#### PLANT SEEDLING CLASSIFICATION USING IBM WATSON

A Project Report submitted to

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY, HYDERABAD

In partial fulfilment for the requirements for the award of the degree of

#### **BACHELOR OF TECHNOLOGY**

In

## **Computer Science and Engineering.**

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2019-2023

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## **CERTIFICATE**

This is to certify that the UG Phase — 1 Report entitled "PLANT SEEDLING CLASSIFICATION USING IBM WATSON" is being submitted by A.JAVALI(H.NO.19UK1A05J1), L. SHALINI(19UK1A05J8), K. BHARATH(19UK1A0L2), J.SAITEJA(19UK1A05J3) in partial fulfillment of the requirements for the award of degree of Bachelor of Technological in Computer Science and Engineering to Jawaharlal Nehru Technological University Hyderabad during the academic year 2022-2023.

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**EXTERNAL** 

### **ACKNOWLEDGEMENT**

We wish to take this opportunity to express our sincere gratitude and deep sense of respect to our beloved **Dr. P. PRASAD RAO**, Principal, Vaagdevi Engineering College for making us available all the required assistance and for his support and inspiration to carry out this UP project phase-1 in the institute.

We extend our heartfelt thanks to **Dr. R. NAVEEN KUMAR**, Head of the Department of CSE, Vaagdevi Engineering College for providing us necessary infrastructure and thereby giving us freedom to carry out the UG project phase-1.

We express heartfelt thanks to the Mini Project Coordinator, **Ms.ARUNA KRANTHI** assistant professor, Department of Computer Science and Engineering, Vaagdevi Engineering college, for their constant supervision as well as for providing necessary information regarding the major project and for their support in completing the UG project phase-1.

We express heartfelt thanks to the guide, **Mr. T.SANATH KUMAR** Assistant professor, Department of CSE for his constant support and giving necessary guidance for completion of this UG project phase-1.

Finally, we express our sincere thanks and gratitude to our family members, friends for their encouragement and outpouring their knowledge and experiencing throughout thesis.

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## **ABSTRACT**

The classification of seedling is important in the agriculture and botany filed. Therefore in this project, we propose several classification methods to predict the plant sort result from the images of test data which include CNN(Convolutional Neural Network), ResNet(Residual Networks), MobileNet and VGG models. Through comparing the results and performances of different models with the same train set, we could conclude one of the best suitable for this model and data set. And in this project, how we process the data, tune the parameters of the model, construct the layers in CNN models is more important for us to learn more about computer vision field.

Index Terms—Deeping learning;Plant seedling classification; weed control;RGB extraction;convolutional neural network;transfer learning.

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#### CHAPTER 1

#### INTRODUCTION

Agriculture is vital for human survival and remains a major driver of several economies around the world; more so in underdeveloped and developing economies. With increasing demand for food and cash crops, due to a growing global population and the challenges posed by climate change, there is a pressing need to increase farm outputs while incurring minimal costs. One major reason for reduction in crop yield is weed invasion on farmlands. Weeds generally have no useful value in terms of food, nutrition or medicine yet they have accelerated growth and parasitically compete with actual crops for nutrients and space. Inefficient processes such as hand weeding has led to signicant losses and increasing costs due to manual labor. Plants continue to serve as a source of food and oxygen for all life on earth. In continents like Africa, where agriculture is predominant, proper automation of the farming process would help optimize crop yield and ensure continuous productivity and sustainability. In recent times, the state of agriculture and the amount of work people need to put in to check if plants/food is growing correctly is phenomenal, because it is 2019 and workers still need to organize and recognize the difference between different plants and weeds. People who are working in the agriculture field still have to have the ability to sort and recognize different plants and weeds, which does take a lot of time and a lot of effort in the long term.

This is where Artificial Intelligence can actually help benefit those workers, as the time and energy to identify plant seedlings will be much shortened. The ability to do so effectively can mean better crop yields and in the long term will result in better care for the environment. As by identifying the difference among the plants and weeds in a timely manner where it is highly accurate can positively impact agriculture.

