

# SMARTINTERNZ - ASSIGNMENT 1

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## LOGIN PAGE

### CODE

```
package com.example.loginpage
import android.os.Bundle
import android.widget.Toast
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.material3.ExperimentalMaterial3Api
import androidx.compose.material3.MaterialTheme
import androidx.compose.material3.OutlinedButton
import androidx.compose.material3.OutlinedTextField
import androidx.compose.material3.Surface
import androidx.compose.material3.Text
import androidx.compose.runtime.Composable
import androidx.compose.runtime.mutableStateOf
import androidx.compose.runtime.remember
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.tooling.preview.Preview
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.loginpage.ui.theme.LoginpageTheme

class MainActivity : ComponentActivity() {

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            LoginpageTheme {
                Surface(color = MaterialTheme.colorScheme.background) {
                    MyLoginScreen()
                }
            }
        }
    }
}
```

```

fun checkLogin(username: String, password: String){
    if(username.equals("Eeshitha") && password.equals("1234")){
        Toast.makeText(this, "Logged in successful",
Toast.LENGTH_LONG).show()
    }else{
        Toast.makeText(this, "Login Failed", Toast.LENGTH_LONG).show()
    }
}

```

```

@OptIn(ExperimentalMaterial3Api::class)

```

```

@Composable

```

```

fun MyLoginScreen() {

```

```

    var username = remember { mutableStateOf("")}

```

```

    var password = remember { mutableStateOf("")}

```

```

    Box (
        modifier = Modifier.background(Color.White)
    ){

```

```

        Column(
            modifier = Modifier.fillMaxSize().padding(20.dp),
            verticalArrangement = Arrangement.Top,
            horizontalAlignment = Alignment.CenterHorizontally
        ){

```

```

            Text(text = "LOGIN PAGE", color = Color.Blue,fontSize = 30.sp)
            Spacer(modifier = Modifier.height(20.dp))

```

```

        }
        Column(
            modifier = Modifier.fillMaxSize().padding(20.dp),
            verticalArrangement = Arrangement.Center
        ){

```

```

            OutlinedTextField(
                value = username.value,
                onChange = {
                    username.value = it
                },
                label = { // Floating label top of input box
                    Text(text = "User name")
                },
                placeholder = { // hint
                    Text(text = "Enter user name")
                },
                modifier = Modifier.fillMaxWidth()
            )

