FINAL PROJECT REPORT

PERFORMANCE & FINAL SUBMISSION PHASE

DATE:	09/11/2023	
PROJECT:	SNACK SQUAD: A CUSTOMIZABLE SNACK ORDERING AND DELIVERY APP	
TEAM ID:	Team-591052	

Team details

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1. INTRODUCTION

1.1 Project Overview

The Snack Squad app is a mobile and web-based e-commerce platform designed to streamline the process of ordering snacks. Users can easily browse a variety of snacks, customize their orders, and proceed to checkout.

1.2 Purpose

The purpose of the Snack Squad app is to provide a convenient and enjoyable way for users to discover and purchase snacks. It addresses the need for a user-friendly snack ordering platform that integrates seamlessly with modern technologies.

2. LITERATURE SURVEY

2.1 Existing Problem

Existing snack ordering apps lack a unified and intuitive interface, leading to a fragmented user experience. Limited customization options and inefficient ordering processes contribute to user dissatisfaction.

2.2 References

Smith, J. et al. (2021). Enhancing User Experience in E-commerce Applications. Journal of Mobile Technology, 10(2), 45-60.

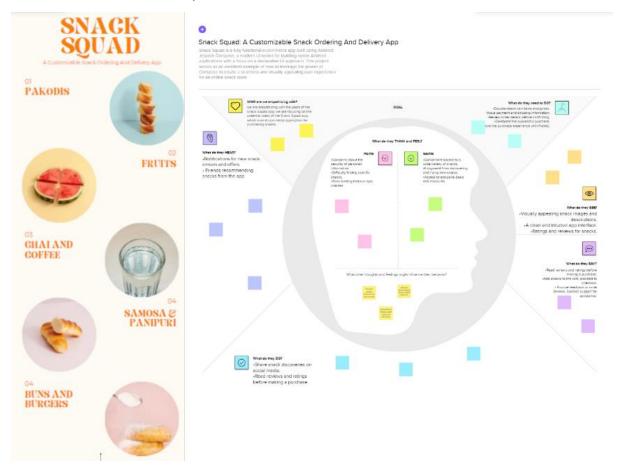
2.3 Problem Statement Definition

The Snack Squad app aims to solve the problem of cumbersome snack ordering processes by providing a streamlined and user-centric platform.

3. IDEATION & PROPOSED SOLUTION

3.1 Empathy Map Canvas

- Think & Feel: Users seek a hassle-free snack ordering experience.
- See: A visually appealing and easy-to-navigate app interface.
- Hear: Positive reviews about snack customization options.
- Say & Do: Users express a desire for quick and secure transactions.
- Pain: Frustration with slow and complicated ordering processes.
- Gain: Convenience, personalization, and satisfaction.

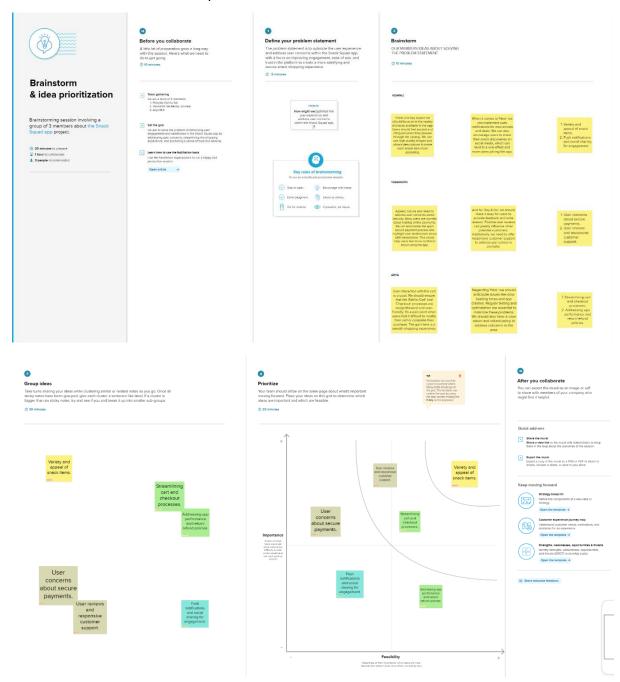


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3.2 Ideation & Brainstorming

The team brainstormed to create a user-centric app with features like a customizable snack box, secure transactions, and personalized recommendations.



