ASSIGNMENT 1

MAIN ACTIVITY PAGE

package com.example.appintern

import android.os.Bundle import android.util.Log import androidx.activity.ComponentActivity import androidx.activity.compose.setContent import androidx.compose.foundation.Image import androidx.compose.foundation.border import androidx.compose.foundation.layout.Column import androidx.compose.foundation.layout.Row import androidx.compose.foundation.layout.fillMaxSize import androidx.compose.foundation.layout.height import androidx.compose.foundation.layout.padding import androidx.compose.foundation.layout.size import androidx.compose.foundation.layout.width import androidx.compose.foundation.shape.CircleShape import androidx.compose.material3.Button import androidx.compose.material3.ButtonDefaults import androidx.compose.material3.ExperimentalMaterial3Api import androidx.compose.material3.MaterialTheme import androidx.compose.material3.Surface import androidx.compose.material3.Text import androidx.compose.material3.TextField

import androidx.compose.runtime.Composable

```
import androidx.compose.runtime.mutableStateOf
import androidx.compose.runtime.remember
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.clip
import androidx.compose.ui.draw.shadow
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.graphics.ColorFilter
import androidx.compose.ui.graphics.Shape
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontStyle
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.text.style.TextAlign
import androidx.compose.ui.tooling.preview.Preview
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import com.example.appintern.ui.theme.AppInternTheme
class MainActivity : ComponentActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContent {
      simpleTextPreview()
    }
  }
}
```

Assign_1 (new class page for assignment)

package com.example.appintern

import androidx.compose.foundation.layout.Arrangement import androidx.compose.foundation.layout.Column import androidx.compose.foundation.layout.fillMaxSize import androidx.compose.foundation.layout.padding import androidx.compose.material3.Button import androidx.compose.material3.ExperimentalMaterial3Api import androidx.compose.material3.MaterialTheme import androidx.compose.material3.Text import androidx.compose.material3.TextField import androidx.compose.runtime.Composable import androidx.compose.runtime.getValue import androidx.compose.runtime.mutableStateOf import androidx.compose.runtime.remember import androidx.compose.runtime.setValue import androidx.compose.ui.Alignment import androidx.compose.ui.Modifier import androidx.compose.ui.text.font.FontStyle import androidx.compose.ui.tooling.preview.Preview import androidx.compose.ui.unit.dp

@Composable

fun simpleText() {

Text(

```
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    text = "WELCOME", modifier = Modifier.padding(16.dp),
    style = MaterialTheme.typography.titleMedium,
    fontStyle = FontStyle.Italic
  )
}
@OptIn(ExperimentalMaterial3Api::class)
@Composable
fun simpleTextField() {
  var text by remember { mutableStateOf("") }
  var text2 by remember { mutableStateOf("") }
  Column {
    TextField(
      value = text,
      onValueChange = { it -> text = it },
      label = { Text(text = "User Name") })
    TextField(value = text2,
      onValueChange = { it -> text2 = it },
      label = { Text(text = "Password") })
  }
}
```

```
@Composable
fun simpleButton() {
```

```
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Button(modifier = Modifier.padding(16.dp), onClick = { /*TODO*/ }) {

Text(text = "SUBMIT")
}
```

```
@Preview(showSystemUi = true)
@Composable
fun simpleTextPreview() {
   Column(modifier = Modifier.fillMaxSize(),
      horizontalAlignment = Alignment.CenterHorizontally,
      verticalArrangement = Arrangement.Center
   ) {
      simpleText()
```

simpleTextField()

simpleButton()

}

}

IMAGES



