

1 INTRODUCTION

1.1 Overview

Our main aim is to process data from pervious IPL matches to analyze it better and detect patterns to propose hypothesis based on match results, top scores and wicket takers etc. to gain insights for future matches.

1.2 Purpose

Users of firms such as Dream11, Fantasy, My11Circle, and others will benefit from this prediction model in forming a stronger squad for their fantasy matches. As a result, such businesses will be able to expand their user-base as users would have more information to assist them create their teams.

2 LITERATURE SURVEY

2.1 Existing problem

Existing problems today include the following:

- Lack of clean data is a major callenge we face today. This forces us to make less accurate predictions by leaving room for ambiguity.
- Reduced key differentiating factors from player to player eg. series situation, form, etc.
- Including retired players in current series and other such incorrect information.
- People having similar looking teams due to the small pool of players to choose from.

2.2 Proposed solution

We plan to solve this problem by thoroughly cleaning and updating our training data to be more useful and robust with its predictions. We plan to offer clear visual representation to empower the user to make better choices.

3 THEORITICAL ANALYSIS

3.1 Block diagram

IPL

Team Wins per Season		Most Winning Teams from 2008 to 2019
Teams with Most Victory by Run Cumulatively	Biggest Victory while Chasing a Total	Biggest Victory while Defending a Total

Team Stats

Top 10 Teams that Won the most Matches	Most Wins on Batting First
Top 10 Teams that Lost the most Matches	Most Wins on Batting Second

Additional Information

Umpires with most On-Field Matches	Most Player of the Match Winners	Total Number of Matches
		Total Number of Host Cities
Chances of Winning the match on Winning Toss	Top 5 IPL Host Cities	Total Number of Runs
		Total Number of Runs

3.2 Hardware / Software designing

Technology to be Used:

1. Applications:
 - IBM Cognos Analytics
 - IBM Cloud
 - IBM Watson Studio
 - Git
2. Python Libraries or Modules:
 - Pandas
 - Numpy
 - Seaborn
 - Matplotlib
3. Hardware
 - Intel CORE i5 8th Generation
 - Minimum 8 GB RAM

4 EXPERIMENTAL INVESTIGATIONS

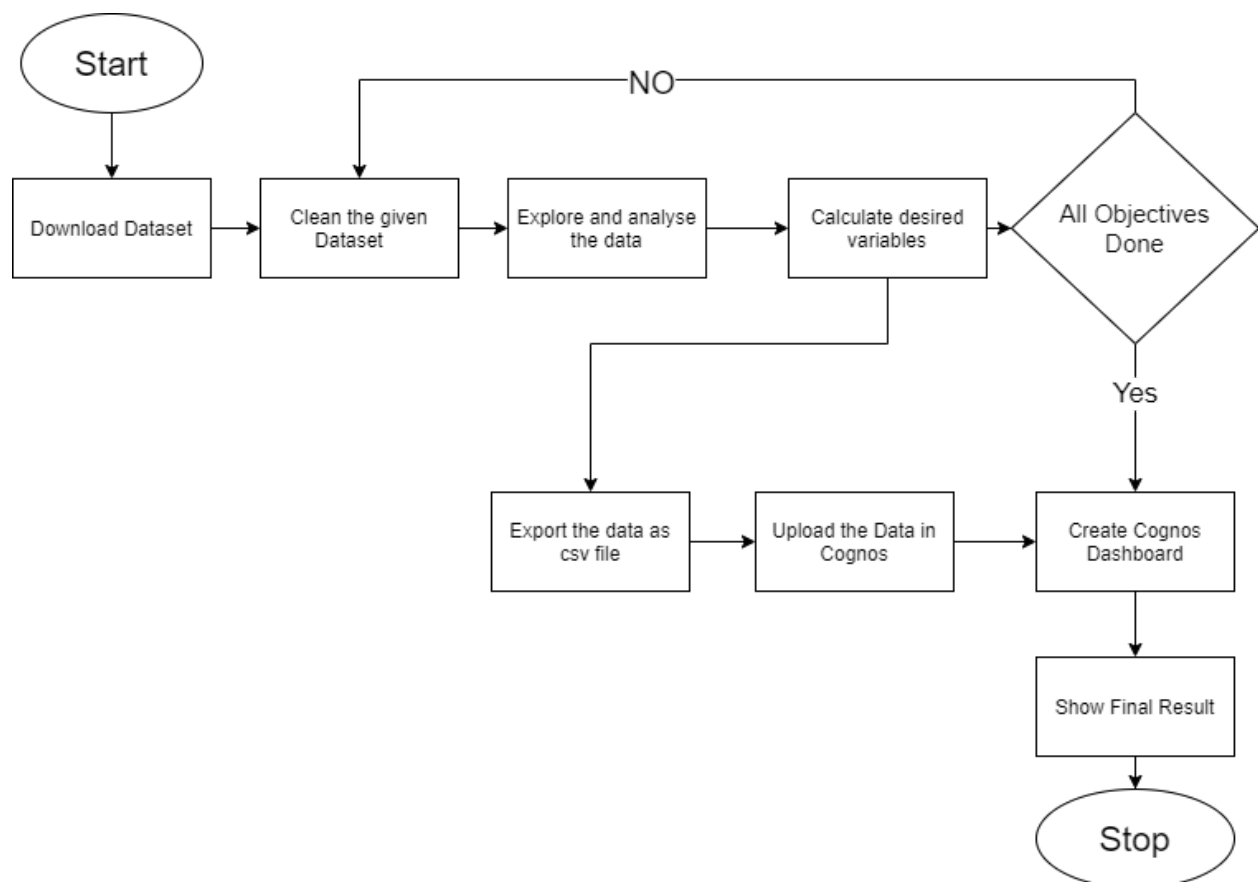
Ours was a two step solution wherein;

