

7750: Mathematical Foundations of machine learning

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See end of last note for what we cover in the first half of today's lecture.

— Today's focus: Vector spaces and subspaces

Vector space S over field \mathbb{F} contains vectors
addition rule '+' and scalar multiplication rule

'.' such that:

'+' obeys commutativity and associativity

$$x + y = y + x$$

$$x + (y + z) = (x + y) + z.$$

for all $x, y \in S$.

There is unique zero vector 0 s.t.

$$x + 0 = x \quad \forall x \in S.$$

For each $x \in S$, there is unique inverse element

$-x$ s.t.

$$x + (-x) = 0.$$

'.' obeys (for all $a, b \in F$ and $x, y \in S$),

distributivity : $a(x+y) = ax + ay$.
over addition.

associativity : $a \cdot (b \cdot x) = (ab) \cdot x$.

There is multiplicative identity of F (called 1)

s.t $1 \cdot x = x \quad \forall x \in S$.

and additive identity of F (called 0) s.t.

$$\begin{array}{ccc} & 0 \cdot x = 0 & \\ \swarrow & & \searrow \\ \in F & & \in S \end{array}$$

Defining property : Closure under scalar multiplication and vector addition.

$$x, y \in S \Rightarrow ax + by \in S \quad \forall a, b \in F$$

Examples

• \mathbb{R}^N : What is the field F , and '+' , '·'?

• Bounded, continuous functions on interval $[a, b]$ that are real valued, with

'+' = pointwise addition '·' = pointwise mult by scalar

- Non-standard addition, standard multiplication
 $\mathbb{F} = \{0, 1\}$, addition modulo 2.

Exercises! (Standard addition/mult. rules apply).

- ① Is $\mathcal{F} := \{f : [0, 1] \rightarrow [0, 1], f \text{ continuous}\}$
a vector space?
- ② Is $\mathcal{F} := \{f : \mathbb{R} \rightarrow \mathbb{R} \mid f \text{ is polynomial of degree at most } l\}$
a vector space?
- ③ Is the space of L -Lipschitz functions
on \mathbb{R} a vector space?

Subspaces

These are just vector spaces T when viewed as members of a larger collection S .

- ① Can a subspace be empty?

Must contain at least zero vector $\mathbf{0}$.

In other words, $\{\mathbf{0}\}$ is subspace of any vector space.

② How to make $\{v_1, v_2, \dots, v_n\} \subseteq \mathbb{R}^d$ a subspace? I.e. design T s.t. $v_i \in T$ and T is vector space.

Ex: Are the following subspaces?

✗ $S \in \mathbb{R}^N$, $T = \{v: v \text{ has at most 5 non-zeros}\}$

✓ $S \in C([0,1])$, $T = \{\text{polynomials of degree} \leq 1\}$

Linear combinations, spans, bases

Span of vectors $\{v_1, \dots, v_n\}$ is the collection of all possible linear combinations

$$\text{Span}(\{v_1, \dots, v_n\}) = \left\{ a_1 v_1 + \dots + a_n v_n : a_1, \dots, a_n \in \mathbb{F} \right\}.$$

Ex:

• If $S = \mathbb{R}^3$, $v_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ and $v_2 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$,

what is the $\text{Span}(\{v_1, v_2\})$? $\left[\left\{ \begin{pmatrix} \alpha \\ \beta \\ 0 \end{pmatrix}, \alpha, \beta \in \mathbb{R} \right\} \right]$

• What is span of $\mathcal{M} = \{b_0(x-k), k \in \mathbb{Z}\}$ $\left. \vphantom{\mathcal{M}} \right] b_0(x) = \begin{cases} 1, & -\frac{1}{2} \leq x < \frac{1}{2} \\ 0, & \text{otherwise} \end{cases}$

$\text{Span}(M)$ = functions that are piecewise const.
between half-integers.

— A set of vectors $\{v_i\}_{i=1}^n$ is linearly dependent if
 $\exists a_1, \dots, a_n$ s.t. at least one non-zero s.t.
$$\sum_{i=1}^n a_i v_i = 0.$$

On the other hand, if

$$\sum_{i=1}^n a_i v_i \iff a_i = 0 \quad \forall i, \text{ then}$$

$\{v_i\}_{i=1}^n$ are linearly independent.

Ex : Are $v_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, $v_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$, $v_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

linearly dependent? Y

What if we add $v_4 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$? N (why?)

— A basis for a subspace T of S is a
(countable) set of linearly indpt. Vectors \mathcal{B}

s.t. $\text{Span}(\mathcal{B}) = T.$

Ex. Is \mathcal{B} unique?

- Fact (prove this for yourself): Every subspace has basis, all bases contain the same number of elements. The # of such elements is dimension.

Related ex. Every $x \in T$ has unique representation $x = \sum_i \alpha_i v_i$ if $\{v_i\}$ form a basis. Proved in class.

Ex: Is following a basis for \mathbb{R}^3 ?

- $v_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, v_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, v_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ ✓

- $v_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, v_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, v_3 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ ✗

- What is a basis for all functions that are non-zero on $[0, 2]$ and piecewise const. between integers? [Construct 2 zeroth-order splines]