

FIT3179 Data Visualisation

Week 05: Geographic Data Visualisation



Lecture Overview

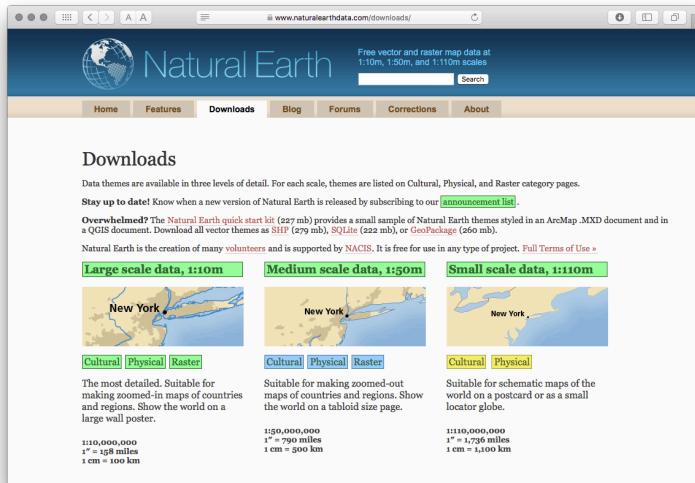
- **Arrange Spatial Data**

- Map projections
- Dot maps
- Proportional symbol maps
- Area cartograms
- Flow maps
- Bin maps
- Isocontour
- Colour mapping for scalar fields
- Relief shading
- Vector fields

VAD chapter 8

Arrange Spatial Data

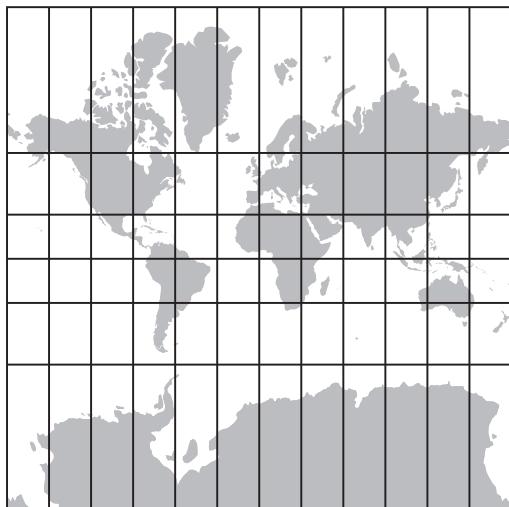
- Tableau Help:
<https://onlinehelp.tableau.com/current/pro/desktop/en-us/maps.html>
- QGIS: <https://qgis.org>
- ArcMap by Esri: <https://en.wikipedia.org/wiki/ArcMap>
- Natural Earth data: <http://naturalearthdata.com>



- Map projection is the process of transforming spherical longitude/latitude coordinates to planar x/y coordinates.
- It is a mathematical definition:
 $x = f_x(\text{lon}, \text{lat})$ and $y = f_y(\text{lon}, \text{lat})$
- Not possible without distorting the sphere.

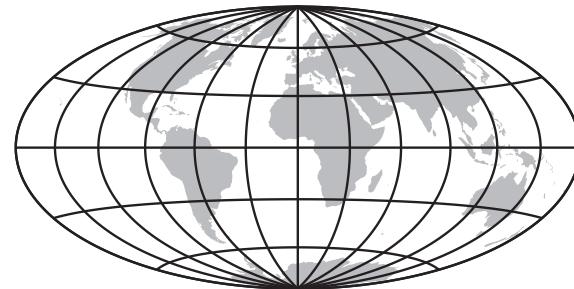


- The relative **area** of objects or **angles** are distorted.



Mercator projection

Example of an *angle-preserving* projection.
Area is hugely inflated towards the poles.
Useful for naval navigation, where bearings
are measured on a *map showing a small
section of the world*.

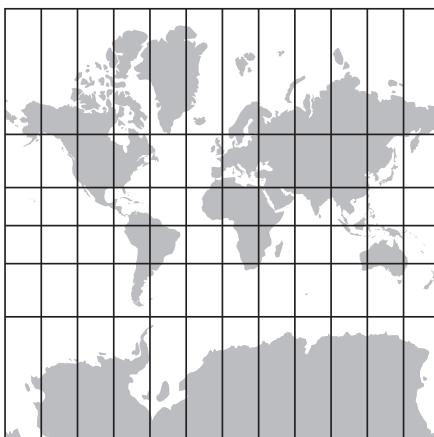


Hammer projection

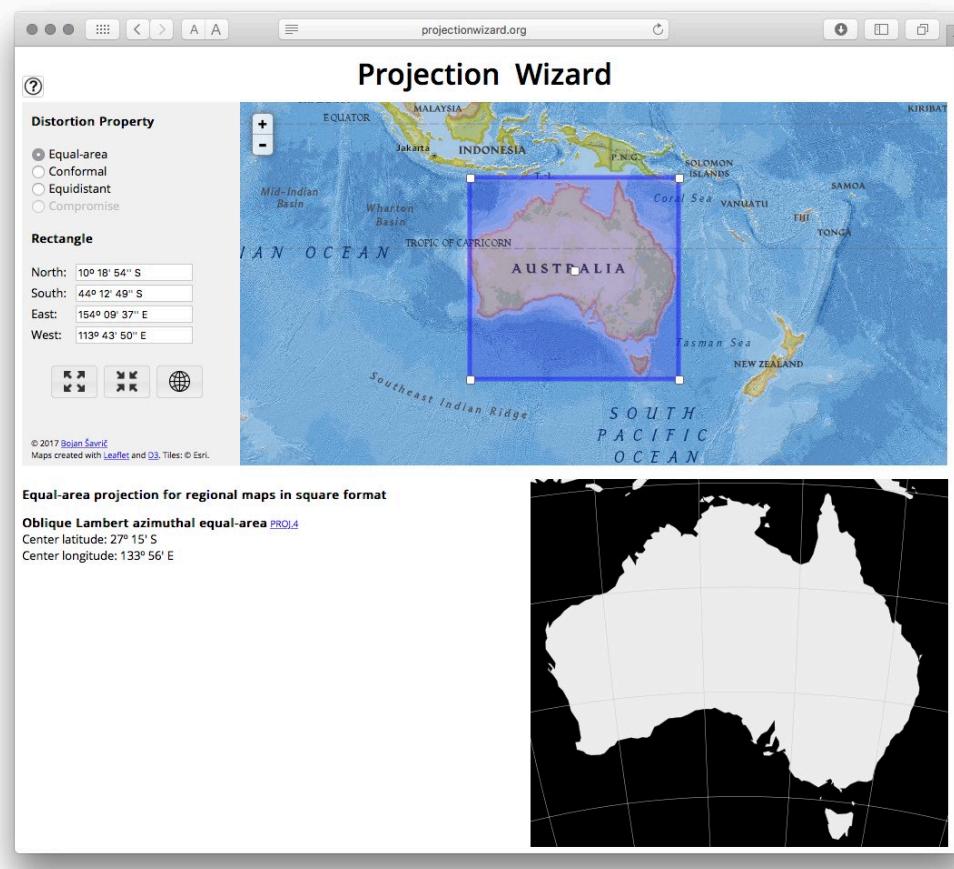
Example of an *area-preserving* projection.
Angles (and shapes) are increasingly
distorted towards the border of the map.
Useful for *world maps* when the size of areas
is compared.

Map Projections

- Mercator is a poor choice for world maps.
- Tableau uses Mercator as default.
- Google Maps showed Mercator until 2 August 2018 on world maps.
- To use other projections in Tableau:
 - Transform geospatial data to other projection with a Geographic Information System (GIS): QGIS (<https://qgis.org/>, free and open source) or ArcMap by Esri (commercial).
 - Load transformed data and trick Tableau to think the data is in Mercator coordinates.
 - For instructions, see
 - <https://community.tableau.com/people/sarah.battersby.0/blog/2017/05/12/working-with-projected-data-in-tableau-part-i-map-projection-basics> and
 - <https://community.tableau.com/people/sarah.battersby.0/blog/2017/05/12/working-with-projected-data-in-tableau-part-ii-data-manipulation>



- Use Projection Wizard to select a map projection
- <http://projectionwizard.org>



▪ What?

- Geographic points or regions with quantitative attribute per region

1 dot = 1 restaurant



▪ Why?

- Task: show spatial distribution, density.

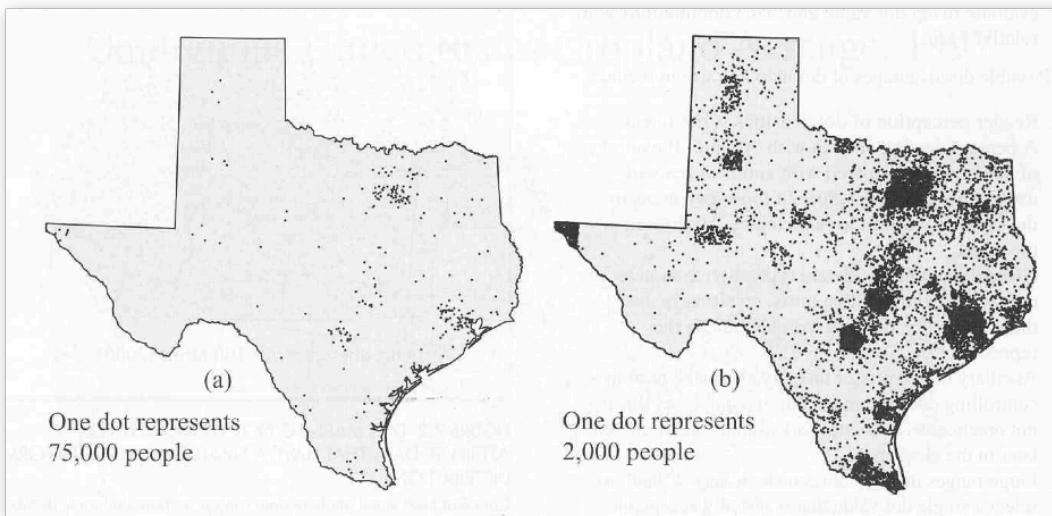
▪ How?

- Marks: points
one point represents n observations
- Channel: number of points
- Scalability: millions of points or hundreds of regions

1 dot = 1000 cows



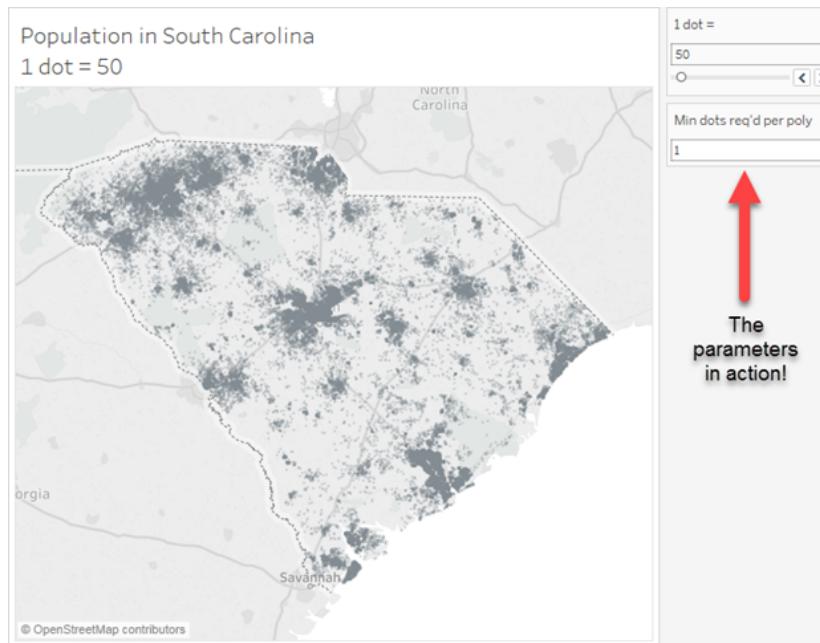
- Dot maps do not work well with strongly varying density
 - in map (a) dots are too sparse; no pattern in large areas of the map
 - in map (b) dots are too dense; dots form black areas



- Alternative to dot maps:
 - choropleth or bin map by counting points per area
 - convert to scalar field and use isocontours or colour mapping

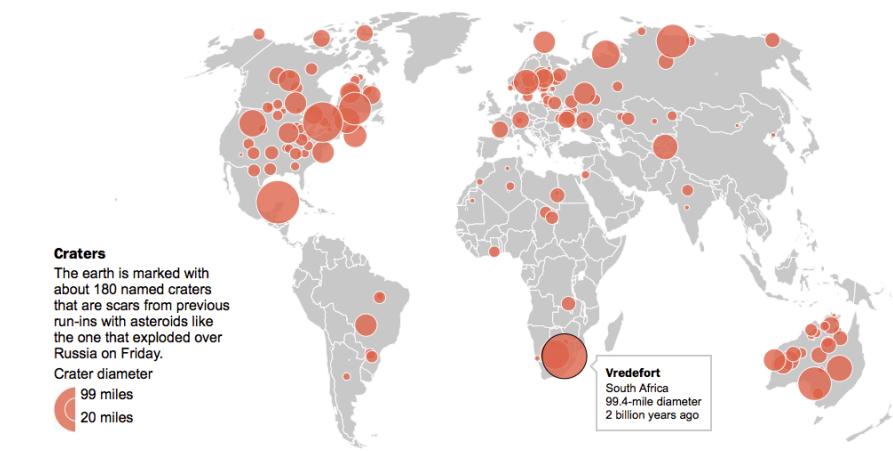
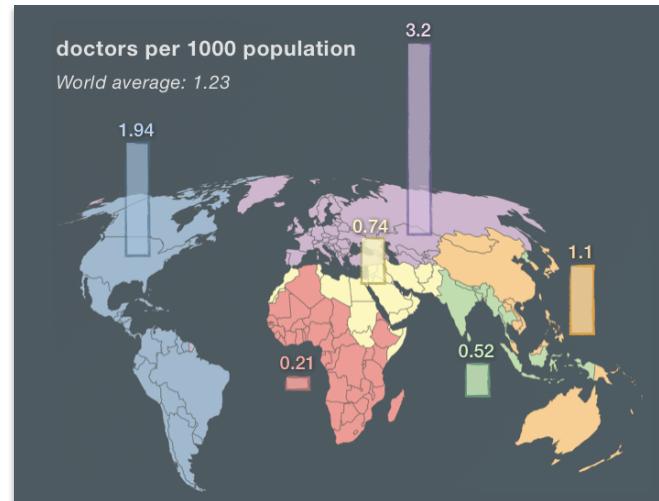
- Dot maps in Tableau:

