# BEWD 13

LESSON 4

# 3 LEARNING GOALS

ITERATORS - EXPLORING EACH

COLLECTIONS - HASH BASICS

**RUBY CORE - COMBINING CONCEPTS** 

LAB TIME - CAR LOT

# GITTIME

# GIT TIME

YOU SHOULD KNOW HOW TO

- CREATE A REMOTE BRANCH
- PULL FROM THE UPSTREAM REPO
- PUSH THE CODE TO YOUR FORKED
   MASTER BRANCH

### CODE CHALLENGE!

LOVE POST

### LOVE POST!

- 1 CAPTURE THE NAME OF A LOVE INTEREST
- 2 CAPTURE RESPONSE FROM USER
- 3 PROVIDE ADVICE USING A SWITCH STATEMENT
  - 3A- MANAGE 'EDGE CASES' WHEN AN INVALID RESPONSE

IS PROVIDED

### KEYS TO SUCCESS

- ONE BRICK AT TIME
- DEBUG WITH PRY EVERY TIME
- CODE PROLIFICALLY

### LOVE POST - SOLUTION

```
def get love interest
 puts "Who do you love? \n"
 love interest = gets.strip
  capture love interest response(love interest)
end
def capture love interest response(love interest)
  puts "Are you thinking of #{love interest}?\n"
  puts "Answer 'Yes' or 'No' \n"
 user answer = gets.strip.downcase
  get valid answer(user answer, love interest)
end
def get valid answer(user answer, love interest)
  case user answer
    when "yes"
      puts "Maybe you should call #{love interest}?\n"
    when "no"
      puts "Ok, maybe call them soon. You love #{love interest}!"
    else
      puts "Your answer is the not valid \n"
      puts "Please put 'Yes' or 'No'\n "
      capture love interest response(love interest)
    end
end
get love interest
```

### LET'S CODE!

LOVE POST

# COLLECTION

<hash review>

### HASH REVIEW: LEARNING GOALS

- 1 WHAT IS A HASH
- 2 HOW TO CREATE A HASH
- 3 HOW TO USE 5 HASH METHODS

### WHAT'S A HASH?

- A HASH IS A COLLECTION OF UNIQUE KEYS & THEIR VALUES.
- A HASH PRIMARILY USES A STRING OR A SYMBOL AS A KEY.



#### VALUE





```
cars = {}
cars[:tesla] = { year: 2016, model: "Model X", price: "80000", electric: true }
cars[:ford] = { year: 1967, model: "Mustang", price: "30000", electric: false }
```

#### KEY / VALUE PAIR



```
cars[:tesla]
{ year: 2016, model: "Model X", price: "80000", electric: true}
```

## HASHES

#### 3 WAYS TO CREATE A HASH

## HASHES

#### COMMON METHODS

```
1 - .length
2 - .merge and merge!
3 - .select
4 - .keys, .values
5 - .values, values_at
6 - .has_key? , .has_value?
```

RUBY DOCS FOR THE HASH CLASS

HTTP://RUBY-DOC.ORG/CORE-2.3.0/HASH.HTML

### HASHES

#### DISCOVER NEW METHODS

HTTP://RUBY-DOC.ORG/CORE-2.3.0/HASH.HTML

# CORE

<combining concepts>

### CORE: LEARNING GOALS

- 1 CREATE AN ARRAY OF HASHES
- 2 ITERATE USING THE EACH METHOD
- 3 PRACTICE USING `IF` && `UNLESS`
- 4 BUILD YOUR VERY OWN CAR\_LOT

# LAB TIME

<car\_lot.rb>

### KEYS TO SUCCESS

- ONE BRICK AT TIME
- DEBUG WITH PRY EVERY TIME
- CODE PROLIFICALLY

### LET'S CODE!

LAB TIME - CAR\_LOT