## Procesamiento de Lenguaje Natural

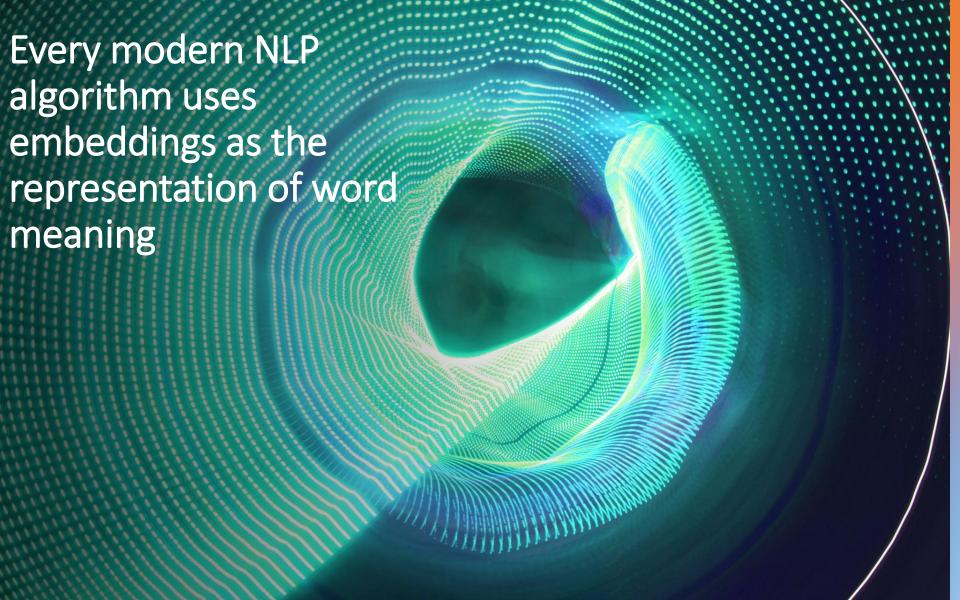
Clase 11 – Semántica Vectorial (I)

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Defining meaning as a point in space based on distribution

Each word = a vector (not just "good" or "w<sub>45</sub>")

Similar words are "nearby in semantic space"

We build this space automatically by seeing which words are nearby in text

```
not good
                                                            bad
                                                  dislike
       by
to
                                                                 worst
                   's
                                                 incredibly bad
that
        now
                      are
                                                                   worse
                vou
 than
         with
                  is
                                          incredibly good
                             very good
                      amazing
                                         fantastic
                                                   wonderful
                  terrific
                                      nice
                                     good
```

## We'll discuss 2 kinds of embeddings

#### tf-idf

- Information Retrieval workhorse!
- A common baseline model
- Sparse vectors
- Words are represented by (a simple function of) the counts of nearby words

#### Word2vec

- Dense vectors
- Representation is created by training a classifier to predict whether a word is likely to appear nearby
- Later we'll discuss extensions called contextual embeddings

#### Sparse versus dense vectors

tf-idf (or PMI) vectors are

- **long** (length |V|= 20,000 to 50,000)
- sparse (most elements are zero)

Alternative: learn vectors which are

- **short** (length 50-1000)
- dense (most elements are non-zero)

#### Sparse versus dense vectors

#### Why dense vectors?

- Short vectors may be easier to use as **features** in machine learning (fewer weights to tune)
- Dense vectors may generalize better than explicit counts
- Dense vectors may do better at capturing synonymy:
  - car and automobile are synonyms; but are distinct dimensions
    - a word with car as a neighbor and a word with automobile as a neighbor should be similar, but aren't
- In practice, they work better

#### Common methods for getting short dense vectors

#### "Neural Language Model"-inspired models

Word2vec (skipgram, CBOW), GloVe

#### Singular Value Decomposition (SVD)

 A special case of this is called LSA – Latent Semantic Analysis

#### Alternative to these "static embeddings":

- Contextual Embeddings (ELMo, BERT)
- Compute distinct embeddings for a word in its context
- Separate embeddings for each token of a word

## Capa de salida representación

• La capa de salida puede o no estar con el parámetro bias, pero si tiene pesos. Denotaremos los pesos de la capa de salida como la matriz  $U \in \mathbb{R}^{n_2 \times n_1}$ , la salida  $z \in \mathbb{R}^{n_2}$  se calcula como:

$$z = Uh$$

- Sin embargo, z no puede ser la salida del clasificador, ya que es un vector de valores reales números, mientras que lo que necesitamos para la clasificación es un vector de probabilidades.
- Softmax: codifica una distribución de probabilidad.

$$softmax(z_i) = \frac{e^{z_i}}{\sum_{j=1}^{K} e^{z_j}}$$

Para el ejemplo  $K = n_2$ ?