<https://community.tableau.com/people/sarah.battersby.0/blog/2018/03/07/dot-density-maps-in-tableau-postgresql>



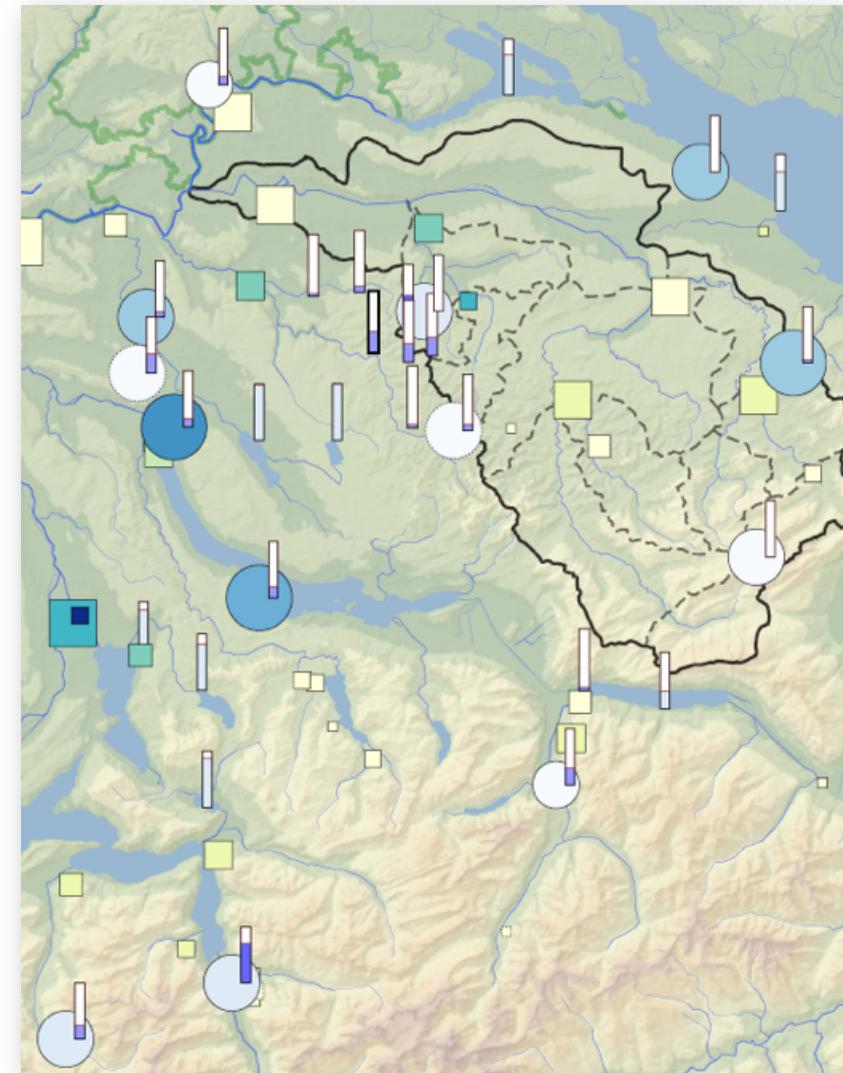
Proportional Symbol Map

- **What?**
 - Geographic points with quantitative attribute
- **Why?**
 - Task: show spatial distribution.
- **How?**
 - Marks: lines or areas
 - Channel: size (length, area, volume) or angle (for pie charts)
 - Scalability: dozens of points



Proportional Symbol Map

- Framed bar charts
- Area-proportional circles and squares

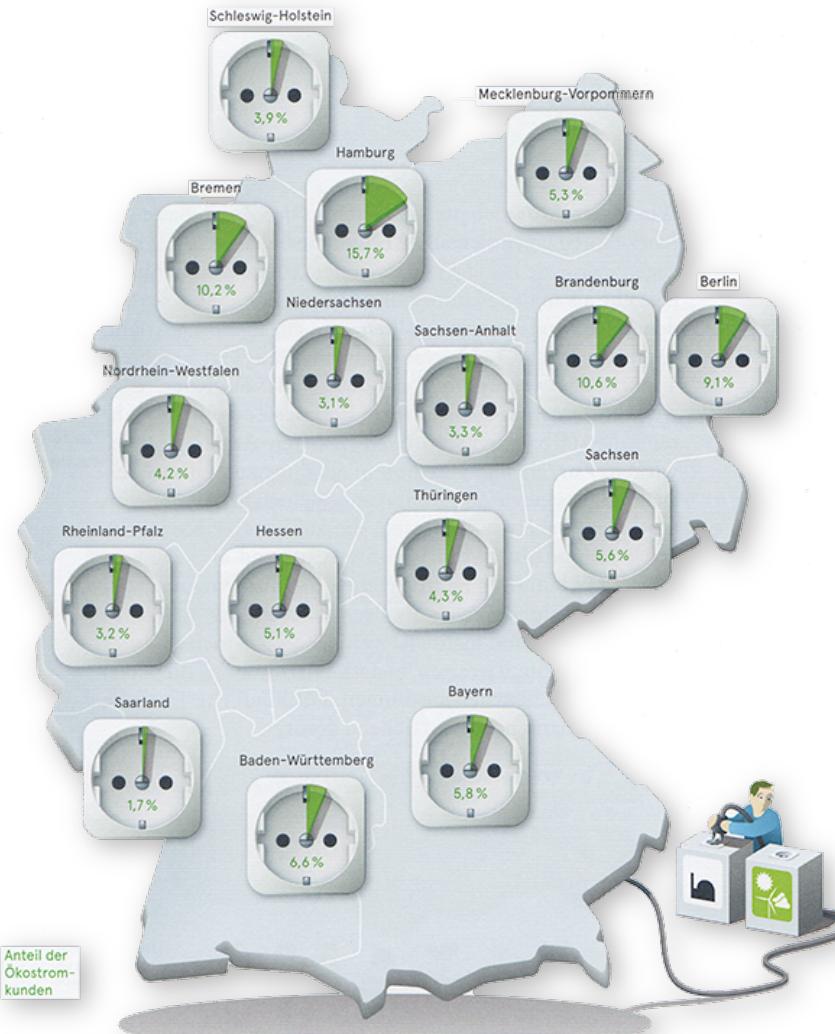


Proportional Symbol Map

- Pie charts

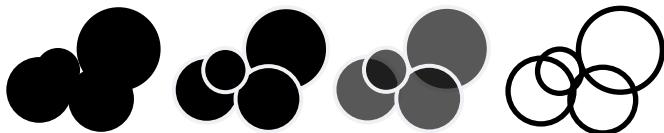
Percentage of alternative energy customers

Source: Stoltz, M. & Block, J., Deutschlandkarte, 2012, Zeit Magazin

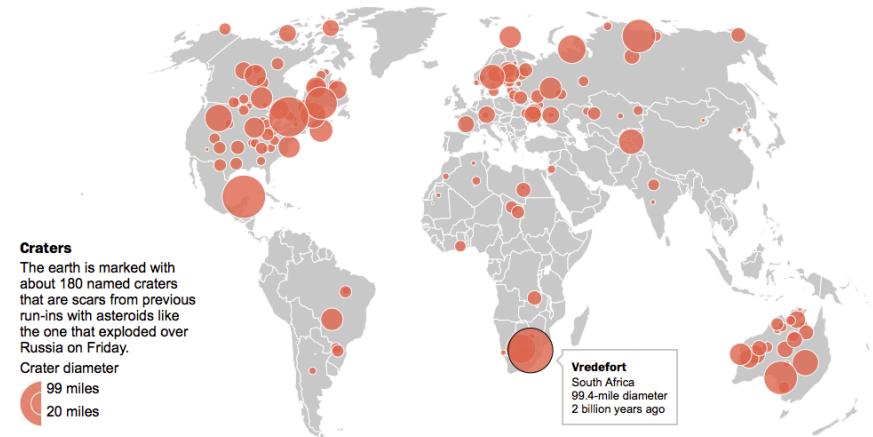
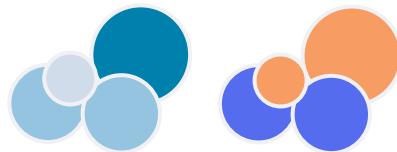


Design Principles for Proportional Symbol Maps

Reduce clutter with stroke and transparency



Can vary colour with same attribute or with a second attribute

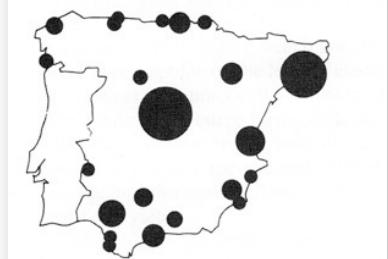


Symbol size

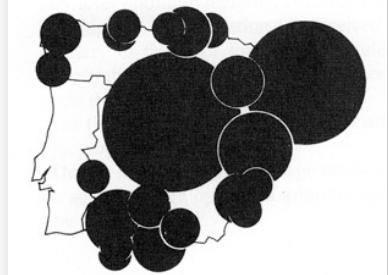
Too small



Good



Too large



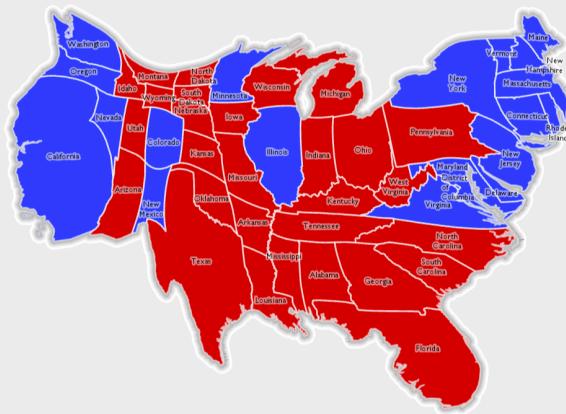
Source: The Washington Post,
<http://www.washingtonpost.com/wp-srv/special/world/russia-meteor/index.html>

- **What?**
 - Areas with quantitative attribute
- **Why?**
 - Task: identify, compare.
- **How?**
 - Marks: scaled areas
 - Channel: size of areas
 - Scalability: up to a few dozens



Population

Area Cartograms



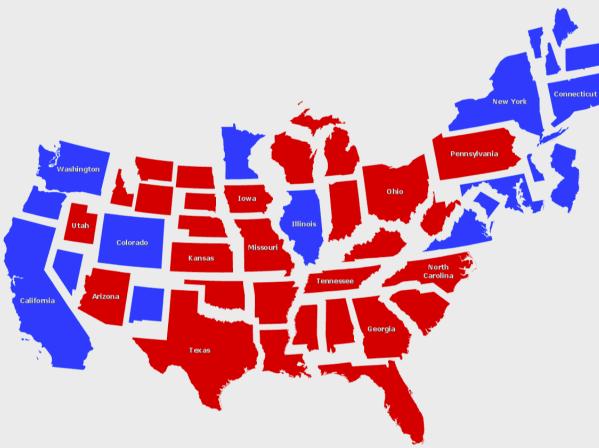
Contiguous cartogram

Examples:

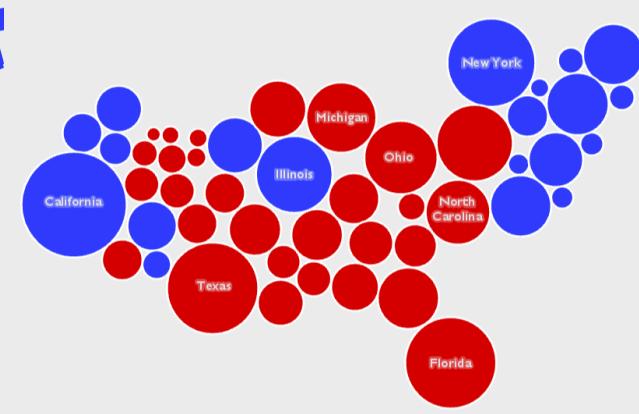
<https://worldmapper.org>

Software:

<http://scapetoad.choros.ch>



Non-contiguous cartogram



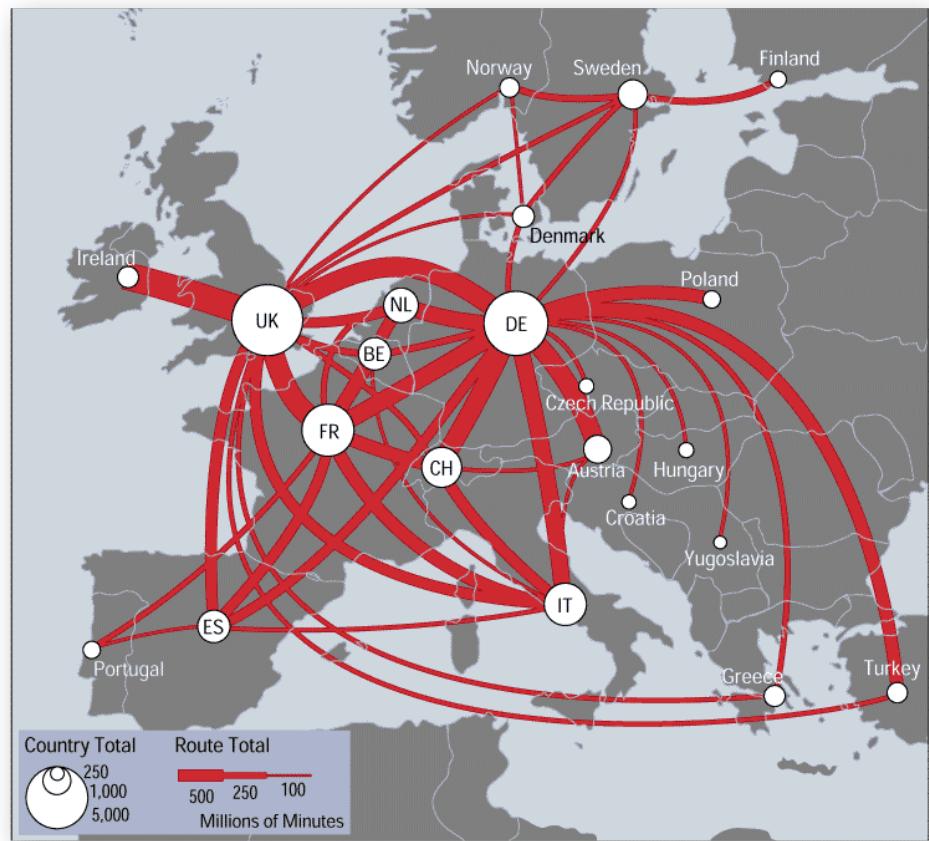
Dorling cartogram

D3 example:

[http://mbostock.github.io/protovis/
ex/cartogram.html](http://mbostock.github.io/protovis/ex/cartogram.html)

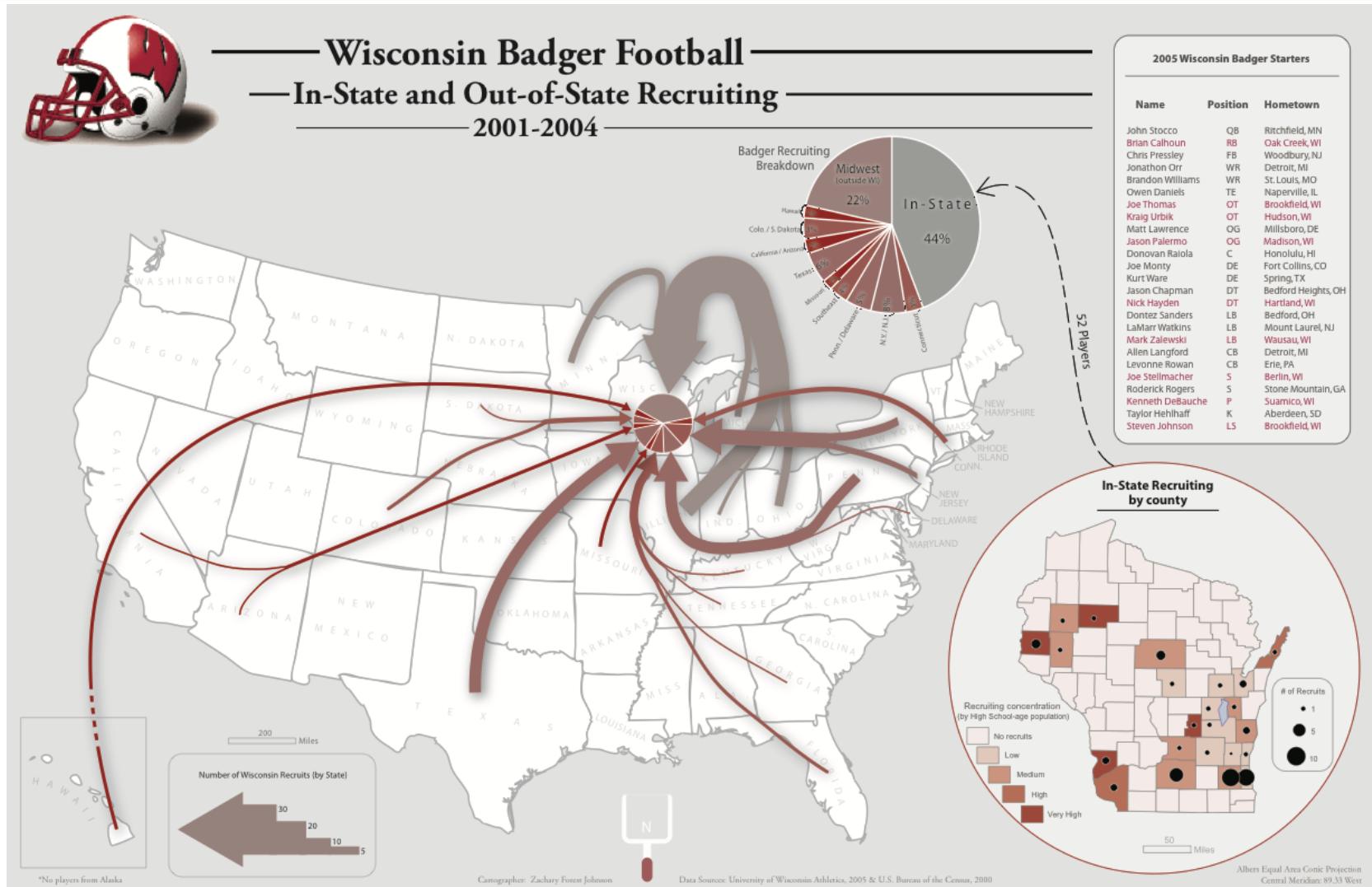
Origin-destination Flow maps

- **What?**
 - Geographic flow in network
- **Why?**
 - Show flows between origin and destination locations; geometry of flows is unknown or irrelevant. Task: discover connections.
- **How?**
 - Marks: straight or curved lines
 - Channel: size (width) for quantity, hue for qualitative data
 - Scalability: up to 50 or 100 flows



