# Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	15 November 2023
Team ID	Team-591817
Project Name	Transfer learning for identifying the sports
Maximum Marks	8 Marks

# **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Data collection	USN-1	I'd like to be able to identify the sports. Obtaining local sports data in order to train the model.		High	Chakri, Manikanta & Prasanth
Sprint-2	Data preprocessing	USN-2	I want to be able to use techniques to preprocess images and clean raw sports image data to assure consistency.	5	Low	Gunavardhan & Manikanta
Sprint-3	Training Model	USN-3	I'd like to train the deep learning model on the most recent and accurate sports images. The model should also be trained with new labeled data.		High	Chakri, Prasanth & Gunavardhan
Sprint-4	Model Evaluation	USN-4	I'd like the model to be capable of detecting and forecasting images from extreme sports. The model should accurately detect extremes in images.	5	High	Manikanta & Prasanth
Sprint-5	Model Testing	USN-5	To ensure accuracy and reliability, conduct extensive testing and validation of the Deep Learning model's predictions and accuracy as well as the user interface's functionality.		Medium	Chakri, & Prasanth
Sprint-6	User Interface	USN-6	I want the website to provide easy to understand sport image predictions. The application should take the image as input in order to predict the output.	5	Medium	Chakri & Gunavardhan

# **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	7	5 Days	26 oct 2023	30 oct 2023	7	15 Nov 2023
Sprint-2	5	2 Day	31 Nov 2023	1 Nov 2023	5	15 Nov 2023
Sprint-3	8	6 Days	2 Nov 2023	7 Nov 2023	8	15 Nov 2023
Sprint-4	5	4 Days	9 Nov 2023	12 Nov 2023	5	15 Nov 2023
Sprint-5	5	4 Days	13 Nov 2023	16 Nov 2023	5	15 Nov 2023
Sprint-6	5	3 Days	17 Nov 2023	19 Nov 2023	5	15 Nov 2023

# Velocity:

Imagine we have a 9-day sprint duration, and the velocity of the team is 36 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{Sprint\ duration}{velocity} = \frac{36}{9} = 4.00$$

#### **Burndown Chart:**

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

https://www.visual-paradigm.com/scrum/scrum-burndown-chart/ https://www.atlassian.com/agile/tutorials/burndown-charts



## **Board section:**

Projects / Transfer learning for identifying the sports All sprints O days remaining Complete sprint **1** Invite Sprint 5 🗸 Clear filters Epic 🕶 **GROUP BY** None Y + TO DO 1 OF 1 DONE 10 OF 10 🗸 **IN PROGRESS 1 OF 1** Image classification and Implement the transfer learning Prepare evaluation datasets and response generation ,Error model and Develop the image Define evaluation metrics. handling and feedback. uploading interface. MODEL EVALUATION **USER INTERFACE USER INTERFACE** TLFIS-21 2 SR 3 **CE** TLFIS-30 TLFIS-29 Train the model and Evaluate the trained model MODEL EVALUATION ✓ 2 **CE** TLFIS-22

Collecting the image of hundred

✓ 3 SM

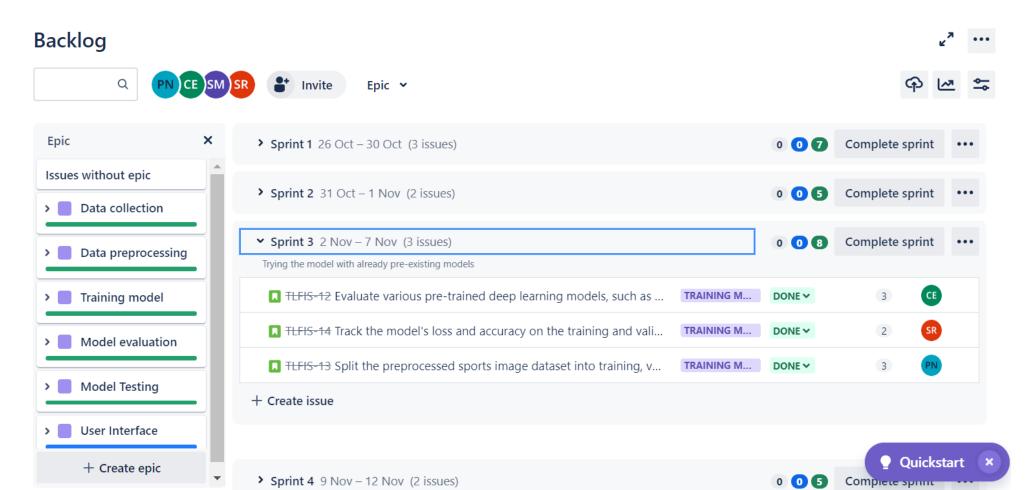
Quickstart ×

different sports classes.

DATA COLLECTION

TLFIS-7

## **Backlog section:**



## Timeline:

