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### **Rostopics**

1. rostopic echo

echo <topic-name>

Display messages published to a topic.

\$ rostopic echo /topic name

2. rostopic list

list

Display a list of current topics.

\$ rostopic list

3. rostopic pub

pub <topic-name> <topic-type> [data...]

Publish data to a topic.

\$ rostopic pub /topic name std msgs/String hello

#### **Rosservices**

1. rosmsg show

show <message type>

Display the fields in a ROS message type. You may omit the package name of the type, in which case rosmsg will search for matching types in all packages. Example:

\$ rosmsg show std msgs/String

2. rosservice node

node <service-name>

Display the name of the node that provides a particular service.

\$ rosservice node /service name

3. <u>rosservi</u>ce list

list

List all the services that are currently available.

\$ rosservice list

#### **Rosactions**

- 1. <u>client.wait\_for\_server()</u>: To wait until the action server has started up and started listening for goals.
- 2. <u>goal = actionlib\_tutorials.msg.FibonacciGoal(order=20)</u>: To Create a goal to send to the action server.
- 3. <u>client.send\_goal(goal)</u>: To send the goal to the action server.

# **Navigation Messages**

nav\_msgs defines the common messages used to interact with the navigation stack.

# **Geometry Messages**

**geometry\_msgs** provides messages for common geometric primitives such as points, vectors, and poses. These primitives are designed to provide a common data type and facilitate interoperability throughout the system.

## **Sensor Messages**

**sensor\_msgs** defines messages for commonly used sensors, including cameras and scanning laser rangefinders.