

# Purity Analysis for JavaScript

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Vrije  
Universiteit  
Brussel

# Purity Analysis for JavaScript



input

$f(x)$

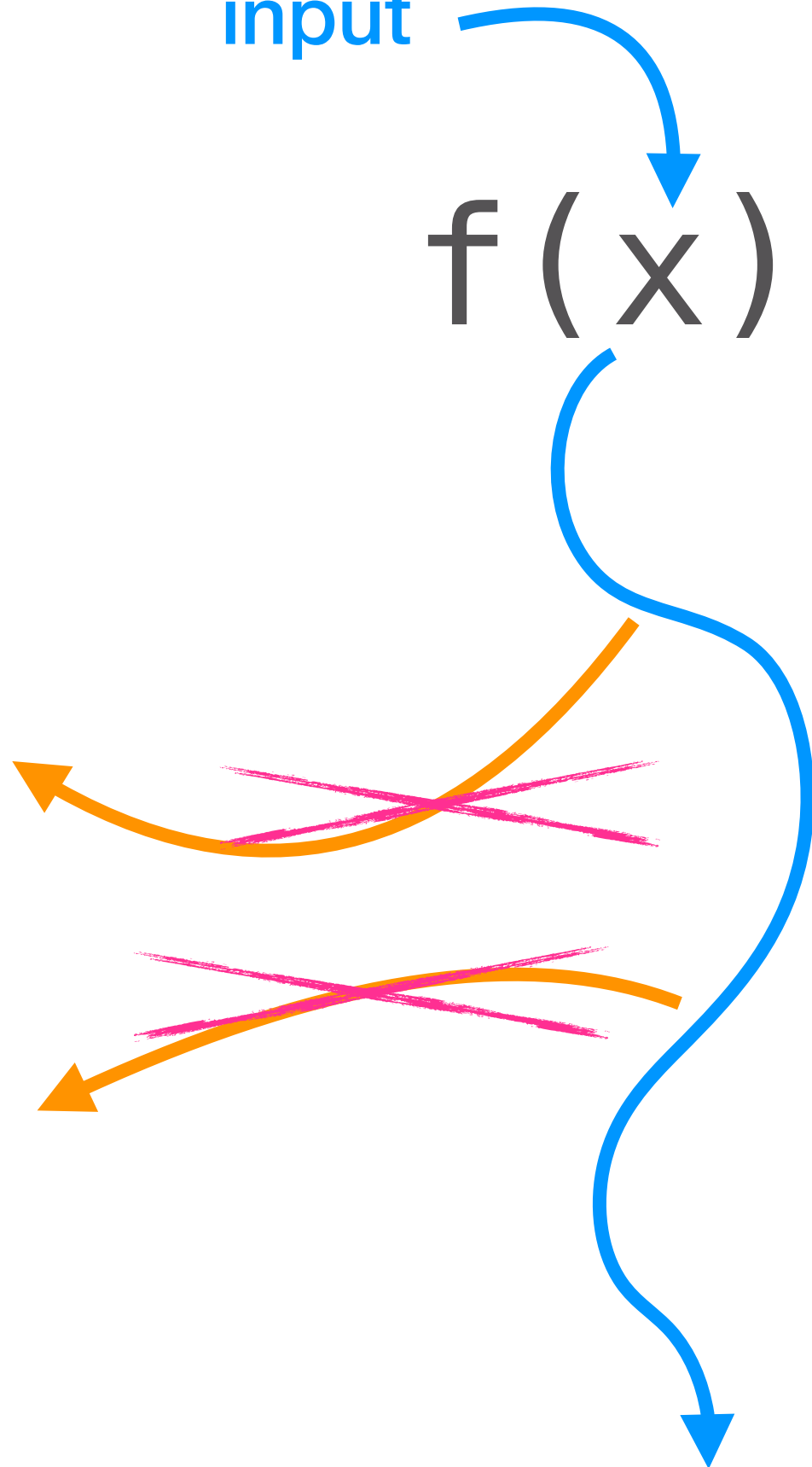
output



input

$f(x)$

