Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

| Date | 15 November 2023 |
|---------------|--|
| Team ID | Team- 591954 |
| Project Name | Weather Classification Using Deep Learning |
| Maximum Marks | 20 Marks |

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

| Sprint | Functional Requirement (Epic) | User Story Number | User Story / Task | Story Points | Priority | Team Members |
|----------|----------------------------------|----------------------|--|-----------------|----------|----------------------|
| Sprint-1 | Data collection | USN-1 | I want the option to contribute to localized weather. Collecting local weather data to train the model. | 5 | High | Sumanth |
| Sprint-2 | Data preprocessing | USN-2 | I want the ability to preprocess and clean the raw weather data to ensure consistency Using Image preprocessing Techniques 5 | | Medium | Dinesh |
| Sprint-3 | Training Model | USN-3 | I want the deep learning model is trained on the most recent and accurate weather. The model should support retraining using new labeled data. | | High | Swamy & Dinesh |
| Sprint-4 | Model Evaluation | USN-4 | I want the system to be able to detect and predict extreme weather conditions. The Model should accurately detect extreme weather | 5 | High | Meghana |
| Sprint-5 | Model Testing | USN-5 | Conduct extensive testing and validation of the Deep learning model's predictions and the user interface's functionality to ensure accuracy and reliability. | 5 | medium | Sumanth & Meghana |
| Sprint-6 | User Interface | USN-6 | I want the weather app to provide user-friendly and understandable weather predictions for my destination. The application should allow me to input the destination weather Image. | 10 | medium | Dinesh & Swamy |

Project Tracker, Velocity & Burndown Chart: (4 Marks)

| Sprint | Total Story Points | Duration | Sprint Start Date | Sprint End Date (Planned) | Story Points Completed (as on Planned End Date) | Sprint Release Date (Actual) |
|----------|-----------------------|----------|-------------------|------------------------------|---|---------------------------------|
| Sprint-1 | 5 | 3 Days | 13 Nov 2023 | 15 Nov 2023 | 5 | 14 Nov 2023 |
| Sprint-2 | 5 | 1 Day | 15 Nov 2023 | 15 Nov 2023 | 5 | 14 Nov 2023 |
| Sprint-3 | 10 | 2 Days | 15 Nov 2023 | 16 Nov 2023 | 10 | 14 Nov 2023 |
| Sprint-4 | 5 | 2 Days | 16 Nov 2023 | 17 Nov 2023 | 5 | 14 Nov 2023 |
| Sprint-5 | 5 | 3 Days | 17 Nov 2023 | 19 Nov 2023 | 5 | 14 Nov 2023 |
| Sprint-6 | 10 | 3 Days | 19 Nov 2023 | 21 Nov 2023 | 10 | 14 Nov 2023 |

Velocity:

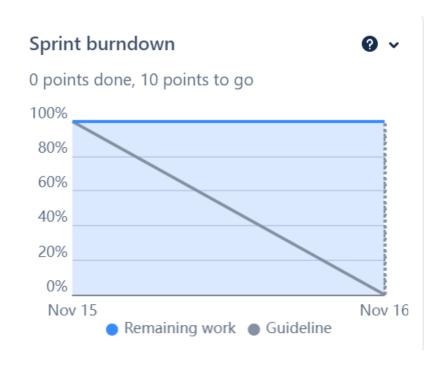
Imagine we have a 9-day sprint duration, and the velocity of the team is 40 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{Sprint\ duration}{velocity} = \frac{40}{9} = 4.4444$$

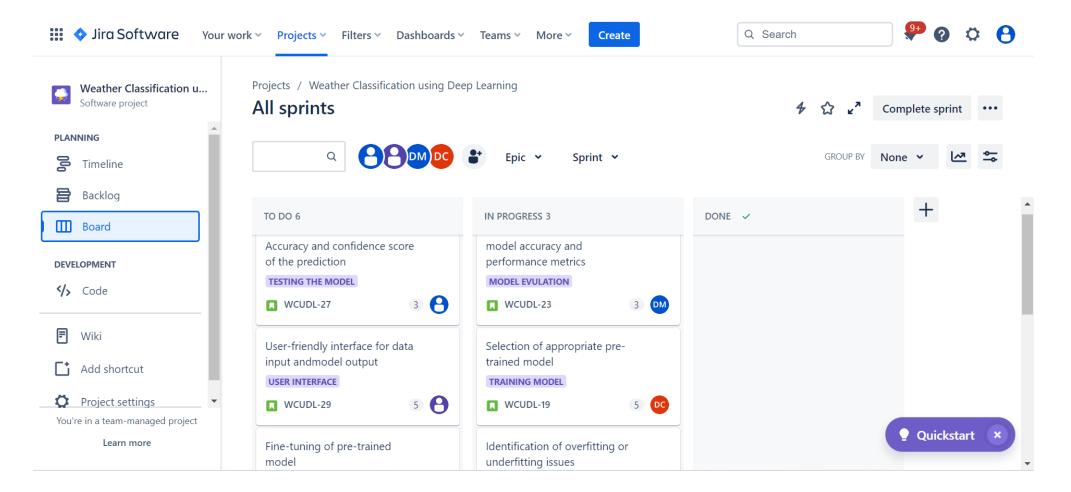
Burndown Chart:

A burndown chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

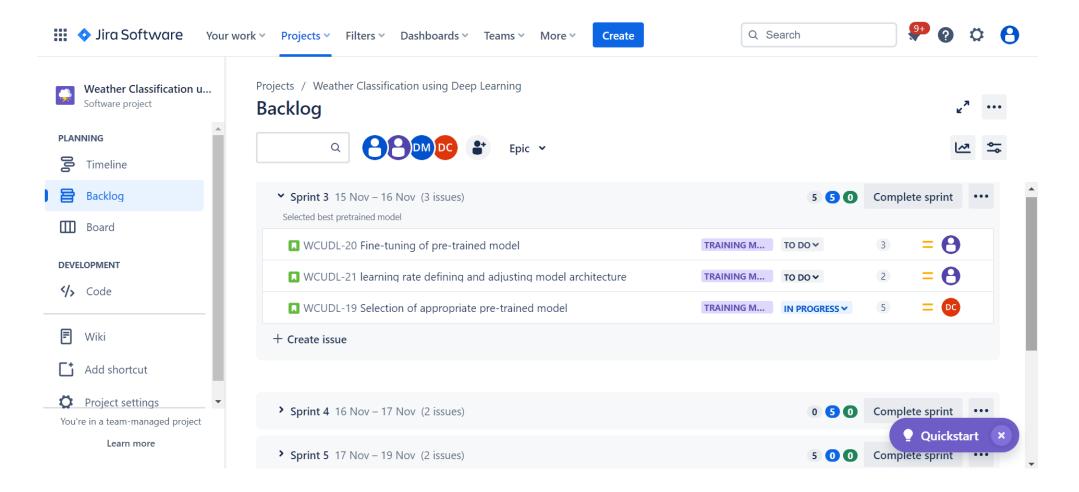
https://www.visual-paradigm.com/scrum/scrum-burndown-chart/https://www.atlassian.com/agile/tutorials/burndown-charts



Board section.



Backlog section



Timeline

