# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	10 November 2023
Team ID	Team-591769
Project Name	ASL- Alphabet Image Recognition
Maximum Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Project setup & Infrastructure	USN-1	Set up the development environment with the required tools and frameworks to start the alphabet image recognition system	1	High	Srivatsa, Harish
Sprint-1	Development environment	USN-2	Gather a diverse dataset of images containing different types of ASL images(alphabet images) for training the deep learning model.	2	High	Srivatsa, Dheeraj

Sprint-2	Data collection	USN-3	Preprocess the collected dataset by resizing images, normalizing pixel values, and splitting it into training and validation sets.		Medium	Harish, Naeem
Sprint-2	Data preprocessing	USN-4	Explore and evaluate different deep learning architectures to select the most suitable model for the alphabet image recognition system	3	High	Naeem, Harish
Sprint-3	Model Development	USL-5	Train the selected deep learning model using the preprocessed dataset and monitor its performance on the validation set.		High	Dheeraj
Sprint-3	Training	USL-6	Implement data augmentation techniques (e.g., rotation, flipping) to improve the model's robustness and accuracy.	6	Medium	Srivatsa
Sprint-4	Model deployment & Integration	USL-7	Deploy the trained deep learning model as a API or web service to make it accessible for alphabet image recognition, integrate the model's API into a user-friendly web interface for users to upload images and receive garbage classification results.	1 Medium		Dheeraj, Harish
Sprint-5	Testing & quality assurance	USL-8	Conduct thorough testing of the model and web interface to identify and report any issues or bugs. fine-tune the model hyperparameters and	1	Medium	Srivatsa, Naeem

			optimize its performance based on user feedback and testing results.			
Sprint-6	Re-designing the model	USL-9	Re-designing the web application and user interface according to user feedbacks,	2	High	Harish, Dheeraj
Sprint-6	Re-deploying the model	USL-10	Re-deploying the new web interface and testing it with different scenarios	1	High	Srivatsa, Naeem

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	3	8 Days	2 Nov 2023	9 Nov 2023	3	9 Nov 2023
Sprint-2	5	3 Days	7 Nov 2023	9 Nov 2023	5	9 Nov 2023
Sprint-3	10	3 Days	7 Nov 2023	9 Nov 2023	10	9 Nov 2023
Sprint-4	1	8 days	8 Nov 2023	15 Nov 2023	1	15 Nov 2023
Sprint-5	1	2 days	9 Nov 2023	10 Nov 2023	1	10 Nov 2023
Sprint-6	3	4 days	10 Nov 2023	13 Nov 2023	3	13 Nov 2023

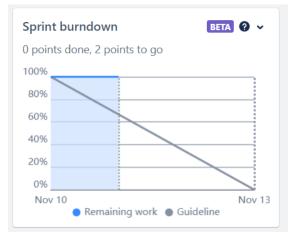
#### **Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

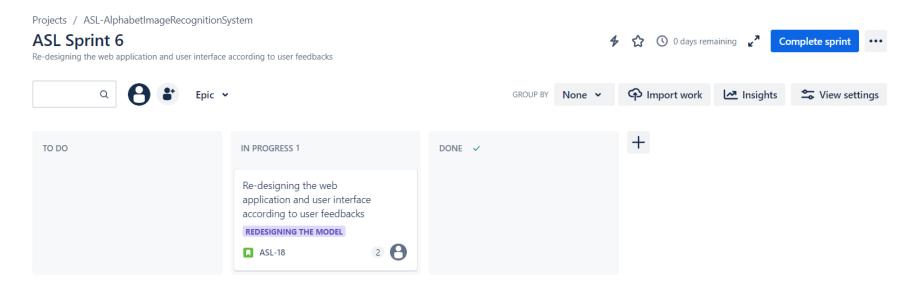
$$AV = \frac{sprint\ duration}{velocity}$$

$$AV = 23 / 23 = 1$$

#### **Burndown Chart:**



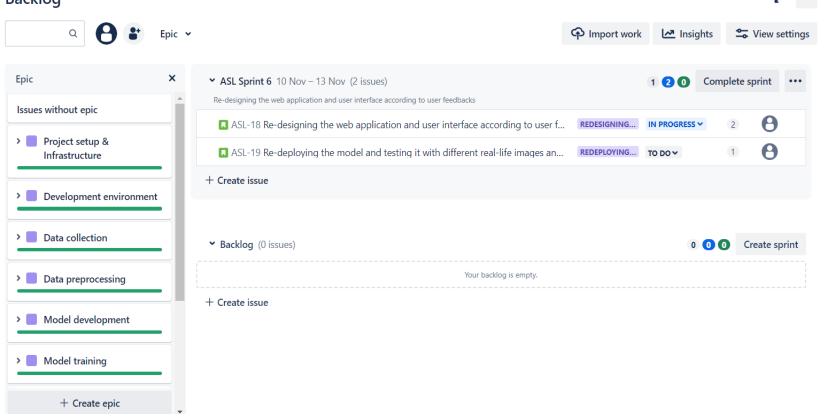
#### **Board section:-**



#### **Backlog section:-**

Projects / ASL-AlphabetImageRecognitionSystem





#### Timeline:-

Projects / ASL-AlphabetImageRecognitionSystem

### Timeline

Q Status category • Epic • View settings

Give feedback

Share

① Export •••