Step One dealt with importing, cleaning and processing the data. We calculated various variables and introduced columns important to our model (like loss, toss2win, etc.).

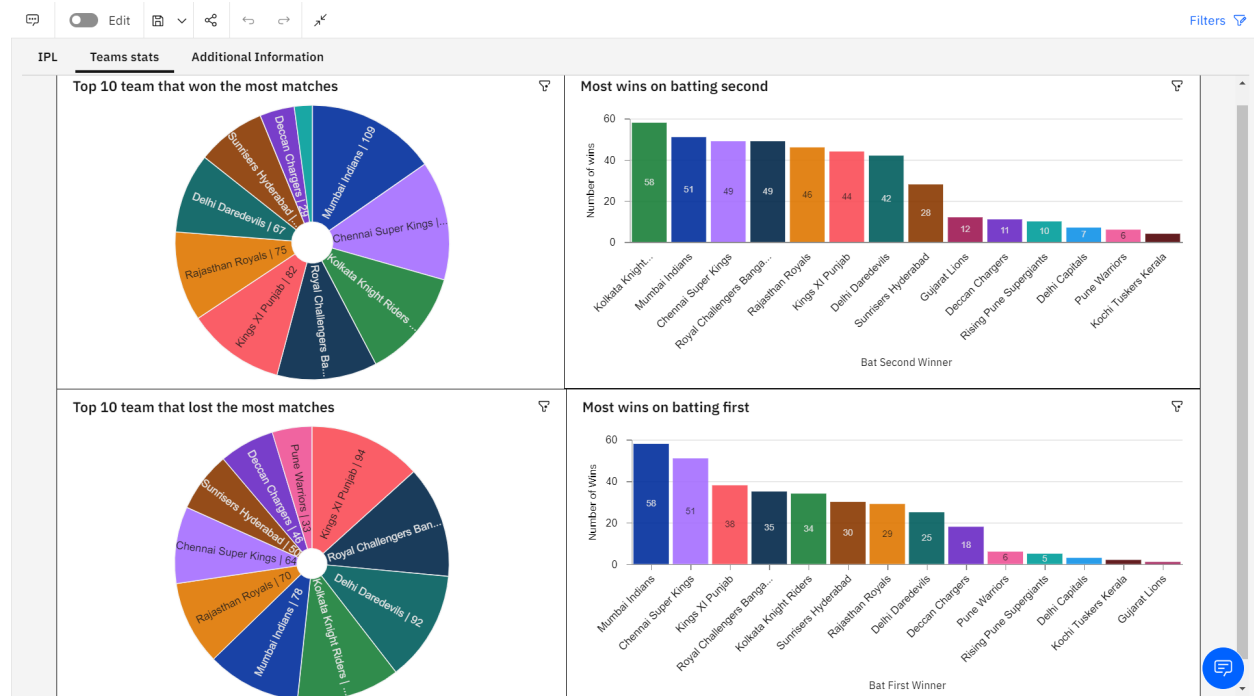
The Second Step was majorly about visually representing our findings. For making our dashboard we first attended all the IBM Hackchallenge Bootcamps where we learned the basics to build a Cognos Dashboard.

