# Muscle Segmentation in Ultrasound Images via Convolutional Neural Networks

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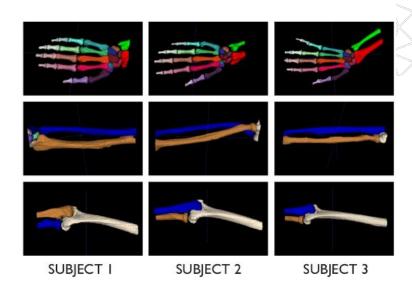
Advised by: Laura Hallock Ruzena Bajcsy 2018.08.06





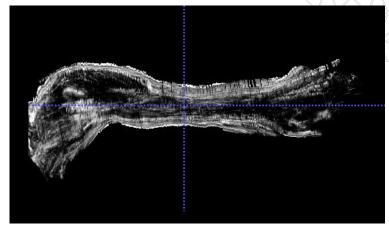
### Why Segment the Arm?

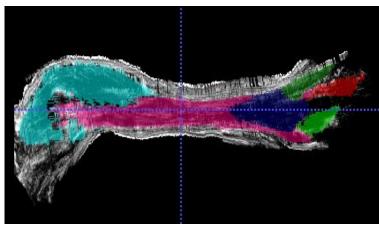
- The HART lab seeks to create safe and effective prosthetics/exoskeletal devices.
  - To do this, must have some system that can predict forces and torques produced by body
- There are some frameworks to model human dynamics
  - Many simplifying assumptions about how human muscles work
  - We don't know how accurate these models are



## Why Segment the Arm?

- Analyze changes in morphology across subjects
  - How do current frameworks handle these differences?
  - How does this affect ability to predict dynamics?
- Collect relevant data e.g. volume and length of muscle and bone
  - Compare across subjects



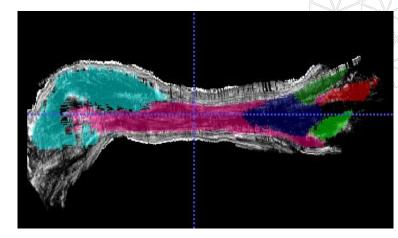


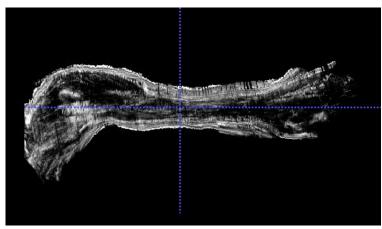


#### Segmenting is time-intensive

Top: Labeled cross section.
Bottom: Unlabeled "volume".

- Problem with collecting this data is that manual segmentation is very slow and labor/time intensive
- Would like to automate this process
  - General medical segmentation methods don't work very well
  - We attempt to solve this problem via convolutional neural networks (CNNs)

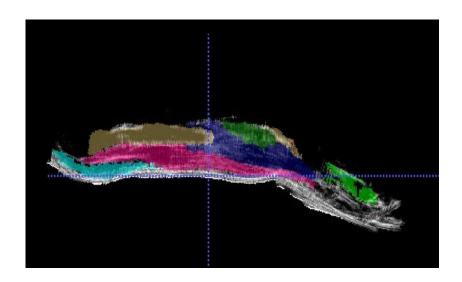


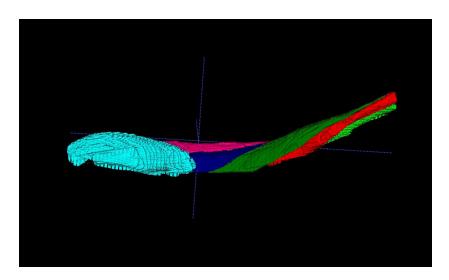




#### **Our Data**

- Began with 9 pairs of ultrasound volumes, labeled and unlabeled
- Three angle conditions each with three weight conditions
- All from the same subject







## Why Convolutional Networks

- Convolutional networks have become the state-of-the-art approach to automatic image recognition and classification
- Recent years have shown significant progress in convolutional networks
  - Huge progress both in image classification and segmentation





Images from the PASCAL VOC dataset.



#### Primary approach: the U-net

- Began by implementing the U-net architecture
- Upsides of the U-net:
  - The U-net has been shown to yield good results in various medical imaging segmentation benchmarks (making it very popular for biomedical image segmentation)
  - Relatively simple architecture to implement and train

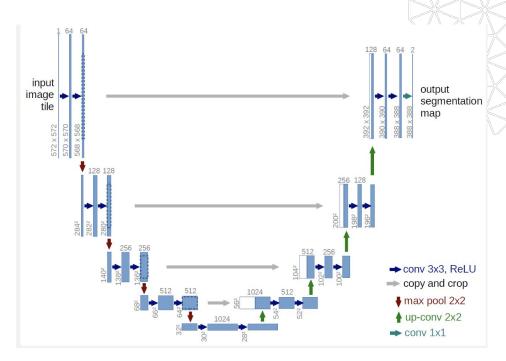


Image from Ronneberger et al 2015



### Primary approach: the U-net

- Downsides of the U-net:
  - 2-dimensional architecture: although the U-net learns from and predicts
     2-dimensional images, our problem deals with
     3-dimensional volumes
    - (3D version does exist, however, will return to this)