To better understand different methods of deep learning and validate previous work, self-built CNN, VGG, ResNet, DenseNet and MobileNet are tested. Results shows that all methods can give great results on a 12 species plant seedling classification with minor modification, and MobileNet achieves a great balance in accuracy and time consumption when deployed.

#### **CHAPTER 2**

#### RELATED WORK

Significant works have been done for plant image classification tasks, including classification between maize plants and weeds with 44580 segmented images at early growth with obtained training accuracy of 97.23%. For plant disease classification in wild conditions, some researchers focus on automatic disease detection system like Johannes. The system achieved excellent results for early recognition of three wheat diseases. An analysis was carried out using seven handheld devices of 3500 images across Spain and Germany. For plant classification, a research using CNN to identify plant by extracting vein morphological patterns, can get an accuracy of 95%. For plant seedling classification, many researchers are using dataset provided by Aarhus University, Department of Engineering Signal Processing Group. Benefited from Kaggle which host the dataset for competition, plenty of jobs have achieved great results. As we have mentioned earlier, Ashcar got the best results using VGG with an accuracy of 99.48%. Deep learning's success in different kinds of plant classi fication testifies its versatility and expandability, not only the more recent methods like VGG can achieve good results, pure CNN can also performs good in some kind of task with finely tuned parameters.

### **CHAPTER 3**

## **DATASET**

#### data exploration

The dataset of this project can be downloaded from Kaggle Competition which contains images of about 960 unique plants belonging to 12 species at several growth stages. And also the database have been recorded Aarhuas University Flakkebjerg Research station in a collaboration between Southern Denmark and Aarhus University. This dataset contains 5,539 images of crop and weed seedlings. The images are grouped into 12 classes as shown in the above pictures. Each class contains rgb images that show plants at different growth stages. The images are in various sizes and are in png format. So in our project data preprocess, we will change the size of picture and normalize to fit the model and convert the pixels to matrice.













Fig. 1: data samples

#### Data preprocessing

- 1.Resizing images Images in the data set are not always the same, so we have to resize the size of images to 224\*224 to feed it to the neural network.
- 2. Create mask for the images Create masks means that we return the matrix with shape height and width of the original images, and in this matrix there are only 0 and 1 values. The 1 values define the interesting part of the original image. We create this mask using HSV of the image. The HSV color-space is suitable for color detection because with the Hue we can define the color and the saturation and value will define "different kinds" of the color. (For example it will detect the red, darker red, lighter red too). We cannot do this with the original RGB color space.

#### > RGB

- The RGB is an additive color space.
- Creating any color by mixing the three primitive additives Red, Green and Blue.
- A pixel with 3 channels contains information of (red, green, blue) light with values between 0 and 255.
- Given all values equal to 0 maps to black, all values 255 maps to white.

#### > HSV

- Colors of each hue follow the radius on the circle. It's values have an angular dimension starting with the red primary at  $0^{\circ}$ , passing the green primary at  $120^{\circ}$  and the blue primary at  $240^{\circ}$  and finally ending up with red again at  $360^{\circ}$ .
- The vertical axis describes the gray scale ranging from black (0) to white (1).
- The horizontal axis covers the saturation of the color that can be reduced by tinting with white .

#### 3. Morphological operations

one of most common morphological operation is closing: closing used to close the small halls in the images. This figure below illustrate the image before and after applying closing:

#### 4. Sharpening

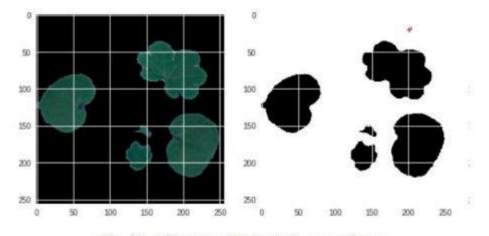


Fig. 2: after morphological operations

Sharpening an image increases the contrast between bright and dark regions to bring out features. It just looks like make the texture of the image more visible. Image before and after sharpening:

#### 5. Label encoding

Using **LabelBinarizer** Binarize labels in a one-vs-all fashion Input: the label of image and the **output** is vector represent the class in binary form

#### 6. Split data into training and testing set

Splitting 70% for training and 30% for testing. Meanwhile, splitting testing data half for testing and half for validation. We use cross-validation to prevent the overfitting and check if it will happen.

