Android app development-SmartInternz (Assignment-2)

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Code:

MainAcivity.kt:

```
rollButton.text = getString(R.string.let roll)
       rollDice()
   diceImage = findViewById(R.id.dice image)
private fun rollDice() {
```

```
3 -> R.drawable.face3
4 -> R.drawable.face4
5 -> R.drawable.face5
else -> R.drawable.face6
}
diceImage.setImageResource(drawableResource)
}
```

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_peight="match_parent"
    android:layout_gravity="center"
    tools:context=".MainActivity">

<pr
```



