Food Ordering System

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1.1 INTRODUCTION

The Food Ordering System project is a comprehensive application developed using Spring Boot, Angular, and MySQL. This system aims to streamline the process of ordering food from restaurants, providing an efficient and user-friendly platform for both customers and restaurant owners. By leveraging the power of modern technologies, this project offers a seamless experience for placing food orders, managing menus, and processing payments.

The backend of the system is built on Spring Boot, a popular Java framework known for its simplicity and productivity. Spring Boot provides a robust and scalable foundation for developing web applications, offering features such as dependency management, auto-configuration, and easy integration with databases like MySQL. The frontend of the application is developed using Angular, a powerful JavaScript framework. Angular provides a rich set of tools and components for building responsive and interactive user interfaces. MySQL, a widely-used open-source relational database management system, is employed to handle the data storage and retrieval requirements of the application.

Throughout this project, the Spring Boot, Angular, and MySQL technologies work in harmony to create a robust, scalable, and efficient food ordering system. The combination of these technologies enables seamless communication between the frontend and backend, ensuring a smooth user experience and efficient management of data.

1.2 PURPOSE

Creating a comprehensive and efficient platform for food ordering, leveraging the technologies of Spring Boot, Angular, and MySQL.

The project seeks to simplify the process of ordering food from restaurants, eliminating the need for manual methods and providing a user-friendly digital platform.

By leveraging Angular's capabilities, the project aims to create an intuitive and responsive user interface, ensuring a seamless and enjoyable experience for customers. The utilization of MySQL as the database management system ensures the integrity and security of the stored data, protecting sensitive information such as customer details and payment transactions.

The project strives to offer customers the convenience of browsing menus, placing orders, and making payments online from the comfort of their own devices, enhancing accessibility to food services. The project aligns with the growing trend of digitalization in the food industry, encouraging restaurants to adopt technology solutions for improved customer service and operational efficiency.

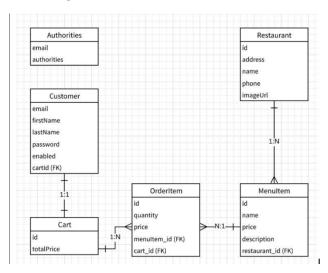
2. LITERATURE SURVEY

S.No.	Articles	Author	Problem	Proposed Solution
1	Improving Order Accuracy in Online Food Ordering Systems	Lee, J.	This article focuses on the problem of order accuracy in online food ordering systems. It highlights issues such as incorrect item selection, missing items, and miscommunication .	Implementing strategies to streamline order processing, such as optimizing backend systems, employing order batching techniques, or using predictive algorithms, can help reduce processing times and ensure timely delivery.
2	Analysis of Usability Issues in Online Food Ordering Systems	Johnson, R., Smith, A.	This paper explores the usability issues in online food ordering systems. It identifies problems such as complex user interfaces, limited customization options, and slow order processing.	Providing extensive customization options allows users to personalize their orders according to their preferences or dietary restrictions. This can include options for ingredient substitutions, portion sizes, or allergy alerts.
3	Integration Challenges in Food Ordering Systems: A Case Study	Chen, H., Wang, L.	This paper examines the integration challenges faced by food ordering	Integrating the food ordering system with other relevant systems, such as

			systems, particularly in integrating with external systems like payment gateways and delivery services. It discusses problems such as data discrepancies, manual workarounds, and inefficiencies.	payment gateways, inventory management, and delivery services, can help automate processes, reduce manual errors, and improve overall efficiency.
4	Enhancing Mobile User Experience in Food Ordering Apps	Garcia, M.	This article focuses on the challenges related to mobile user experience in food ordering apps. It discusses problems like difficult navigation, slow loading times, and inconsistent design.	Designing a user- friendly and intuitive interface can help simplify the ordering process. Clear and organized menus, visual cues, and straightforward navigation can improve the overall user experience.
5	Data Analytics for Performance Optimization in Food Ordering Systems	Zhang, Y., Liu, S.	This paper explores the use of data analytics for performance optimization in food ordering systems. It discusses problems related to slow order processing, peak-hour congestion, and delivery delays.	Leveraging data analytics can provide valuable insights into user behaviour, order patterns, and system performance. This information can be used to optimize the food ordering system, identify bottlenecks, and make datadriven improvements.

