# Lecture: Distributed Algorithms for Consensus & Averaging

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## Flocking of large swarms



Speed and heading directions of all birds coordinate to be **the same**.

Consensus: All agents reach an agreement about the quantity of interest.

Heading direction/velocity (in UAV-network); Opinion/decision (in social networks); clocks/time (in computer networks)

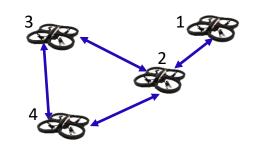
## **Example 1: Distributed Consensus**

 $x_i(t) \in \mathbb{R}$ : heading direction of UAV *i*.

 $\mathcal{N}_i$ : the set of UAV i's **neighbors** including itself.

calligraphic \mathcal{N}

those agents in agent i's sensing range assume symmetric sensing



There is an edge connecting i and j if and only if i and j are neighbor.

• What are  $\mathcal{N}_1, \mathcal{N}_2, \mathcal{N}_3, \mathcal{N}_4$ ?

$$\mathcal{N}_1 = \{1, 2\}$$
  $\mathcal{N}_2 = \{1, 2, 3, 4\}$   $\mathcal{N}_3 = \{2, 3, 4\}$   $\mathcal{N}_4 = \{2, 3, 4\}$ 

> Problem:

Develop an iterative update for each UAV's state (i.e. control input)

by only using its neighbors states

$$x_i(t+1) = u_i$$
$$u_i = f_i(x_i(t), j \in \mathcal{N}_i)$$

such that all states converge to reach a consensus, namely

$$x_1(t) = x_2(t) = \dots = x_m(t) = x^*$$

➤ **Consensus** is the basis for a large number of autonomous agents to work as a cohesive whole, is the key to understand collective behaviors and swarm intelligence.

Consensus-based distributed computation/optimizations.

UAVs' heading direction/velocity; people's opinion/decision variables; computers' clock, ...

#### **Local Average**

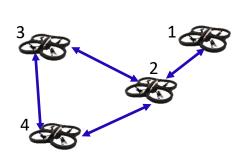
The Update:

$$x_i(t+1) = \frac{1}{d_i} \sum_{j \in \mathcal{N}_i} x_j(t)$$

 $d_i$ : the number of agent i's neighbors.

Try writing out the distributed updates by yourself.

Converge to a consensus??? **MATLAB** 



$$x_1(t+1) = \frac{1}{2}x_1(t) + \frac{1}{2}x_2(t)$$

$$x_2(t+1) = \frac{1}{4}x_1(t) + \frac{1}{4}x_2(t) + \frac{1}{4}x_3(t) + \frac{1}{4}x_4(t)$$

$$x_3(t+1) = \frac{1}{3}x_2(t) + \frac{1}{3}x_3(t) + \frac{1}{3}x_4(t)$$

$$x_4(t+1) = \frac{1}{3}x_2(t) + \frac{1}{3}x_3(t) + \frac{1}{3}x_4(t)$$

**Compact Form:** 

$$x(t+1) = Ax(t)$$

$$x = \begin{vmatrix} x_2 \\ \vdots \\ x_m \end{vmatrix}$$

$$A = ?$$

*Try writing out the* matrix A by yourself.

$$x(t+1) = Ax(t) \qquad x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$

$$A = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/3 & 1/3 & 1/3 \\ 0 & 1/3 & 1/3 & 1/3 \end{bmatrix}$$

Do all  $x_i(t)$  converge to reach a consensus?

At the convergence point, is a consensus reached?

$$x(t+1) = Ax(t)$$

$$A = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/3 & 1/3 & 1/3 \\ 0 & 1/3 & 1/3 & 1/3 \end{bmatrix}$$

$$x_1 = x_2 = x_3 = x_4 = x^*$$

$$x(t) \to x^* \mathbf{1}$$

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$$x_1 = x_2 = x_3 = x_4 = x^*$$
 $x(t) \to x^* \mathbf{1}$ 
 $\mathbf{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$ 

$$x(t) = A^t x(0)$$

What *special structure* do you observe of this matrix?