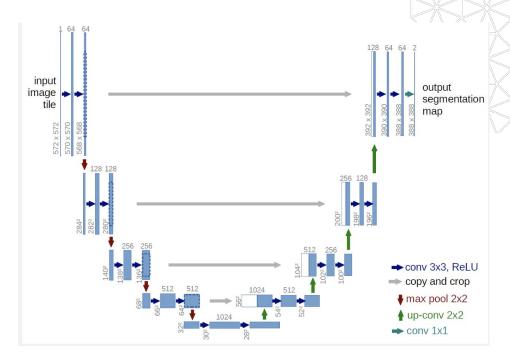


Image from Ronneberger et al 2015

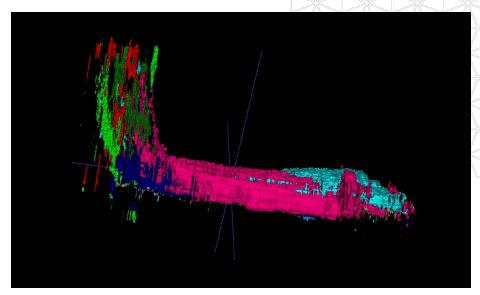


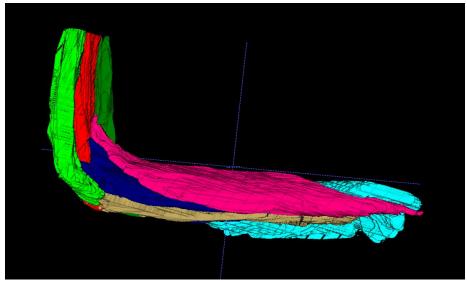
#### **Initial Baseline**

Top: Predicted segmentation.

Bottom: Ground truth reference.

- Began by constructing some "easiest possible" cases for the U-net
  - Only expose to one angle condition
- Elbow and forearm has lowest accuracy
- In general low performance even in the "easy areas"







# Improve through Data Augmentation

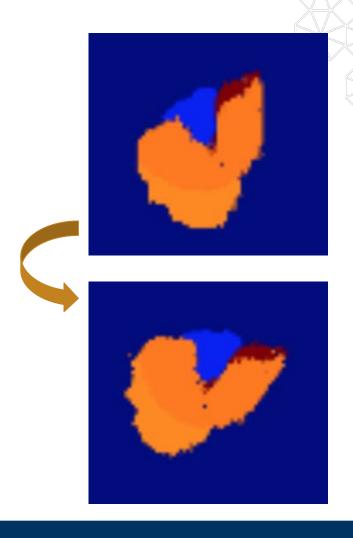
With limited available data, want to artificially create more to improve the network performance. First seek to do this through

- Rotations
- Elastic Deformation



#### Data Augmentation: Rotation

- Transformed data through arbitrary rotations
- Created augmented data that was rotated along all three axes
  - However for now because we use a
     2D U-net, we only trained with data
     rotated along a single axis



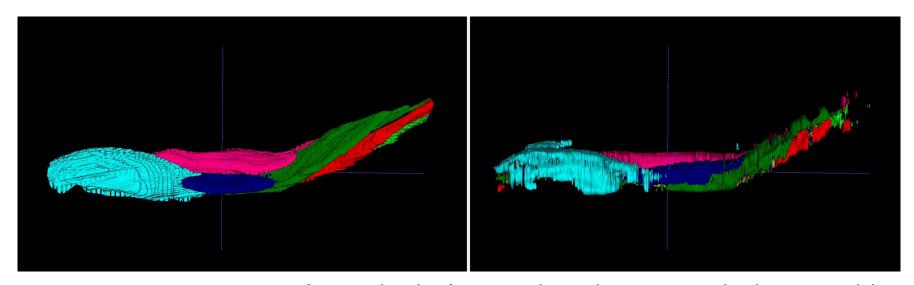


#### Preliminary Results with Rotation

Including a number of augmented scans during the training process yielded far better accuracy on unseen data.

#### Issues/limitations:

- Artifacts at both far ends
- Forearm is still a weak point
- Still "easiest case" all data same angle

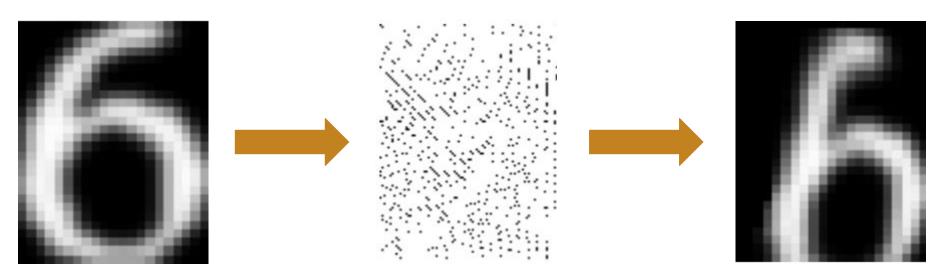


Left: Ground truth reference. Right: Prediction generated with augmented data.



