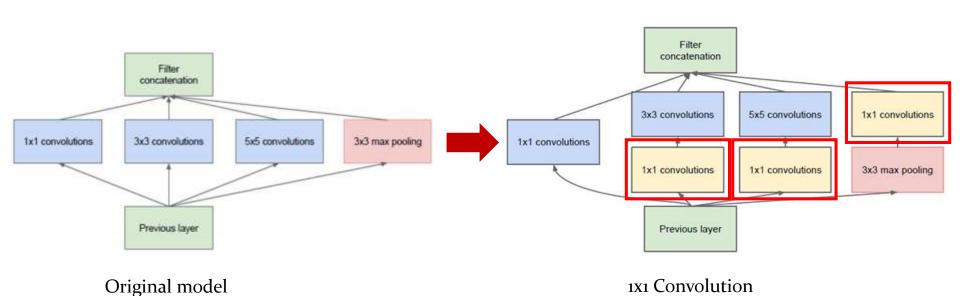


Original model

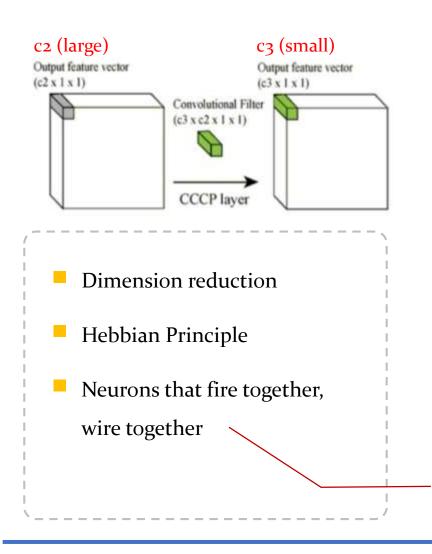
ıxı Convolutions

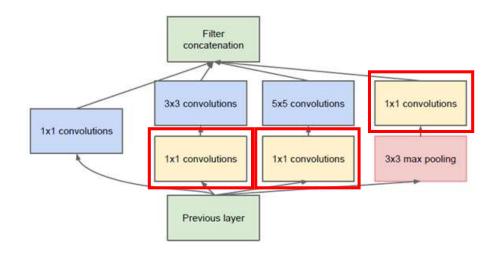


Original model



1X1 Convolutions

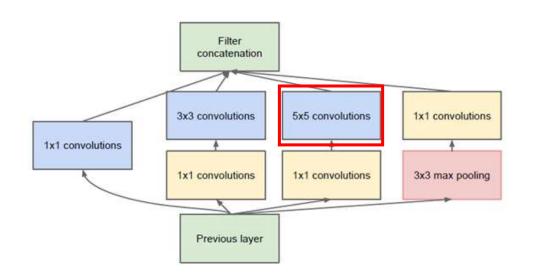


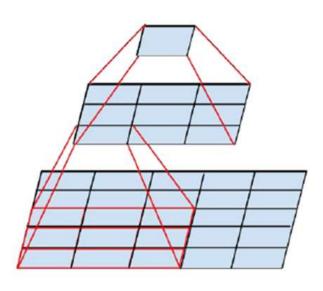


1x1 Convolution

동일 차원에서 activate된 neuron들은 비슷한 성질을 가진 것들로 묶일 수 있다.

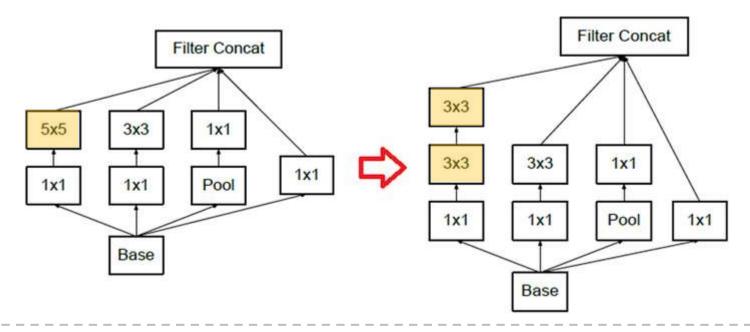
Dowe really need 5x5 filters?





