BEWD 13

LESSON 7

3 LEARNING GOALS

OBJECT ORIENTED PROGRAMMING

- CLASS THE BASICS CONTINUED
- METHODS INSTANCE, CLASS, PRIVATE METHODS
- VARIABLES INSTANCE, LOCAL REVIEWED

GITTIME

GIT TIME

YOU SHOULD KNOW HOW TO

- CREATE A REMOTE BRANCH
- PULL FROM THE UPSTREAM REPO
- PUSH THE CODE TO YOUR FORKED
 MASTER BRANCH

CLASS

<state | behavior | identity>

CLASS: LEARNING GOAL REVIEW

- 1 DEFINE A CLASS
- 2 SET ATTRIBUTES
- 3 ADD READ & WRITE CAPABILITIES
- 4 CONSTRUCTOR CREATION
- 5 VOCABULARY
 - VARIABLE TYPES
 - METHOD TYPES
- 5 INHERITANCE

ANATOMY OF A CLASS

STATE BEHAVIOR IDENTITY

CODE ALONG

<android.rb>

```
#Classes have state and behavior
#State & Object Factory: factory that creates and instiantes robots
#Behavior: Collection of class methods, instance methods, instance variable,
          #local variables, constants etc.,
require 'pry'
require 'pry-byebug'
class Robot
#creates getter && setter methods for each attribute
attr accessor :name, :age, :home town
  def initialize(name, age, home town)
    @name = name
    @age = age
    @home = home
  end
  def flight skills
    "I am #{name}. I have flight skills"
  end
end
```

INHERITANCE 101

```
#Classes have state and behavior
#State & Object Factory: factory that creates and instiantes robots
#Behavior: Collection of class methods, instance methods, instance variable,
          #local variables, constants etc.,
require 'pry'
require 'pry-byebug'
require relative 'robot'
class Android < Robot
#creates getter && setter methods for each attribute
attr accessor :name, :age, :home town
#instance factory to support creating a new person using Person.new
  def initialize(name, age, home town)
    @name = name
    @age = age
    @home = home
  end
  def writing skills
    "I am #{name}. I have writing skills"
  end
end
```

CODEREVIEW

<thermostat.rb>

THERMOSTAT!

CREATE A THERMOSTAT USING...

- METHODS
- VARIABLES
- ARRAYS
- CONDITIONALS
- ENUMERATION

CODE REVIEW

<thermostat.rb solution>

CODELAB

< rise_of_robots.rb >

RISE OF THE ROBOTS!

CREATE A ROBOT FACTORY USING..

- METHODS
- VARIABLES
- ARRAYS
- CONDITIONALS
- ENUMERATION

KEYS TO SUCCESS

- ONE BRICK AT TIME
- DEBUG WITH PRY EVERY TIME
- CODE PROLIFICALLY