output

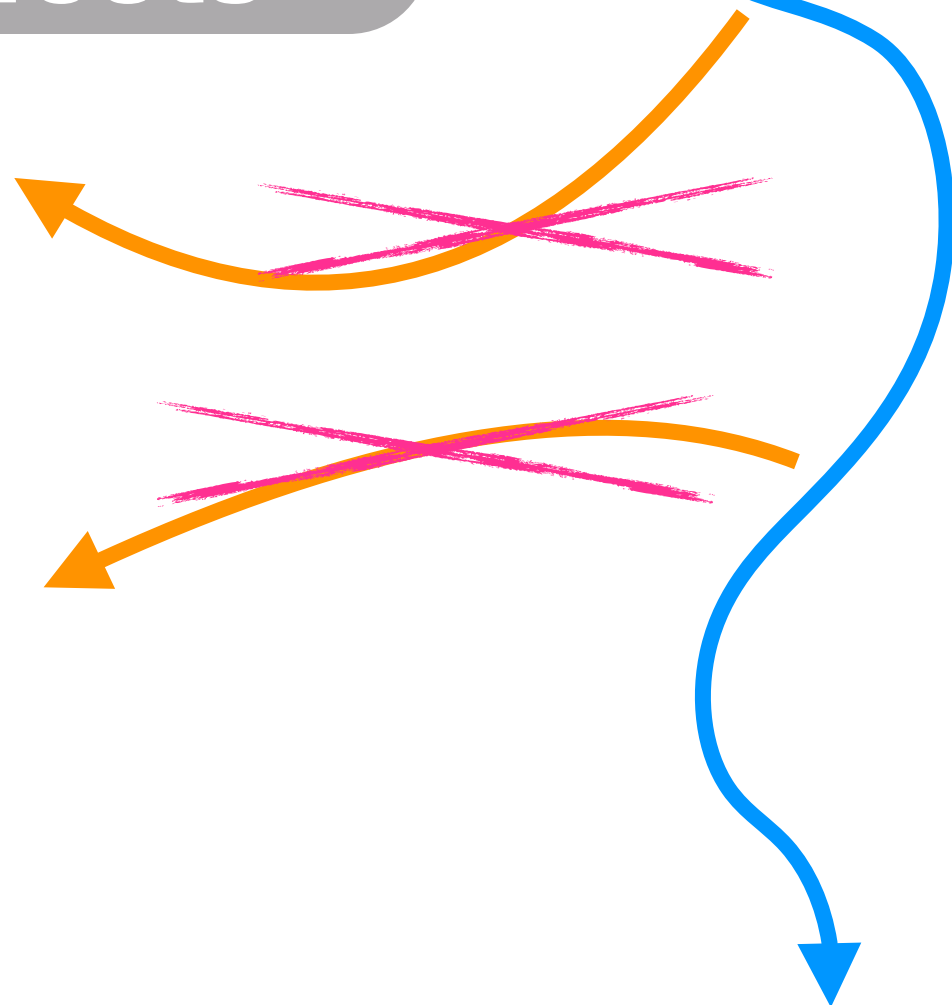


input

$f(x)$

no observable  
side-effects

output

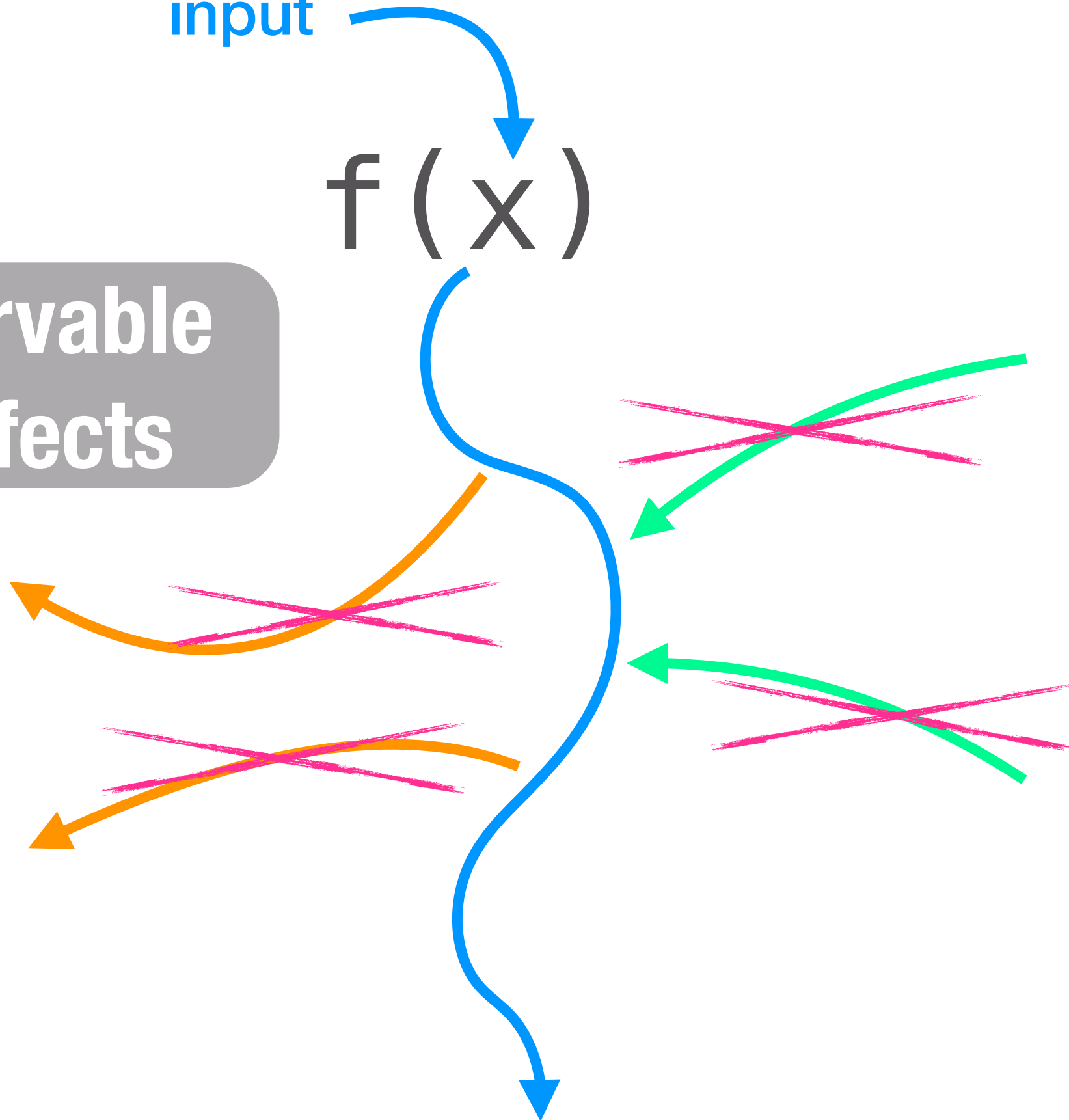


input

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no observable  
side-effects

