

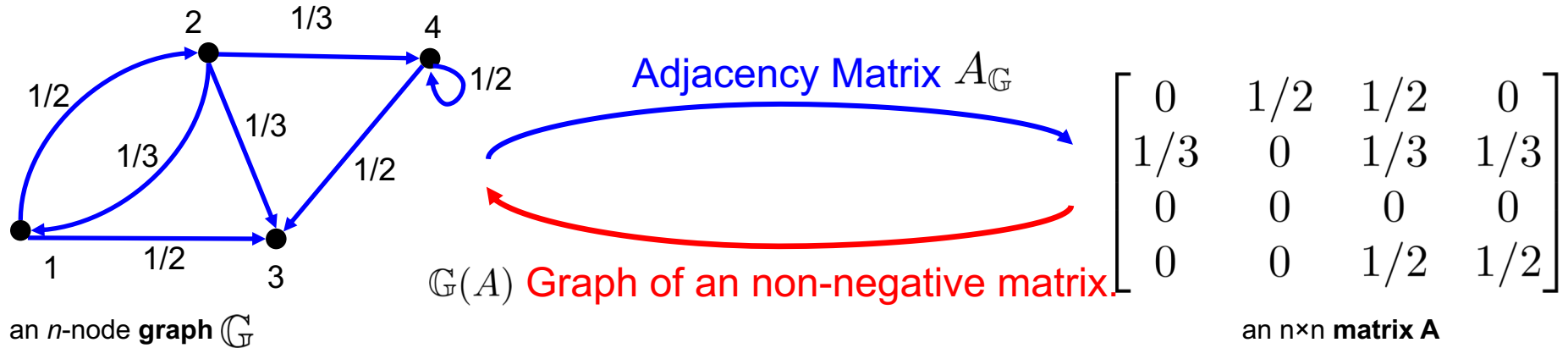
Lecture: Adjacency Matrix

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Review

Graph and Matrix



There exists a directed edge $i \rightarrow j \iff A_{ij} > 0$

➤ **Adjacency Matrix** of an n -node graph is an $n \times n$ **matrix A**

$$A_{ij} = \begin{cases} w_{ij}, & i \rightarrow j; \\ 0, & \text{otherwise} \end{cases} \quad j \rightarrow i$$

➤ Given a non-negative matrix $A \in \mathbb{R}^{n \times n}$,

the **graph of a matrix A** is a directed graph of n nodes such that there exists a directed **edge** $i \rightarrow j$ with the weight A_{ij} if and only if $A_{ij} > 0$.

Compact Form for Consensus Algorithms

➤ Consensus:

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t) = \sum_{j=1}^m w_{ij} x_j(t) \quad w_{ij} = \begin{cases} > 0, & j \in \mathcal{N}_i \\ 0, & \text{otherwise.} \end{cases} \quad \sum_{j=1}^m w_{ij} = 1$$

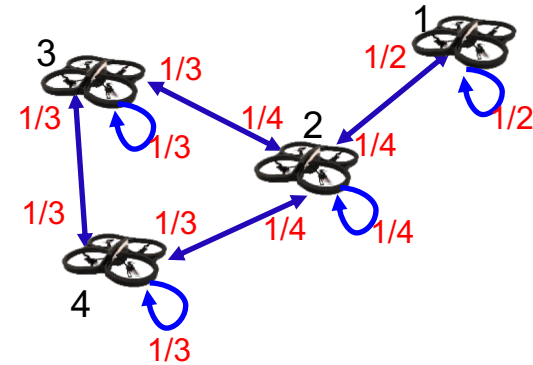
$$x_1(t+1) = \frac{1}{2}x_1(t) + \frac{1}{2}x_2(t)$$

$$x_2(t+1) = \frac{1}{4}x_1(t) + \frac{1}{4}x_2(t) + \frac{1}{4}x_3(t) + \frac{1}{4}x_4(t)$$

$$x_3(t) = \frac{1}{3}x_2(t) + \frac{1}{3}x_3(t) + \frac{1}{3}x_4(t)$$

$$x_4(t) = \frac{1}{3}x_2(t) + \frac{1}{3}x_3(t) + \frac{1}{3}x_4(t)$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix}$$



➤ Compact Form: $x(t+1) = Ax(t)$

$$A_{ij} = \begin{cases} w_{ij}, & i \rightarrow j; \\ 0, & \text{otherwise} \end{cases}$$

$$A = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/3 & 1/3 & 1/3 \\ 0 & 1/3 & 1/3 & 1/3 \end{bmatrix}$$