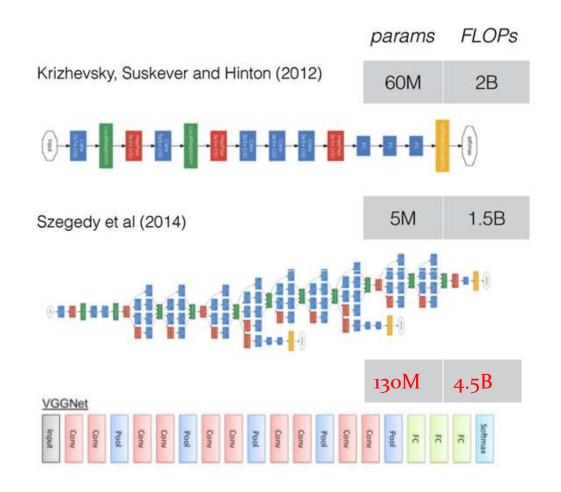
- Factorizing Convolutions
- $5*5 = 25 \rightarrow 2*(3*3) = 18 = 28\%$ decrease of parameters!

Dowe really need 5x5 filters?



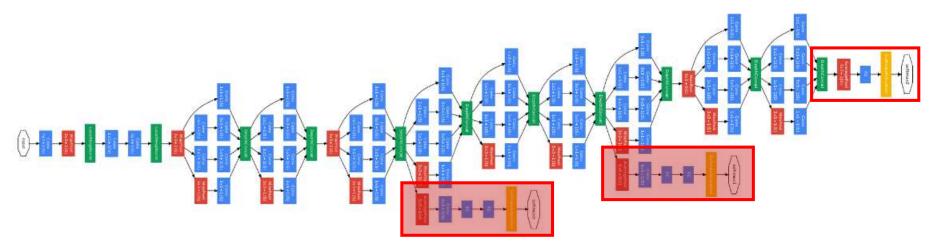
- Factorizing Convolutions
- $5*5 = 25 \rightarrow 2*(3*3) = 18 = 28\%$ decrease of parameters!

How Effective is it?



Auxiliary Classifier

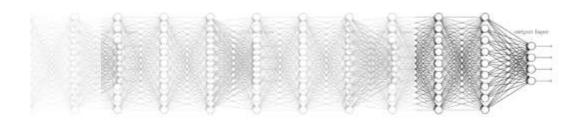
Why do we need it?



- Gradient Vanishing Problem
- ReLU doesn't provide a fundamental solution
- Overlapping multiple ReLUs cause the same problem!

Gradient Vanishing

What is wrong about it?



- Vanishing Gradients on Sigmoids
 - * Deep Networks use activation function for non-linearity.

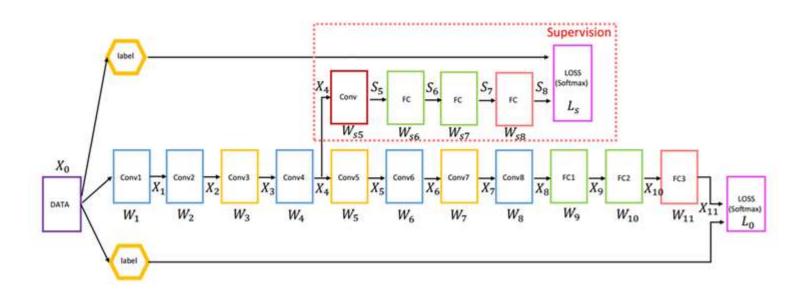
```
z = 1/(1 + \text{np.exp(-np.dot(W, x))}) \text{ # forward pass}

dx = \text{np.dot(W.T, } z^*(1-z)) \text{ # backward pass: local gradient for x}

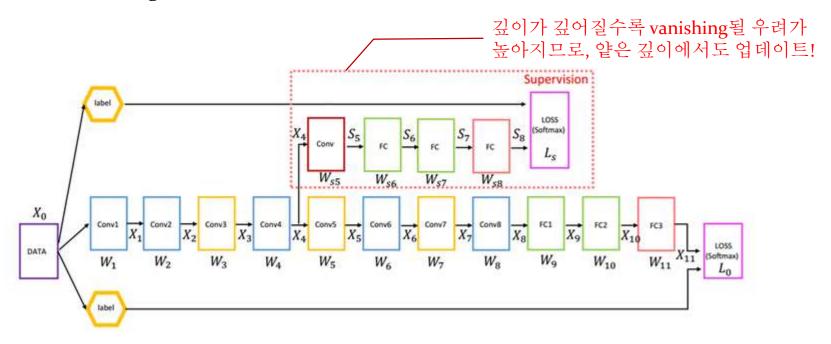
dW = \text{np.outer(} z^*(1-z), x) \text{ # backward pass: local gradient for W}
```