output



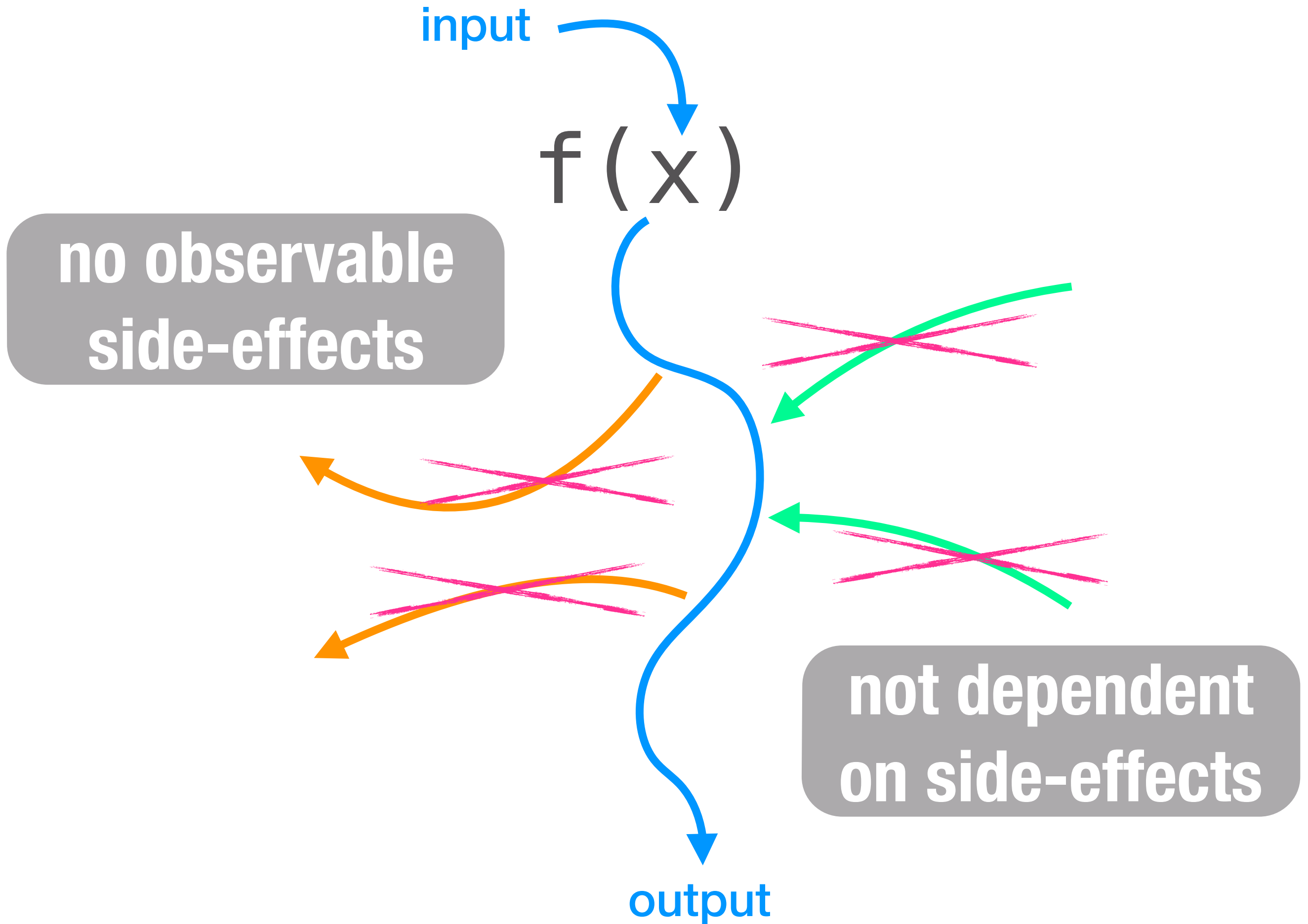
input

$f(x)$

no observable  
side-effects

not dependent  
on side-effects

output



# Purity

**no observable  
side-effects**

**not dependent  
on side-effects**



```
function compute(i, j)
{
    ...
    let k = f(i) + x * f(j);
    ...
    return Math.max(k, f(0));
}
```

```
function compute(i, j)
{
    ...
    let k = 42f(i) + x * f(j);
    ...
    return Math.max(k, f(0));
}
```

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function compute(i, j)
{
    ...
    let k = f(i) + x * f(j);
    ...
    return Math.max(k, f(0));
}
```

```
// @pre i++ > 0
function compute(i, j)
{
    ...
    assertFalse(k = 0)
    ...
}
```

```
// @pre i++ > 0  
function compute(i, j)  
{  
    ...  
    assertFalse(k = 0)  
    ...  
}
```

Debug

MyApp [Java Application]

- com.eclipsesource.developer.MyApp at localhost:59207
  - Thread [main] (Running)
    - Daemon Thread [Thread-1] (Suspended (breakpoint at line 23 in MyApp))
      - MyApp.bar(Map<String,String>) line: 23
      - MyApp.foo(Map<String,String>) line: 17**
      - MyApp.main(String[]) line: 13

/System/Library/Java/JavaVirtualMachines/1.6.0.jdk

Open Declared Type  
Open Declared Type Hierarchy  
Copy Stack ⌘C  
Find... ⌘F  
**Drop To Frame**  
Step Into F5  
Step Over F6  
Step Return F7  
Use Step Filters  
Edit Step Filters...  
Filter Type  
Filter Package  
Resume F8  
Suspend  
Terminate ⌘F2  
Terminate and Relaunch  
Disconnect  
Remove All Terminated

Variables

Name	Value
map	HashMap<K,V> (id=17)

MyApp.java