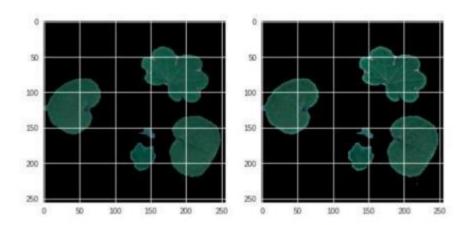


Fig. 3: after Sharpening

#### 7. Data augmentation

The data augmentation will be applied when the distribution of our data is not quite uniform or the number of samples is not very lagre to feed the model. Through crop, spinning, color or something else to generate more images based on the original data, the sample images rotation, size, width, height, hrozontal flip, vertical flip are randomly transformed and then the size of the training data could be larger than bef

## CHAPTRE IV METHODS

In this project, we use several model(classifiers): self-built CNN model, ResNet model, MobileNet model. The CNN model is a state-of-the-art alogorithm of most image processing tasks, which is classification for different kinds of plant seeding in this task. CNN's are concurrently employed in agriculture mainly, for recognition and classification tasks, and have been proven to provide superior results. It needs a large amount of training data compared to other approaches; and this dataset we have been provided are already sufficient enough to fit this criteria.

#### A. Convolutional Neural Network

The Convolutional Neural Network(CNN) is a deep learning algorithm and consists of an input layer, hidden layers, and an output layer.

The original seedling images are all equally resized to 224x224pixels(The size of images can be resized empirically so as to get more satisfactory performance and fit to the input layer). And the hidden layers consist of a lot of layers which will be illustrated in the following table: Following are the layers which are used to construct the CNN model:

#### CONV layer

The CONV layer will compute the output of neurons that are connected to local regions in the input, each computing a dot product between their weights and a small region they are connected to in the input volume. In this project, we choose 32,64,128 filters for the Conv layers.

#### • POOL layer

Pool layer performs downsampling operation along the spatial dimension(width,height), outputting a reduced volume than the

Layer (type)	Output	Shape	Param #
conv2d_1 (Conv2D)	(None,	224, 224, 32)	2432
conv2d_2 (Conv2D)	(None,	224, 224, 32)	25632
max_pooling2d_1 (MaxPooling2	(None,	112, 112, 32)	0
dropout_1 (Dropout)	(None,	112, 112, 32)	0
conv2d_3 (Conv2D)	(None,	112, 112, 64)	18496
conv2d_4 (Conv2D)	(None,	112, 112, 64)	36928
max_pooling2d_2 (MaxPooling2	(None,	56, 56, 64)	0
dropout_2 (Dropout)	(None,	56, 56, 64)	0
conv2d_5 (Conv2D)	(None,	56, 56, 128)	73856
conv2d_6 (Conv2D)	(None,	56, 56, 128)	147584
max_pooling2d_3 (MaxPooling2	(None,	28, 28, 128)	0
dropout_3 (Dropout)	(None,	28, 28, 128)	0
global_max_pooling2d_1 (Glob	(None,	128)	0
dense_1 (Dense)	(None,	256)	33024
dropout_4 (Dropout)	(None,	256)	0
dense_2 (Dense)	(None,	12)	3084

Fig. 4: summary of layers in CNN.

previous layer. These are used to reduce computational cost and to some extent also reduce overfitting.

#### • Dense layer

Dense layer is also called fully-connected layer, each neuron will be connected to all the neurons of the previous layer. Each of the nodes of dense layer outputs a score corresponding to a class score.

#### • Dropout layer

Dropout layer is used as a method of regularization of combat over-fitting of the training set. It 'drops' randomly neurons(setting their weights to zero), resulting in a simpler version of the CNN for each iteration and hence giving the model a hard time to overfit.

