

## Assignment 2 – DiceRoll

### Main Activity Code →

```
package com.courseclass.assignment2diceroll

import android.os.Bundle
import android.widget.Button
import android.widget.ImageView
import android.widget.TextView
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.layout.fillMaxSize
import androidx.compose.material3.MaterialTheme
import androidx.compose.material3.Surface
import androidx.compose.material3.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
import androidx.compose.ui.tooling.preview.Preview
import com.courseclass.assignment2diceroll.ui.theme.Assignment2DiceRollTheme
import java.util.Random

//https://stackoverflow.com/questions/16906528/change-image-of-imageview-
programmatically-in-android
//In layout page don't set any image for the imageview when dynamically images are to
be displayed

class MainActivity : ComponentActivity() {
    private lateinit var ResultText: TextView
    private lateinit var RollButton: Button
    private lateinit var DiceImage: ImageView

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        ResultText = findViewById(R.id.ResultText)
        RollButton = findViewById(R.id.RollButton)
        DiceImage = findViewById(R.id.DiceImage)

        RollButton.setOnClickListener {
            rollDice()
        }
    }

    private fun rollDice() {
        val random = Random() //Random function will generate numbers from 0 to bound-1
        val randomNumber = random.nextInt(6) + 1 //+1 is added to obtain the answer
        from 1 to 6.
        //If 0 is generated by the function then the answer displayed will be 1
        val resultText = "You have rolled $randomNumber"
        ResultText.text = resultText
        if (randomNumber == 1) {
            DiceImage.setBackgroundResource(R.drawable.number1)
            //The above function call helps us retrieve an image from drawables folder
        }
        else if (randomNumber == 2) {
            DiceImage.setBackgroundResource(R.drawable.number2)
        }
        else if (randomNumber == 3) {
            DiceImage.setBackgroundResource(R.drawable.number3)
        }
    }
}
```

```
    }  
    else if (randomNumber == 4) {  
        DiceImage.setBackgroundResource(R.drawable.number4)  
    }  
    else if (randomNumber == 5) {  
        DiceImage.setBackgroundResource(R.drawable.number5)  
    }  
    else {  
        DiceImage.setBackgroundResource(R.drawable.number6)  
    }  
}  
}
```

## Activity main Code →

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:orientation="vertical"
    android:gravity="center"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

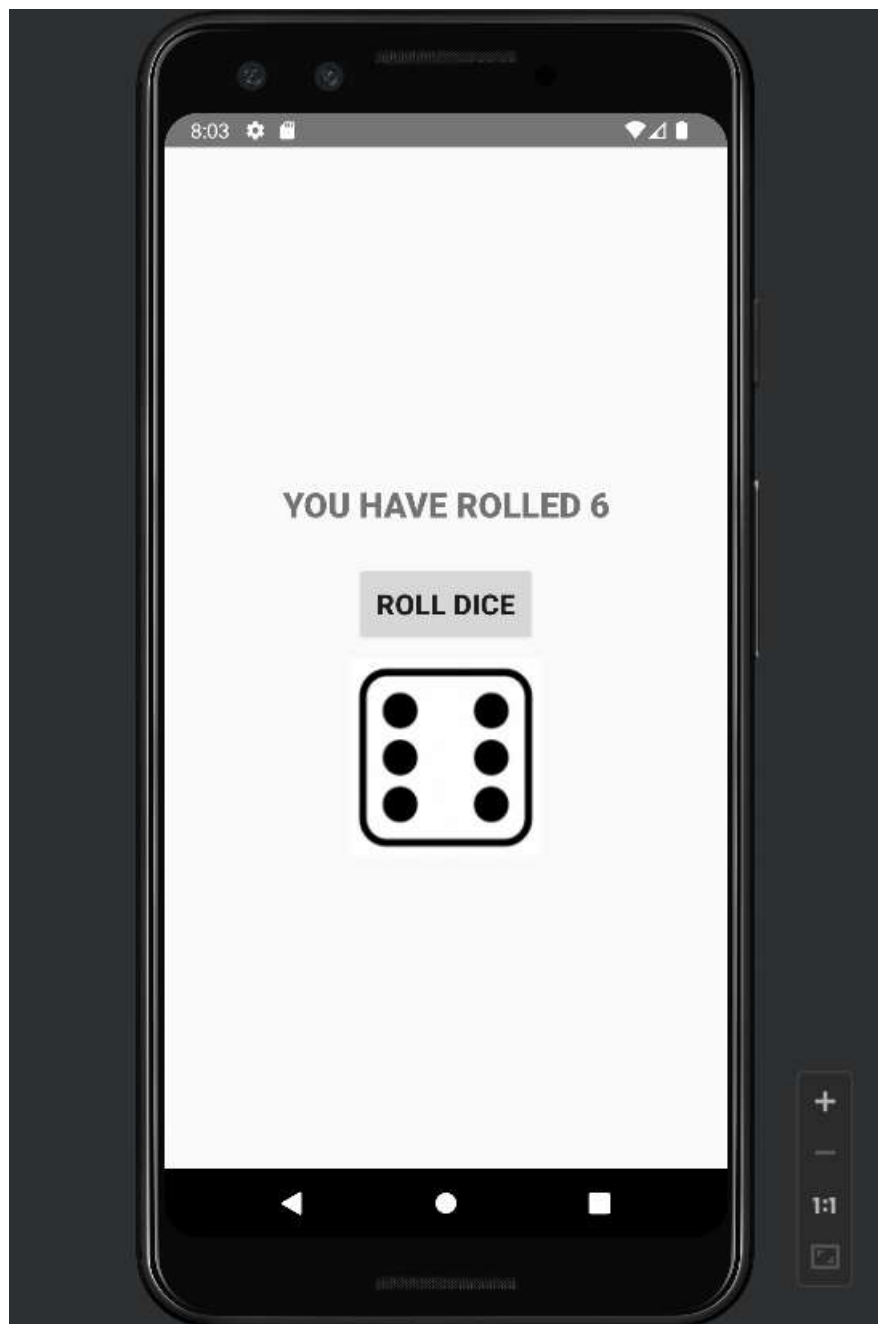
    <TextView
        android:id="@+id/ResultText"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_marginBottom="10dp"
        android:layout_gravity="center_horizontal"
        android:fontFamily="sans-serif-black"
        android:padding="15dp"
        android:text="Results Will be Shown Here"
        android:textAlignment="center"
        android:textAllCaps="true"
        android:textSize="24sp"
        android:textStyle="bold" />

    <Button
        android:id="@+id/RollButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center"
        android:layout_marginBottom="10dp"
        android:fontFamily="sans-serif-medium"
        android:padding="15dp"
        android:text="Roll Dice"
        android:textAlignment="center"
        android:textAllCaps="true"
        android:textSize="20sp"
        android:textStyle="bold" />

    <ImageView
        android:id="@+id/DiceImage"
        android:layout_width="134dp"
        android:layout_height="138dp"
        android:layout_gravity="center"
        android:foregroundGravity="center" />

</LinearLayout>
```

Device Screenshot →



Drive Link →

[https://drive.google.com/drive/folders/1eqQ-JgvGoMZsJPYb-C\\_NJTfL30774nfc?usp=sharing](https://drive.google.com/drive/folders/1eqQ-JgvGoMZsJPYb-C_NJTfL30774nfc?usp=sharing)

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