Telecommunication

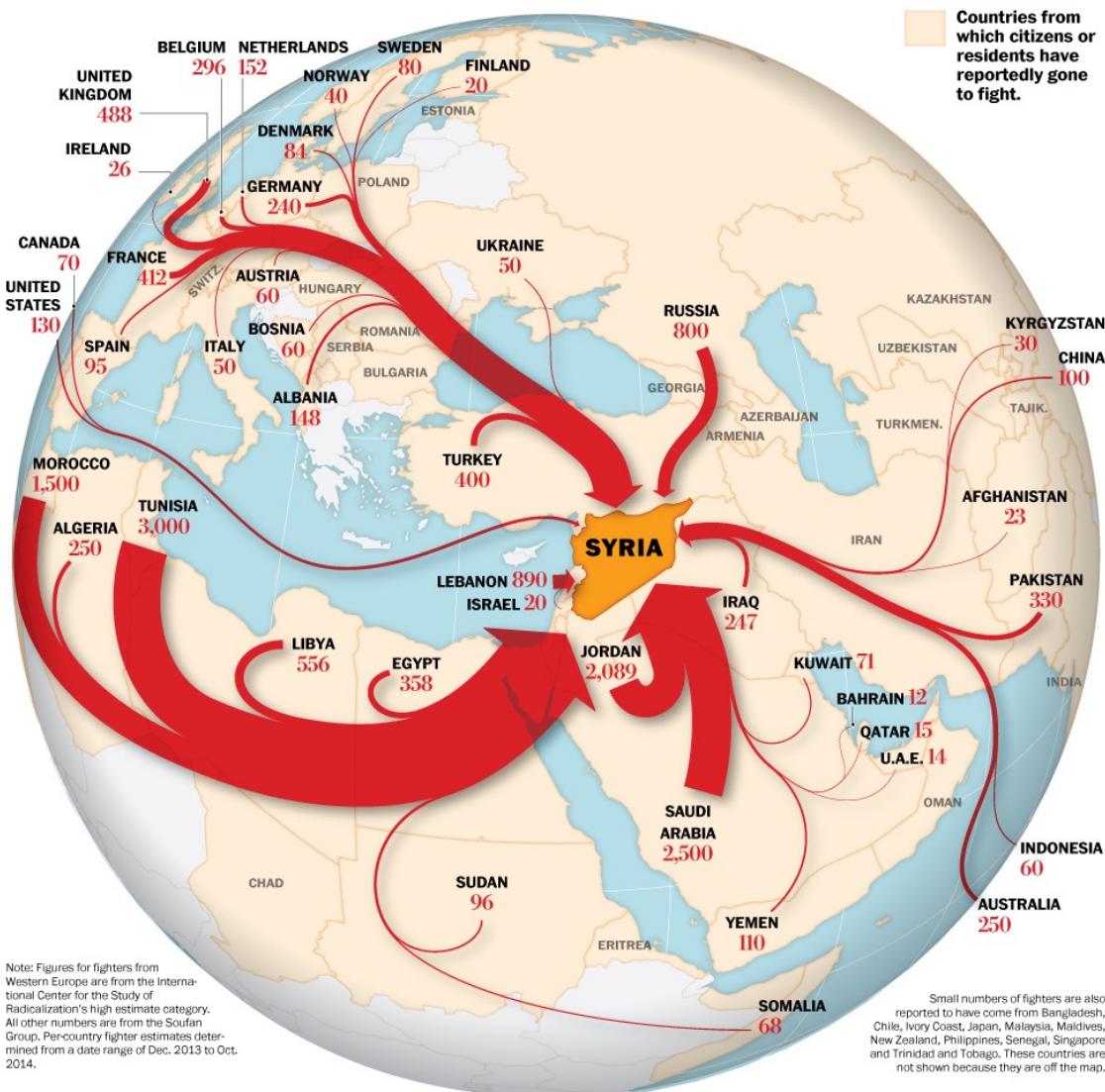
Origin-destination Flow maps



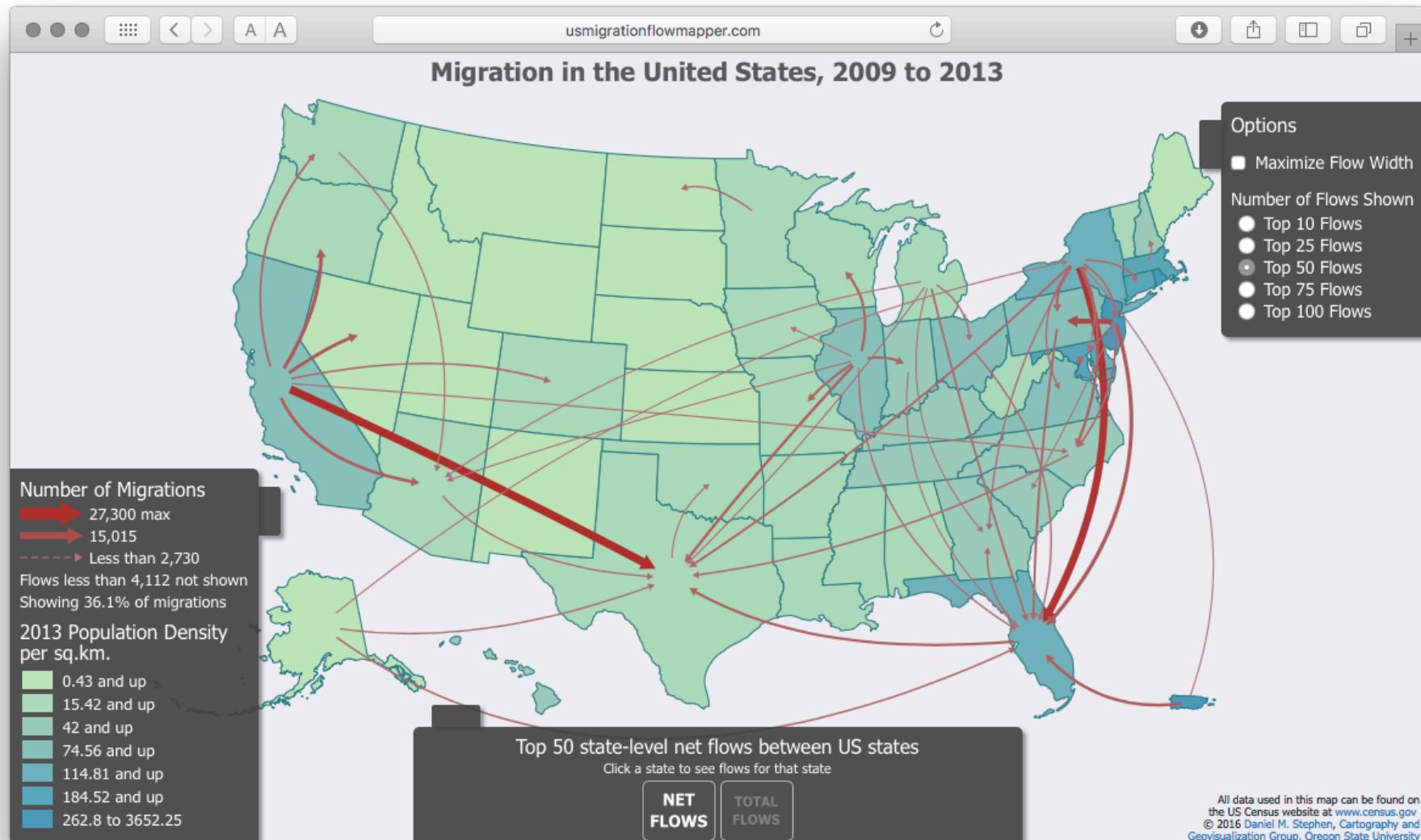
Origin-destination Flow maps

Foreign Fighters
Flow to Syria

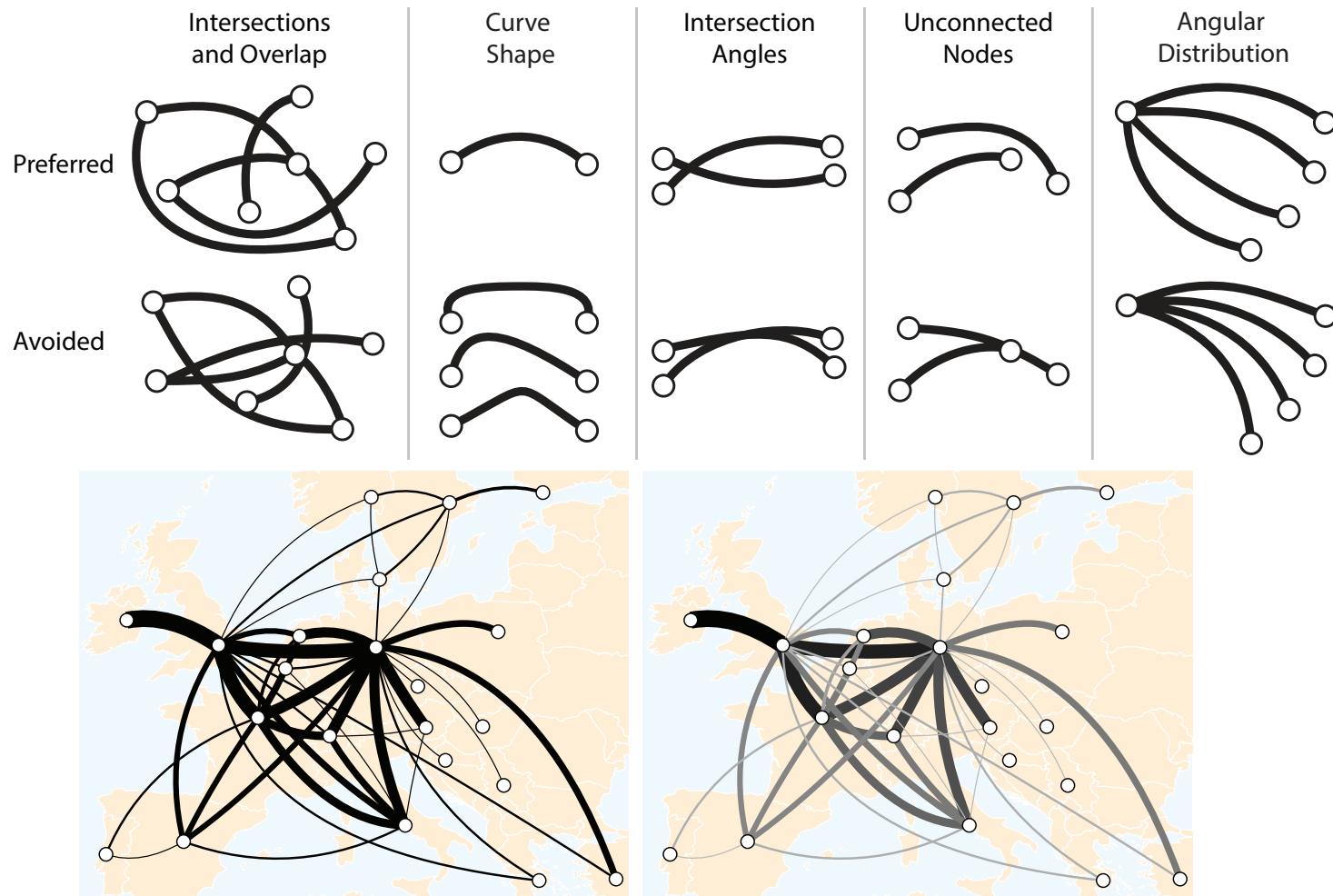
Washington Post
October 2014



Origin-destination Flow Maps



Design Principles for Origin-destination Flow Maps



Source: Jenny et al. (2018). Design principles for origin-destination flow maps. *Cartography and Geographic Information Science*.
http://berniejenny.info/pdf/2017_Jenny_etal_DesignPrinciplesForODFlowMaps.pdf

- **What?**
 - Geographic flow lines (e.g., taxi trajectories, migrating animals, airplanes, etc.)
- **Why?**
 - Task: discover connections, densities, temporal patterns.
- **How?**
 - Marks: lines
 - Channel: colour
 - 2D or 3D
 - Scalability: up to 100s of flows



Flow Maps with Path Geometry



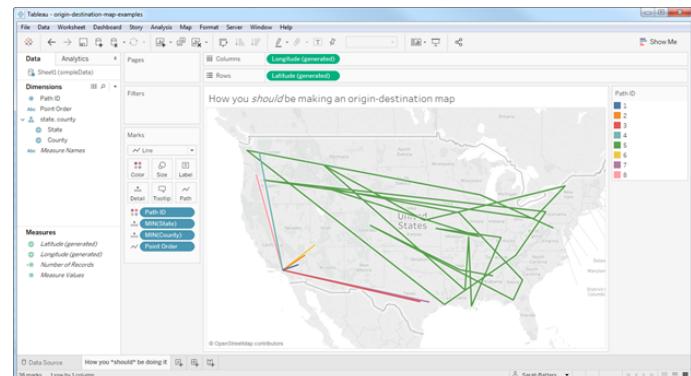
<http://mapdesign.icaci.org/2014/12/mapcarte-340365-airspace-the-invisible-infrastructure-by-nats-2014/>

<http://nats.aero/blog/2014/11/take-guided-tour-uk-skies/>

- Tableau

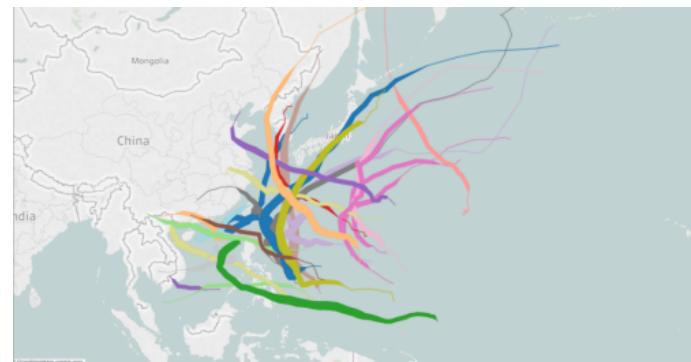
- Origin-destination flow maps

<https://community.tableau.com/people/sarah.battersby.0/blog/2018/01/12/origin-destination-maps-or-flow-maps>



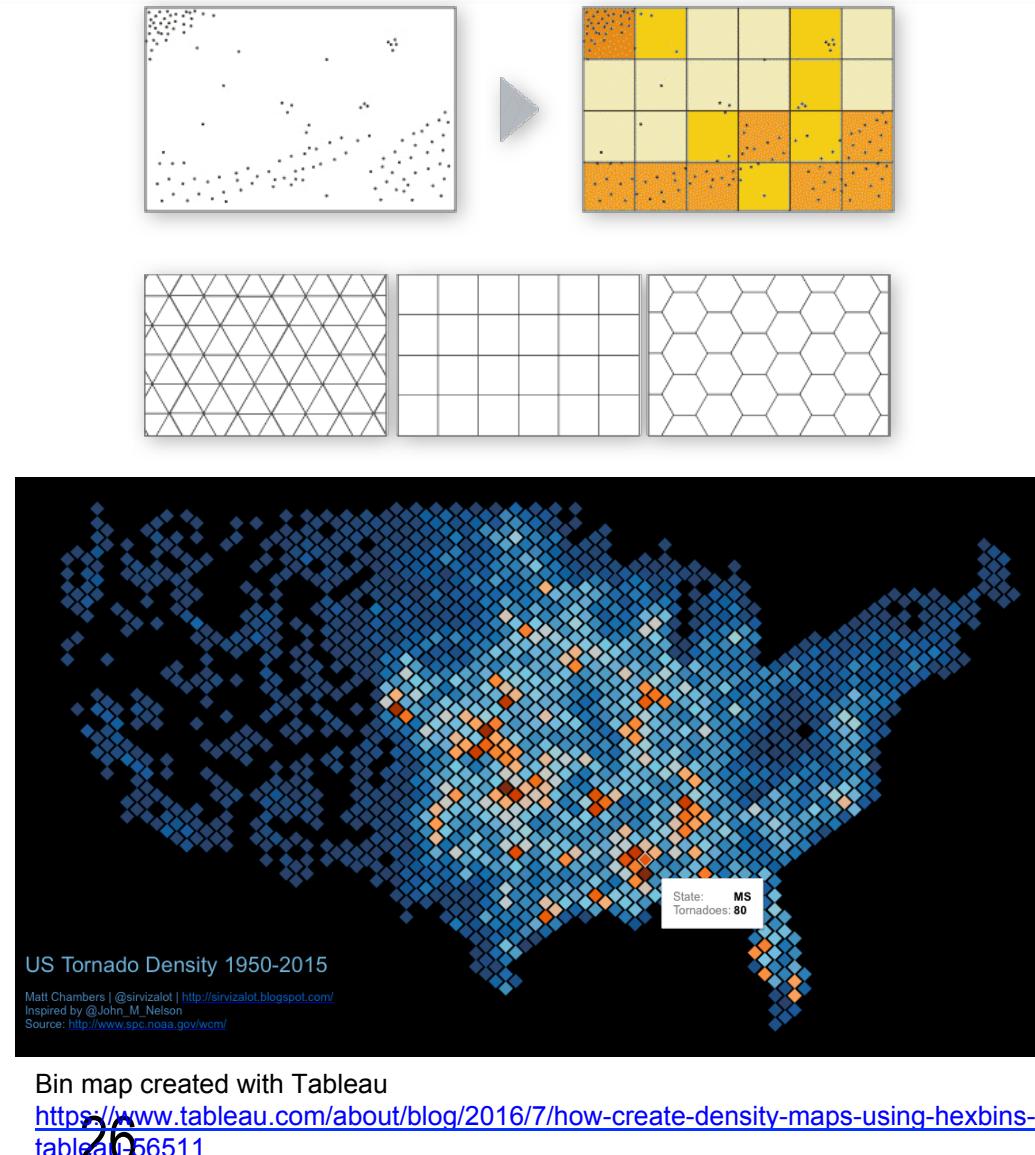
- Flow paths

https://onlinehelp.tableau.com/current/pro/desktop/en-us/maps_howto_flow.html



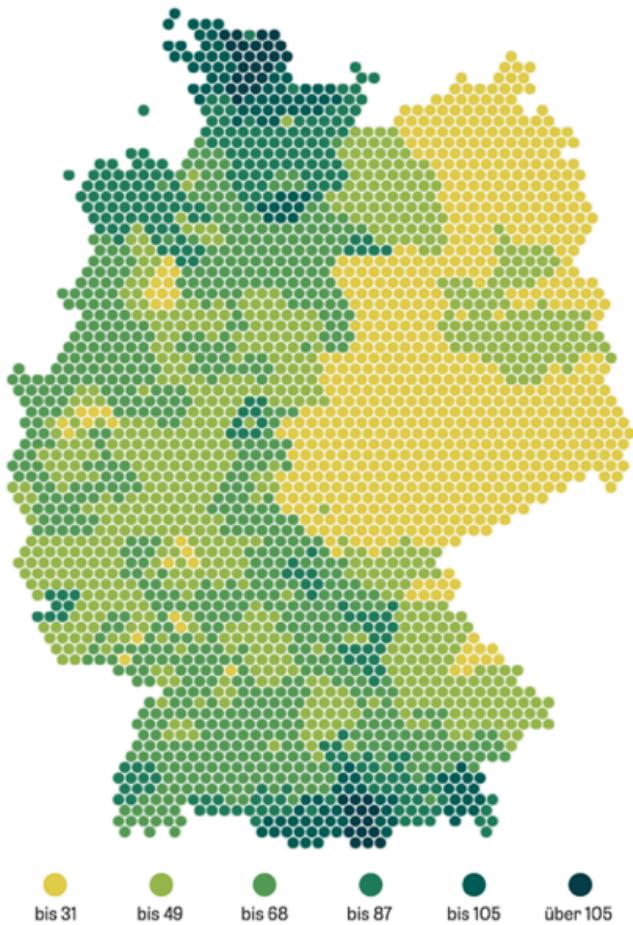
Bin maps

- **What?**
 - Geographic points
- **Why?**
 - Task: find correlation, trends, outliers.
- **How?**
 - Marks: regular areas (triangles, squares, hexagons)
 - Channel: Luminance for quantitative attribute (also hue)
 - Scalability: millions of points



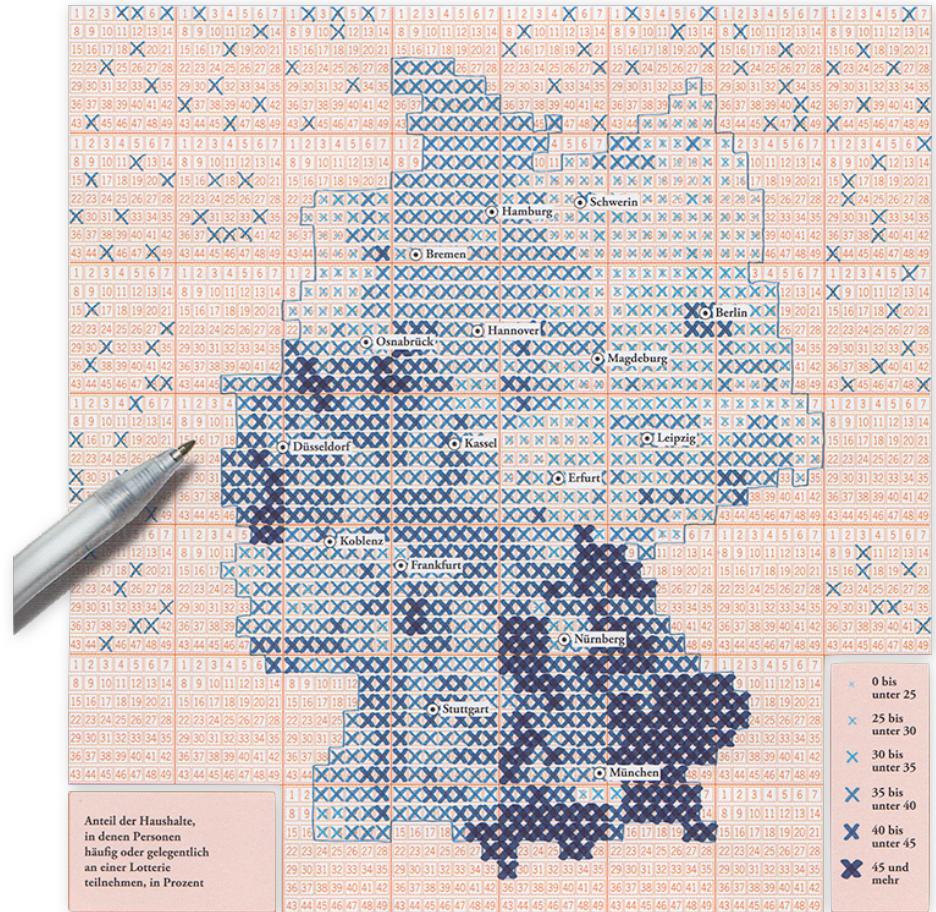
Bin maps

Camper vans per 10,000 people, 2014

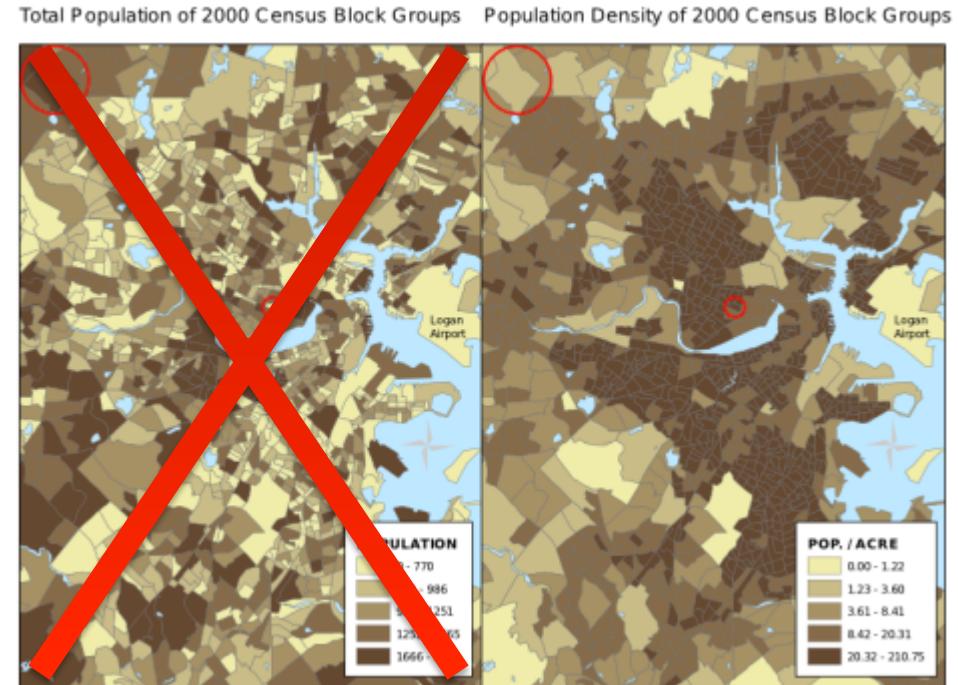


Totals should be normalised when correlated with population.