#### Simple static embeddings you can download!

Word2vec (Mikolov et al)

https://code.google.com/archive/p/word2vec/

GloVe (Pennington, Socher, Manning)

http://nlp.stanford.edu/projects/glove/

#### Word2vec

Popular embedding method
Very fast to train
Code available on the web
Idea: **predict** rather than **count**Word2vec provides various options. We'll do:

skip-gram with negative sampling (SGNS)

#### Word2vec

Instead of **counting** how often each word w occurs near "apricot"

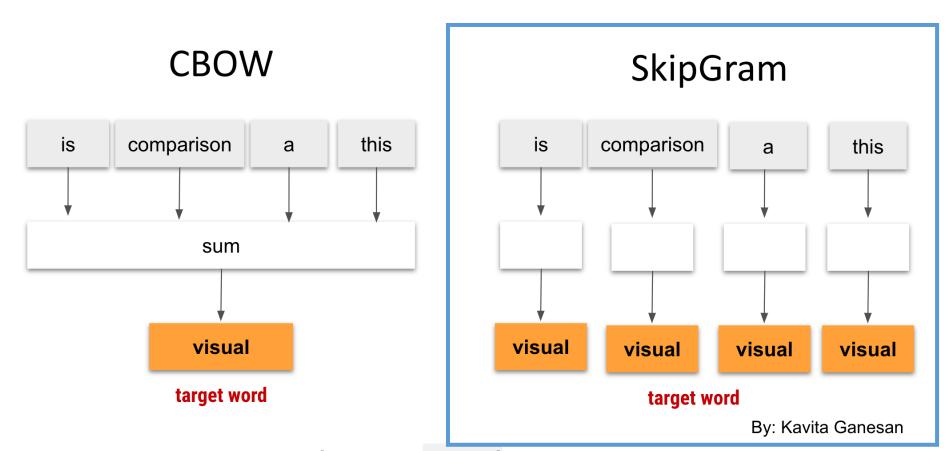
- Train a classifier on a binary **prediction** task:
  - Is w likely to show up near "apricot"?

We don't actually care about this task

• But we'll take the learned classifier weights as the word embeddings

#### Big idea: **self-supervision**:

- A word c that occurs near apricot in the corpus cats as the gold "correct answer" for supervised learning
- No need for human labels
- Bengio et al. (2003); Collobert et al. (2011)



This is a visual comparison

#### Approach: predict if candidate word c is a "neighbor"

- 1. Treat the target word *t* and a neighboring context word *c* as **positive examples**.
- 2. Randomly sample other words in the lexicon to get negative examples
- 3. Use logistic regression (or neural network) to train a classifier to distinguish those two cases
- 4. Use the learned weights as the embeddings

## Skip-Gram Training Data

Assume a +/- 2 word window, given training sentence:

```
...lemon, a [tablespoon of apricot jam, a] pinch...
c1 c2 [target] c3 c4
```

## Skip-Gram Classifier

(assuming a +/- 2 word window)

```
...lemon, a [tablespoon of apricot jam, a] pinch... c1 c2 [target] c3 c4
```

Goal: train a classifier that is given a candidate (**w**ord, **c**ontext) pair (apricot, jam) (apricot, aardvark)

•••

And assigns each pair a probability:

$$P(+|w,c)$$
  
 $P(-|w,c) = 1 - P(+|w,c)$ 

## Similarity is computed from dot product

Remember: two vectors are similar if they have a high dot product

Cosine is just a normalized dot product

#### So:

• Similarity(w,c) ∝ w · c

We'll need to normalize to get a probability

(cosine isn't a probability either)