```
map.put("key4", "value 4");  
foo(map);  
}  
  
private static void foo(Map<String, String> map) {  
    bar(map);  
}  
  
private static void bar(Map<String, String> map) {  
}  
}
```

Outline

- com.eclipsesource.developer
  - MyApp
    - main(String[]) : void
    - foo(Map<String, String>) : void**
    - bar(Map<String, String>) : void

Debug

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}
```

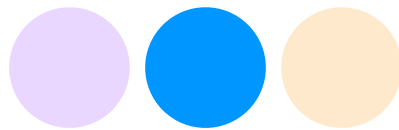
Outline

- com.eclipsesource.developer
  - MyApp
    - main(String[]) : void
    - foo(Map<String, String>) : void
    - bar(Map<String, String>) : void



- **complexity reduction**
- **optimization**
- **reproducibility**
- **safety**

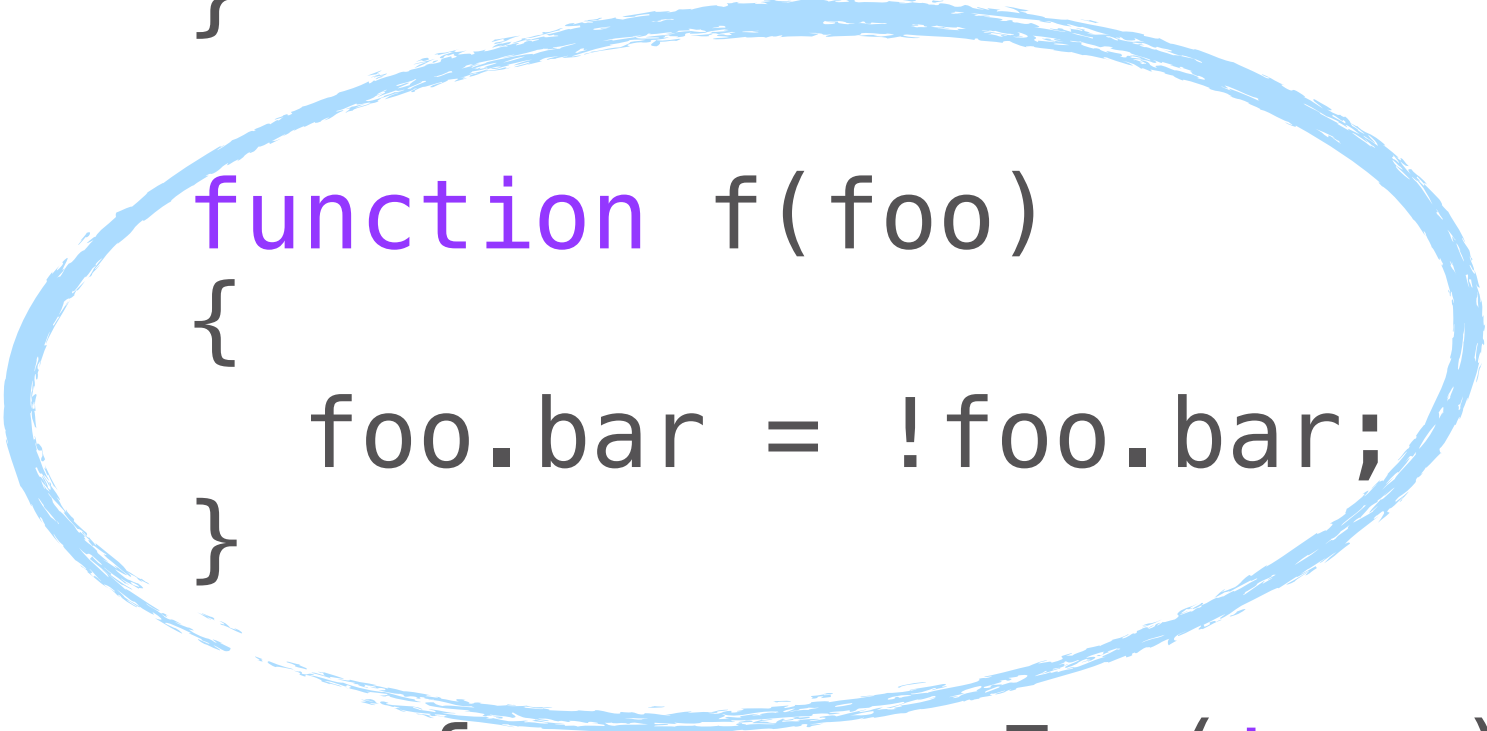
# Purity Analysis for JavaScript



- functional, object-oriented, side-effecting language
- JavaScript quirks

- functional, object-oriented,  
side-effecting language
- JavaScript quirks

```
function Foo(bar)
{
    this.bar = bar;
}
```



```
function f(foo)
{
    foo.bar = !foo.bar;
}
```

```
var foo = new Foo(true);
f(foo)
```

```
function Foo(bar)
{
  this.bar = bar;
}
```

```
function f(foo)
{
  foo.bar = !foo.bar;
}
```

```
var foo = new Foo(true);
f(foo)
```

not pure

```
function Foo(bar)
{
  this.bar = bar;
}
```

```
function f()
{
  var foo2 = new Foo(false);
  foo2.bar = true;
  return foo2.bar;
}
```

```
f()
```

```
function Foo(bar)
{
  this.bar = bar;
}
```

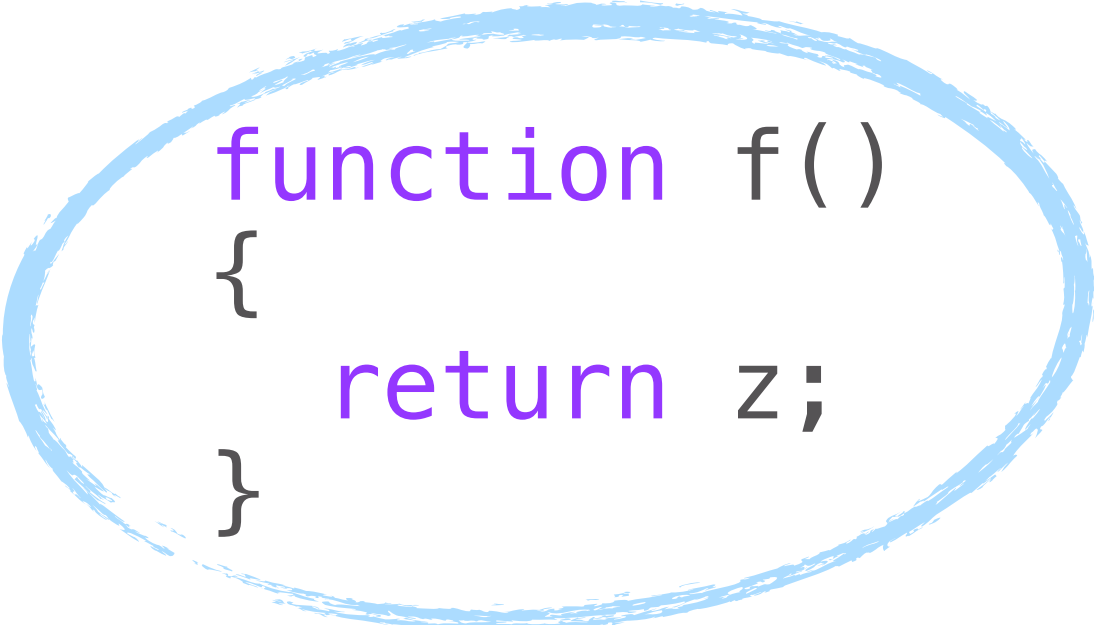
```
function f()
{
  var foo2 = new Foo(false);
  foo2.bar = true;
  return foo2.bar;
}
```

f()

pure



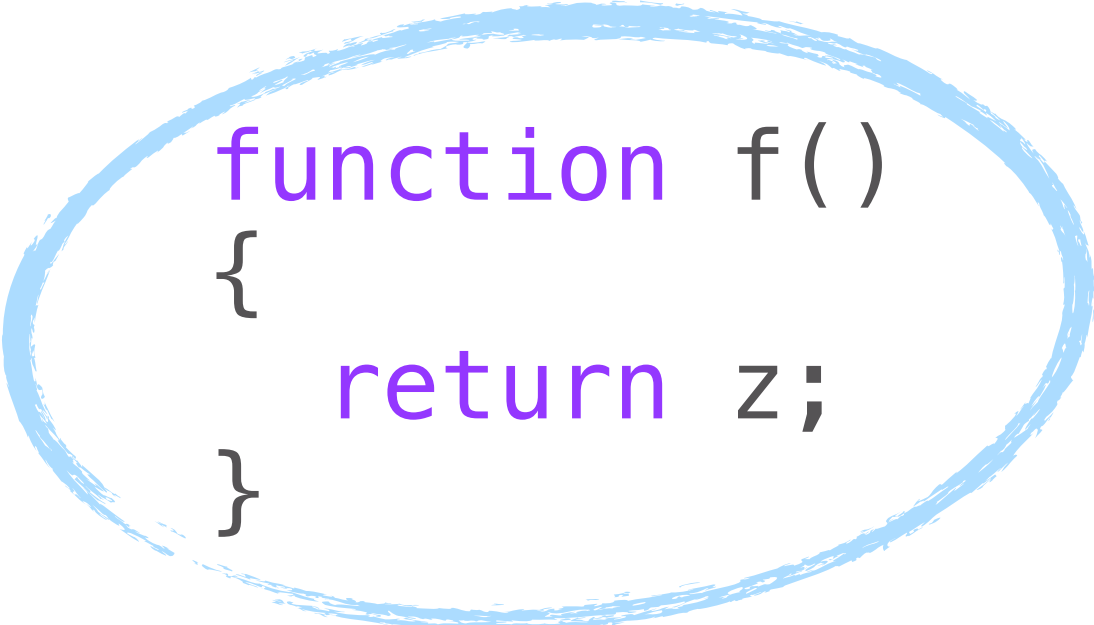
```
var z = false;
```



```
function f()  
{  
    return z;  
}
```

```
f();  
z=true;  
f()
```

```
var z = false;
```



```
function f()  
{  
    return z;  
}
```

```
f();  
z=true;  
f()
```

