# Unveiling The Virtual Classroom: An In-Depth Analysis of the Online Education System

## 1 INTRODUCTION

#### 1.1 Overview:

Online classes and technology have emerged as a superhero during the lockdown days. We have all been under house arrest but are still connected with the world of education. Due to the lockdown, students have not been able to stay connected with the outer world and the lack of exposure is evident. The only reprieve for the students' mental well-being has been the transition to online classes. Teachers made sure that the learning for students was not compromised, so they took a great leap forward to find solutions and create new learning environments for their students to ensure that learning never stops. With the rapid advancements in technology and the widespread availability of internet access, online education has gained significant popularity in recent years.

## 1.2 Purpose

This project aims to delve deep into the various aspects of online education, examining its strengths, weaknesses, opportunities, and challenges. The outcomes of this project will provide valuable insights for educational institutions, policymakers, and online learning platforms to enhance the effectiveness and accessibility of online education. This analysis of the online education system aims to contribute to the ongoing dialogue on the future of education and help shape a more inclusive, engaging, and effective learning environment in the digital age.

## **2 LITERATURE SURVEY**

## 2.1 Existing problem

The emergence of online education systems has completely changed the field of education, introducing the concept of virtual classrooms. This review of existing literature delves into the various aspects of online education, examining its strengths, weaknesses, opportunities, and challenges. Siemens' pioneering work in 2005 introduced the idea of connectivism, emphasizing how digital tools enable new ways of learning and how online environments encourage the sharing of knowledge (George, 2005). Digital education uses technology to facilitate teaching and learning, allowing flexible access to educational content and promoting interactive and personalized learning experiences. This includes online courses, virtual classrooms, and digital resources that expand the

reach and effectiveness of education. The Allen & Seaman Distance Education Enrollment Report of 2017 provided insights into the growth and trends of online education enrollment, offering a comprehensive overview of its expansion through online mediums. Means et al. (2014) conducted research to analyze the effectiveness of online learning, investigating factors that influence student outcomes. The NMC Horizon Report 2016 identified emerging technologies impacting education, including adaptive learning and educational gaming (Duke et al., 2016). The popularity of digital education inspired researchers to explore Blended learning, a combination of traditional classroom teaching and online learning. This approach seamlessly integrates face-to-face interactions with digital resources to enhance student engagement and learning outcomes in online education. A study titled 'Blended learning: The new normal and emerging technologies' examined the intersection of virtual and physical classrooms and the impact of technology on teaching methods (Dziuban et al., 2018). The rise of mobile technology in online education led to a new trend for both students and educators. Similarly, a study on mobile technology-enhanced flipped classrooms discussed how mobile technologies and flipped learning can improve online education (Hwang et al., 2015).

Additionally, gamification has been applied to e-learning, incorporating game elements like challenges and rewards to increase active participation and motivation (Tsay et al., 2018; Kashive & Mohite, 2022). This approach transforms learning into an interactive experience, improving retention and overall understanding. By adding elements of fun and competition, gamification enhances the effectiveness of e-learning platforms, making education more engaging (Borba et al., 2018). To address challenges and strategies for effective online education, Bates (2015) discussed methods for designing online courses and ensuring student engagement. Researchers have also explored students' perceptions of security and integrity in online learning contexts and their impact on academic achievement (Yavuzalp & Bahcivan, 2021), finding that students are generally more comfortable with online education than traditional methods. The NMC Horizon Report 2019 for higher education outlined emerging technologies like AI-driven learning analytics that are expected to influence education in the near future (Becker et al., 2017). Furthermore, the COVID-19 pandemic accelerated the adoption of online education and prompted research into quality assurance aspects related to location, content, and customization. A detailed study on the impact of online learning during the pandemic provided valuable insights from both students' and teachers' perspectives (Nambiar, 2020). This literature review comprehensively explores the landscape of online education, covering teaching methods, technological advancements, challenges, quality assurance, and future trends. It underscores the necessity of understanding virtual classrooms thoroughly to create effective and

innovative online education systems.

# **2.2 Proposed solution**

The field of education has undergone a significant transformation with the emergence of online education and e-learning platforms. This evolution has opened up new avenues for learning and knowledge dissemination. The rapid growth in the adoption of online education platforms can be attributed to the widespread availability of the internet and advancements in digital technology. The project titled "Unveiling The Virtual Classroom: An In-Depth Analysis Of The Online Education System" aims to thoroughly explore various dimensions of online education to gain a comprehensive understanding of its strengths, weaknesses, opportunities, and challenges. The project divides the problem definition into four parts: Business problem, Business requirements, Literature survey, and Social or business impacts.