- A is the **adjacency Matrix** of the underlying graph (with different choices of weights for different applications)

$$x(t) = A^t x(0)$$

Powers of Adjacency Matrices

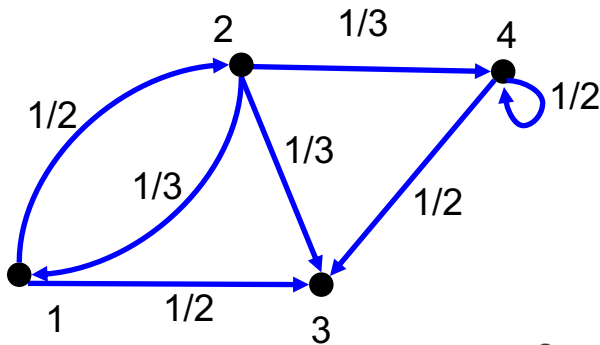
Non-negative matrices

a path of length 2 from i to j
(i,k),(k,j)

$$(A^2)_{ij} = (\text{ith row of } A) \cdot (\text{jth column of } A) \geq 0$$

$$= \sum_{k=1}^m A_{ik} A_{kj}$$

> 0 If there exists a k such that $A_{ik} A_{kj} > 0$
 $= 0$ otherwise



$$A = \begin{bmatrix} 0 & 1/2 & 1/2 & 0 \\ 1/3 & 0 & 1/3 & 1/3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \end{bmatrix}$$

$$(A^2)_{13} = ?$$

$$\frac{1}{2} \quad \frac{1}{3}$$

Directed calculation: $\frac{1}{6}$

Paths of length 2 from 1 to 3: (1,2), (2,3)

$(A^k)_{ij}$ = Sum of weights of all paths of length k from i to j.

= number of paths for unweighted graphs.

$(A^k)_{ij} > 0$ if and only if there exists a path of length k from i to j
in its **unweighted** graph $\mathbb{G}(A)$.

$$(A^4)_{14} > 0??$$

$$(A^{1000})_{14} > 0??$$

$(A^k)_{ij} > 0 \iff$ there exists a path of length k from i to j in its **unweighted** graph $\mathbb{G}(A)$.

Given a matrix $A \in \mathbb{R}^{m \times m}$. Suppose the graph of A is **strongly connected** with **self-arcs**.

Prove: A is **primitive**. $A^k > 0$, where k is larger than the graph diameter.

There exists a path between any node i and any node j of length unknown.

Self-Arcs:

$(i, i_1), (i_1, i_2), \dots, (i_q, j) \quad (j, j), (j, j), \dots, (j, j)$

A path from any node i to any node j of length m

$$(A^m)_{ij} > 0$$

$$A^m > 0$$

A is **primitive**.

Connections between Graphs and its Adjacency Matrices

\mathbb{G} is **strongly connected**



A is **irreducible**.

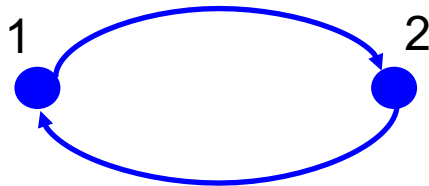
$$\sum_{i=0}^{n-1} A^i > 0$$

\mathbb{G} is **strongly connected**
and **aperiodic**



A is **primitive**

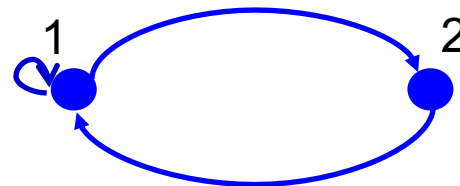
$$A^k > 0$$



Strongly Connected

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

irreducible



Strongly Connected and Aperiodic

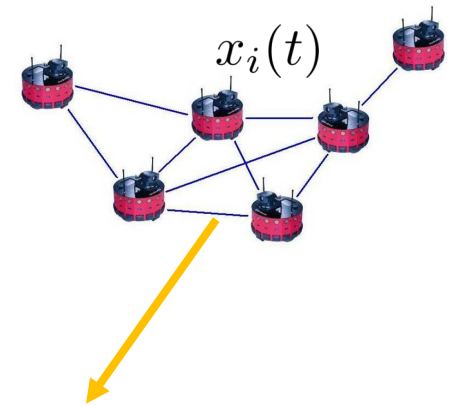
$$A = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$$

primitive

Distributed Algorithm for Consensus

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t)$$

$$w_{ij} = \begin{cases} > 0, & j \in \mathcal{N}_i \\ 0, & \text{otherwise.} \end{cases} \quad \sum_{j=1}^m w_{ij} = 1$$



Graph of A is strongly connected and aperiodic

$$x(t+1) = Ax(t)$$

A is row stochastic

Gershgorin Circle Theorem

$$A\mathbf{1} = \mathbf{1}$$

1 is the **largest** eigenvalue in magnitude.