#### B. Transfer Learning

Transfer learning is a machine learning technique where a model trained on one task is repurposed on a second related task. In transfer learning, we first train a base network on a base dataset and task, and then we repurpose the learned features, or transfer them, to a second target network to be trained on a target dataset and task. This process will tend to work if the features are general, meaning suitable to both base and target tasks, instead of specific to the base task. There are two common approaches as belows.

- Develope Model Approach
- Pre-trained Model Approach

In our project, we choose the second approach and use four pre-trained models: ResNet, DenseNet, VGG, MobileNet. Below we will briefly introduce these four models.

#### • VGG

VGG mainly contains 16 or 19 layers, including fully connected layers, convolutional layers, max-pool layers. Its kernel size is 3 and max-pool size is 2.

#### ResNet

ResNet is composed of a series of residual blocks, which can be divided into two parts, direct mapping part

and residual part. Its general expression is:

$$xl+1 = xl + F(xl)$$

#### • DenseNet

DenseNet is composed of a series of dense blocks.For each layer, the feature maps of all previous layers are directly used as input for this layer.ResNet adds features directly through the "Summation" operation, impeding the information flow in the network to a certain extent. DenseNet combines feature maps through concatenate operations, and each layer is related to other layers, which maximizes the flow of information.Its general expression is:

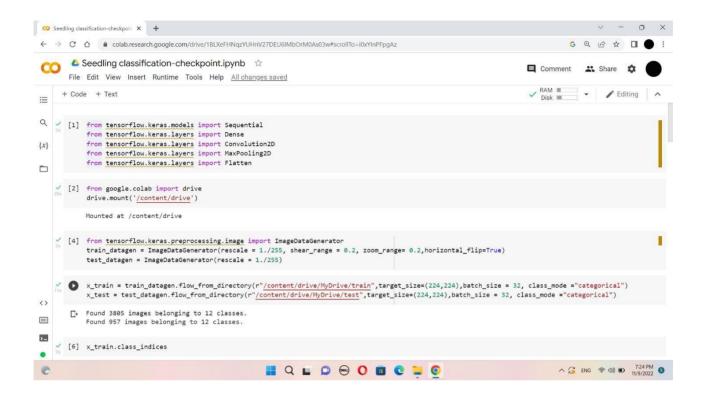
$$xl+1 = F(x0, x1...xl)$$

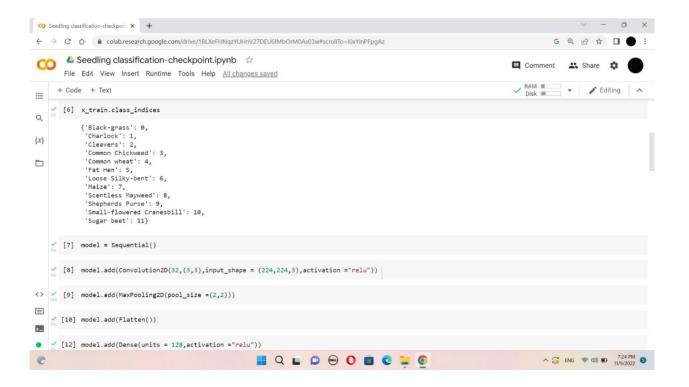
#### • MobileNet

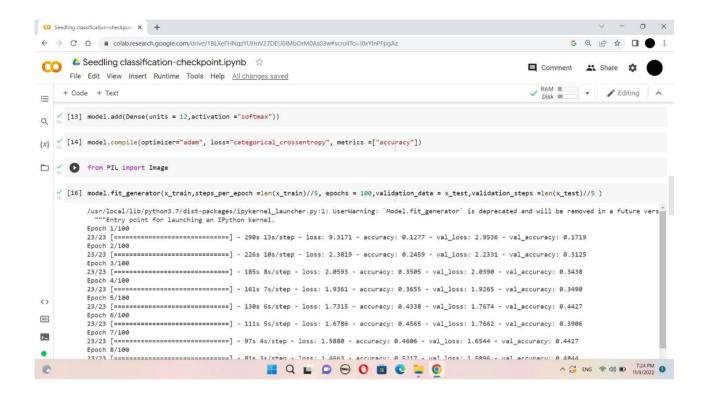
The MobileNet model is based on depthwise separable convolutions which factorize a standard convolution into a depthwise convolution and a pointwise convolution.