## Business Problem:

The primary business problem addressed by this project is to investigate the inclusivity of the online education system. The problem can be explored as follows:

Efficacy of Engagement and Learning Outcomes: The success of online education platforms hinges on their ability to engage learners effectively and achieve optimal learning outcomes. Failing to replicate the interactive and participatory nature of traditional classrooms can result in disengagement, lower completion rates, and potential harm to the reputation and profitability of the online education provider.

Reliability and Quality: As the online education landscape expands, ensuring the quality and credibility of the offerings becomes crucial. Educational institutions and online platforms must establish the legitimacy of their courses and certifications to attract students and gain trust from employers. Neglecting academic integrity risks devaluing credentials and diminishing institutional reputation.

Competitive Market and Differentiation: The online education industry is highly competitive, with numerous providers vying for market share. Companies face the challenge of distinguishing themselves and showcasing unique offerings to attract and retain learners. Understanding platform strengths and weaknesses can guide targeted marketing strategies.

Accessibility and Inclusivity: While online education can transcend geographical barriers, accessibility and inclusivity remain challenges. Addressing the digital divide, accommodating diverse learning needs, and creating user-friendly experiences for differently-abled individuals are essential. Neglecting these issues hampers tapping into underserved markets and raises ethical

concerns.

Agility and Integration: Technological advancements continually shape online education. Staying current with emerging technologies and evaluating their potential to enhance learning experiences is critical.

Financial Sustainability and Revenue Generation: Balancing affordability with revenue generation is essential for sustainable online education models. Effective monetization while offering accessible courses and covering operational costs is a delicate balance.

Compliance with Regulations: Online education is subject to varying regulations and legal requirements. Ensuring compliance is vital to avoid legal issues and maintain a positive reputation. Security and Privacy: Online education platforms handle extensive student data. Ensuring data

privacy and security safeguards sensitive information and fosters user trust.

**Business Requirements:** 

To address the outlined business problems, the project requires the following:

Access to diverse online education platforms, courses, and providers for analysis and comparison.

Collection of relevant data from students, educators, administrators, and industry experts to understand their experiences and preferences.

Expertise in research methodologies and data analysis to examine student engagement, learning outcomes, course quality, and pedagogical approaches.

Understanding of emerging technologies to explore innovative enhancements to the virtual classroom.

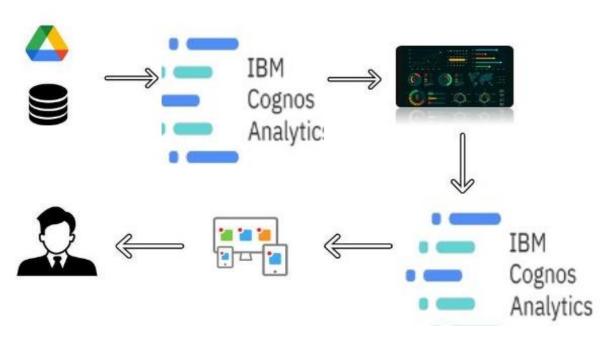
Familiarity with regulatory and legal considerations to ensure compliance.

## **Social and Business Impact**

The thorough analysis of the online education system will yield substantial social and business consequences. The comprehension of online education's effectiveness can yield positive effects on learners, including heightened engagement, improved learning outcomes, and increased accessibility to education. This understanding can also offer crucial insights to educational institutions and online platforms, enabling them to refine their offerings, establish more captivating learning experiences, and make informed choices regarding resource allocation and curriculum design. Furthermore, by tackling challenges and leveraging opportunities, the project can play a role in nurturing the expansion and viability of the online education sector, delivering advantages to both providers and learners on a global level.

## 3 THEORITICAL ANALYSIS

## 3.1 Block diagram



**Figure: Block Diagram** 

IBM Cognos Analytics is a business intelligence and analytics platform that helps organizations gather, analyze, and visualize data to make informed business decisions. Here are the general steps to use IBM Cognos Analytics:

## Data Source Connection:

Start by logging into the IBM Cognos Analytics platform.

Connect to your data sources, which can be databases, spreadsheets, or other data repositories. You can set up connections to various types of databases like SQL databases, cloud data sources, and more.

## Data Preparation and Modeling:

Create data modules or packages to organize and prepare your data for analysis.

Perform data cleansing, transformation, and enrichment to ensure data quality.

Create data relationships, joins, and calculations as needed.