Households with lottery players
(class limits at 25, 30, 35, 40, and 45 percent)



- **What?**
 - Geographic region data
 - Quantitative attribute per region
- **Why?**
 - Task: find correlation, trends, outliers.
- **How?**
 - Marks: geographic regions
 - Channel: Luminance for quantitative attribute (also hue)
 - Scalability: hundreds of regions

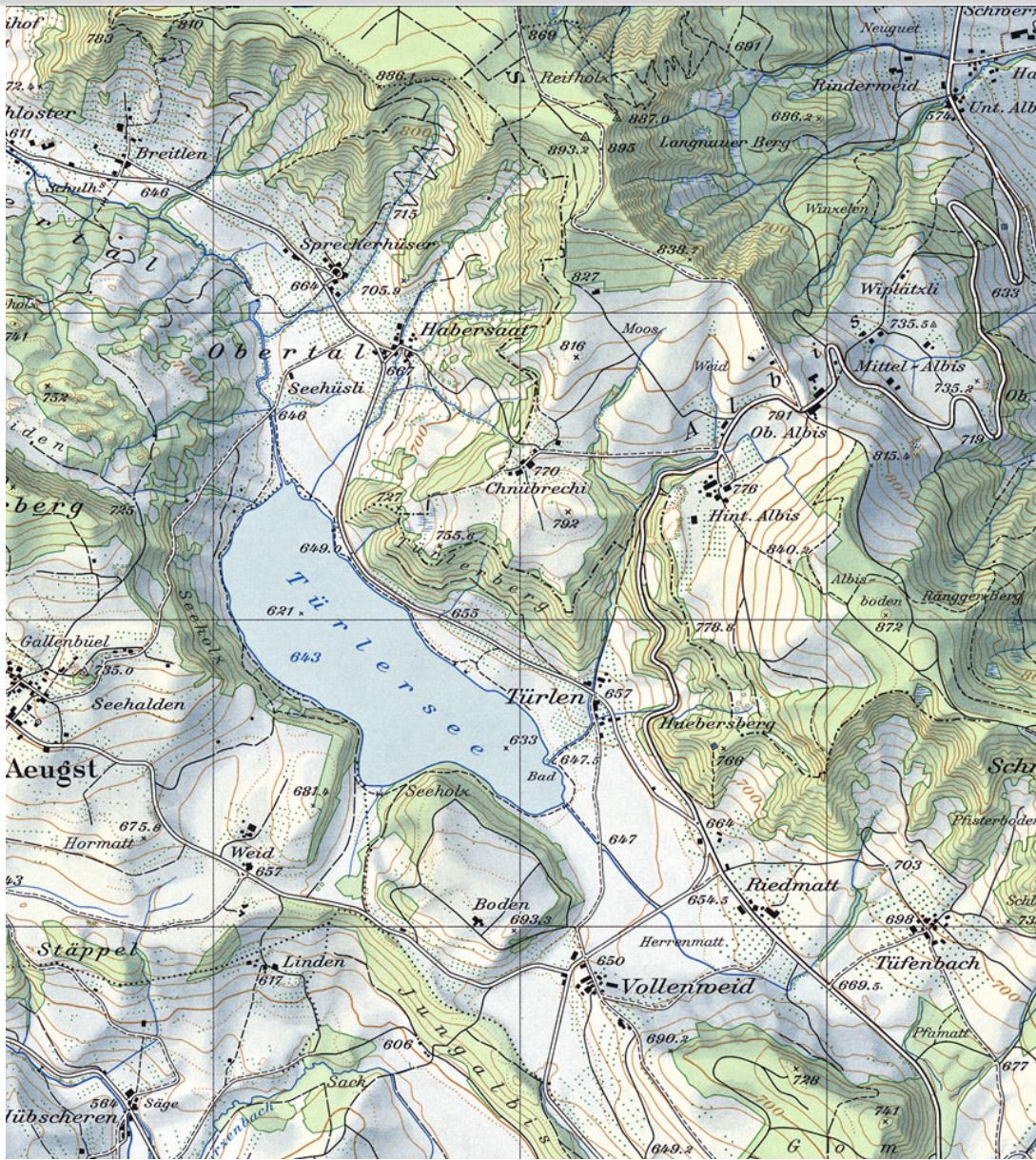


https://en.wikipedia.org/wiki/Choropleth_map

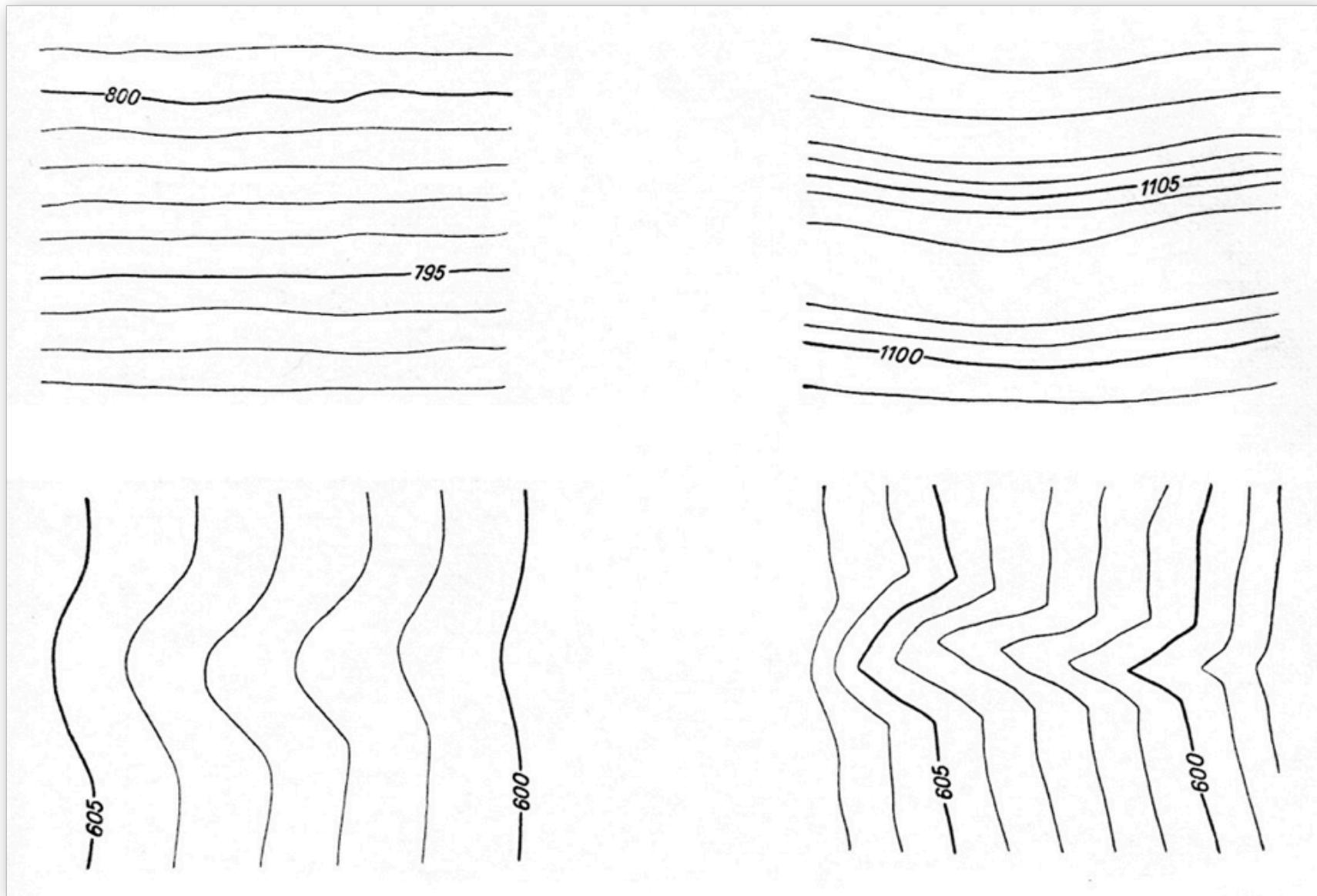
Important: Normalise total counts!
See week 1 lecture.

Scalar fields: isocontours

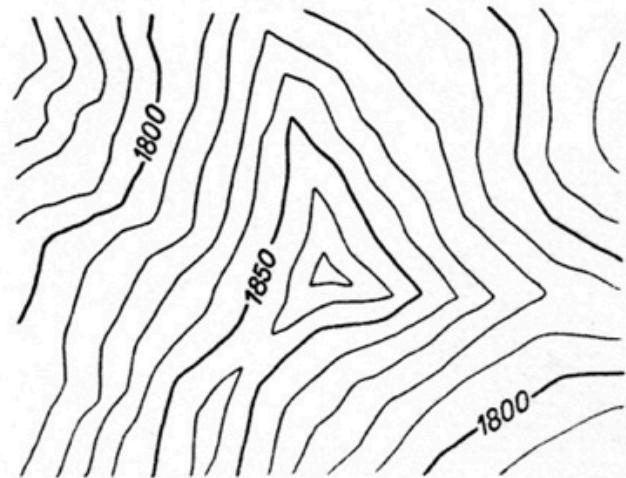
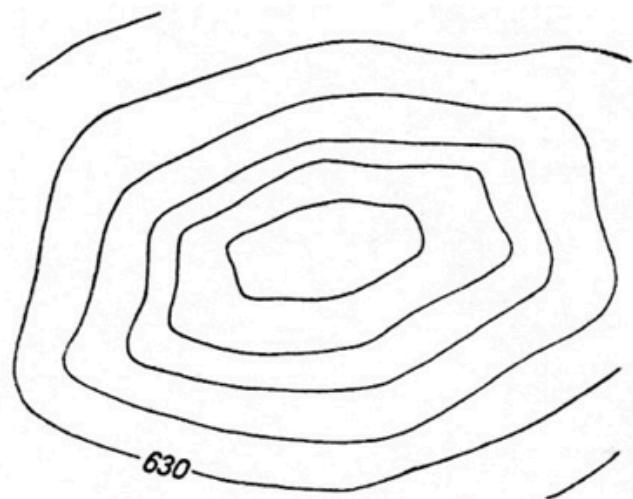
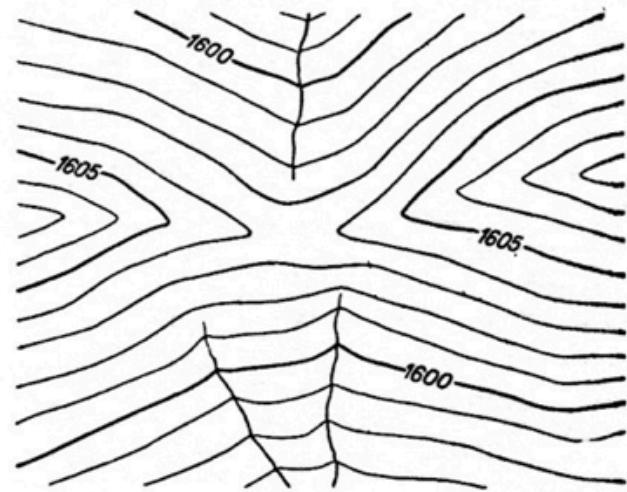
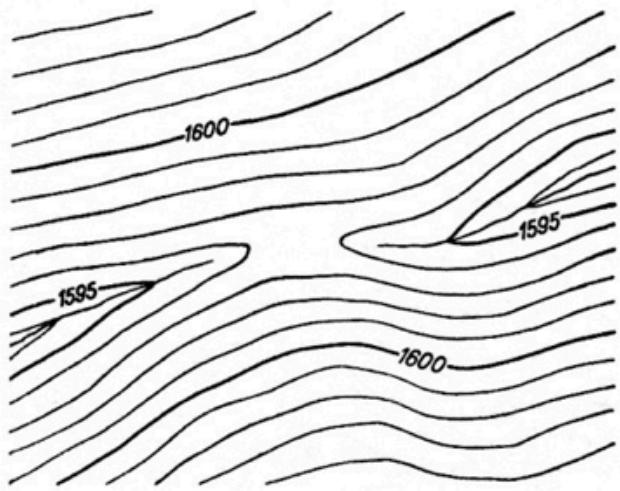
- **What?**
 - Geographic map
 - Scalar field (elevation or other data)
- **Why?**
 - Task: find maxima, areas of change and other features relative to geometry
- **How?**
 - Marks: isocontours show level-sets in field
 - Scalability: dozens of contour lines



