## HCI-HW3

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#### Overview:

- This task focuses on the issue of reserving courts in the recreation center for sports—a
  problem theauthor has frequently encountered.
- The document highlights the difficulty students face in using sports facilities, such as insufficientcourts and the inconvenience of having to reserve them through activity center employees.
- Furthermore, it points out the lack of available equipment, making it hard for students to engage insports without long waits.
- The existing court reservation system is described as inconvenient, requiring a complicated processinvolving recreation center staff, leading to potential mistakes and confusion.
- The document suggests that these issues not only cause disappointment but also underminestudents' commitment to regular physical activity.



Fig. ODU Recwell center

# **Application Purpose and Domain Background**

We're developing an application set to revolutionize the way students interact with recreational sports facilities at their college. At the heart of this innovation is a glaring need: to streamline the reservation process for sports courts, which has been a source of frustration due to limited availability and cumbersome booking procedures.



#### Persona:

Sample screenshot of the persona

# Rohith Manthena residence: Norfolk, Virginia education: Master's in Computer Science occupation: Student worker at Aramark marital status: Single A quote from to help define their voice and personality. A quick summary of behaviors and practices like how he/she spends their day. Comfort With Technology Criteria For Success: What's needed in order to make him or her feel INTERNET successful. SOFTWARE MOBILE APPS SOCIAL NETWORK Wants Needs · Specified time to play Badminton Racquet Values Fears · Qualities that he or she values · Fears are the things that keep him or her up at · High level planning is an example · This might be something like failure · But might also have to do with real fear BILITY LABS

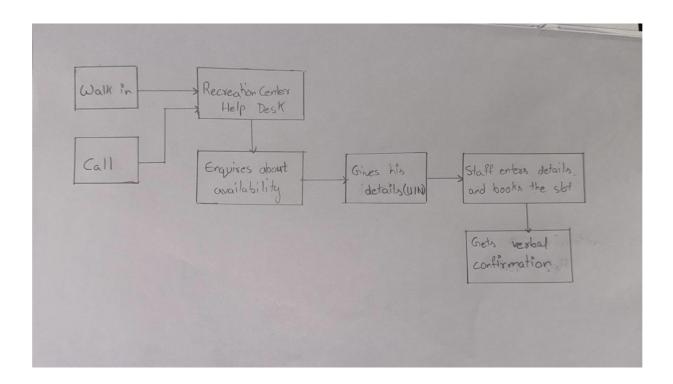
#### **Task Scenarios:**

#### **Current Reservation Process:**

In the current reservation process the user or the student has to ways to reserve a space. He/She can either walk in or call for reservation.

- 1. The students walk in or calls the Student Recreation Center.
- 2. Contacts the helpdesk.
- 3. Describes about his requirement to the recreation staff.
- 4. Enquires about the availability.
- 5. Gives his details like UIN to the SRC member.
- 6. The help desk staff enters the students details and reserves the slot for the student.
- 7. The student receives a verbal confirmation from the SRC staff.

### Use case diagram for current reservation process:



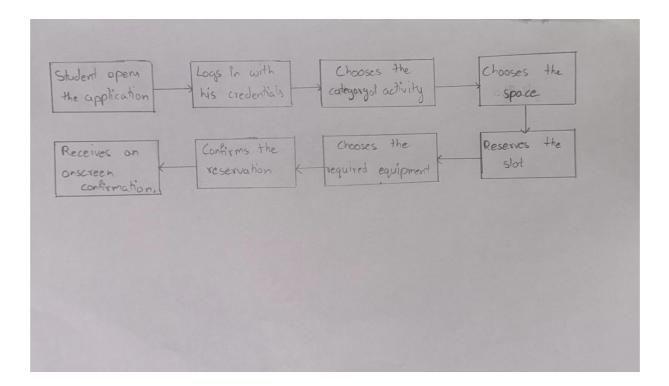
#### **New Reservation Process:**

In the new reservation process we will design a webpage to reserve a slot for the user. So that it would be easy for the user or student to reserve a slot and choose the gear or the equipment he requires. Moreover, it also helps to avoid time consumption and there will not be any need for a third person in order to reserve a slot.

- 1. The student opens the webpage.
- 2. Logs in with his credentials.

