# Project Design Phase-I Solution Architecture

| Date          | 7-11-2023  |
|---------------|--|
| Team ID       | 591703   |
| Project Name  | Project - Arming Against Violence – Yolo Based<br>Weapon Detection |
| Maximum Marks | 4 Marks  |

#### **Solution Architecture:**

The solution aims to enhance public safety by detecting weapons in real-time using YOLOv7, ensuring accurate and efficient threat identification.

## **Data Gathering:**

Acquire a diverse dataset containing images and videos of various weapon types in different environments.

Include scenarios with different lighting conditions, angles, and distances to train the YOLOv7 model effectively.

#### **Model Training:**

Utilize the YOLOv7 architecture for training the weapon detection model.

Implement transfer learning to leverage pre-trained weights on a large dataset, improving the model's accuracy.

## **Real-Time Analysis:**

Integrate the trained YOLOv7 model into a real-time analysis pipeline.

Deploy the model on edge devices or a cloud-based infrastructure for efficient processing.

## **Image Preprocessing:**

Implement preprocessing techniques to enhance the quality of input images.

Normalize and resize images to ensure consistency in the input data for the YOLOv7 model.

#### **Waste Material Prediction (Adapted for Weapons):**

Modify the output layer of the YOLOv7 model to predict the presence and location of weapons in images.

Integrate post-processing steps to filter and refine detection results for improved accuracy.

## **Continuous Learning Loop:**

Implement a continuous learning loop to adapt the model to evolving weapon types and scenarios.

Regularly update the model based on feedback, emerging threats, and changes in weapon technology.

# **Example - Solution Architecture Diagram:**

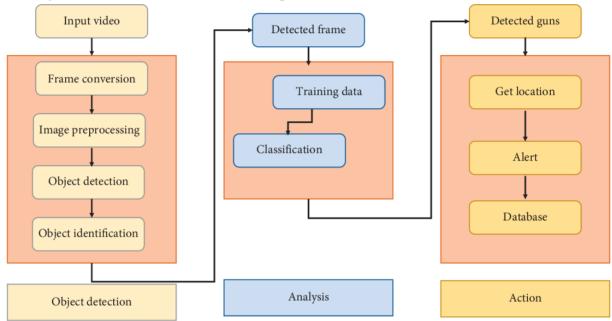


FIGURE 1: The flow of research methodology.