Isocontours



Isocontours



Isocontours: terminology

Isocontours = contour lines = contours

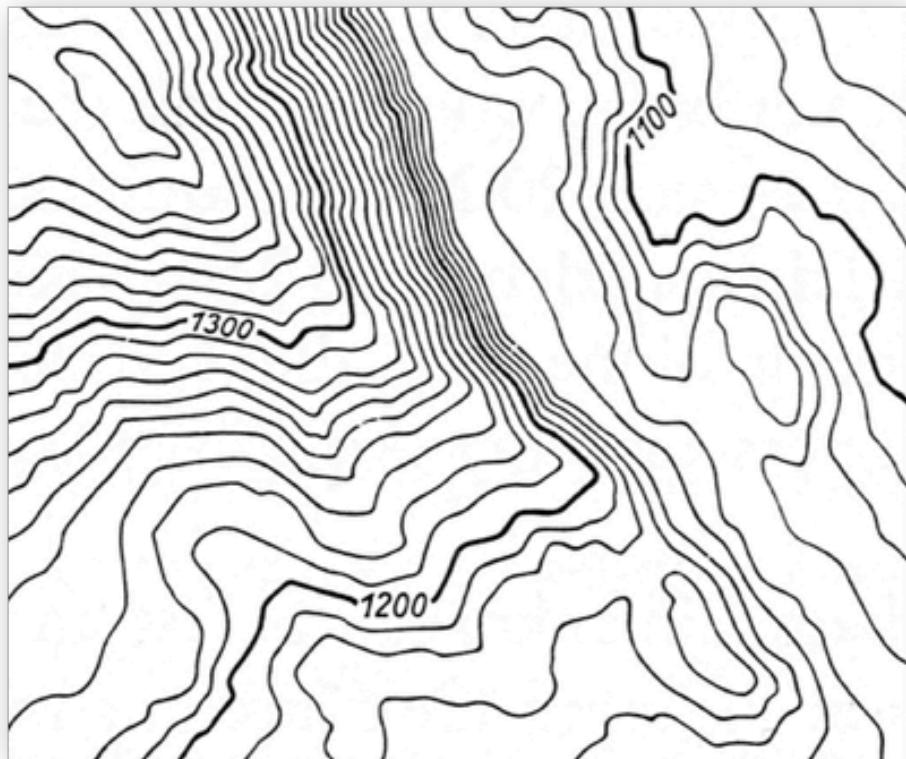


Intermediate contour

Index contour: thicker and labeled

Contour interval (here 20 meters)

Isocontours: contour interval



Small contour interval: more information and details,
contours too dense in steep areas



Appropriate contour interval

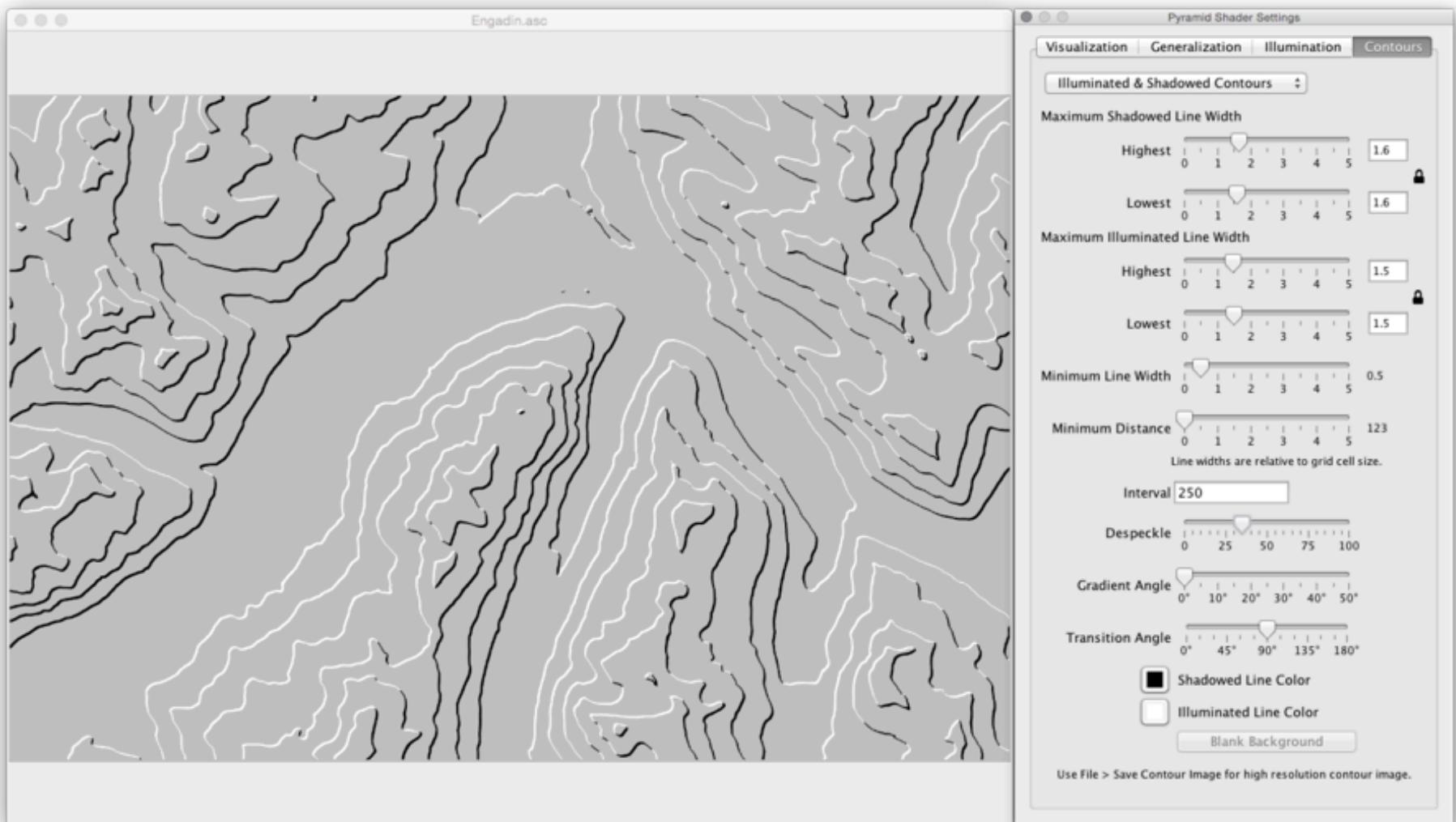


Isocontours: interval

- Equal intervals: vertical distance between regular contours needs to be constant. Irregular systems would be confusing.
- “Round” numbers that are simple to add (e.g., 5, 10, 20, 25, 50, 100, etc.)
- Choice based on distance between contours: map scale, type of terrain (maximum slope)



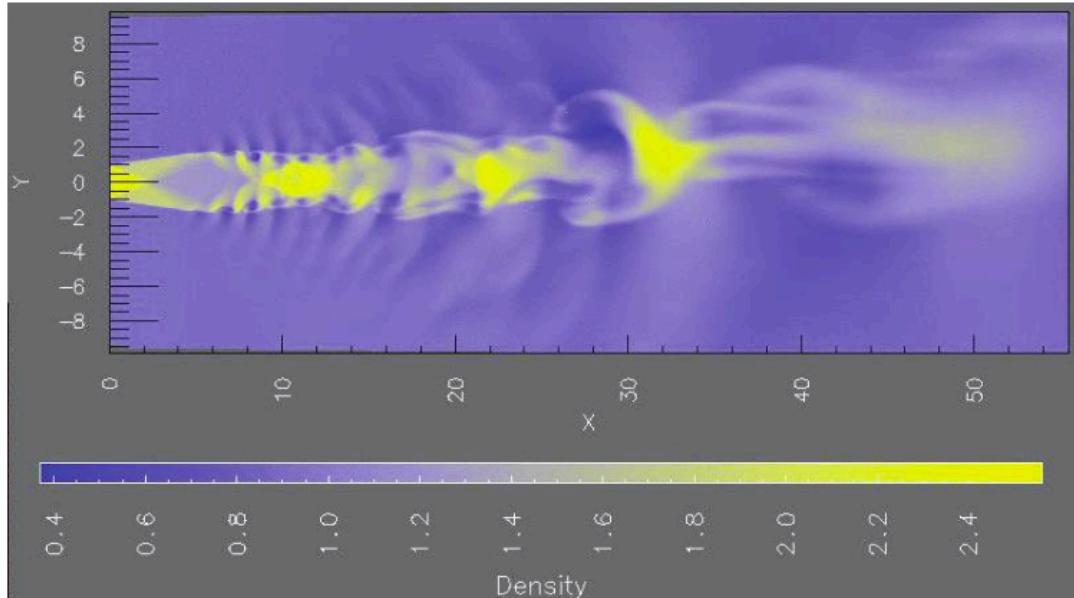
Illuminated contours



Pyramid Shader: <http://terrainercartography.com/PyramidShader/>
35

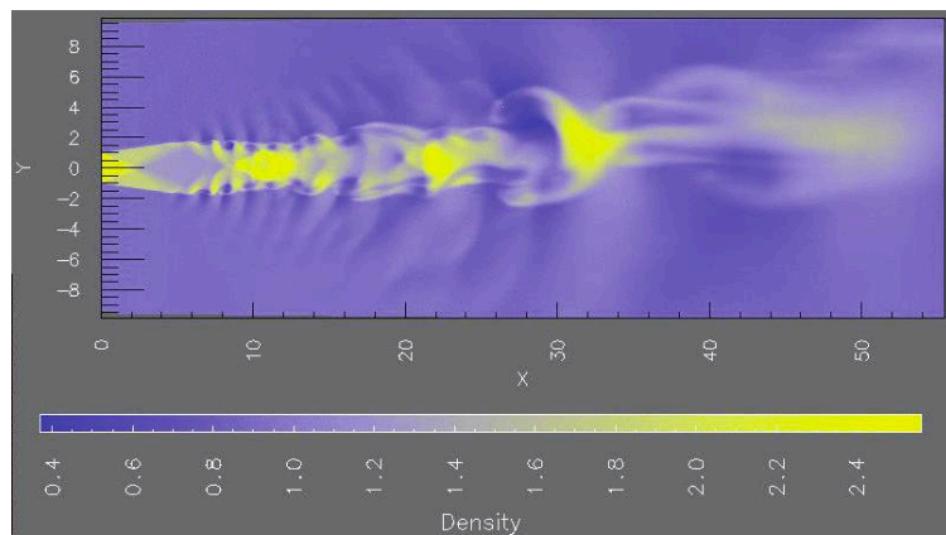
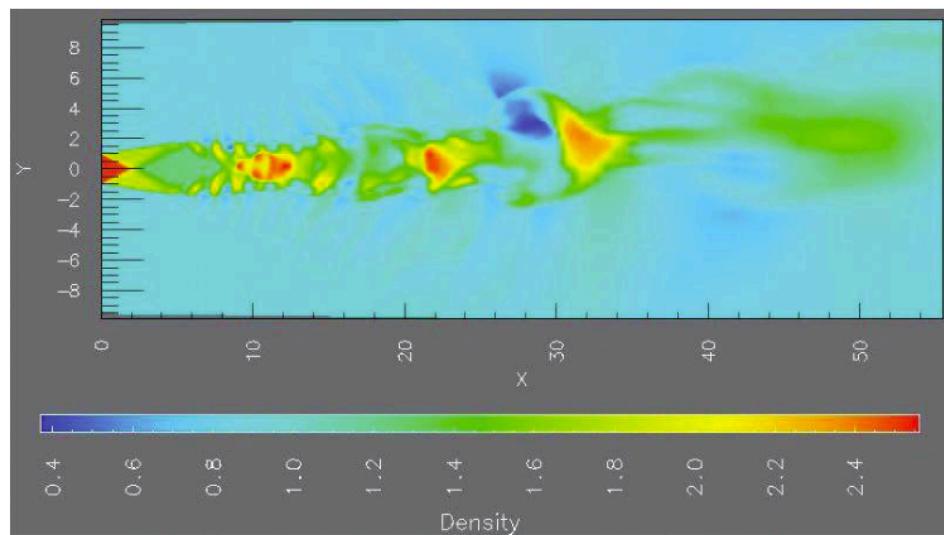
Scalar field: Colour mapping

- **What?**
 - Scalar field
- **Why?**
 - Task: identify features
- **How?**
 - Marks: colour image,
 - Mapping of scalar field attributes to colour ramp



Scalar field: Colour mapping

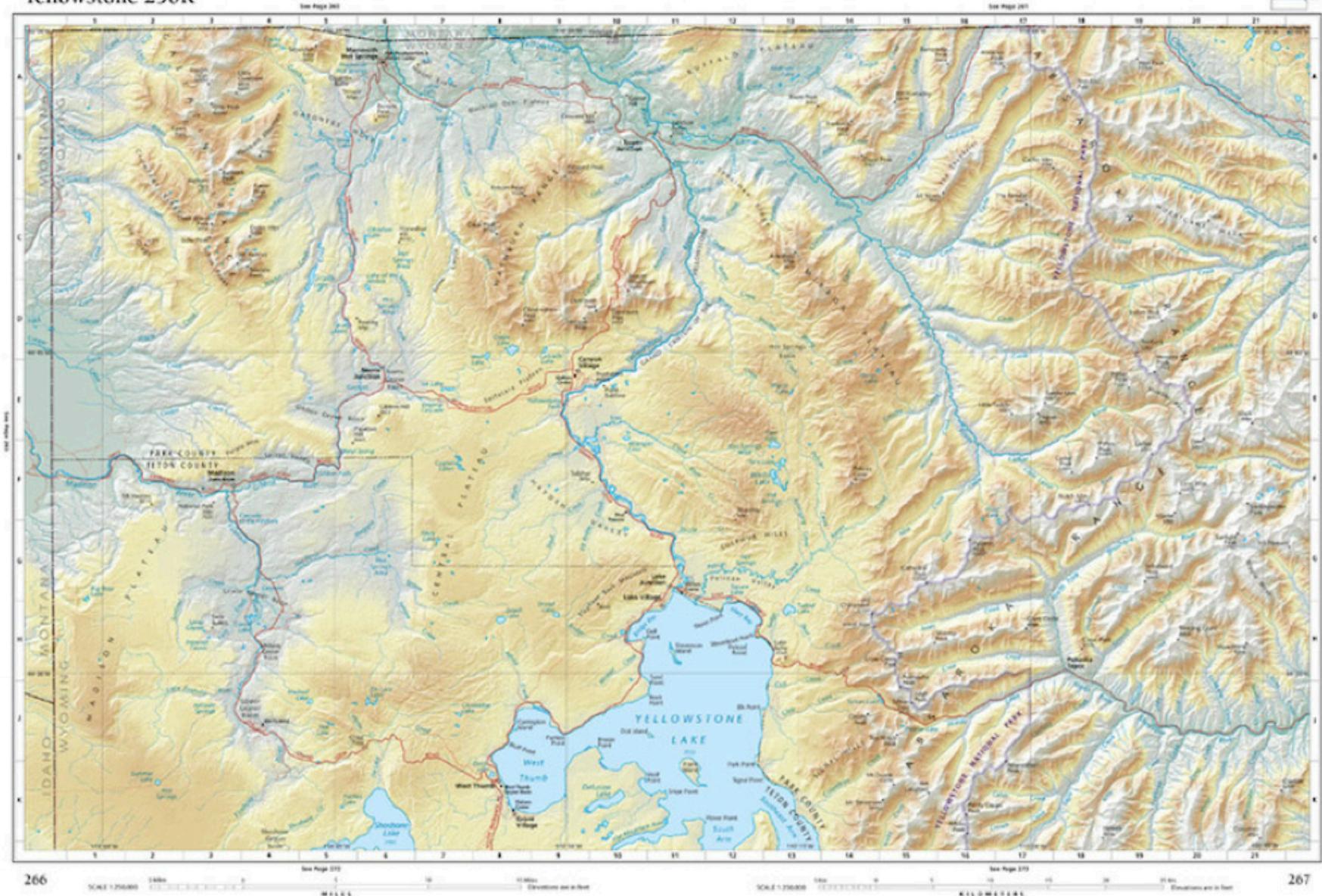
- Avoid rainbow colour map, better only two hues