- 3. Then chooses the category of the activity that he would like to opt for, example: indoor, outdoor.
- 4. Then chooses the activity that he wants to reserve. (for example: basketball, football, tennis, taekwondo...)
- 5. Then he will be provided with the time slots.
- 6. The user chooses the time slots that suits his schedule.
- 7. Then he will be directed to tother page to choose the gear or the equipment if he needs one (example: racquet, balls...).
- 8. Then the user confirms his reservation.
- 9. Receives an onscreen confirmation of the slot along with the details.

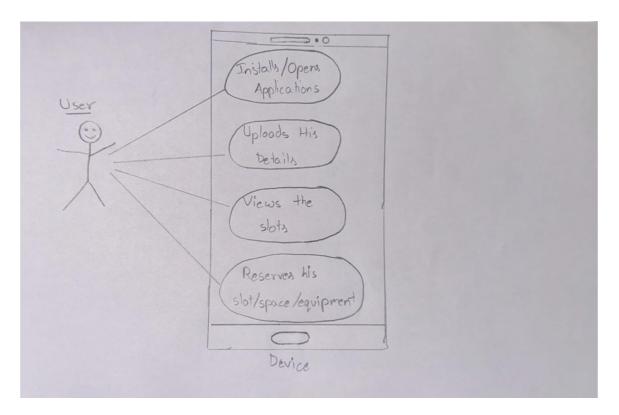
#### **Use case Diagram for new reservation process:**



#### **Alternative Courses for the User:**

- 1. The user will be able to book his slot only 3-4 hours prior to his required time.
- 2. The user will receive a check-in 15 mins prior to his reservation and he will be given a 15 mins grace time after his scheduled time.
- 3. If the user doesn't show up then he will get a penalty which will lead to a fine on repeating for a couple of times.
- 4. The user has to cancel his reservation 15 mins prior to his scheduled time to avoid penalties.

## Use case Diagram:



## **Low-Fidelity Prototype**

Our low-fidelity prototype sketches the foundation of a user-friendly interface, including:

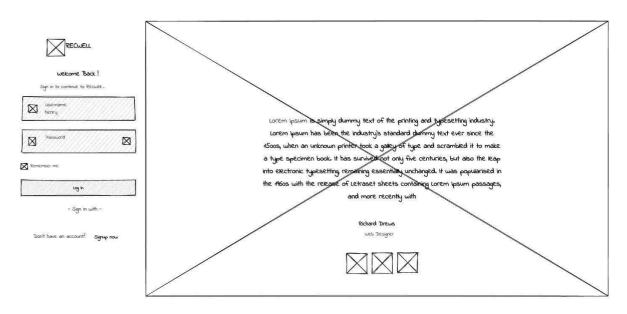
**Home Screen:** Where users start their journey, featuring a login or registration option.

**Court and Equipment Booking:** A straightforward and intuitive booking system, allowing users to selectsports, check court availability, and reserve equipment.

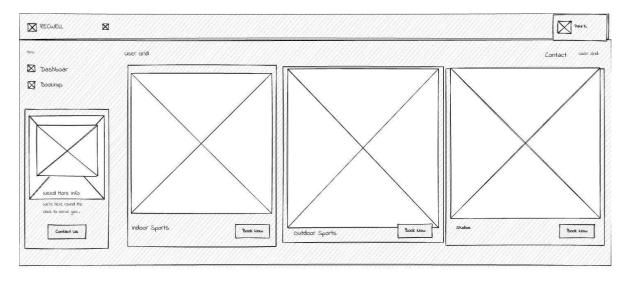
**Feedback System:** A feature for users to report issues or provide suggestions, ensuring the application evolves according to user needs.

# Wireframe

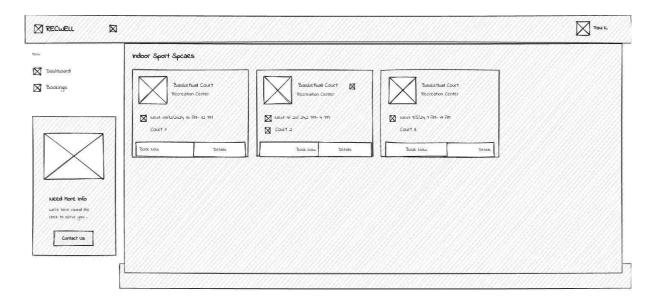
1. Login page of the webpage.