If A is also Primitive

Perron - Frobenius Theorem

1 is a **simple** eigenvalue

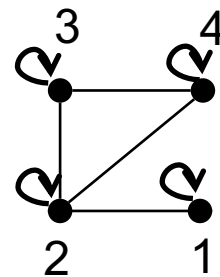
all the other eigenvalues are with magnitude **strictly less** than 1

$$\lim_{t \rightarrow \infty} A^t = \mathbf{1}w'$$

$$\lim_{t \rightarrow \infty} x(t) = \mathbf{1}w'x(0)$$

Checking whether a Matrix is **primitive by Graph Theory**

- **Consensus:** $x_i(t+1) = \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} x_j(t)$ \mathbb{G}^* Strongly connected with self-arcs.



$$x(t+1) = Ax(t) \quad \text{A is primitive?}$$

$$\mathbb{G}(A)$$

$$A = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/3 & 1/3 & 1/3 \\ 0 & 1/3 & 1/3 & 1/3 \end{bmatrix}$$

$$i \rightarrow j \text{ in } \mathbb{G}^* \iff j \in \mathcal{N}_i \text{ in } \mathbb{G}^* \iff A_{ij} > 0 \iff i \rightarrow j \text{ in } \mathbb{G}(A)$$

$\mathbb{G}(A) = \mathbb{G}^*$ is strongly connected with self-arcs. **Thus A is primitive.**

- **Metropolis:** $x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t)$ $w_{ij} > 0$ $\sum_{j \in \mathcal{N}_i} w_{ij} = 1$

$$x(t+1) = Nx(t) \quad \mathbb{G}(N) = \mathbb{G}^*$$

$$N = \begin{bmatrix} 3/4 & 1/4 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 \\ 0 & 1/4 & 5/12 & 1/3 \\ 0 & 1/4 & 1/3 & 5/12 \end{bmatrix}$$

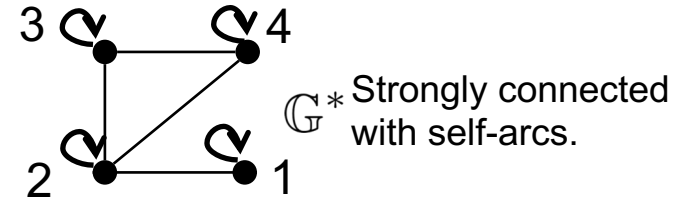
- **Periodic Gossiping.** One neighbor pair of agents i and j ***gossip*** at time t :

$$x_i(t+1) = x_j(t+1) = \frac{1}{2}(x_i(t) + x_j(t)) \quad x_k(t+1) = x_k(t)$$

Periodic Gossip Sequence: (1,2), (2,3), (2,4), (3,4),.....

$$x(4(k+1)) = Mx(4k)$$

$$M = M_4 M_3 M_2 M_1$$



Gossip Pairs:

(3,4)

(2,4)

(2,3)

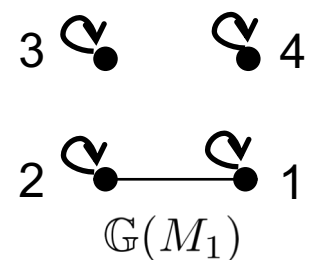
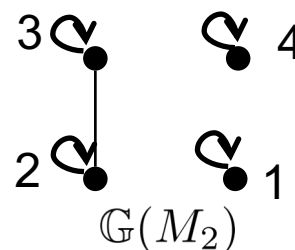
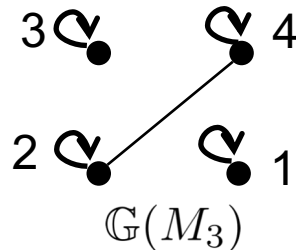
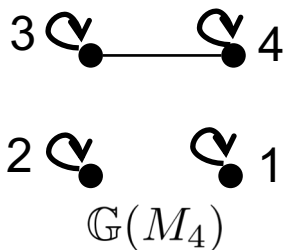
(1,2)

$$M_4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1/2 & 1/2 \\ 0 & 0 & 1/2 & 1/2 \end{bmatrix}$$

$$M_3 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1/2 & 0 & 1/2 \\ 0 & 0 & 1 & 0 \\ 0 & 1/2 & 0 & 1/2 \end{bmatrix}$$

$$M_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1/2 & 1/2 & 0 \\ 0 & 1/2 & 1/2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$M_1 = \begin{bmatrix} 1/2 & 1/2 & 0 & 0 \\ 1/2 & 1/2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



The union of these graphs is \mathbb{G}^*

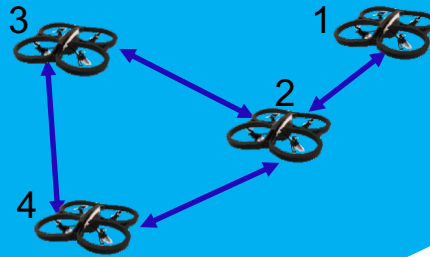
$$\mathbb{G}(M_2) \circ \mathbb{G}(M_1) = \mathbb{G}(M_2 M_1)$$

M is primitive? $\mathbb{G}(M) = \mathbb{G}(M_4 M_3 M_2 M_1)$

$$= \mathbb{G}(M_4) \circ \mathbb{G}(M_3) \circ \mathbb{G}(M_2) \circ \mathbb{G}(M_1)$$

Is strongly connected with self-arcs.

Multi-Agent Networks



- Development of distributed algorithms under network constraints for different applications.

Distributed Algorithms

$$x_i(t+1) = \sum_{j \in \mathcal{N}_i} w_{ij} x_j(t)$$

Compact Form Analysis

$$x(t+1) = Ax(t)$$