# Data Augmentation: Elastic Deformation

- Elastic deformation is a random warping transformation
- Plausible approximation of the kind of natural variation present in muscles
- Done by generating a random displacement field then smoothing it out

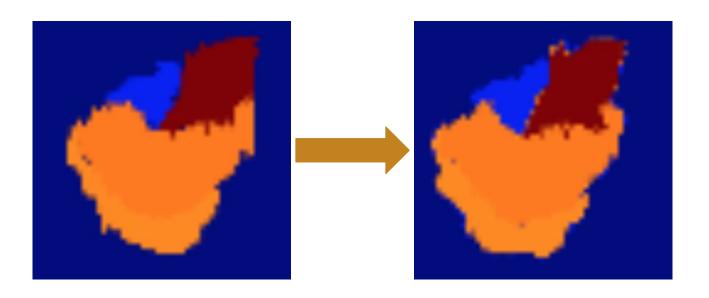


Images from Simard (2003).



# Data Augmentation: Elastic Deformation

- Need to maintain labels, introduces some error
- Requires time consuming postprocessing

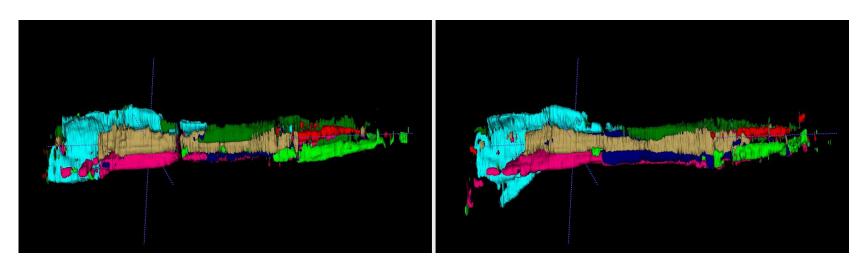




#### Inclusion of Elastic Deformation

Replacing some rotation augmented data with elastic deformation yielded mixed results.

- Reduced far-end artifacts
- All-rotation does slightly better overall
- Need to determine optimal intensity of deformation, improve error-correction

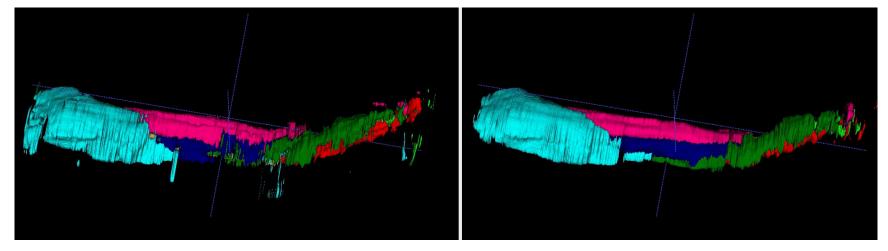


Left: Prediction with mix of elastic data, rotation. Right: Prediction with rotation only. Equal number of total scans.



# Multiple Angle Conditions

- Initially used data from one angle condition
- Turns out that using multiple angles likely more effective
- Including multiple angle conditions without any augmented data makes scans on par with previous best results of single angle, lots of augmentation



Left: Prediction with multiple angle conditions, no augmented data. Right: Multiple angles, with augmented data.



#### **Future Directions**

- 1. Improve quality and quantity of augmented data
- 2. Implement CNN architecture compatible with 3D image data
- 3. Post-processing images
- 4. For 2D U-net: train multiple models from different slice planes
- Experiment with other architectures: FCN, FCN with LSTM architecture, Faster RCNN
- 6. Experimenting with GANS for more data augmentation



#### References

U-Net: Convolutional Networks for Biomedical Image Segmentation: <a href="https://arxiv.org/abs/1505.04597">https://arxiv.org/abs/1505.04597</a>

3D U-Net: Learning Dense Volumetric Segmentation from Sparse Annotation: <a href="https://arxiv.org/abs/1606.06650">https://arxiv.org/abs/1606.06650</a>

Laura Hallock, Akira Kato, and Ruzena Bajcsy. <u>Empirical quantification and modeling of muscle deformation: Toward ultrasound-driven assistive device control</u>. In *IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, 2018.

FCN LSTM for Joint 4D: <a href="https://www.cs.utah.edu/~jeffp/papers/ISBI18.pdf">https://www.cs.utah.edu/~jeffp/papers/ISBI18.pdf</a>





#### Questions?