$$\lim_{t \to \infty} x(t) = \lim_{t \to \infty} A^t x(0) = \begin{bmatrix} 1/6 & 1/3 & 1/4 & 1/4 \\ 1/6 & 1/3 & 1/4 & 1/4 \\ 1/6 & 1/3 & 1/4 & 1/4 \\ 1/6 & 1/3 & 1/4 & 1/4 \end{bmatrix} x(0) = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \underbrace{\begin{bmatrix} 1/6 & 1/3 & 1/4 & 1/4 \\ 1 \end{bmatrix}}_{x^*} x^*$$

$$A^t \rightarrow A^* = \mathbf{1} q'$$

## A General Update for Consensus:

**Local Weighted Average** (convex combination)

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t)$$
$$w_{ij} > 0, j \in \mathcal{N}_i \qquad \sum_{j \in \mathcal{N}_i} w_{ij} = 1$$

 $w_{ij}$ : the weight assigned by agent i to its neighbor j

## Example 2: Distributed Consensus for Global Average (Distributed Averaging)

 $x_i(t) \in \mathbb{R}$ : Measurement of sensor *i*.

 $\mathcal{N}_i$ : the set of sensor i's neighbors including itself.

What are  $\mathcal{N}_1, \mathcal{N}_2, \mathcal{N}_3, \mathcal{N}_4$ ?

$$\mathcal{N}_1 = \{1, 2\}$$

$$\mathcal{N}_2 = \{1, 2, 3, 4\}$$

$$\mathcal{N}_1 = \{1, 2\}$$
  $\mathcal{N}_2 = \{1, 2, 3, 4\}$   $\mathcal{N}_3 = \{2, 3, 4\}$   $\mathcal{N}_4 = \{2, 3, 4\}$ 

$$\mathcal{N}_4 = \{2, 3, 4\}$$

#### **Problem:**

Develop an iterative update for each sensor's state (i.e. control input)

by only using its neighbors states

$$x_i(t+1) = u_i$$
  
$$u_i = f_i(x_j(t), j \in \mathcal{N}_i)$$

such that all states converge to reach

**consensus:** 
$$x_1(t) = x_2(t) = \cdots = x_m(t) = x^*$$

and  $x^*$  is the **global average** of all sensors' initial measurements.  $\vdash$  **Distributed Averaging Problem** 

$$x^* = \frac{1}{m} \sum_{i=1}^{m} x_i(0)$$

Why do we care about the global average?? robust against white noises.

$$q + v_i$$

$$q + v_i \qquad E[v_i] = 0$$

$$E\left[\frac{1}{m}\sum_{i=1}^{m}x_{i}(0)\right] = q$$

## > Distributed Averaging:

$$x_1(t) = x_2(t) = \dots = x_m(t) = x^*$$

$$x^* = \frac{1}{m} \sum_{i=1}^{m} x_i(0)$$

consensus

to a specific value

Local weighted average

**Metropolis Weights** 

$$d_{3} = 3 \qquad d_{4} = 3$$

$$d_{i} = |\mathcal{N}_{i}|$$

$$d_{2} = 4 \qquad d_{1} = 2$$

$$w_{ij} > 0, j \in \mathcal{N}_i$$
 
$$\sum_{j \in \mathcal{N}_i} w_{ij} = 1$$

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t) \qquad w_{ij} = \begin{cases} \frac{1}{\max\{d_i, d_j\}} & j \in \mathcal{N}_i, \ j \neq i; \\ 1 - \sum_{j \in \mathcal{N}_i, \ j \neq i} w_{ij} & j = i \end{cases}$$

weight to its neighbor

weight to itself

• Take agent 3 for example: 
$$w_{32}=rac{1}{\max\{d_3,d_2\}}=rac{1}{\max\{3,4\}}=rac{1}{4}$$

$$w_{33} = 1 - \frac{1}{4} - \frac{1}{3} = \frac{5}{12}$$
  $w_{34} = \frac{1}{\max\{d_3, d_4\}} = \frac{1}{\max\{3, 3\}} = \frac{1}{3}$ 

Do the Metropolis weights satisfy the convex combination requirement?