Wikipedia's Hypsometric Color Schema

Yellowstone 250K



266

SCALE 1:250,000
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 Miles
10 Kilometers
Distances are in feet

267

SCALE 1:250,000
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 Kilometers
Distances are in feet

© 2008 University of Oregon, Atlas of Yellowstone (in production)

Atlas of Yellowstone, University of Oregon Infographics Lab

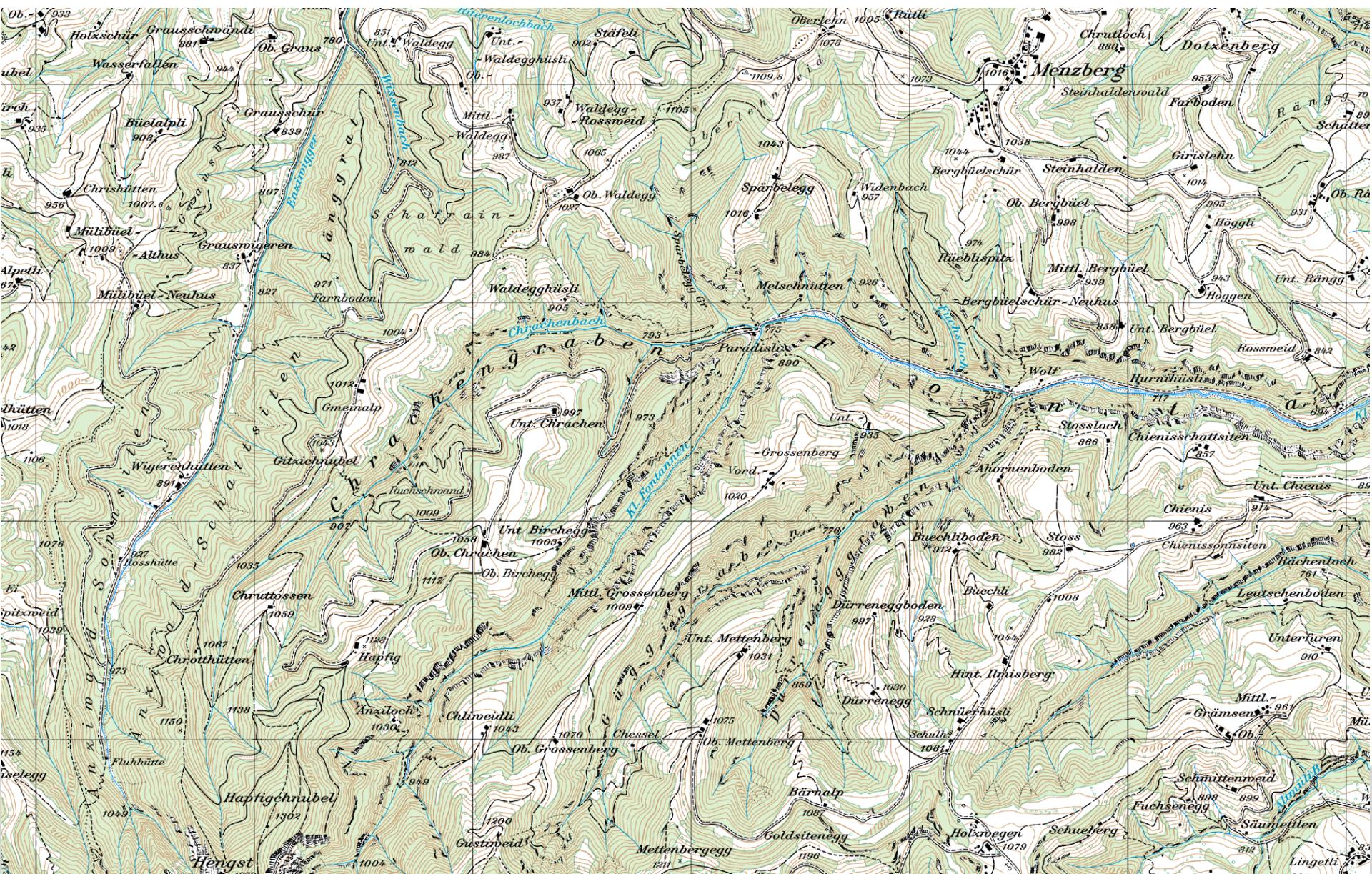
Shaded relief: a special case for terrain scalar field

- **What?**
 - Scalar field with elevation
- **Why?**
 - Task: identify landforms
- **How?**
 - Marks: greyscale image

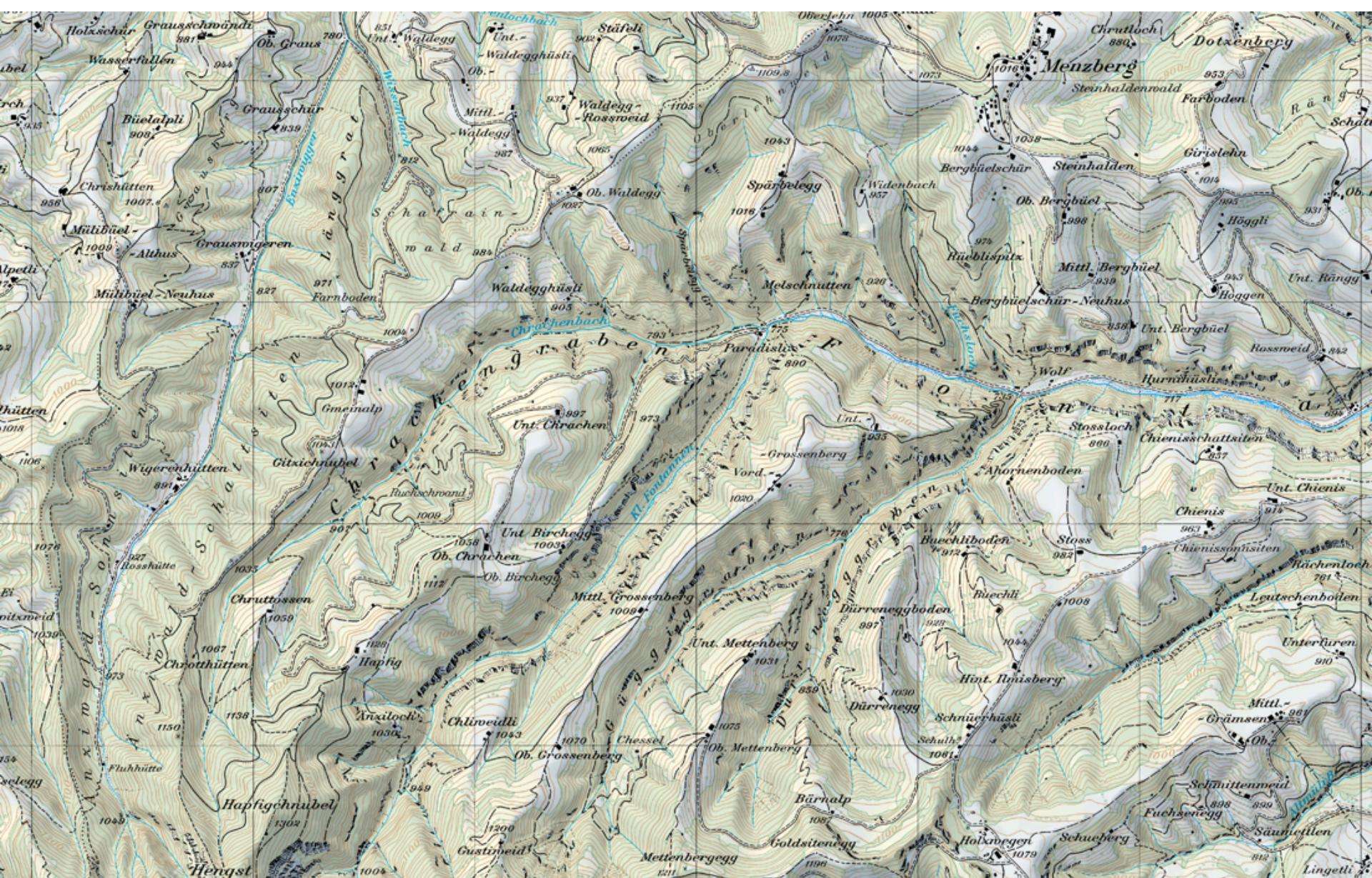


Manual relief shading. Source:
<http://shadedreliefarchive.com>

Shaded relief



Shaded relief



Shaded relief: top-left illumination



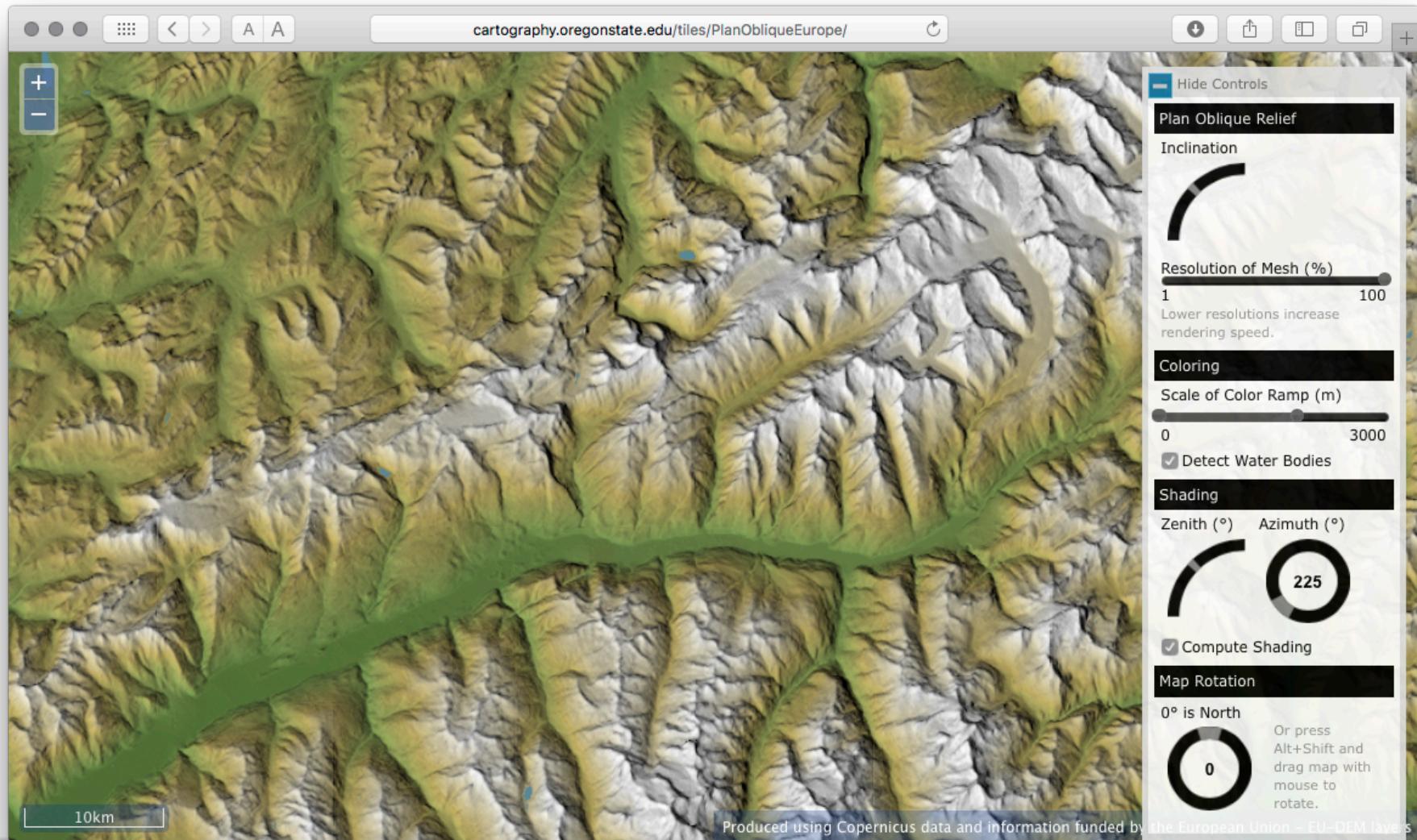
Shaded relief: top-left illumination



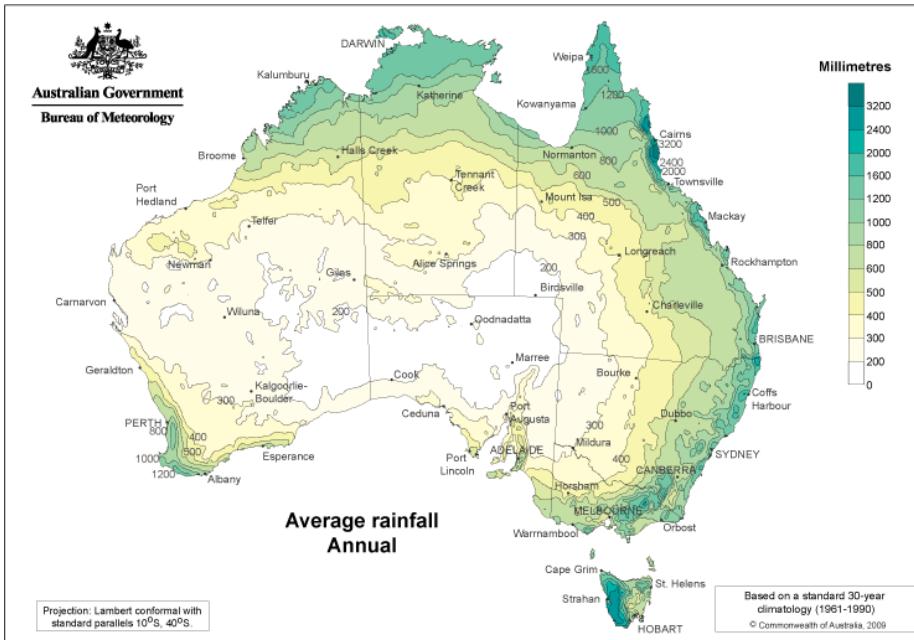
Shaded relief

- Effective visual impression, but reader cannot extract scalar field values.
- Illumination from top-left to avoid inverted terrain effect
- Computed from scalar field (terrain model) with illumination model
- More information
 - www.reliefshading.com
 - www.shadedrelief.com
 - www.shadedreliefarchive.com (manual relief shading art)