- *"Saturated": Weight 'W' is too large. => 'z'is o or 1 => z*(1-z) = o
- * Local gradient is small : $o \le z^*(1-z) \le 0.25$ (when z=0.5) : top layers are not trained

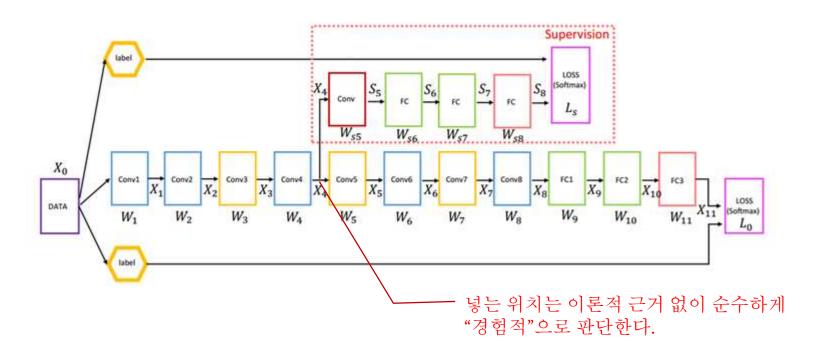
Details are not explained in the paper



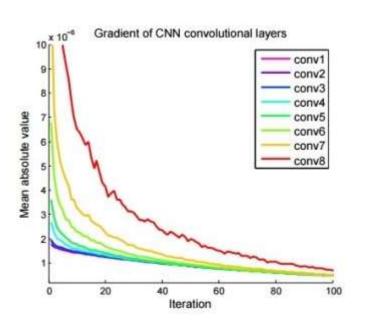
Before Gradient Vanishes!

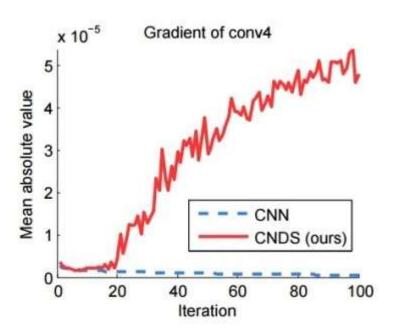


Empirical Decision

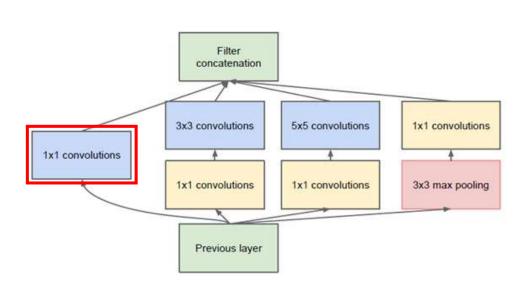


How Effective is it?