$$w_{ij} > 0, j \in \mathcal{N}_i$$
 
$$\sum_{j \in \mathcal{N}_i} w_{ij} = 1$$

Try by yourself to prove  $\,w_{ii}>0\,$ 

#### > The Metropolis Update:

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t) \qquad w_{ij} = \begin{cases} \frac{1}{\max\{d_i, d_j\}} & j \in \mathcal{N}_i, \ j \neq i; \\ 1 - \sum_{j \in \mathcal{N}_i, \ j \neq i} w_{ij} & j = i \end{cases}$$

 $d_{3} = 3$   $d_{4} = 3$ 3

4  $d_{2} = 4$   $d_{1} = 2$ 

It is **distributed** since only neighbors' information is used.

$$x_1(t+1) = \frac{3}{4}x_1(t) + \frac{1}{4}x_2(t)$$

$$x_{1}(t+1) = \frac{1}{4}x_{1}(t) + \frac{1}{4}x_{2}(t) + \frac{1}{4}x_{3}(t) + \frac{1}{4}x_{4}(t)$$

$$x_{3}(t) = \frac{1}{4}x_{2}(t) + \frac{5}{12}x_{3}(t) + \frac{1}{3}x_{4}(t)$$

$$x_{4}(t) = \frac{1}{4}x_{2}(t) + \frac{1}{3}x_{3}(t) + \frac{5}{12}x_{4}(t)$$

Try writing out the distributed updates by yourself.

## ightharpoonup Compact Form: x(t+1) = Ax(t)

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} \quad \begin{array}{c} A = ? \\ \text{Try writing out the} \\ \text{matrix A by yourself.} \end{array} \quad A = \begin{bmatrix} 3/4 & 1/4 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/4 & 5/12 & 1/3 \\ 0 & 1/4 & 1/3 & 5/12 \end{bmatrix}$$

#### Do all $x_i(t)$ converge to reach a consensus, which is the global average?

Does x(t) converge to be constant?

At the convergence point, is a consensus reached?

*Is the consensus value* the global average?

$$x(t+1) = Ax(t)$$
$$x(t) = A^{t}x(0)$$

$$x(t+1) = Ax(t)$$
  $x_1 = x_2 = x_3 = x_4 = x^*$   $1 = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$   $x^* = \frac{1}{m} \sum_{i=1}^m x_i(0)$   $x(t) \to x^* \mathbf{1}$   $\mathbf{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$ 

$$x^* = \frac{1}{m} \sum_{i=1}^{m} x_i(0)$$

$$\lim_{t \to \infty} x(t) = \lim_{t \to \infty} A^t x(0) = \begin{bmatrix} 1/4 & 1/4 & 1/4 & 1/4 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 1/4 & 1/4 & 1/4 & 1/4 \end{bmatrix} x(0) = \mathbf{1} \cdot \frac{1}{4} \cdot \mathbf{1}' x(0)$$
**MATLAB**

$$\begin{bmatrix} 1/4 & 1/4 & 1/4 & 1/4 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 1/4 & 1/4 & 1/4 & 1/4 \end{bmatrix}$$

$$A^t \to A^* = \frac{1}{m} \mathbf{1} \mathbf{1}'$$

converge

Consensus+ Global Average

## Summary

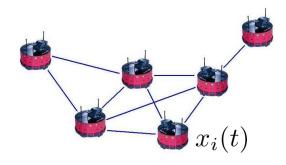
☐ Consensus

$$x_1(t) = x_2(t) = \dots = x_m(t) = x^*$$

#### **Local Weighted Average**

Distributed Algorithm:

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t)$$
$$w_{ij} > 0, j \in \mathcal{N}_i \sum_{j \in \mathcal{N}_i} w_{ij} = 1$$



agent's dynamics:  $x_i(t+1) = u_i$ 

control input:  $u_i = f_i(x_j(t), j \in \mathcal{N}_i)$ 

## **Consensus for Global Average**

$$x_1(t) = x_2(t) = \dots = x_m(t) = x^*$$

$$x^* = \frac{1}{m} \sum_{i=1}^{m} x_i(0)$$

#### **Local Weighted Average with Metropolis weights**

Distributed Algorithm: 
$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t) \qquad w_{ij} = \begin{cases} \frac{1}{\max\{d_i, d_j\}} & j \in \mathcal{N}_i, \ j \neq i; \\ 1 - \sum_{j \in \mathcal{N}_i, \ j \neq i} w_{ij} & j = i \end{cases}$$