Markdown

markdown markdown HTML markup ""1000 Perl LaTeX Tk blog markup markdown

- Markdown Python Haskell layout layout """itemize" item item 4
 - 3. Renaming. We seldom choose the best names on the first shot, and good names make programs self-explanatory, so renaming is a very important and commonplace action. But in the following simple Haskell program, if we change the name from "helloworld" to "hello" and don't re-indent the rest of the lines, we will get a parse error.

helloworld z = let x = 1

```
y = 2 in
x+y+z
```

Because the code becomes the following after the renaming, and the second line will no longer be aligned to "x = ...", and that confuses the parser.

```
helloworld z = let x = 1  tag

markdown x*y """" * ""

markdown <br>markdown ...... HTML
markdown ![alt](image url) HTML markdown HTML HTML <img>
markdown "" HTML
```