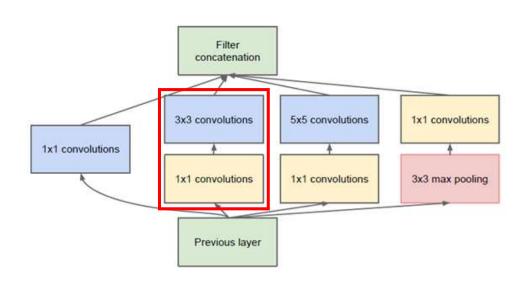




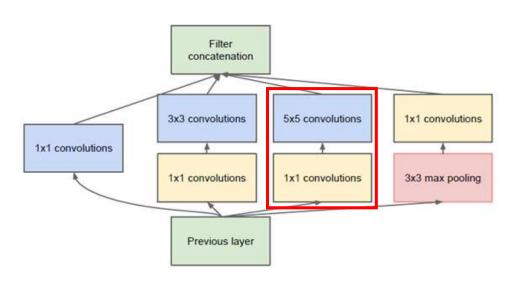
```
class Inception(www.Nodule):
   def _init_(self, in_planes, mixi, mixired, mixi, mixired, mixi, pool_planes):
       super(Inception, self)._init_()
       # 1x1 conv branch
        self.bt = mm.Sequential(
           nn.Conv2d(in_planes, nixi, ternel_sire=1),
           nn.Batchnormad(nixi),
            mn. Aecu(True),
        # 1x1 comy -> 3x3 comy branch
        self.b2 = nn.Sequential(
           nn.convad(in_planes, naxared, kernel_sliew1),
           nn.BatchWorm2d(n3x3red),
           nn.Relu(True),
           nn.Conv2d(n3x3red, n3x3, kernel_stre-3, pedding-1),
           nn.BatchWorm2d(n3x3),
            no. MeLU(True),
        # 1#1 carry >> 5x5 conv branch
        self.b3 = nn.Sequential(
           nn.Convid(in_planes, nSkired, kernel_slim=1),
           nn.BatchWormdd(nsxsred),
           nn.Relu(True).
           nn.Conv2d(nSxSred, mSxS, Fernel_size=3, medding=1),
           nn.BetchWorm2d(n5x5),
           nn. Reill(True),
           nn.Conv2d(next, next, kernel_state), pedding=1),
           nn.Batchworm2d(n5x5),
           nn.ReLU(True),
        # 3x3 pool -> 1x1 conv branch
        self.b4 = nn.Sequential(
           nn.MaxPool2d(%, stride=1, padding=1),
           nn.Convid(in_planes, pool_planes, Wernel_size-1),
           nn.BatchNorm2d(pool planes),
            mn.ReLU(True),
    def forward(self, N):
        y1 - self.bl(x)
        y2 = self.b2(x)
        y9 = self.b9(x)
        y4 = self.b4(x)
       return torch.cwt([y1,y2,y3,y4], 1)
```



