H

```
In [7]:
```

```
# 455 饼干
1
    def findContentChildren(g, s):
2
       # 大饼干喂饱大胃口先
3
4
       g. sort() # 胃口
       s. sort() # 饼干
5
       gpoint = len(g)-1
6
7
       spoint = len(s)-1
8
       res = 0
9
       while gpoint \geq =0 and spoint\geq =0:
           # 不能while gpoint and spoint 这样会忽略gpoint=0的情况
10
           if g[gpoint] <= s[spoint]:</pre>
11
12
               res += 1
13
               spoint -= 1
14
           gpoint -= 1
15
       return res
16
    # 376 摆动序列
17
18
    def wiggleMaxLength(nums):
       curDiff = 0 # 右-中
19
20
       preDiff = 0 # 左-中
21
       res = 1
22
       for i in range (len(nums)-1):
23
           curDiff = nums[i+1]-nums[i]
24
            if curDiff * preDiff <= 0 and curDiff != 0:
25
               res += 1
26
               preDiff = curDiff
27
       return res
28
29
    # 53 最大子序和
    def maxSubArray(nums):
30
31
       res = float('-inf')
32
       cur = 0
       for i in range(len(nums)):
33
34
           cur += nums[i]
            if cur <= nums[i]: cur = nums[i] # 加进去反而变小了, 重新开始
35
36
           if cur > res: res = cur
37
       return res
38
39
    # 122 买卖股票II
    def maxProfit(prices):
40
       # 捕获上坡那一段即可
41
42
       res = 0
43
        for i in range(1, len(prices)):
           res += max(prices[i]-prices[i-1], 0)
44
45
       return res
46
    # 55 跳跃游戏I
47
    def canJump(nums):
48
       cover = 0
49
       for i in range(len(nums)):
50
51
           if i > cover : return False # 出现断层
           cover = max(nums[i]+i, cover)
52
53
            if cover > len(nums): return True # 早停
54
        return True
55
   # 45 跳跃游戏II
56
    def jump(nums):
```

```
end = 0
58
59
        cover = 0
        res = 0
60
        for i in range (len(nums)-1):
61
62
            #记得减1,实际上,cover会比end快到达终点,end会比i先到达终点
63
            cover = max(nums[i]+i, cover)
64
            \# if end == len(nums)-1: return res
65
            if cover >= len(nums)-1: return res+1 # 少走了一步
66
            if i == end:
67
                end = cover
68
                res += 1
69
        return res
70
71
    # 1005 k次反后最大化数组
72
    def largestSumAfterKNegations(nums, k):
73
        nums. sort()
74
        for i in range(len(nums)):
            # 处理完所有负数
75
76
            if nums[i] < 0 and k > 0:
77
                nums[i] *= -1
78
                k = 1
79
            else:
                break
80
        if k > 0:
81
82
            nums. sort()
83
            nums[0] *= (-1)**k
        return sum(nums)
84
85
    # 134 加油站
86
87
    def canCompleteCircuit(gas, cost):
        # 暴利求解 index = (index + 1) % n 适合环形遍历
88
89
        n = 1en(gas)
90
        for i in range(n):
91
            res = gas[i]-cost[i]
92
            index = (i+1)%n
            while res > 0 and index != i:
93
94
                res += gas[index]-cost[index]
95
                index = (index+1) \% n
            if res \geq= 0 and index == i:
96
97
                 return i
98
        return -1
99
        # 贪心算法
100
101
        if sum(gas) < sum(cost) : return -1 # 不可能跑一圈
        n = 1en(gas)
102
        curSum = 0
103
104
        start = 0
        for i in range(n):
105
106
            curSum += gas[i]-cost[i]
107
            if curSum < 0:
                curSum = 0 # 突然不够油了
108
109
                start = i+1 # 重新开始
110
        return start
111
112
    # 435 无重叠子区间
113
    def eraseOverlapIntervals(intervals):
114
        n = len(intervals)
115
        intervals.sort(key=lambda x:x[1])
        count = 1 # 记录没有交集的区间数
116
        end = intervals[0][1]
117
118
        for i in intervals:
```

```
if i[0] >= end:
119
120
                count += 1
121
                end = i[1]
122
        return n-count # 去掉没有交集的就是有重合的
123
124
    # 986 区间列表的交集
125
    def intervalIntersection(firstList, secondList):
126
        i, j = 0, 0
127
        n, m = len(firstList), len(secondList)
128
        res = []
129
        while i \le n and j \le m:
            # 无交集的情况取反 a2 < b1 or a1 > b2
130
            if firstList[i][1] >= secondList[j][0] and firstList[i][0] <= secondList[j][1]:
131
132
                res. append([max(firstList[i][0], secondList[j][0]), min(firstList[i][1], secondList[j]
133
            if secondList[j][1] > firstList[i][1]: i += 1