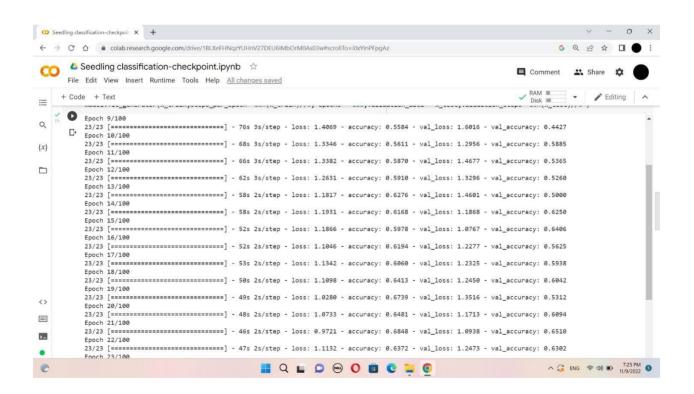
#### **CHAPTER V**

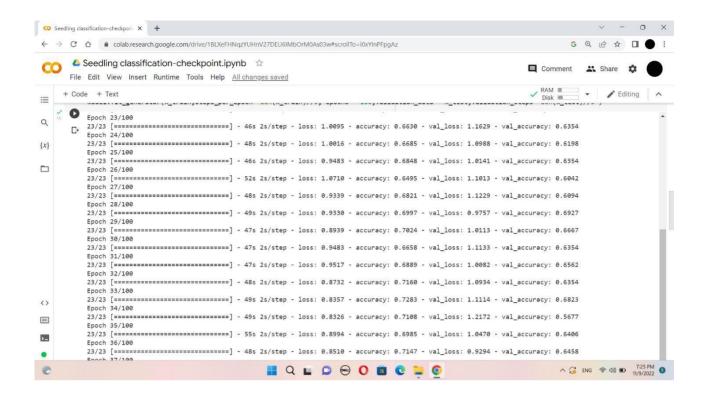
#### RESULT

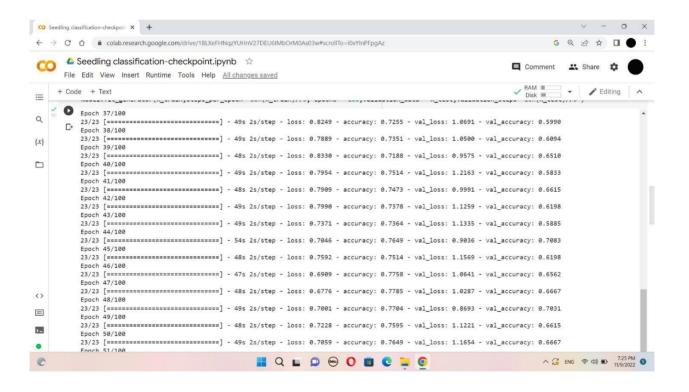


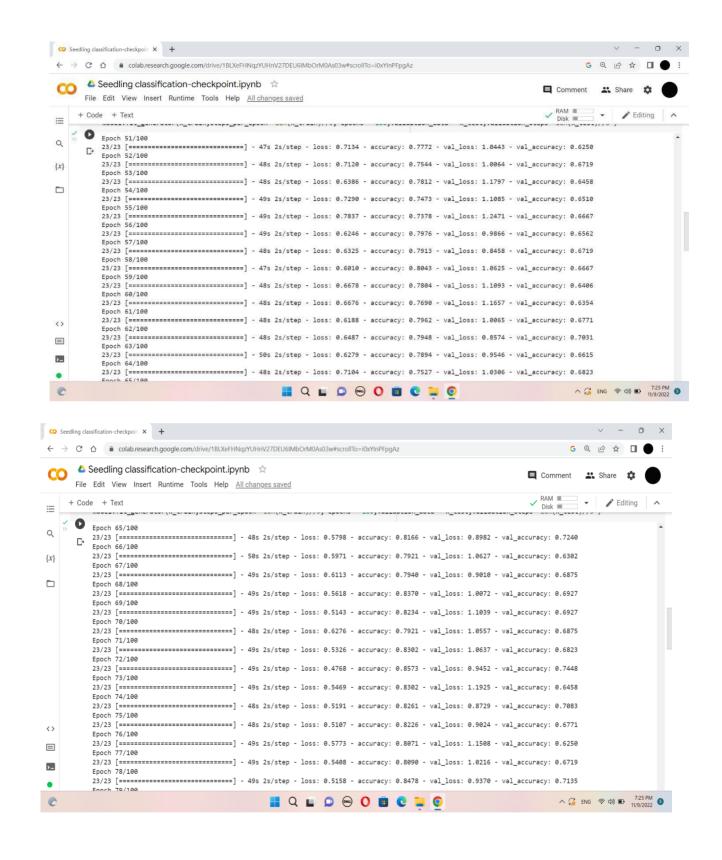


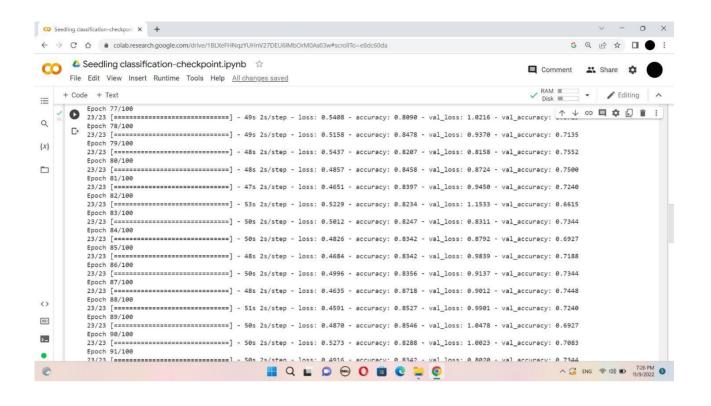


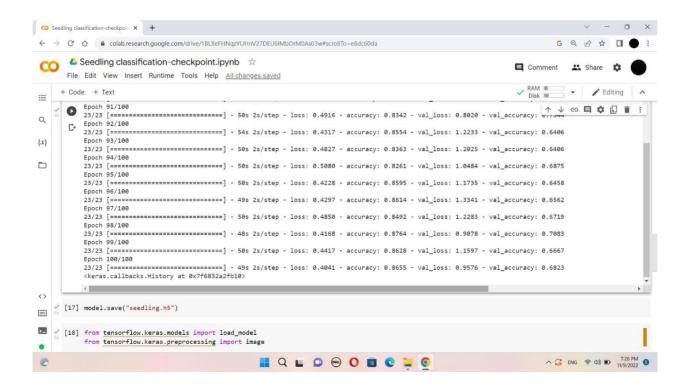


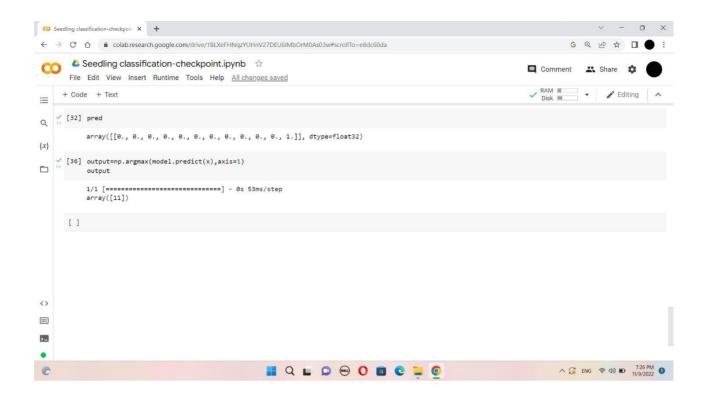


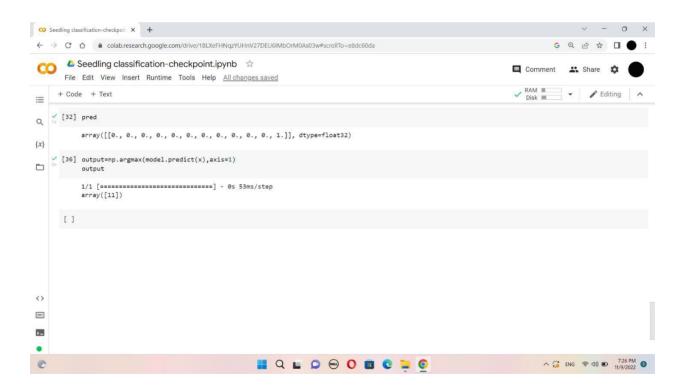












#### A. Model evaluation and confusion matrix

As shown in the dataset section, we split data into training data, validation data and testing data to train and evaluate the model.

#### accuracy and loss

Loss function is categorical crossentropy. Suppose there are N samples and K labels. y is the true labels, p is the probability of the prediction and L is the crossentropy.

$$L(y,p) = -\frac{1}{N} \sum_{i=0}^{N-1} \sum_{j=0}^{K-1} y_{i,j} log(p_{i,j})$$

Accuracy is a common metric for classifiers; it takes into account all true prediction with equal weight.