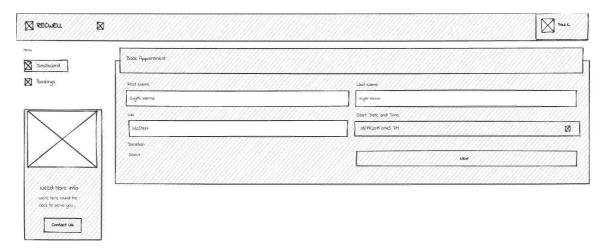
2. Options for categories of the activities.



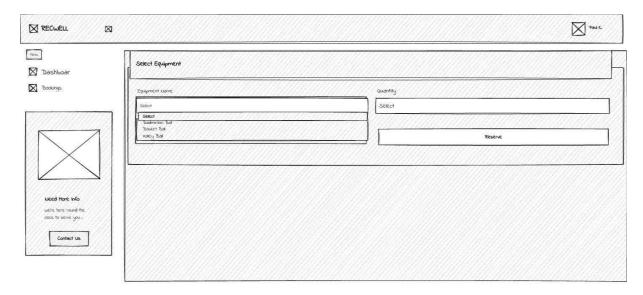
# 3. List of Activities page



# 4. Slot reservation page.



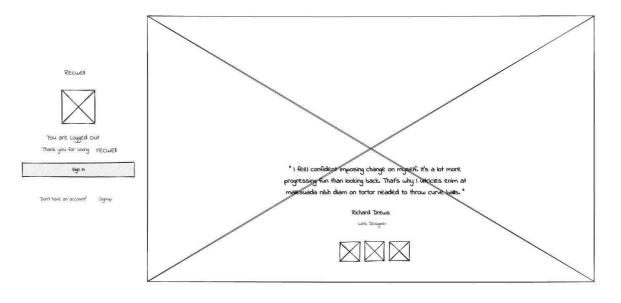
# 7. Equipment or gear reservation page.



# 8. Confirmation page



# 9. Signed out Page



## **ODU Recwell court Reservation Guide**

#### **Startup Instructions**

<u>Step - 1:</u> Click on the portfolio link, then click on HCI it shows a pop up as fig.2 click on code. You will be directed to our webpage.

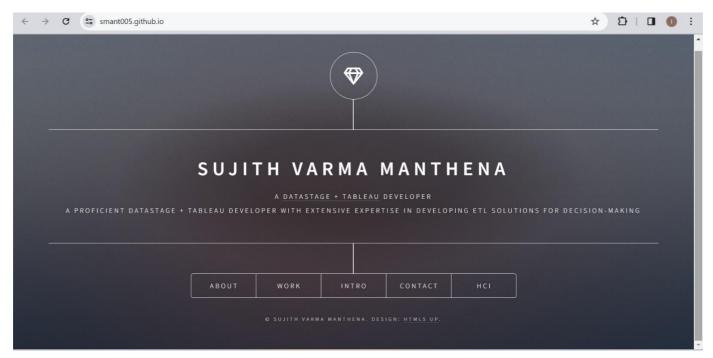


Fig.1

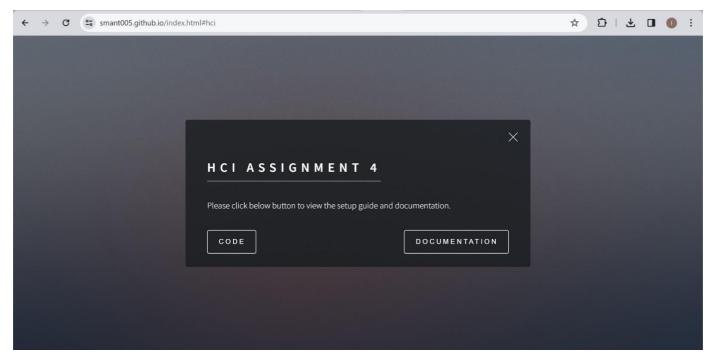
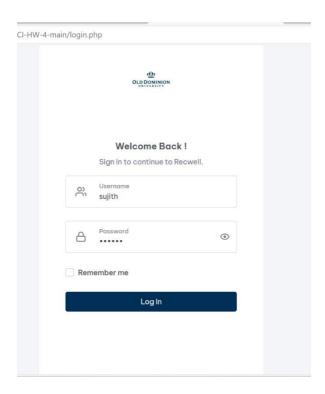
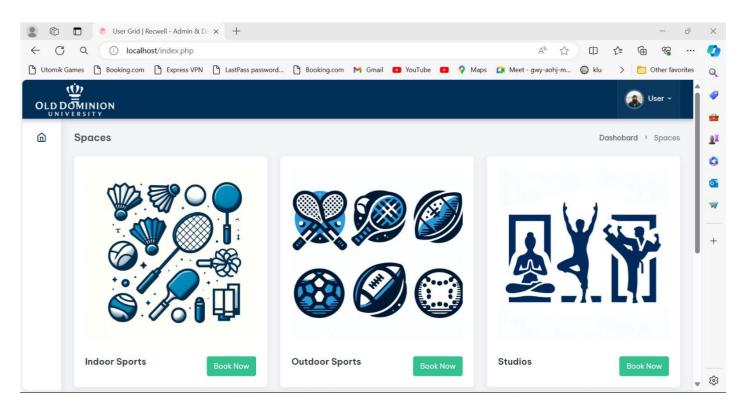