## Turning dot products into probabilities

 $Sim(w,c) \approx w \cdot c$ 

To turn this into a probability

We'll use the sigmoid from logistic regression:

$$P(+|w,c) = \sigma(c \cdot w) = \frac{1}{1 + \exp(-c \cdot w)}$$

$$P(-|w,c) = 1 - P(+|w,c)$$

$$= \sigma(-c \cdot w) = \frac{1}{1 + \exp(c \cdot w)}$$

#### How Skip-Gram Classifier in **testing** computes P(+|w,c)

$$P(+|w,c) = \sigma(c \cdot w) = \frac{1}{1 + \exp(-c \cdot w)}$$

This is for one context word, but we have lots of context words. We'll assume independence and just multiply them:

$$P(+|w,c_{1:L}) = \prod_{i=1}^{L} \sigma(c_i \cdot w)$$
  
 $\log P(+|w,c_{1:L}) = \sum_{i=1}^{L} \log \sigma(c_i \cdot w)$ 

## Skip-gram classifier: summary

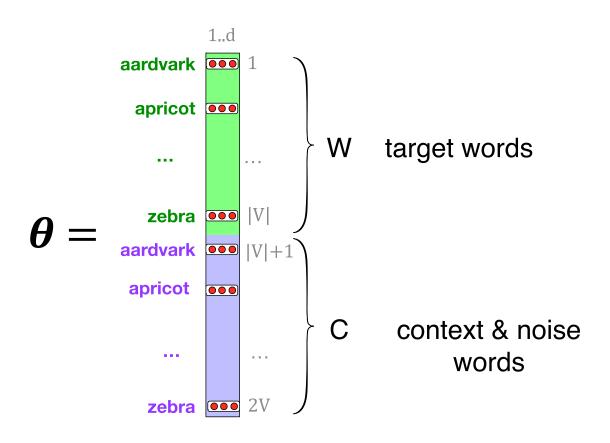
A probabilistic classifier, given

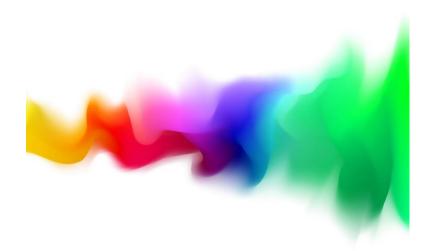
- a test target word w
- its context window of L words  $c_{1:I}$

Estimates probability that w occurs in this window based on similarity of w (embeddings) to  $c_{1:L}$  (embeddings).

To compute this, we just need embeddings for all the words.

#### These embeddings we'll need: a set for w, a set for c





Training

#### Skip-Gram Training data

apricot a

```
...lemon, a [tablespoon of apricot jam, a] pinch...

c1 c2 [target] c3 c4

positive examples +

t c

apricot tablespoon
apricot of
apricot jam
```

22

## Skip-Gram Training data

```
...lemon, a [tablespoon of apricot jam, a] pinch...
c1 c2 [target] c3 c4
```

# positive examples +

apricot tablespoon apricot of apricot jam apricot a For each positive example we'll grab k negative examples.

## Skip-Gram Training data

```
...lemon, a [tablespoon of apricot jam, a] pinch... c1 c2 [target] c3 c4
```

positive examples +		negative examples -			
t	c	t	c	t	c
apricot	tablespoon	apricot	aardvark	apricot	seven
apricot	of	apricot	my	apricot	forever
apricot	jam	apricot	where	apricot	dear
apricot	a	apricot	coaxial	apricot	if

#### Word2vec: how to learn vectors

Given the set of positive and negative training instances, and an initial set of embedding vectors

The goal of learning is to adjust those word vectors such that we:

- Maximize the similarity of the target word, context word pairs (w,  $c_{pos}$ ) drawn from the positive data
- Minimize the similarity of the  $(w, c_{neg})$  pairs drawn from the negative data.