134
            else: j += 1
135
        return res
136
137
    # 135 分发糖果
138
    def candy(ratings):
        # 需要一个存放糖果nums
139
140
        n = len(ratings)
        nums = [1]*n
141
        # 从前往后确定i值大于i-1
142
143
        for i in range (1, n):
144
            if ratings[i] > ratings[i-1]: nums[i] = nums[i-1]+1 # 比前面的大1
145
        # 从后往前确定i-1大于i的值
146
        for i in range (n-2, -1, -1):
            if ratings[i] > ratings[i+1]: nums[i] = max(nums[i], nums[i+1] + 1) # 取两边都满足的最力
147
148
        return sum(nums)
149
150
    # 860 柠檬水找零
151
    def lemonadeChange(bills):
152
        five, ten, twenty = 0, 0, 0
153
        for bill in bills:
            if bill == 5: five += 1
154
            if bill == 10:
155
                if five <= 0: return False
156
157
                ten += 1
158
                five -= 1
            if bill == 20:
159
                if ten \geq 1 and five \geq 0:
160
                    \texttt{twenty} \ + = \ 1
161
162
                    ten = 1
                    five -= 1
163
                elif five \geq = 3:
164
                    twenty += 1
165
166
                    five -= 3
                else: return False
167
168
        return True
169
170
    # 406 身高排序
    def reconstructQueue (people):
171
        # 优先按身高高的people的k来插入,后序插入节点也不会影响前面已经插入的节点
172
173
        people. sort(key=1ambda x:(-x[0],x[1])) # 一维降序,二维升序,() 中谁先先排谁
174
175
        for i in people:
176
            if i[1] > len(queue): queue. append(i)
177
            else:
                queue. insert (i[1], i)
178
179
        return queue
```

```
180
181
    # 452 最少的气球——按end排序
182
    def findMinArrowShots(points):
        # 求区间的交集, [1, 2], [2, 3] 不相交但是count += 1
183
        # 重叠的情况很多种,求不重叠情况! start > end
184
185
        points.sort(key=lambda x:x[1])
186
        count = 1
187
        end = points[0][1]
        for i in points:
188
            start = i[0]
189
            if start > end :
190
                count += 1
191
192
                end = i[1]
193
        return count
194
    # 763 划分字母区间
195
196
    def partitionLabels(s):
        curfarther = 0
197
        s = list(s)
198
199
        res = []
        j = -1
200
201
        dic = {s[i]:s.index(s[i],i) for i in range(len(s))} # 记录最远的位置
202
        for i in range(len(s)):
            curfarther = max(curfarther, dic[s[i]])
203
204
            if i == curfarther:
205
                res. append (i-j)
206
                j = i
207
        return res
208
209
    # 56 区间合并——按start排序
    def merge(intervals):
210
211
        # 融合区间
        intervals.sort(key=lambda x:x[0])
212
        res = []
213
214
        res. append (intervals [0])
215
        for interval in intervals:
216
            start = interval[0]
            if start <= res[-1][1]: # 衡量标准,最大end
217
                res[-1][1] = max(interval[1], res[-1][1])
218
219
            else:
220
                res. append (interval)
221
        return res
222
223
    # 738 单调递增数字
224
    def monotoneIncreasingDigits(n):
225
        # 单调递增的数字
226
        # 从后向前遍历
        nums = [int(i) for i in str(n)]
227
228
        length = len(nums)
229
        for i in range (length-2, -1, -1):
            if nums[i] > nums[i+1]:
230
231
                nums[i] = 1
                nums[i+1:] = '9'*len(nums[i+1:]) # 后面赋值为9
232
233
        nums = [str(i) for i in nums]
        return int(''.join(nums))
234
235
236
    # 968 监控二叉树
237
    def minCameraCover(root):
        # 0 表示无摄像头+有覆盖
238
        #1表示摄像头
239
240
        # 2 表示有覆盖
```

```
self.res = 0
241
       def traversal(cur):
242
           if not cur: return 2 # 标记为2
243
244
          left = traversal(cur.left)
245
          right = traversal(cur.right)
246
           if left == 2 and right == 2:
              # 叶子节点, 左右节点都覆盖, 那么这个个应该什么都没有或者是叶子
247
248
              return 0
           elif left == 0 or right == 0:
249
              # 有一个孩子没有覆盖,父节点就应该放摄像头
250
251
              self.res += 1
252
              return 1
253
          elif left == 1 or right == 1:
254
              # 有一个孩子有摄像头了,父节点就应该被覆盖了
255
              return 2
256
           else: return
257
       if traversal(root) == 0: self.res += 1 # 这里已经进行了方法修改,特殊情况
258
       return self.res
```