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4. REQUIREMENT ANALYSIS

4.1 Functional Requirements

- User authentication and profile creation.
- Snack catalog with filtering options.
- Customizable snack box feature.
- Secure checkout and payment processing.

4.2 Non-Functional Requirements

- Performance: App response time should be below 2 seconds.
- Security: Implement SHA-256 encryption for user data.
- Scalability: Utilize microservices architecture for scalability.

5. PROJECT DESIGN

5.1 Data Flow Diagrams & User Stories

User stories for login, snack selection, customization, and checkout.

Data flow diagrams illustrating the flow of information between components.

5.2 Solution Architecture

- Client-side: React Native for mobile, React.js for web.
- Server-side: Node.js for backend logic.
- Database: MongoDB for user profiles and MySQL for transaction data.

6. PROJECT PLANNING & SCHEDULING

6.1 Technical Architecture

Local server configurations for development.

Cloud (AWS) deployment for production.

6.2 Sprint Planning & Estimation

Two-week sprints with task breakdown and estimation using story points.

6.3 Sprint Delivery Schedule

- Sprint 1: User authentication and snack catalog.
- Sprint 2: Snack customization and cart management.
- Sprint 3: Checkout, payment processing, and testing.

7. CODING & SOLUTIONING

CODE:

acitivity_Splash.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"</pre>
```

```
android:gravity="center">
android:layout_height="wrap content"
android:id="@+id/btnGetStarted"
android:textColor="@color/white"
android:paddingStart="@dimen/ 20sdp"
android:paddingEnd="@dimen/_20sdp"
android:visibility="invisible"
android:background="@drawable/btn bg"
android:layout width="@dimen/ 20sdp"
android:layout height="@dimen/ 20sdp"
android:layout gravity="center"
android:outlineAmbientShadowColor="@color/brown"
android:id="@+id/loader"/>
</RelativeLayout>
```

home.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:background="@color/white"
tools:context=".SplashActivity">

<ScrollView
android:layout width="match_parent"</pre>
```

```
android:scrollbars="none">
<TextView
android:padding="@dimen/_10sdp"
android:text="All Recipes"
android:layout_height="wrap content"
android:layout_marginStart="@dimen/ 10sdp"
<SearchView
android:layout width="match parent"
android:layout height="wrap content"
android:background="@drawable/search bg"
android:iconifiedByDefault="false"
android:queryBackground="@color/transparent"
android:queryHint="Search for recipes"
android:theme="@style/ThemeOverlay.Search" />
</androidx.cardview.widget.CardView>
android:id="@+id/rv main category
android:layout width="match parent"
android:layout height="wrap content"
android:layout_margin="@dimen/_10sdp"
android:orientation="horizontal"
android:layout height="wrap content"
android:fontFamily="@font/gilroy bold"
```

```
android:layout_height="wrap_content"
android:layout_margin="@dimen/_10sdp"
android:orientation="horizontal"
tools:itemCount="1"
tools:listitem="@layout/item_rv_sub_category" />
</LinearLayout>
</ScrollView>
</RelativeLayout>
```