```

```

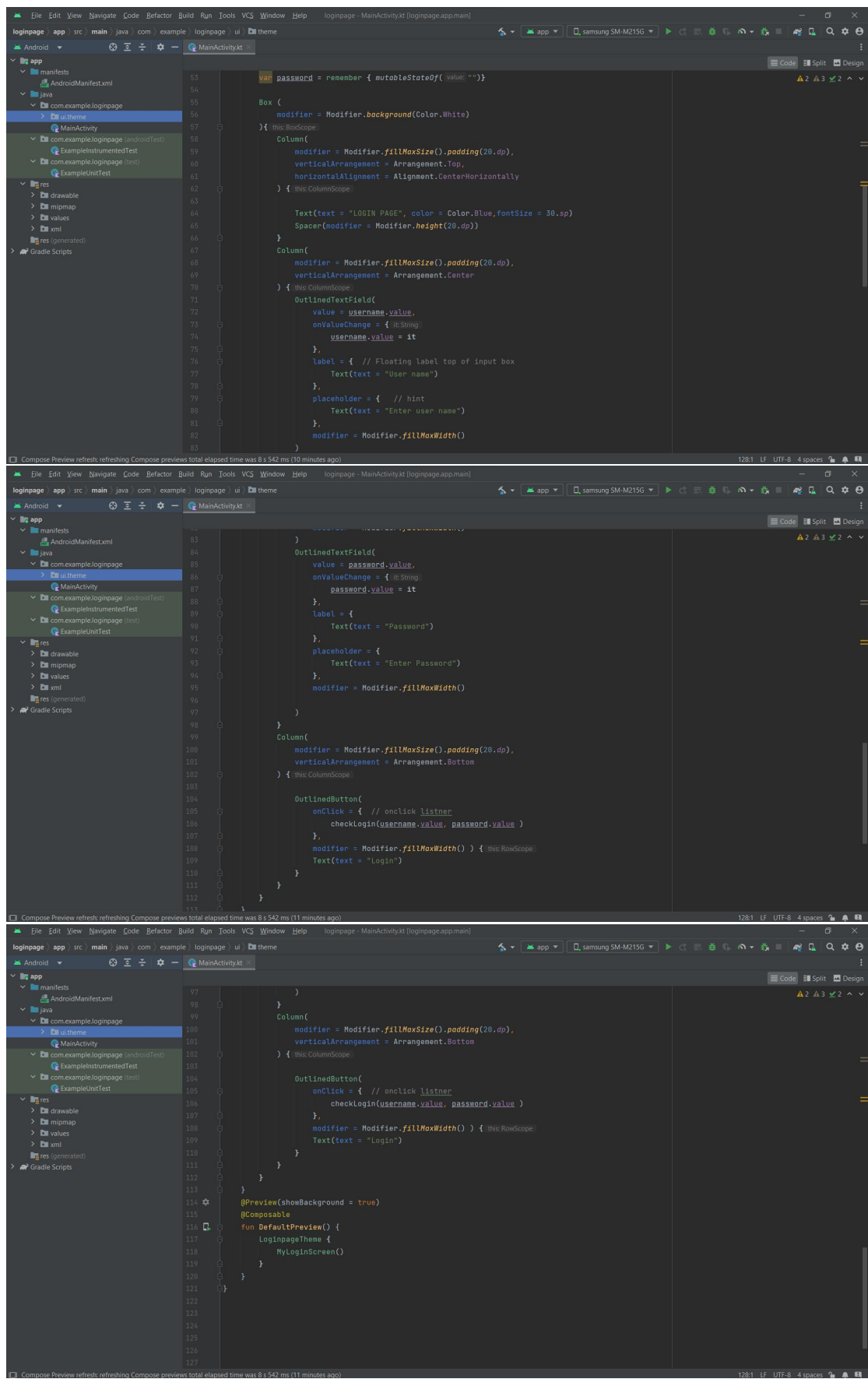
            OutlinedTextField(
                value = password.value,
                onChange = {
                    password.value = it
                }
            )

```

```

1 package com.example.loginpage
2
3 import androidx.appcompat.app.AppCompatActivity
4
5 class MainActivity : AppCompatActivity() {
6
7     override fun onCreate(savedInstanceState: Bundle?) {
8         super.onCreate(savedInstanceState)
9         setContentView {
10             LoginActivityTheme {
11                 Surface(color = MaterialTheme.colorScheme.background) {
12                     MyLoginScreen()
13                 }
14             }
15         }
16     }
17
18 }
19
20 fun checkLogin(username: String, password: String){
21     if(username.equals("ashitha") && password.equals("1234")){
22         Toast.makeText(context=this, text="Logged in successfully", Toast.LENGTH_LONG).show()
23     }else{
24         Toast.makeText(context=this, text="Login Failed", Toast.LENGTH_LONG).show()
25     }
26 }
27
28 @OptIn(ExperimentalMaterial3Api::class)
29 @Composable
30 fun MyLoginScreen() {
31
32     var username = remember { mutableStateOf<String>("") }
33     var password = remember { mutableStateOf<String>("") }
34
35 }

```



## OUTPUT

11:59 76%	11:59 76%
<h3>LOGIN PAGE</h3>     <div>User name Eeshitha</div> <div>Password 12345</div>  <div>Login Failed</div> <div>Login</div>	<h3>LOGIN PAGE</h3>     <div>User name Eeshitha</div> <div>Password 1234</div>  <div>Logged in successful</div> <div>Login</div>