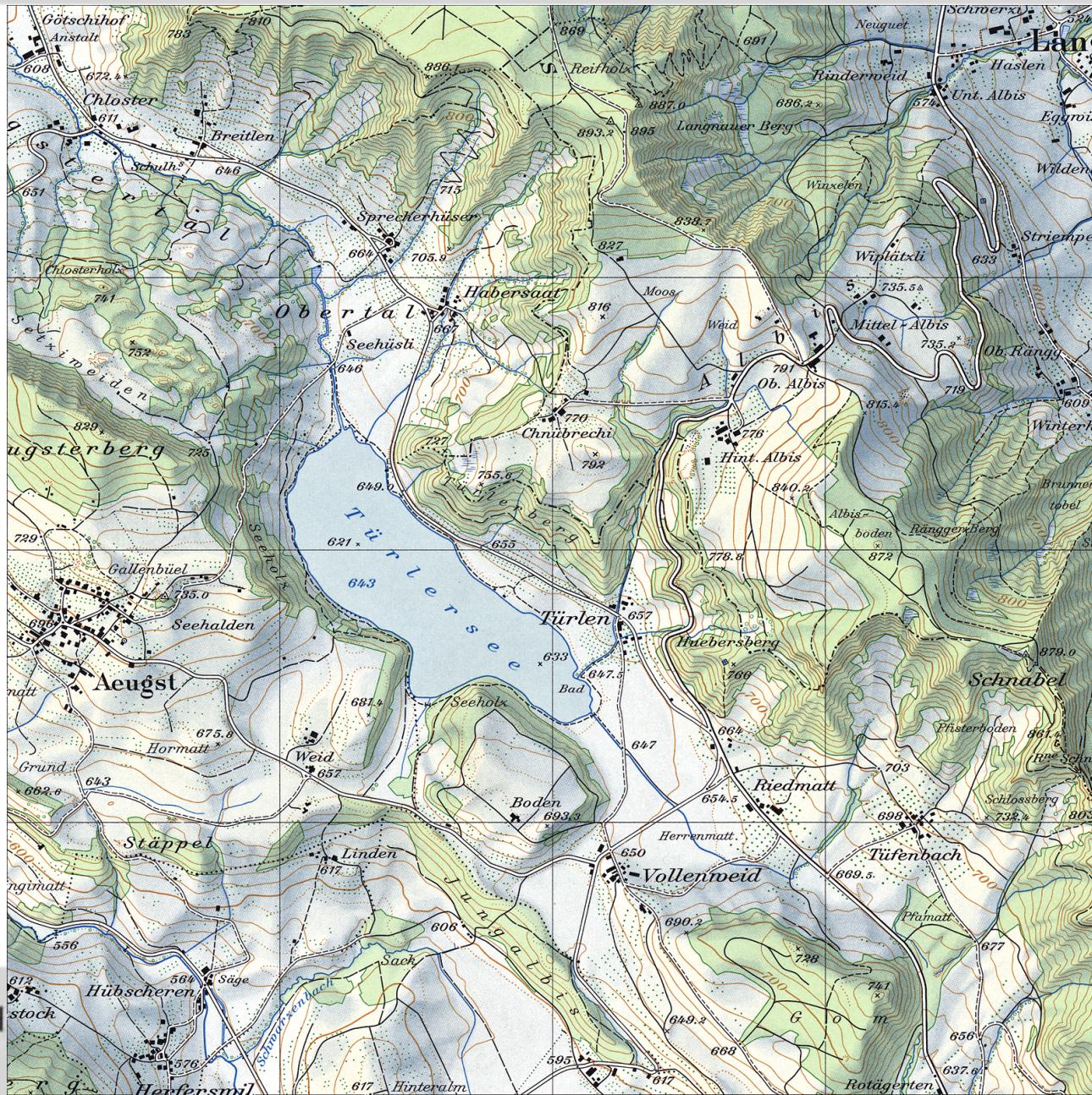
Shaded Relief and Colour



Isocontours and Colour



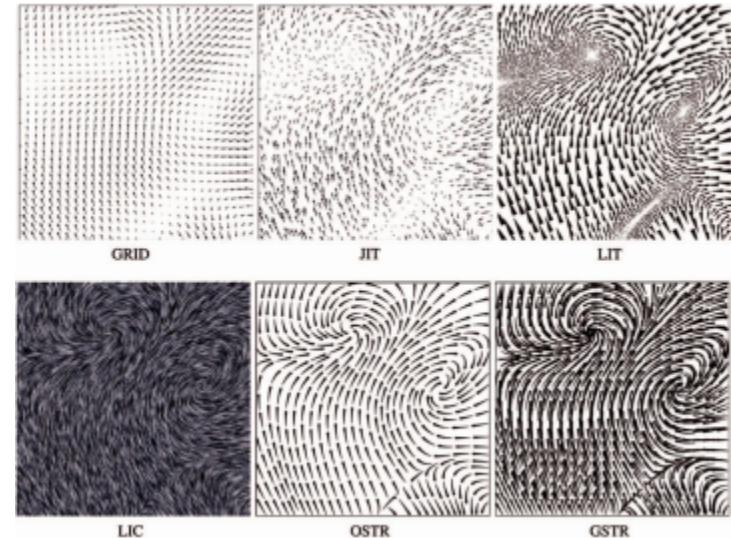
Isocontours and Shaded Relief



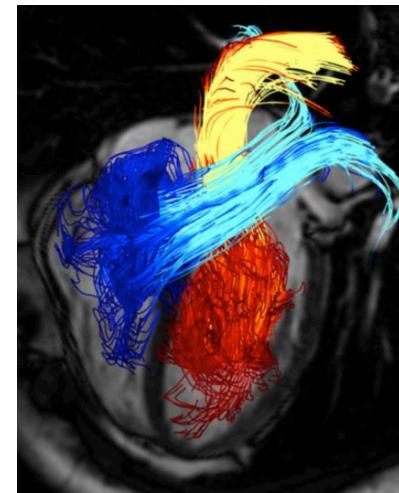
Comparing contours, shaded relief and colour mapping

	+	-
Contour lines	values can be extracted	difficult to read, difficult to extract overview, problematic with very steep and very flat sections
Shaded relief	small details and large forms are both easy to read	only graphical impression, no absolute values can be extracted
Colour mapping	good for showing overview	only approximate values can be extracted. On maps: commonly used green colour for lower areas can be mistaken for landcover.

- **What?**
 - 2D or 3D vector field
 - Geographic or other spatial features
 - Derived: flow lines
- **Why?**
 - Task: find features, query shape
- **How?**
 - Marks: derived lines
 - Channels: colour and opacity
 - Scalability:
millions of samples
represented by hundreds of
stream-lines



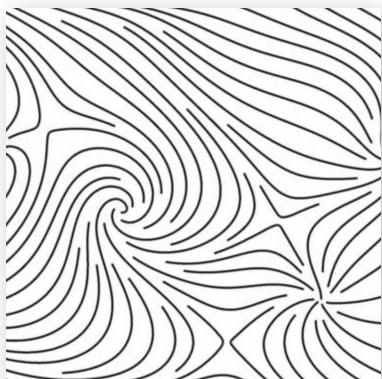
[Laidlaw, David H., et al. "Comparing 2D vector field visualization methods: A user study." *IEEE Transactions on Visualization and Computer Graphics* 11.1 (2005): 59-70.]



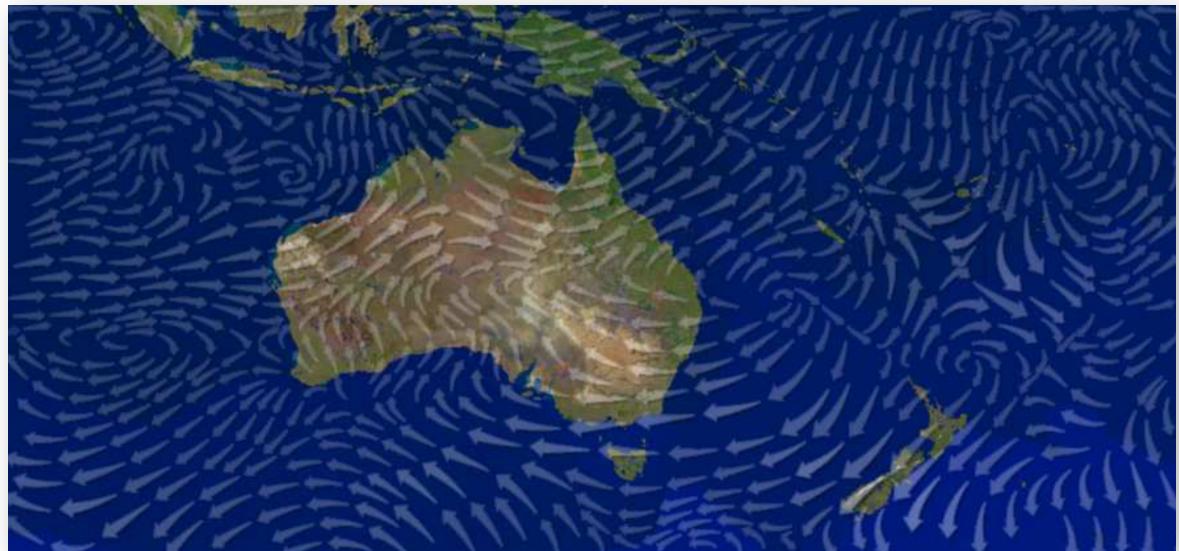
Vector Fields: Streamline placement



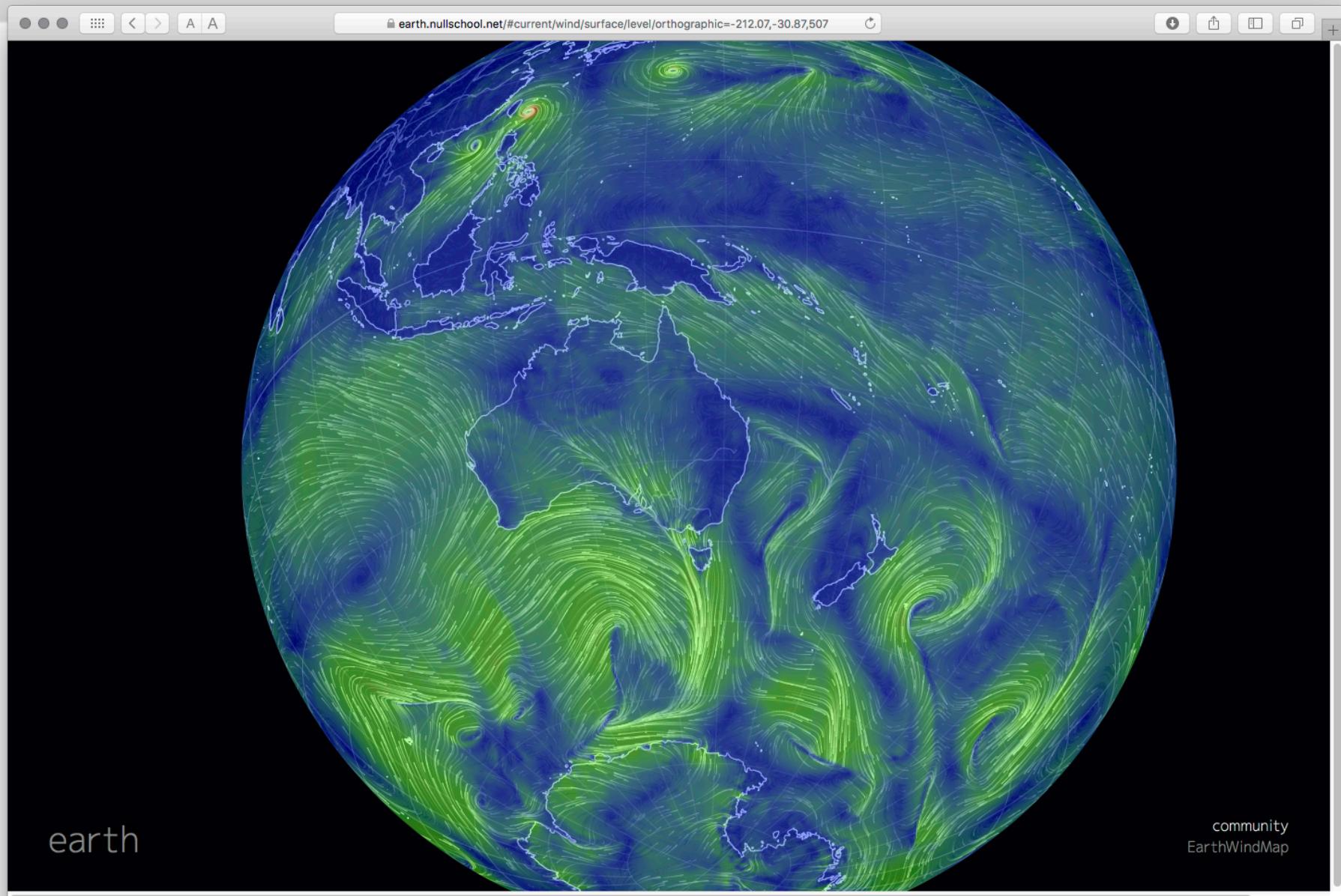
Regular distribution of seeds (centers)



Optimized placement streamlines



Vector Fields



earth