9/26/2023 25

## Loss function for one w with $c_{pos}$ , $c_{neg1}$ ... $c_{negk}$

Maximize the similarity of the target with the actual context words, and minimize the similarity of the target with the k negative sampled non-neighbor words.

$$L_{CE} = -\log \left[ P(+|w, c_{pos}) \prod_{i=1}^{k} P(-|w, c_{neg_i}) \right]$$

$$= -\left[ \log P(+|w, c_{pos}) + \sum_{i=1}^{k} \log P(-|w, c_{neg_i}) \right]$$

$$= -\left[ \log P(+|w, c_{pos}) + \sum_{i=1}^{k} \log \left( 1 - P(+|w, c_{neg_i}) \right) \right]$$

$$= -\left[ \log \sigma(c_{pos} \cdot w) + \sum_{i=1}^{k} \log \sigma(-c_{neg_i} \cdot w) \right]$$

## Learning the classifier

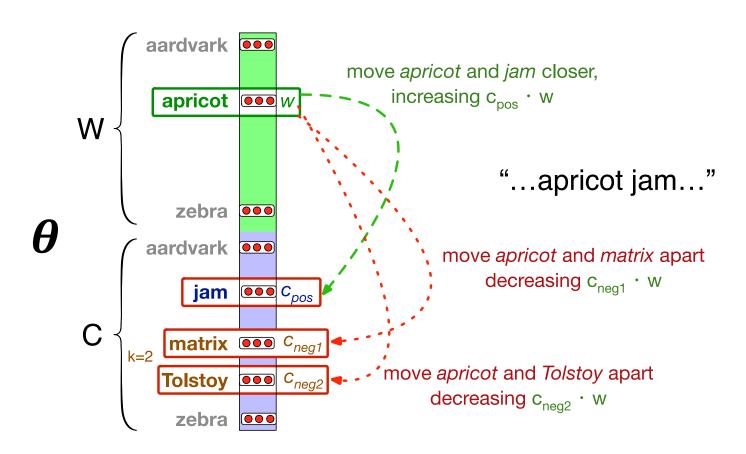
#### How to learn?

• Stochastic gradient descent!

#### We'll adjust the word weights to

- make the positive pairs more likely
- and the negative pairs less likely,
- over the entire training set.

#### Intuition of one step of gradient descent



#### The derivatives of the loss function

$$L_{CE} = -\left[\log \sigma(c_{pos} \cdot w) + \sum_{i=1}^{k} \log \sigma(-c_{neg_i} \cdot w)\right]$$

$$\frac{\partial L_{CE}}{\partial c_{pos}} = [\sigma(c_{pos} \cdot w) - 1]w$$

$$\frac{\partial L_{CE}}{\partial c_{neg}} = [\sigma(c_{neg} \cdot w)]w$$

$$\frac{\partial L_{CE}}{\partial w} = [\sigma(c_{pos} \cdot w) - 1]c_{pos} + \sum_{i=1}^{k} [\sigma(c_{neg_i} \cdot w)]c_{neg_i}$$

#### Update equation in SGD

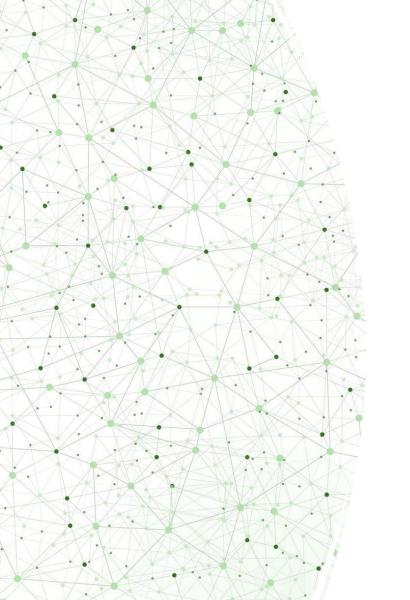
Start with randomly initialized C and W matrices, then incrementally do updates

$$c_{pos}^{t+1} = c_{pos}^{t} - \eta [\sigma(c_{pos}^{t} \cdot w^{t}) - 1] w^{t}$$

$$c_{neg}^{t+1} = c_{neg}^{t} - \eta [\sigma(c_{neg}^{t} \cdot w^{t})] w^{t}$$

$$w^{t+1} = w^{t} - \eta \left[ [\sigma(c_{pos} \cdot w^{t}) - 1] c_{pos} + \sum_{i=1}^{k} [\sigma(c_{neg_{i}} \cdot w^{t})] c_{neg_{i}} \right]$$

