Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	25 October 2023
Team ID	592691
`Project Name	Project – Restaurant Recommendation System
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional User Story User Story / Task Requirement (Epic) Number		Story Points	Priority	Team Members	
Sprint - 1	Data Collection and Preprocessing	US1	Scrape restaurant data from various sources	5	High	Prateek
		US2	Clean and preprocess scraped data	3	High	Prateek
Sprint - 1	Database Setup and Management	US3	Design database schema	5	High	Devina
		US4	Implement database setup	3	High	Devina
Sprint - 1	Feature Engineering	US5	Extract relevant features	5	Medium	Prateek
Sprint - 2	Model Development	US6	Research machine learning models	5	High	Prateek
		US7	Begin training initial models	3	High	Prateek
Sprint - 2	API Development	US8	Design API endpoints	5	High	Devina

Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Model Development	US9	Evaluate model performance	5	High	Prateek
Frontend Development	US10	Design user interface	5	High	Devina
	US11	Implement frontend	5	High	Devina
Frontend Development	US12	Complete frontend development 8 High		High	Devina
Testing and Quality Assurance	US13	Conduct unit and integration tests	5		Prateek
Model Development	US14	Refine machine learning models	8	High	Prateek
API Development	US15	Complete API development	5	High	Devina
Testing and Bug Fixes	US16	Comprehensive testing 8		High	Devina
Deployment	US17	Deploy system on cloud	5	High	Prateek
	Frontend Development Frontend Development Frontend Development Testing and Quality Assurance Model Development API Development Testing and Bug Fixes	Requirement (Epic) Number Model Development US9 Frontend Development US10 Frontend Development US12 Testing and Quality Assurance US14 API Development US15 Testing and Bug Fixes US16	Requirement (Epic) Number US9 Evaluate model performance	Requirement (Epic) Number Model Development US9 Evaluate model performance 5 Frontend Development US10 Design user interface 5 Frontend Development US11 Implement frontend 5 Frontend Development US12 Complete frontend development 8 Testing and Quality Assurance US13 Conduct unit and integration tests 5 Model Development US14 Refine machine learning models 8 API Development US15 Complete API development 5 Testing and Bug Fixes US16 Comprehensive testing 8	Requirement (Epic) Number Model Development US9 Evaluate model performance 5 High Frontend Development US10 Design user interface 5 High US11 Implement frontend 5 High Frontend Development US12 Complete frontend development 8 High Testing and Quality Assurance US13 Conduct unit and integration tests 5 High Model Development US14 Refine machine learning models 8 High API Development US15 Complete API development 5 High Testing and Bug Fixes US16 Comprehensive testing 8 High

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint - 1	21	6 Days	14 Oct 2023	19 Oct 2023	20	19 Oct 2023
Sprint - 2	13	6 Days	20 Oct 2023	25 Oct 2023	13	25 Oct 2023
Sprint - 3	20	6 Days	26 Oct 2023	31 Oct 2023	20	31 Oct 2023
Sprint - 4	13	6 Days	1 Nov 2023	6 Nov 2023	13	6 Nov 2023
Sprint - 5	13	6 Days	7 Nov 2023	12 Nov 2023	13	12 Nov 2023
Sprint - 6	13	3 Days	13 Nov 2023	15 Nov 2023	13	15 Nov 2023

Velocity:

Sprint 1: 20 story points completed

Sprint 2: 13 story points completed

Sprint 3: 20 story points completed

Sprint 4: 13 story points completed

Sprint 5: 13 story points completed

Sprint 6: 13 story points completed

Total story points completed = 20 + 13 + 20 + 13 + 13 + 13 = 92 story points Total number of completed sprints = 6 sprints

Average velocity = Total story points completed / Total number of completed sprints

Average velocity = 92 / 6 = 15.33 story points per sprint

Burndown Chart:

