## **Project Planning Phase**

# Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	27 October 2023
Team ID	Team-591627
Project Name	T20 Totalitarian: Mastering Score Predictions
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Sprint	Functional Requirem ent (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Member
1	Data Collection	USN-1	Gather past T20 match data	8	High	Numan
1	Data Collection	USN-2	Clean and preprocess data	7	High	Hemanth
1	Data Collection	USN-3	Define data structure and storage (e.g., database)	5	Medium	Prathap
2	Model Developme nt	USN-4	Choose appropriate machine learning algorithm	5	High	Hemanth
2	Model Developme nt	USN-5	Train initial prediction model	8	High	Prathap
2	Model Developme nt	USN-6	Evaluate model performance	7	High	Numan
3	User Interface	USN-7	Design a user- friendly interface	4	Medium	Prathap
3	User Interface	USN-8	Implement interface with model integration	6	Medium	Numan

3	Final	USN-9	Conduct end-to-	4	High	Hemanth
	Testing and		end system tests			
	Deployme					
	nt					
3	Final	USN-10	Deploy to	6	High	Numan
	Testing and		production			
	Deployme		environment			
	nt					

## **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

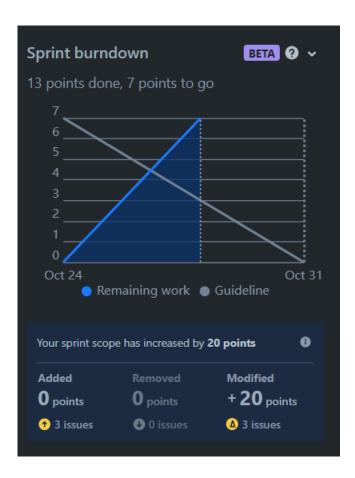
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points completed (as on planned end date)	Sprint Release Date
1	20	8 days	Oct 15, 2023	Oct 23, 2023	20	Oct 24, 2023
2	20	8 days	Oct 24, 2023	Oct 31, 2023	20	Nov 1, 2023
3	20	8 days	Nov 1, 2023	Nov 8, 2023	18	Nov 9, 2023

## **Velocity:**

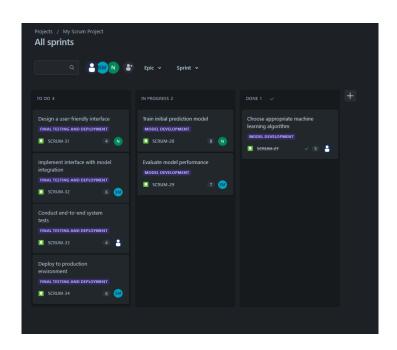
Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Average Velocity = Sprint duration / velocity = 24/20 = 1.2

#### **Burndown Chart:**



#### **Board Section:**



### **Backlog Section:**



#### **Timeline Section:**