not pure



```
function f()
```

```
{
```

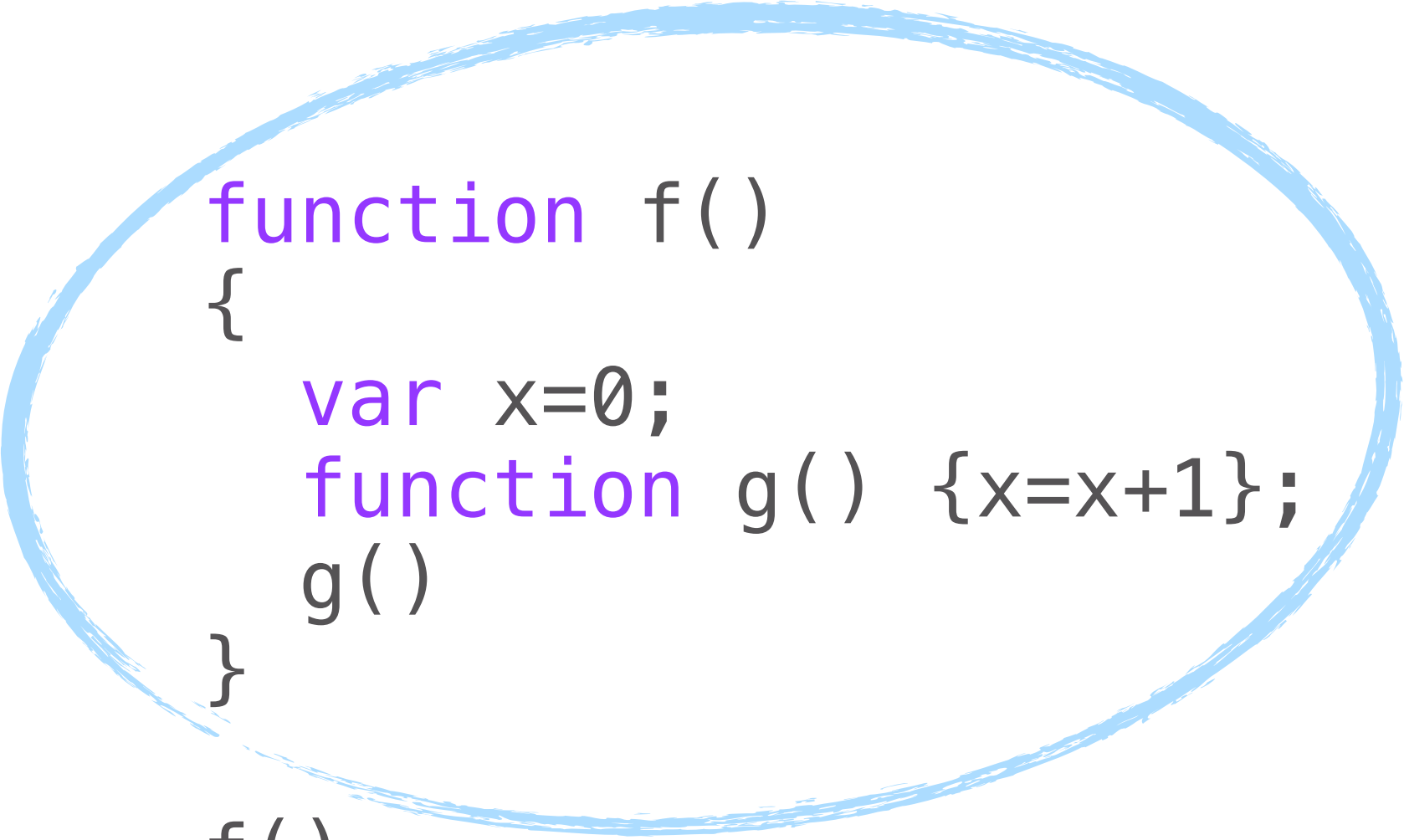
```
  var x=0;
```

```
  function g() {x=x+1};
```

```
  g()
```

```
}
```

```
f()
```



```
function f()  
{  
  var x=0;  
  function g() {x=x+1};  
  g()  
}
```

f()

pure

```
function f()  
{  
    return g();  
}
```



```
function f(g)
{
    return g();
}
```



```
function f()  
{  
    return 0.x;  
}
```



- **function purity does not depend on function alone**
- **assignment allowed**
- **free variables allowed**
- **calling impure functions allowed**