Fig.2

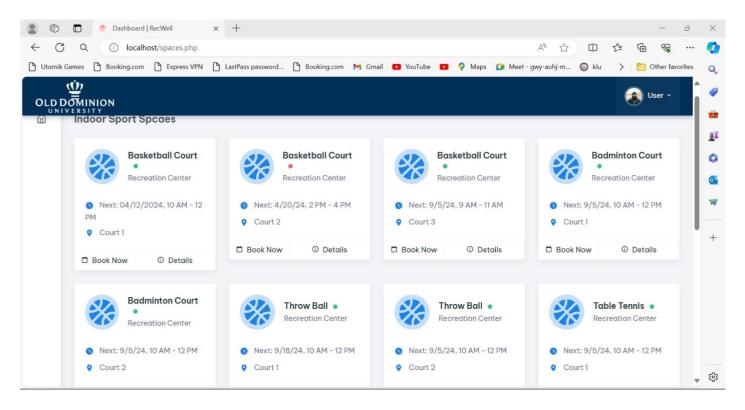
<u>Step -3</u>: You will be directed to ODU Recwell sign in portal, please sign in with the username Sujith and the password will autofill itself for now.



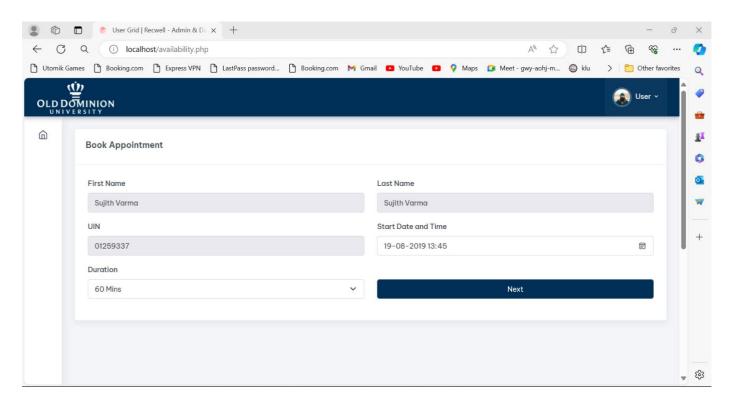
<u>Step – 4</u>: Below page opens, you can select the sport you want to play and click on Book Now.

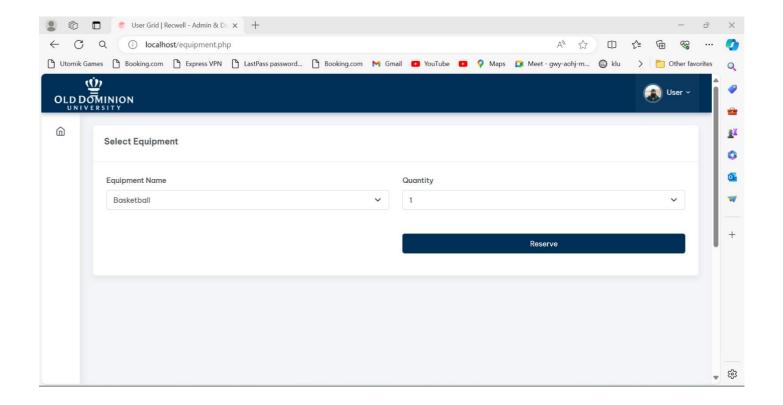


## Step - 5: Select the time and type of court



<u>Step – 6:</u> Give your details and book an appointment and click on reserve. And your appointment is successfully booked.





## <u>Step -7:</u> You will get a confirmation like the below, and then you are all set.