$$accuracy = \frac{true\ prediction}{dataset\ size}$$

#### • prediction time

we use the prediction time of the test data to evaluate the prediction speed of our models. Here is the summary of all models we used.

**TABLE I: Results summary** 

Model	CNN	Data augmentation	ResNet	MobileNet	DenseNet	VGG
Accuracy	0.7921	0.8230	0.9059	0.8947	0.8610	0.8722
Loss	0.4416	0.5209	0.2601	0.3214	0.4115	0.8290
Time	0.5594	0.8207	4.5817	1.0843	3.7533	2.5685

#### confusion matrix

A confusion matrix C is such that Ci,j is equal to the number of observations known to be in group i but predicted to be in group j.The confusion matrix could be very helpful to see the model drawbacks on classes of plant. Fig.5 - Fig.6 is the confusion matrixs of our models.

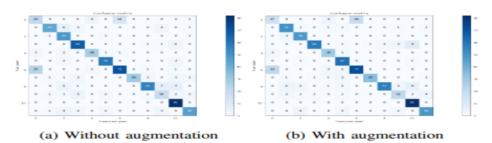
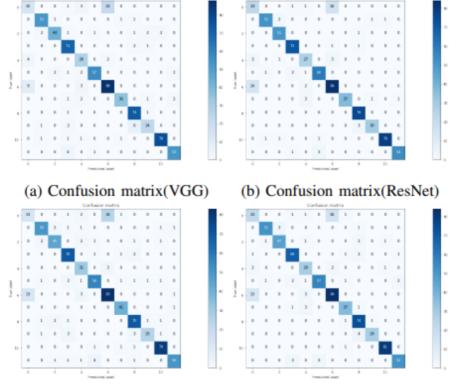


Fig. 5: self-built CNN model confusion matrix



(c) Confusion matrix(DenseNet) (d) Confusion matrix(MobileNet)

Fig. 6: Confusion matrices of different models using transfer learning

## CHAPTER VI CONCLUSION

First we try the self-built CNN model illustrated above, while we found that the accuracy is not very ideal. Then we try the ResNet model to improve the accuracy and get the expected result. Further, we want to decrease computation time and apply MobileNet model to the dataset. Computation time reduce a lot as we expect and the accuracy still remains high. To have a better understanding of the performance, we try the other two models listed in the above sections. In general, we prefer MobileNet model with high accuracy and low latency. According to the results shown in the above section, the prediction of the model is acceptable for the application, and from the confusion matrix, we could know more about the precision of the prediction. This model could be applied to help farmers to automatically classify the seedling plants and weed plants

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