## Two sets of embeddings



# Properties of Embeddings

## The kinds of neighbors depend on window size

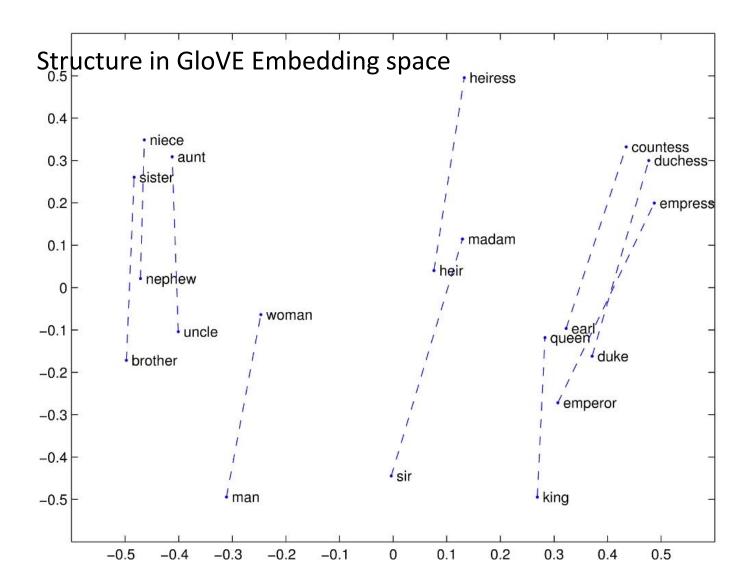
- **Small windows** (C= +/- 2) : nearest words are syntactically similar words in same taxonomy
  - •Hogwarts nearest neighbors are other fictional schools
    - •Sunnydale, Evernight, Blandings
- **Large windows** (C= +/- 5): nearest words are related words in same semantic field
  - Hogwarts nearest neighbors are Harry Potter world:
    - Dumbledore, half-blood, Malfoy

## Analogical relations via parallelogram

The parallelogram method can solve analogies with both sparse and dense embeddings (Turney and Littman 2005, Mikolov et al. 2013b)

For a problem a:a\*::b:b\*, the parallelogram method is:

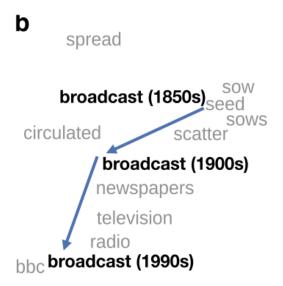
$$\hat{b}^* = \operatorname{argmax} \operatorname{distance}(x, a^* - a + b)$$



#### Embeddings as a window onto historical semantics

Train embeddings on different decades of historical text to see meanings shift

~30 million books, 1850-1990, Google Books data



William L. Hamilton, Jure Leskovec, and Dan Jurafsky. 2016. Diachronic Word Embeddings Reveal Statistical Laws of Semantic Change. Proceedings of ACL.

#### Embeddings reflect cultural bias!

Bolukbasi, Tolga, Kai-Wei Chang, James Y. Zou, Venkatesh Saligrama, and Adam T. Kalai. "Man is to computer programmer as woman is to homemaker? debiasing word embeddings." In *NeurIPS*, pp. 4349-4357. 2016.

```
Ask "Paris: France:: Tokyo:x"
```

• x = Japan

Ask "father: doctor:: mother: x"

• x = nurse

Ask "man: computer programmer:: woman: x"

• x = homemaker

Algorithms that use embeddings as part of e.g., hiring searches for programmers, might lead to bias in hiring

#### Historical embedding as a tool to study cultural biases

Garg, N., Schiebinger, L., Jurafsky, D., and Zou, J. (2018). Word embeddings quantify 100 years of gender and ethnic stereotypes. Proceedings of the National Academy of Sciences 115(16), E3635–E3644.

- Compute a gender or ethnic bias for each adjective: e.g., how much closer the adjective is to "woman" synonyms than "man" synonyms, or names of particular ethnicities
  - Embeddings for competence adjective (smart, wise, brilliant, resourceful, thoughtful, logical) are biased toward men, a bias slowly decreasing 1960-1990
  - Embeddings for dehumanizing adjectives (barbaric, monstrous, bizarre) were biased toward Asians in the 1930s, bias decreasing over the 20<sup>th</sup> century.
- These match the results of old surveys done in the 1930s



¿Tiene alguna pregunta?