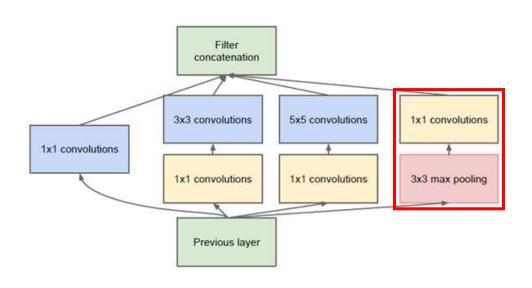
```
class Inception(www.Nodule):
   def _init (self, in planes, nix1, nix2red, nix3, nix5red, nix5, pool planes):
        super(Inception, self)._init_()
        # 1x1 comy branch
        self.bt = mm.Sequential(
           nn.Conv2d(in_planes, nixi, kernel_size=1),
           nn.Hatchmorm2d(n1x1),
            manecultrue?,
        # 1x1 com/ -> 3x2 com/ branch
        self.b2 = nn.Sequential(
           nn.convad(in_planes, naxared, kernel_slim-1),
           nn.BatchWorm2d(n3x3red),
           nn.Relu(True),
           nn.Conv2d(n3x3red, n3x3, kernel_stre-3, pedding-1),
           nn.BatchWorm2d(n3x3),
            no. MeLU(True),
        # 1#1 carry >> 5x5 conv branch
        self.b3 = nn.Sequential(
           nn.Convid(in_planes, nSkired, kernel_slim=1),
           nn.BatchWormdd(nsxsred),
           nn.Resu(True).
           nn.Conv2d(nSxSred, mSxS, Fernel_size=3, medding=1),
           nn.BetchWorm2d(n5x5),
           nn. Reill(True),
           nn.Conv2d(next, next, kernel_state), pedding=1),
           nn.Batchworm2d(n5x5),
           nn.ReLU(True),
        # 3x3 pool -> 1x1 conv branch
        self.b4 = nn.Sequential(
           nn.MaxPool2d(%, stride=1, padding=1),
           nn.Convid(in_planes, pool_planes, Wernel_size-1),
           nn.BatchNorm2d(pool planes),
            mn.ReLU(True),
    def forward(self, N):
        y1 - self.bl(x)
        y2 = self.b2(x)
        y9 = self.b9(x)
        y4 = self.b4(x)
       return torch.cwt([y1,y2,y3,y4], 1)
```



```
class Inception(www.Nodule):
   def _init (self, in planes, nix1, nix2red, nix3, nix5red, nix5, pool planes):
        super(Inception, self)._init_()
       # 1x1 conv branch
        self.bt = mm.Sequential(
           nn.Conv2d(in_planes, nixi, kernel_size=1),
           no.Batchmorm2d(n1x1),
            mn. Aecu(True),
        # 1x1 comy -> 3x2 comy branch
       self.b2 = nn.Sequential(
           nn.convad(in_planes, naxared, kernel_sliew1),
           mn.BatchWorm2d(m3x3red),
           nn.Relu(True),
           nn.Conv2d(n3x3red, n3x3, kernel_stre-3, pedding-1),
           nn.BatchWorm2d(n3x3),
           no. HeLU(True),
        # 1s1 cary >> 5x5 conv branch
        self.b3 = nn.Sequential(
           nn.Conv2d(in_planes, nSkired, kernel_size=1),
           nn.BatchWormdd(nsxsred),
           nn.Resu(True).
           nn.Conv2d(nSxSred, nSxS, Hernel_size=3, padding=1),
           nn.BetchWorm2d(n5x5),
           nn. Reill(True),
           nn.Conv2d(next, next, kernel_state), pedding=1),
           nn.Batchworm2d(n5x5),
            nn.RetU(True),
        # 3x3 pool -> 1x1 conv branch
        self.b4 = nn.Sequential(
           nn.MaxPool2d(%, stride=1, padding=1),
           nn.Convid(in_planes, pool_planes, Wernel_size-1),
            nn.BatchNorm2d(pool planes),
            mn.ReLU(True),
    def forward(self, N):
        y1 - self.bl(x)
        y2 = self.b2(x)
        y9 = self.b9(x)
        y4 = self.b4(x)
       return torch.cwt([y1,y2,y3,y4], 1)
```