## Report Creation:

Choose the type of report or visualization you want to create (e.g., charts, tables, dashboards).

Select the appropriate data source or package for your report.

Drag and drop data elements onto the report canvas to build your report.

Customize formatting, labels, and colors to improve the report's visual appeal.

Data Exploration and Analysis:

Use various tools and functions to explore and analyze your data.

Apply filters, aggregations, and calculations to uncover insights.

Use features like sorting, grouping, and drilling down to investigate data at different levels of detail.

Dashboard Creation:

Combine multiple reports and visualizations into a single interactive dashboard.

Arrange components on the dashboard canvas to create a meaningful layout.

Add interactive elements like prompts and filters to allow users to interact with the data.

Story Creation:

Creating stories in IBM Cognos Analytics allows you to present data insights and narratives in a compelling and interactive way. Stories combine visualizations, text, and other elements to communicate a data-driven narrative.

*Sharing and Collaboration:* 

Publish your reports and dashboards to make them available to other users.

Share reports via email, links, or collaboration tools.

Schedule automated report deliveries to stakeholders.

Advanced Analytics:

Utilize advanced analytics features like predictive modeling and machine learning (if available) to gain deeper insights from your data.

Performance Monitoring:

Monitor the performance of your reports and dashboards to ensure they remain responsive and efficient, especially when dealing with large datasets.

Security and Access Control:

Manage user access and permissions to control who can view and interact with specific reports and data.

Administration and Maintenance:

Regularly maintain your data sources, reports, and dashboards to ensure data accuracy and relevancy.

Upgrade the platform as needed to benefit from new features and improvements.

It's important to note that the specific steps and features available in IBM Cognos Analytics may vary based on the version you're using and the specific configuration of your organization's environment. It's recommended to refer to the official documentation or seek guidance from IBM

Cognos experts for detailed instructions and best practices.

# 3.2 Hardware / Software designing:

To complete this project you should have the following software.

## **Softwares:**

- IBM Cognos analytics on cloud
- Anaconda Navigator
- Spyder
- Visual studio code

## **4 EXPERIMENTAL INVESTIGATIONS**

#### 4.1 Data Collection

The Dataset in the given problem consists of 23 columns and 1033 rows. The column Column Description for Online education system review:

- ➤ Gender: Gender of the student
- ➤ Home Location : Rural or Urban.
- Level of Education : UG, PG or school
- Age: age of the student
- Number of subjects:
- ➤ Device Type Used : device used to attend the online classes
- Economic status: economic status of the family
- ➤ Internet facility in your locality
- Are you involved on any sports
- > Family Size
- ➤ Do elderly people monitor you ?.
- Study Time(hours)
- ➤ Sleep time (hours)
- > Time spent on social media(hours)
- ➤ Interested in gaming ?
- ➤ Have a separate room for studying ?
- > Engaged in group studies ?

- Average marks scored before pandemic in traditional classroom
- > Your interaction in online mode
- Clearing doubts with faculties online?
- > Interested in?
- > Performance in online
- > Your level of satisfaction in online education

## **5 FLOWCHART**



**Figure: Flowchart** 

IBM Cognos is a powerful business intelligence and performance management tool that enables organizations to access, analyze, and visualize data from various sources. It offers advanced reporting, dashboarding, and data modeling capabilities, facilitating data-driven decision-making. Cognos seamlessly connects to diverse data repositories and provides insights through user-friendly interfaces, contributing to enhanced business performance and strategic planning.

Steps: Login to IBM Cognos then Launch IBM Cognos then Go to the prepare data section then upload option then upload the csv file. Preparing the data for visualization involves cleaning the data

to remove irrelevant or missing data, transforming the data into a format that can be easily visualized, exploring the data to identify patterns and trends, filtering the data to focus on specific subsets of data, preparing the data for visualization software, and ensuring the data is accurate and complete. This process helps to makethe data easily understandable and ready for creating visualizations to gain insights into the performance and efficiency. After creating the dashboard, report and story the visualizations are integrated and presented in web to provide insights to the user.