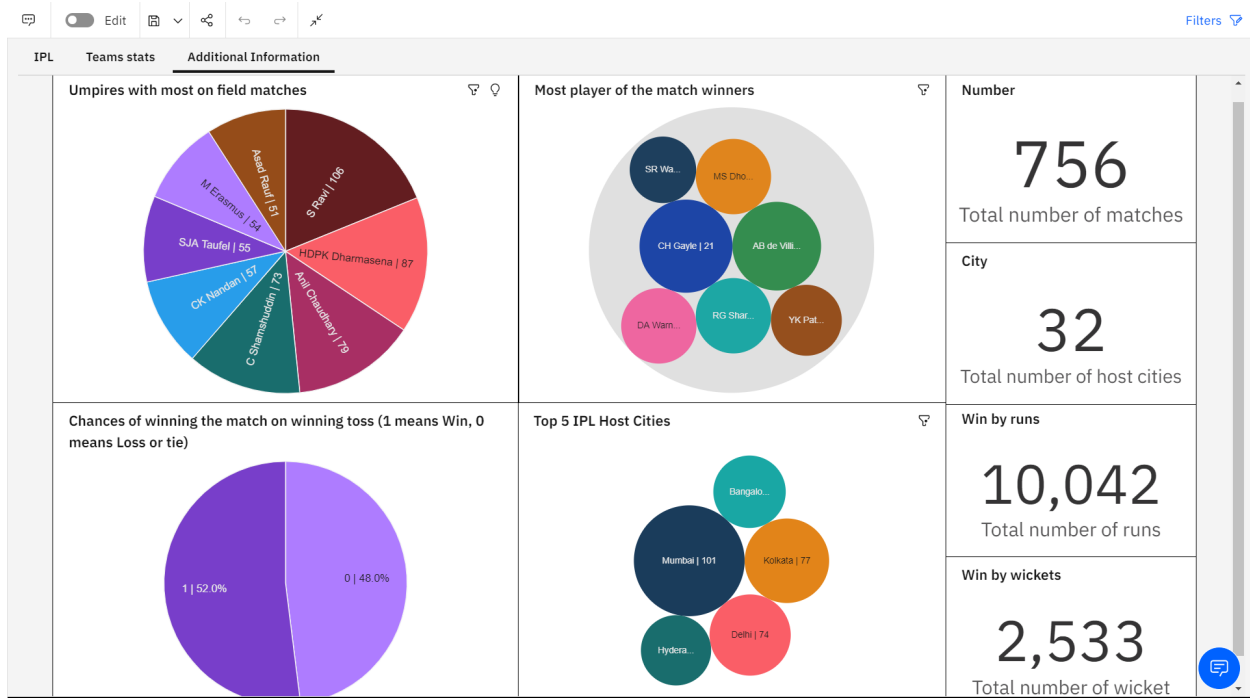
Finally we combined our knowledge from both the steps to create our final solution.

5 FLOWCHART



6 RESULT





Following results were generated by the IPL Super Predictor:

1. Team that won the most number of matches in the entire IPL.
2. Team that lost the most number of matches in the entire IPL.
3. Does winning a toss increase the chances of victory.
4. Player with the most player of the match awards.
5. City that hosted the maximum number of IPL matches.
6. Most winning team for each season.
7. On-field umpire with the maximum number of IPL matches.
8. Biggest victories in IPL while defending a total and while chasing a total.
9. Team that won the most matches while batting first.
10. Team that won the most matches while batting second.
11. List of teams which have won matches by most runs cumulatively

7 ADVANTAGES & DISADVANTAGES

Advantages:

- One click visualization of IPL data on dashboard.
- This not only saves time but increases the quality of your decision as well because you now account for many more variables.

Disadvantages:

- Our training database does not contain various important parameters such as series situation, form, fitness, etc.

8 APPLICATIONS

Users of firms such as Dream11, Fantasy, My11Circle, and others will benefit from this prediction model in forming a stronger squad for their fantasy matches. Since a result, such businesses will be able to expand their user base as users would have more information to assist them create their teams.

9 CONCLUSION

After cleaning and processing the data we calculated the desired variables and created a visual representation of the same on our dashboard. For instance, most winning team of all seasons, most man of the match winner, most on-field umpires and the list continues.

10 FUTURE SCOPE

Our training database could contain other parameters such as series situation, form, fitness, etc. for better future predictions.

11 BIBLIOGRAPHY

Kaggle: <https://www.kaggle.com/arbazkhan971/indian-premier-league-analysis-2020>

Reference to the aforementioned work was made along with help from websites like: stackexchange, geeksforgeeks, etc. for refining our code.

APPENDIX A.

The source code for the solution built is made available on the GitHub Repository.