# Purity **Analysis** for JavaScript



- **control flow**
- **value flow**
- **read/write effects**

# JIPDA

JavaScript Introspective Pushdown Analysis

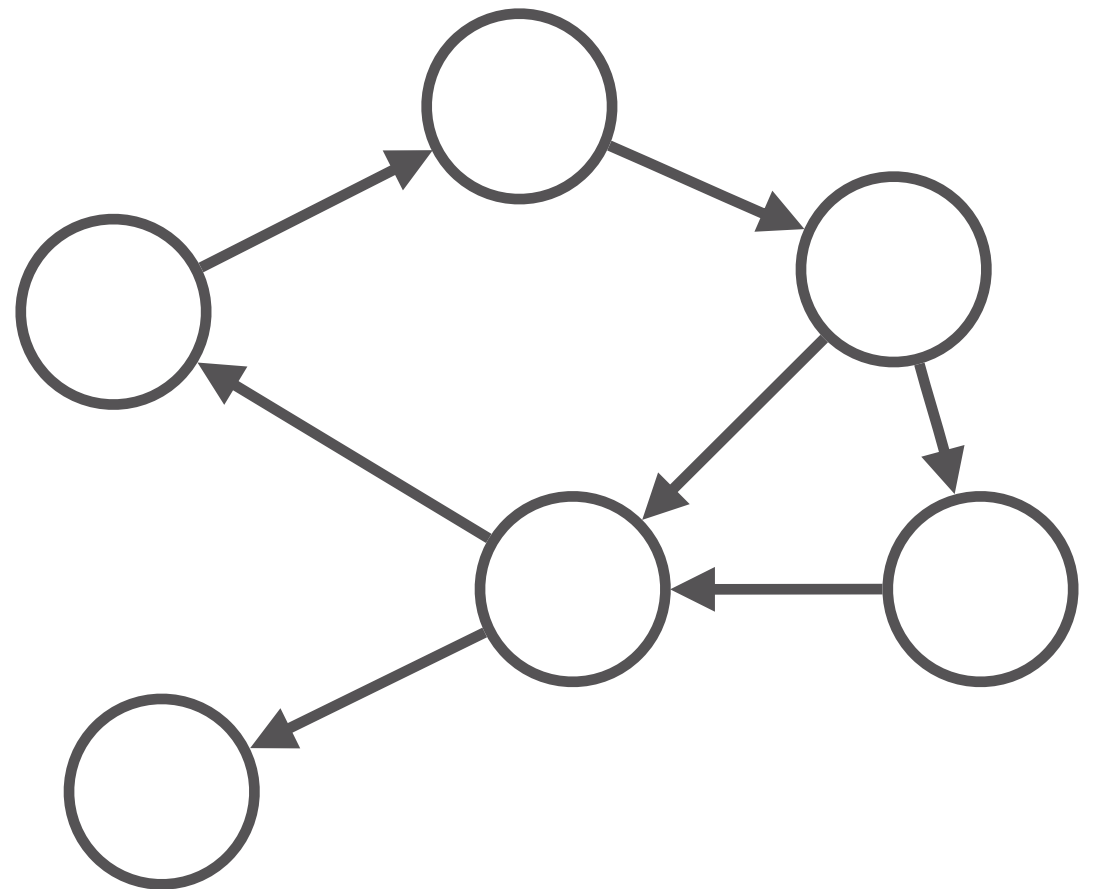
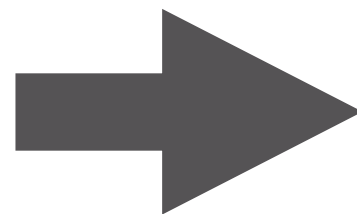
**A Tool-Builder's Tool**

```

Pushdown.pathsBwTo =
function (s, target, etg)
{
  var todo = [s];
  var visited = ArraySet.empty();
  var paths = ArraySet.empty();
  while (todo.length > 0)
  {
    var q = todo.shift();
    if (q.equals(target) || visited.contains(q))
    {
      continue;
    }
    visited = visited.add(q);
    var incoming = etg.incoming(q);
    paths = paths.addAll(incoming);
    var qs = incoming.map(Edge.source);
    todo = todo.concat(qs);
  }
  return paths.values();
}

```

program  
+  
abstract machine



state graph

$$\begin{aligned}
 \mathbf{ev}(\llbracket s.x \rrbracket, \hat{a}, \hat{\sigma}, \hat{\phi} : \hat{\kappa}) &\sim_{\Xi} \mathbf{ko}(\hat{\phi}, \hat{d}, \hat{\sigma}, \hat{\kappa}) \\
 \text{where } (\hat{a}', \Xi') &\in \widehat{evalSimple}(s, \hat{a}, \hat{\sigma}) \\
 (\hat{d}, \Xi'') &\in \widehat{lookupProp}(x, \hat{a}', \hat{\sigma}) \\
 \Xi &= \Xi' \cup \Xi''
 \end{aligned}$$

# graph queries

(stack properties, trace properties)