## **6 RESULT**

## Data Visualization using Dashboard:

The visualizations have been created from the given dataset. The visualizations include No of Visualizations/ Graphs:

- Column Chart: Age(Years) by Your level of satisfaction in Online Education
- Bar Chart: Internet facility in your locality by Your level of satisfaction in Online Education
- Bar chart: Performance in online by Level of Education
- Pie Chart: Time spent on social media (Hours) by Device type used to attend classes
- Packed bubbles: Engaged in group studies? colored by Engaged in group studies? sized by
  Performance in online
- Wordcloud: Average marks scored before pandemic in traditional classroom
- Table: Economic status, Home Location and Performance in online
- Radial Chart:
- Line Chart: Performance in online by study time(hours)
- Line Chart: Performance in online by sleep time(hours)

These visualizations can be used to compare performance, track changes over time, show distribution, and relationships between variables, resource allocation, etc. The responsiveness and design of a dashboard for online education review data is crucial to ensurethat the information is easily understandable and actionable. Key considerations for designing a responsive and effective dashboard include user-centered design, clear and concise information, interactivity, data-driven approach, accessibility, customization, and security. Here, the goal is tocreate a dashboard that is user-friendly, interactive, and data-driven. Four tabs has been included in the dashboard from the pinned visualization in IBM Cognos. Refer Figure: Dashboard Visualizations for dashboard.



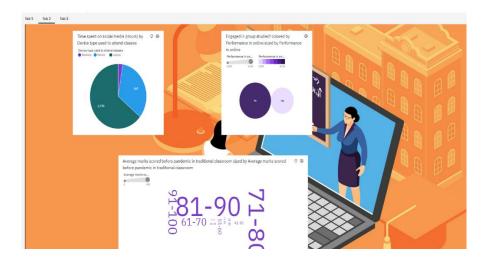


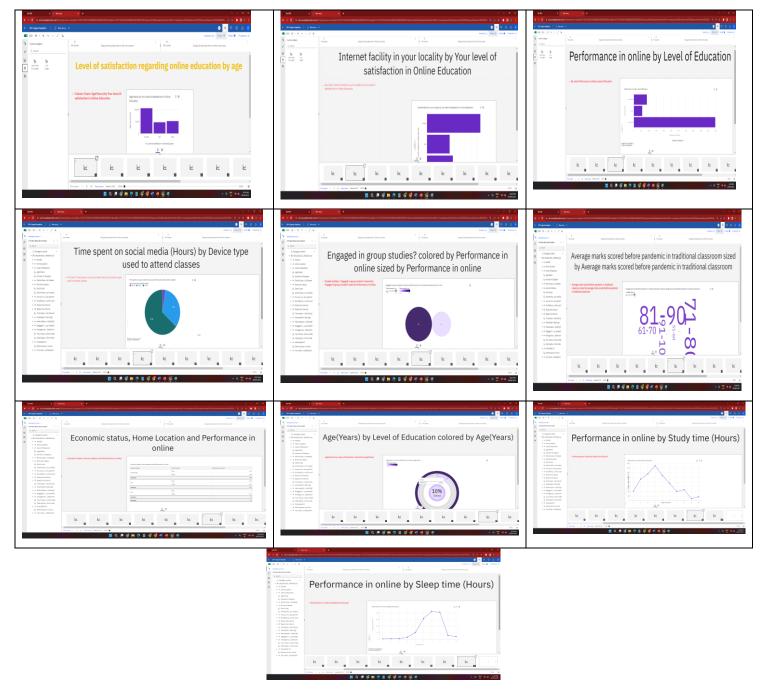


Figure: Dashboard Visualizations

# Story:

A story depends on the complexity of the analysis and the specific insights that are trying to be conveyed. It is a visual representation of the data analysis process and it breaks down the analysis

into a series of steps or scenes. The number of scenes in a storyboard for a data visualization will analyze the performance and efficiency of online education. The story scenes given in Figure: Scenes of Story describes the analysis of online education system based on given data.



**Figure: Scenes of Story** 

# Report:

In IBM Cognos, a report is a structured presentation of data insights using visual elements like tables, charts, and graphs. It is essential for data analytics as it translates raw data into

understandable formats, enabling effective data-driven decision-making. Reports in IBM Cognos facilitate data exploration, visualization, and communication of key insights, forming a cornerstone of robust data analysis processes. Figure: Report depicts the report generated for the analysis of the virtual classroom in online education system.



**Figure: Report** 

## **Web Integration Output:**

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Figure: Running Flask file in Spyder





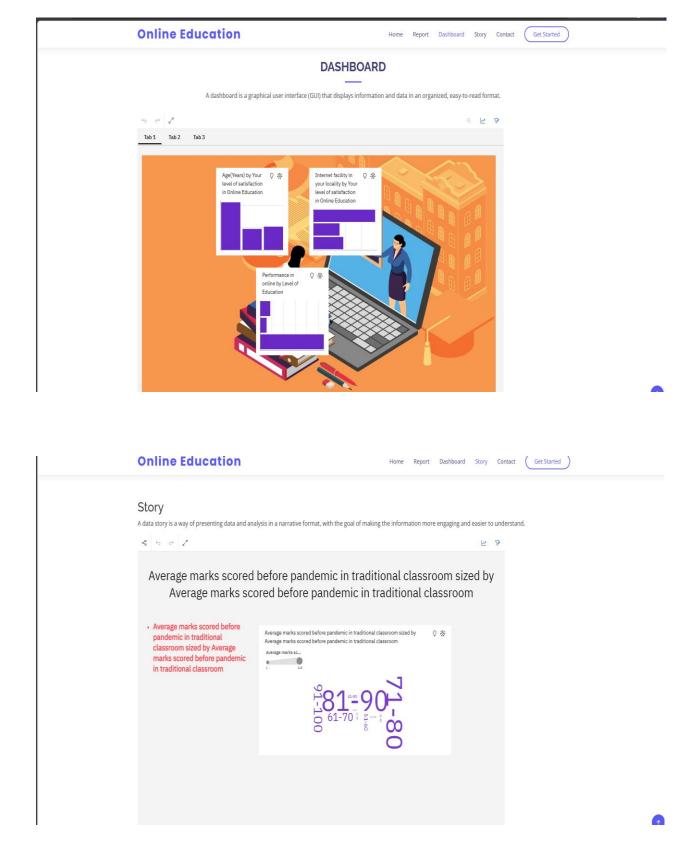


Figure: Final output of dashboard, story and report got from web

## 7 ADVANTAGES AND DISADVANTAGES:

#### ADVANTAGES:

The various aspects of online education, examining its strengths, weaknesses, opportunities, and challenges. The outcomes of this project will provide valuable insights for educational institutions, policymakers, and online learning platforms to enhance the effectiveness and accessibility of online education. This analysis of the online education system aims to contribute to the ongoing dialogue on the future of education and help shape a more inclusive, engaging, and effective learning environment in the digital age.

#### **DISADVANTAGES:**

Need to utilize advanced analytics features like predictive modeling and machine learning (if available) to gain deeper insights from your data.

## **8 APPLICATIONS**

The project "Unveiling The Virtual Classroom: An In-Depth Analysis of the Online Education System" using IBM Cognos Analytics can have several practical applications across different sectors and stakeholders like educational institutions for Curriculum Enhancement, Student Engagement. The policymakers can use it for formulating policies. The analysis provides insights about online platforms providing personalization. The educators can improve their teaching strategies, create effective contents and getting feedbacks and assessments in a meaningful way. Overall, the project's analysis using IBM Cognos Analytics can have a far-reaching impact by informing decisions, shaping policies, enhancing learning experiences, and contributing to the evolution of online education.

## 9 CONCLUSION

In the wake of lockdowns, online classes and technology have emerged as unsung heroes, bridging the gap between students and education in unprecedented ways. While confined to our homes, the realm of online learning has ensured our continued connection with the world of education. Amid the isolation, the absence of physical exposure has been conspicuous. However, the transition to online classes has provided a much-needed respite for students' mental well-being. In response to the lockdown challenges, educators have displayed remarkable adaptability. Teachers stepped

forward with determination, embracing innovative solutions and crafting new learning landscapes to ensure that the pursuit of knowledge remains undeterred. Their dedication and ingenuity exemplify a commitment to nurturing learning environments that transcend physical boundaries. This transformation has been underpinned by rapid technological advancements and the widespread accessibility of the internet. Online education has swiftly ascended to prominence, offering flexibility, convenience, and opportunities for engagement that were once unimaginable. Students and educators alike have embraced the virtual classroom, fostering collaborative learning experiences that transcend geographical limitations. The purpose of this project is to explore the multifaceted dimensions of online education comprehensively. By delving deep into its strengths, weaknesses, opportunities, and challenges, this endeavor seeks to illuminate the path forward. The insights gleaned from this analysis stand to benefit educational institutions, policymakers, and online learning platforms, empowering them to amplify the efficacy and accessibility of online education.

#### 10 FUTURE SCOPE

The exploration of online education's current landscape provides a robust foundation for future advancements. Insights into strengths, weaknesses, and opportunities illuminate a diverse scope for education's evolution. Customized learning, inclusivity, emerging technologies, and collaborative global classrooms are envisioned. Lifelong learning, policy evolution, and hybrid models are set to reshape education. Data analytics, startups, and equitable access stand out. This future scope envisions a dynamic, inclusive, and technology-driven educational paradigm, forging a path toward boundless learning possibilities.

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