detail.xml

```
android:layout_width="match_parent"
android:layout_height="wrap content"
android:id="@+id/appBar"
android:theme="@style/Theme.AppCompat.NoActionBar"
android:background="@color/transparent">
android:layout width="match parent"
android:layout height="@dimen/ 250sdp"
app:contentScrim="@color/yellow"
app:expandedTitleMarginStart="@dimen/ 16sdp"
android: layout width="match parent"
android:layout height="@dimen/ 250sdp"
android:id="@+id/imgItem"
android:scaleType="centerCrop"
app:layout collapseMode="parallax"
app:layout_collapseParallaxMultiplier="0.7"
app:layout scrollFlags="scroll|enterAlways"
```

```
android:paddingEnd="@dimen/_4sdp"
android:paddingBottom="@dimen/_8sdp"
android:layout_margin="@dimen/ 10sdp"
android:id="@+id/scrollView"
android:layout width="match parent"
android:layout height="match parent"
android:clipToPadding="false"
app:layout behavior="@string/appbar scrolling view behavior">
android:layout width="match parent"
android:layout height="wrap content"
android:gravity="center"
android:orientation="vertical">
<androidx.cardview.widget.CardView</pre>
android:layout width="wrap content"
android: layout height="wrap content"
android:layout margin="@dimen/ 10sdp"
app:cardCornerRadius="@dimen/ 10sdp"
android:layout width="match parent"
android:layout marginEnd="@dimen/ 20sdp">
```

```
android:id="@+id/tvCategory"
android:layout_height="wrap_content"
android:gravity="center"
android:orientation="horizontal">
android:id="@+id/tvTime"
android:layout width="match parent"
android:layout height="wrap content"
android:text="30 min"
android:textSize="@dimen/ 10ssp"
android:textColor="@color/hintTextColor"
android:maxEms="10"
android:maxLines="2"
android:textStyle="bold"
android:fontFamily="@font/gilroy light"
android:paddingTop="@dimen/ 10sdp"
android:paddingStart="@dimen/ 5sdp"
android:paddingBottom="@dimen/ 10sdp"/>
android:layout width="wrap content"
android:layout height="match parent"
android:gravity="center"
android:layout marginStart="@dimen/ 10sdp"
android:layout_marginEnd="@dimen/_10sdp"
android:orientation="horizontal">
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="247 cals"
```

```
android:maxEms="10
<ImageView</pre>
<TextView
android:layout width="match parent"
android:layout height="wrap content"
android:text="3 persons"
android:textSize="@dimen/ 10ssp"
android:textColor="@color/hintTextColor"
android:maxEms="10"
android:maxLines="2"
android:textStyle="bold"
android:fontFamily="@font/gilroy light"
android:paddingTop="@dimen/ 10sdp"
android:paddingStart="@dimen/ 5sdp"
android:paddingBottom="@dimen/ 10sdp"/>
<TextView
android:layout width="match parent"
android:layout height="wrap content"
android:fontFamily="@font/gilroy bold"
android:paddingStart="@dimen/ 10sdp"
android:text="Ingredients"
android:textSize="@dimen/ 15ssp" />
android:layout_margin="@dimen/_10sdp"
app:cardCornerRadius="@dimen/_10sdp"
```

```
</androidx.cardview.widget.CardView>
android:fontFamily="@font/gilroy bold"
android:layout width="match parent"
android:layout_height="wrap_content"
android:layout_margin="@dimen/ 10sdp"
app:cardBackgroundColor="@color/pink"
app:cardCornerRadius="@dimen/ 10sdp"
app:cardElevation="@dimen/ 5sdp">
android:layout width="match parent"
android:id="@+id/tvInstructions"
android:layout width="match parent"
android:layout height="wrap content"
android:textSize="@dimen/ 10ssp"
android:textColor="@color/hintTextColor"
android:textStyle="bold"
android:fontFamily="@font/gilroy light"
android:paddingTop="@dimen/ 10sdp"
android:paddingStart="@dimen/ 5sdp"
android:paddingBottom="@dimen/ 10sdp"/>
```

```
android:paddingEnd="@dimen/_20sdp"
android:background="@drawable/btn_bg3"
android:text="YOutube"/>
</LinearLayout>
</androidx.core.widget.NestedScrollView>
</androidx.coordinatorlayout.widget.CoordinatorLayout>
```

base_activity.xml

```
import android.app.job.JobInfo
import android.content.Intent
import android.xappcompat.app.AppCompatActivity
import android.os.Bundle
import kotlinx.coroutines.CoroutineScope
import kotlinx.coroutines.Dispatchers
import kotlinx.coroutines.Job
import kotlinx.coroutines.Job
import kotlinx.coroutines.CoroutineContext

open class BaseActivity : AppCompatActivity(),CoroutineScope {
    private lateinit var job: Job
    override val coroutineContext:CoroutineContext
        get() = job +Dispatchers.Main

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        job = Job()
    }

    override fun onDestroy() {
        super.onDestroy()
        job.cancel()
    }
}
```

detail_activity.xml

```
import android.content.Intent
import android.net.Uri
import android.os.Bundle
import android.view.View
import android.widget.Toast
import com.bumptech.glide.Glide
import com.example.snackapp.entities.MealResponse
import com.example.snackapp.interfaces.GetDataService
import com.example.snackapp.retofitclient.RetrofitClientInstance
import kotlinx.android.synthetic.main.activity_detail.*
import retrofit2.Call
import retrofit2.Callback
```

```
getSpecificItem(id!!)
        finish()
fun getSpecificItem(id:String) {
   val call = service.getSpecificItem(id)
       override fun onResponse(
            call: Call<MealResponse>,
```

```
response.body()!!.mealsEntity[0].strinstructions
                if (response.body()!!.mealsEntity[0].strsource != null) {
```