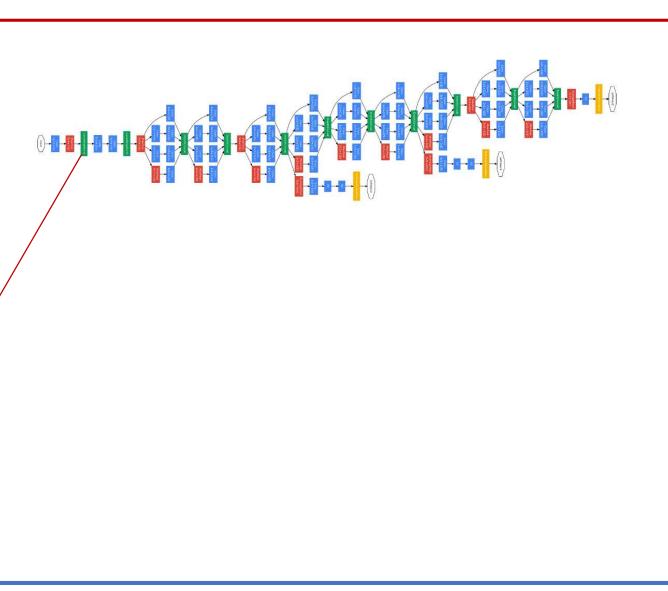
```
class Inception(www.Nodule):
   def _init (self, in planes, nix1, nix2red, nix3, nix5red, nix5, pool planes):
        super(Inception, self)._init_()
       # 1x1 conv branch
        self.bt = mm.Sequential(
           nn.Conv2d(in_planes, nixi, kernel_size=1),
           nn.Batchnorm2d(n1x1),
            mn. Aecu(True),
        # 1x1 comy -> 3x2 comy branch
       self.b2 = nn.Sequential(
           nn.convad(in_planes, naxared, kernel_sliew1),
           nn.BatchWorm2d(n3x3red),
           nn.Relu(True),
           nn.Conv2d(n3x3red, n3x3, kernel_stre-3, pedding-1),
           nn.BatchWorm2d(n3x3),
           no. HeLU(True),
        # 1#1 carry >> 5x5 conv branch
        self.b3 = nn.Sequential(
           nn.Convid(in_planes, nSkired, kernel_slim=1),
           nn.BatchWormdd(nsxsred),
           nn.Resu(True).
           nn.Conv2d(nSxSred, mSxS, Fernel_size=3, medding=1),
           nn.BetchWorm2d(n5x5),
           nn. Reill(True),
           nn.Conv2d(next, next, kernel_state), pedding=1),
           nn.Batchworm2d(n5x5),
           nn.ReLU(True),
       # 3x3 pool -> 1x1 conv branch
        self.b4 = nn.Sequential(
           nn.MaxPool2d(%, stride=1, padding=1),
           nn.Convid(in_planes, pool_planes, Wernel_size-1),
            nn.BatchNorm2d(pool planes),
            nn.ReLU(True),
    def forward(self, N):
        y1 - self.bl(x)
        y2 = self.b2(x)
        y9 = self.b9(x)
        y4 = self.b4(x)
       return torch.cwt([y1,y2,y3,y4], 1)
```