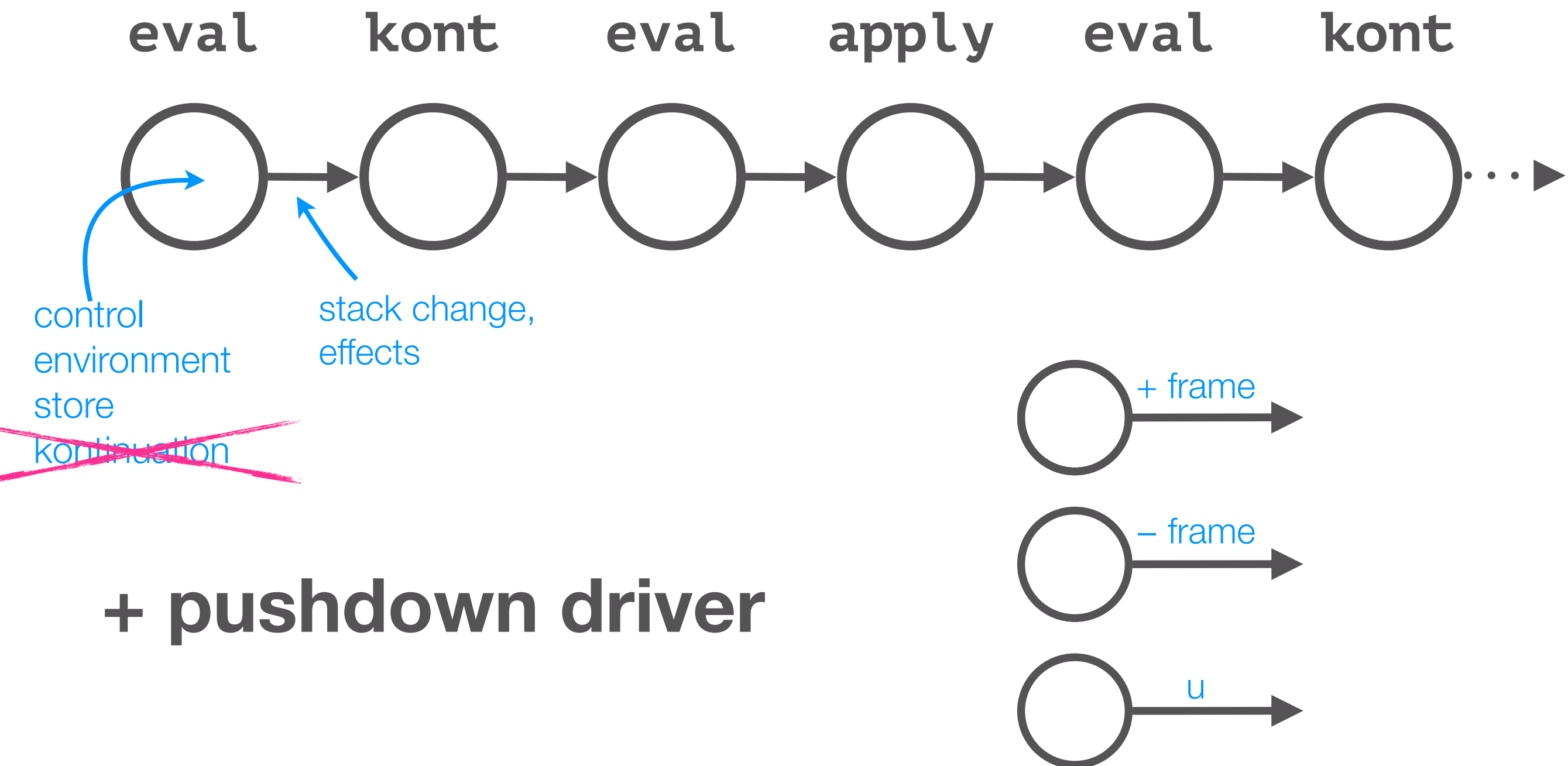
liveness analysis

**purity analysis**

dependence analysis

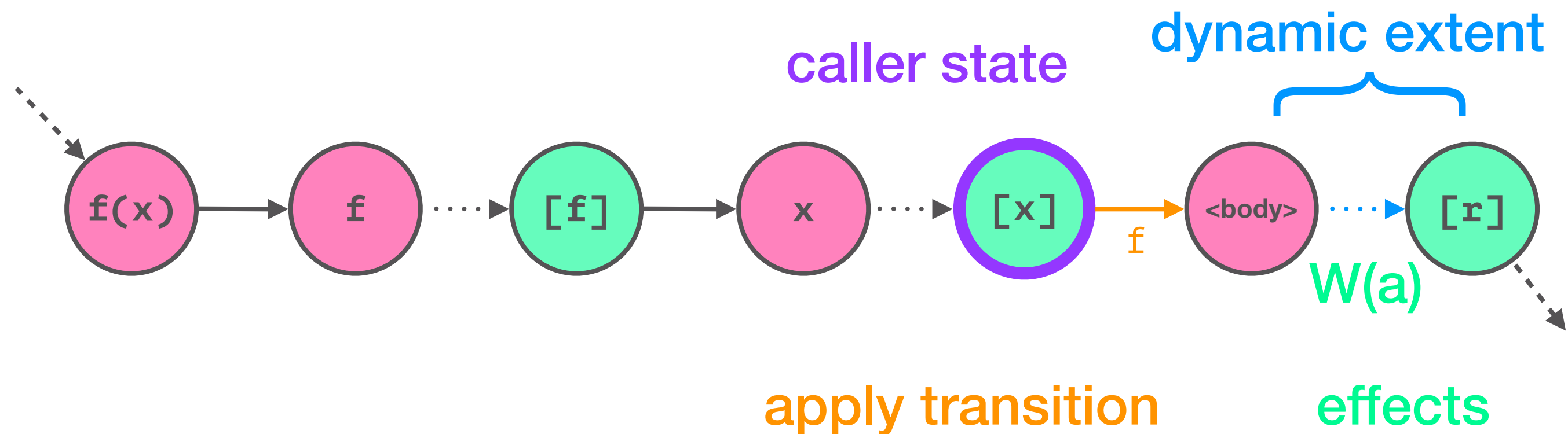
taint analysis

...



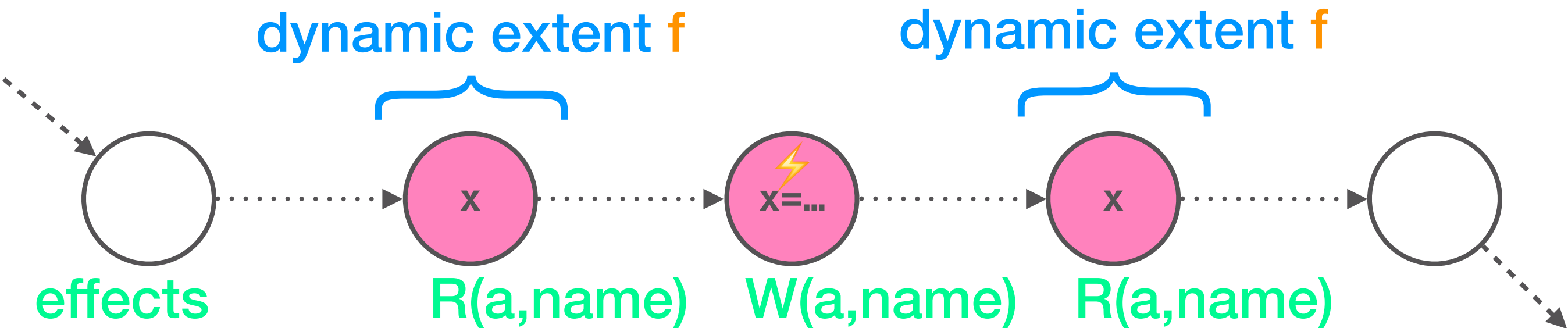
“no observable  
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“not dependent  
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“no observable  
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**Demo**

**Purity** is a  
useful property

Detecting purity is  
difficult in **JavaScript**

JIPDA is a **static analysis**  
capable of detecting purity

# Purity Analysis for JavaScript

<https://github.com/jensnicolay/jipda>

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Carlos Noguera • Coen De Roover  
Wolfgang De Meuter



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