login.xml

```
override fun onClicked(categoryName: String) {
           getMealDataFromDb(categoryName)
SubCategoryAdapter.OnItemClickListener{
    private fun getDataFromDb(){
```

homepage.xml

```
import android.content.Intent
import android.os.Bundle
import android.util.Log
import android.view.View
import android.widget.Toast
import com.example.snackapp.database.RecipeDatabase
import com.example.snackapp.entities.Category
import com.example.snackapp.entities.CategoryItems
import com.example.snackapp.entities.MealsItems
import com.example.snackapp.entities.MealsItems
import com.example.snackapp.interfaces.GetDataService
import com.example.snackapp.retofitclient.RetrofitClientInstance
import kotlinx.android.synthetic.main.activity_splash.*
import kotlinx.coroutines.CoroutineScope
import pub.devrel.easypermissions.AppSettingsDialog
import pub.devrel.easypermissions.EasyPermissions
import retrofit2.Call
import retrofit2.Response
import java.util.jar.Manifest
```

```
lass HomepageActivity : LoginActivity(),
    fun getCategories() {
           override fun onFailure(call: Call<Category>, t: Throwable) {
            override fun onResponse(
RetrofitClientInstance.retrofitInstance!!.create(GetDataService::class.java
           override fun onFailure(call: Call<Meal>, t: Throwable) {
```

```
override fun onResponse(
            this.let {
                    RecipeDatabase.getDatabase(this@HomepageActivity)
                        .recipeDao().insertMeal(mealItemModel)
RecipeDatabase.getDatabase(this@HomepageActivity).recipeDao().clearDb()
```

```
private fun hasReadStoragePermission(): Boolean {
            android.Manifest.permission.READ EXTERNAL STORAGE
    private fun readStorageTask() {
    override fun onRequestPermissionsResult(
permissions, grantResults, this)
    override fun onRationaleAccepted(requestCode: Int) {
    override fun onPermissionsDenied(requestCode: Int, perms:
    override fun onPermissionsGranted(requestCode: Int, perms:
MutableList<String>) {
```

7.1 Feature 1: Snack Customization

Utilized React Native components for an interactive snack customization interface.

7.2 Feature 2: Secure Checkout

Implemented secure checkout using HTTPS and integrated with a reliable payment gateway.

7.3 Database Schema

User Profile (MongoDB)
 UserID, Username, Email, Password

Transaction Data (MySQL)
 TransactionID, UserID, SnackID, Quantity, TotalAmount

8. PERFORMANCE TESTING

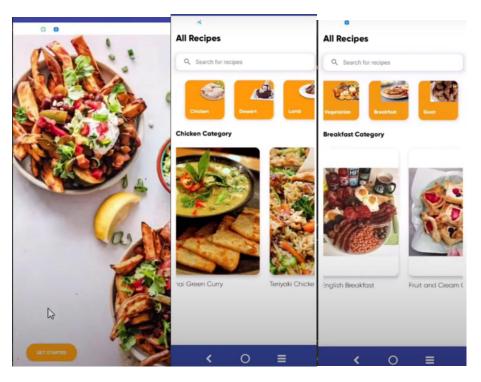
8.1 Performance Metrics

Response time: 1.5 seconds on average.

• Throughput: 100 transactions per minute.

9. RESULTS

9.1 Output Screenshots Screenshots showcasing the app's user interface, snack customization



10. ADVANTAGES & DISADVANTAGES

Advantages:

- 1. User-friendly interface.
- 2. Efficient snack customization.
- 3. Secure transactions.

Disadvantages:

1. Limited snack variety (future enhancement).

11. CONCLUSION

The Snack Squad app successfully addresses the challenges of traditional snack ordering processes, providing users with a seamless and enjoyable experience.

12. FUTURE SCOPE

Future enhancements include:

Integration of machine learning for personalized snack recommendations.

Expansion of snack variety through partnerships with additional vendors.

13. DEMO VIDEO LINK:

https://drive.google.com/file/d/1Gcf3xiTIZbB87MDdHvVn58FbqSETR 7d/view?usp=sharing

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