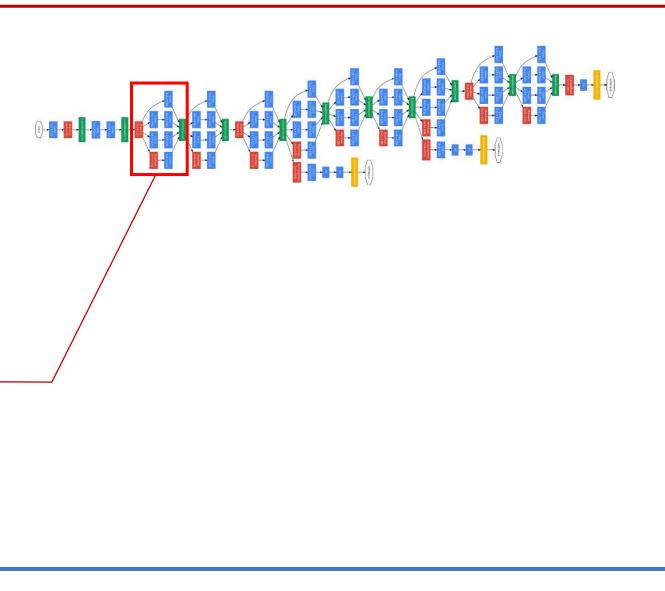
```
class Inception(nn.Nodule):
   def _init (self, in planes, nix1, nix2red, nix3, nix5red, nix5, pool planes):
       super(Inception, self)._init_()
       # 1x1 comy branch
       self.bt = nn.Sequential(
           nn.Conv2d(in_planes, nixi, kernel_size=1),
           nn.Batchnorm2d(n1x1),
            mn. Aecu(True),
       # 1x1 comy -> 3x2 comy branch
       self.b2 = nn.Sequential(
           nn.convad(in_planes, naxared, kernel_sliew1),
           nn.BatchWorm2d(n3x3red),
           nn.Relu(True),
           nn.Conv2d(n3x3red, n3x3, kernel_stre-3, pedding-1),
           nn.BatchWorm2d(n3x3),
           no. MeLU(True),
       # 1#1 carry >> 5x5 conv branch
       self.b3 = nn.Sequential(
           nn.Conv2d(in_planes, nSwired, wernel_size=1),
           nn.BatchWormdd(nsxsred),
           nn.Resu(True).
           nn.Conv2d(nSxSred, nSxS, Hernel_size=3, padding=1),
           nn.BetchWorm2d(n5x5),
           nn. Reill(True),
           nn.Conv2d(next, next, kernel_state), pedding=1),
           nn.Batchworm2d(n5x5),
           nn.ResU(True),
       # 3x3 pool -> 1x1 conv branch
       self.b4 = nn.Sequential(
           nn.MaxPool2d(%, stride=1, padding=1),
           nn.Convid(in_planes, pool_planes, Wernel_size-1),
           nn.BatchNorm2d(pool planes),
           nn.ReLU(True),
    def forward(self, K):
       yi - self.bi(x)
       y2 = self.b2(x)
       y9 = self.b9(x)
       y4 = self.b4(x)
       return torch.cwt([y1,y2,y3,y4], 1)
```

```
AVERAGE TIXI
```

```
class GoogLeNet(nn.Module):
   def __init__(self):
        super(GoogLeNet, self).__init__()
       self.pre_layers = nn.Sequential(
            nn.Conv2d(3, 192, kernel_size=3, padding=1),
            nn.BatchNorm2d(192),
            nn.ReLU(True),
       self.a3 = Inception(192, 64, 96, 128, 16, 32, 32)
       self.b3 = Inception(256, 128, 128, 192, 32, 96, 64)
        self.maxpool = nn.MaxPool2d(3, stride=2, padding=1)
       self.a4 = Inception(480, 192, 96, 208, 16, 48, 64)
       self.b4 = Inception(512, 160, 112, 224, 24, 64, 64)
       self.c4 = Inception(512, 128, 128, 256, 24, 64, 64)
       self.d4 = Inception(512, 112, 144, 288, 32, 64, 64)
        self.e4 = Inception(528, 256, 160, 320, 32, 128, 128)
       self.a5 = Inception(832, 256, 160, 320, 32, 128, 128)
       self.b5 = Inception(832, 384, 192, 384, 48, 128, 128)
       self.avgpool = nn.AvgPool2d(8, stride=1)
       self.linear = nn.Linear(1024, 10)
    def forward(self, x):
        out = self.pre_layers(x)
       out = self.a3(out)
        out = self.b3(out)
       out = self.maxpool(out)
       out = self.a4(out)
       out = self.b4(out)
       out = self.c4(out)
       out = self.d4(out)
       out = self.e4(out)
       out = self.maxpool(out)
       out = self.a5(out)
       out = self.b5(out)
        out = self.avgpool(out)
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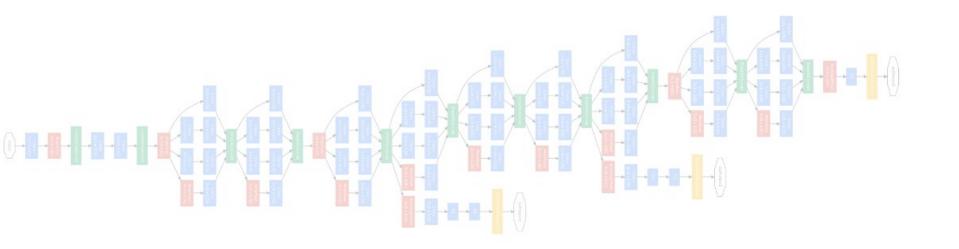
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