3.1 Theoretical Analysis

Block Diagram:



3.2 Software Requirements

- Visual Studio Code
- MongoDB
- MySQL Workbench
- Eclipse
- IDEA IntelliJ
- Spring boot Extension

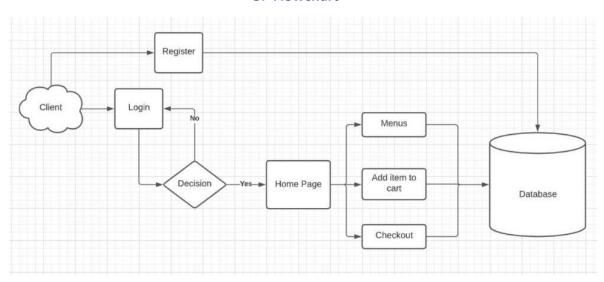
4. Experimental Investigations

During the development of the Food Ordering System project, various analyses and investigations are conducted to ensure an effective solution:

- User Requirements Analysis: Understanding customer and restaurant owner needs through surveys and research.
- System Architecture Analysis: Evaluating the scalability and performance of the chosen architecture.
- Security Analysis: Identifying potential threats and implementing security measures.
- Database Design and Optimization: Designing an efficient database schema for fast data retrieval.
- UI/UX Analysis: Testing and improving the user interface and experience based on feedback.

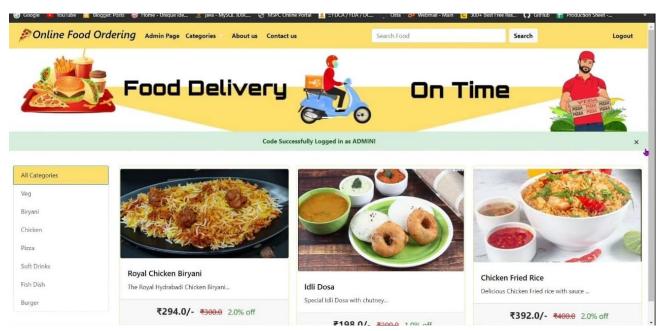
- Performance Testing: Evaluating system performance under different load conditions.
- Integration and Compatibility Analysis: Ensuring compatibility with browsers, operating systems, and external APIs.
- Continuous Improvement and Feedback Analysis: Collecting feedback and iteratively improving the solution.

5. Flowchart

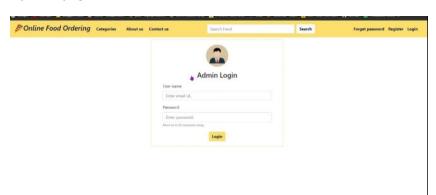


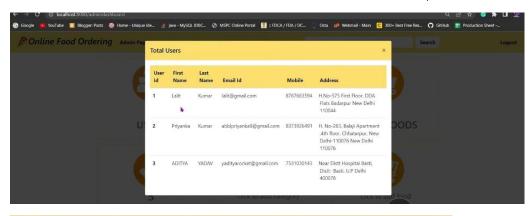
6. Result

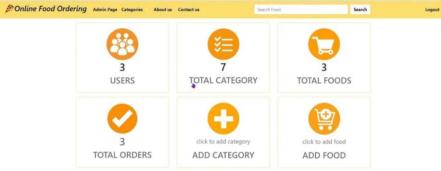
Website:

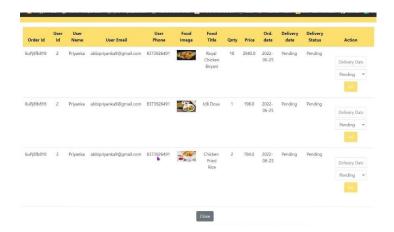


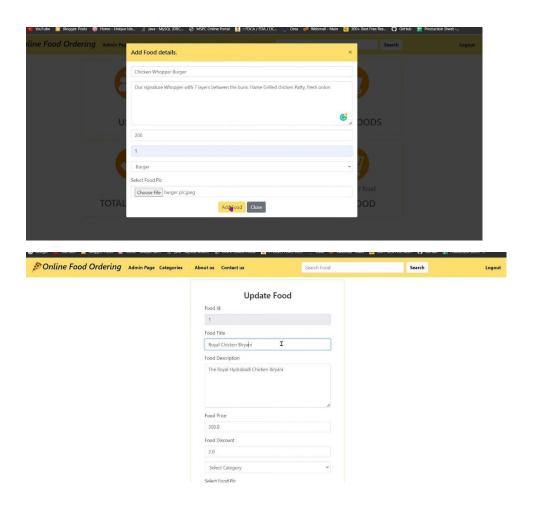
Admin Panel:



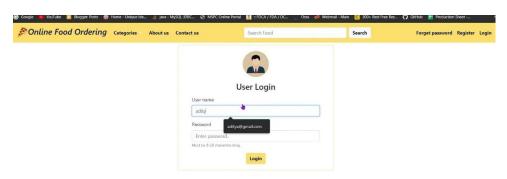


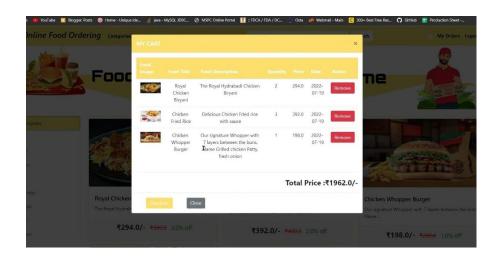


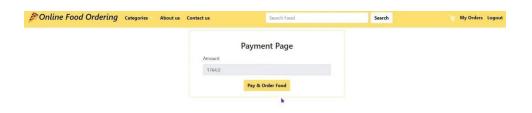




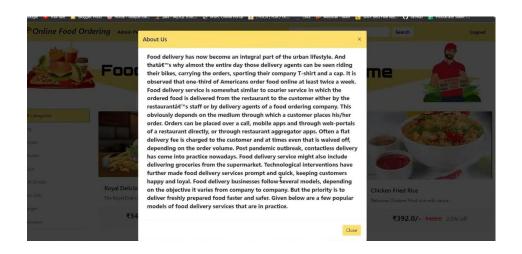
User Panel:











7. Advantages and Disadvantages

Advantages	Disadvantages		
Convenience	Lack of personal interaction		
 Time-saving-Saves time for both customers and restaurants, resulting in faster order processing and delivery. 	 Technical issues: Online food ordering systems rely on technology, and any technical glitches or server downtime can disrupt the ordering process. 		
Increased order accuracy	Dependency on third-party platforms		
Access to a wider customer base	Limited sensory experience		
Order customization	Delivery challenges		

8. Applications

- **Restaurants and Cafes:** Streamlines ordering process, enhances customer convenience, and improves operational efficiency.
- **Catering Businesses:** Simplifies catering process, enables online ordering, and improves communication with clients.
- **Grocery Stores and Supermarkets**: Allows customers to order groceries online and schedule convenient deliveries.
- Cloud Kitchens and Virtual Restaurants: Facilitates online ordering and delivery for establishments without a physical dining space.
- **Corporate Cafeterias:** Improves efficiency by allowing employees to pre-order meals and avoid long queues.
- **Food Delivery Platforms:** Connects customers with multiple restaurants for online ordering and delivery services.

9. Conclusion

The Food Ordering System project, developed using MySQL, Spring Boot, and Angular, offers a streamlined and user-friendly platform for customers to order food and for restaurant owners to manage their operations. The project ensures data integrity and security through MySQL, provides an efficient backend using Spring Boot, and delivers a responsive and intuitive frontend with Angular. Overall, it enhances the food ordering experience, promotes convenience and accessibility, and facilitates efficient management for restaurant owners.

10. Future Enhancements

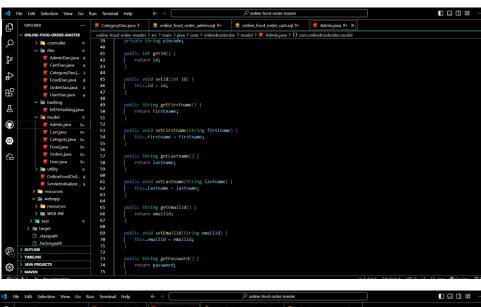
- **Real-time Order Tracking:** Implement live order tracking for customers to monitor their deliveries.
- **Personalized Recommendations:** Provide customized menu suggestions based on customer preferences.
- Loyalty and Rewards Program: Introduce a loyalty program to incentivize customer retention.
- **Social Media Integration:** Allow customers to share orders and reviews on social media platforms.
- Voice-Activated Ordering: Enable voice-based ordering for hands-free convenience.
- Payment Gateway Integration: Expand payment options by integrating popular payment gateways.

11. References

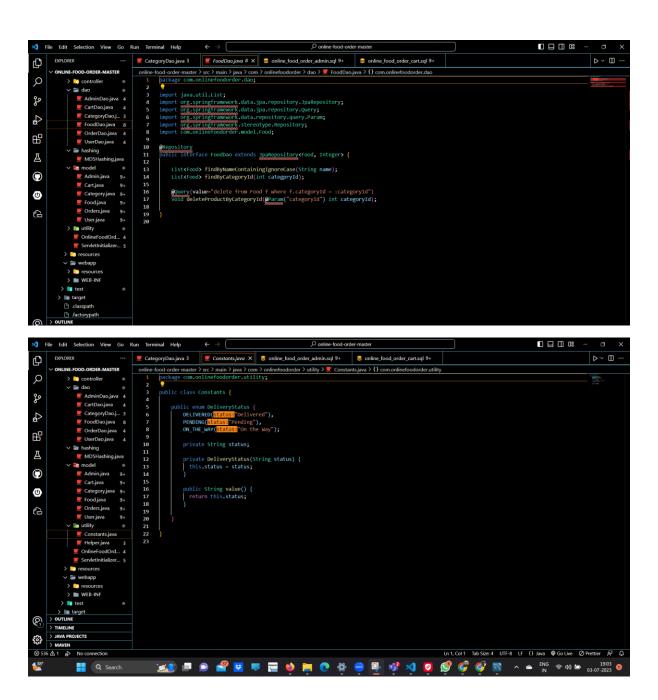
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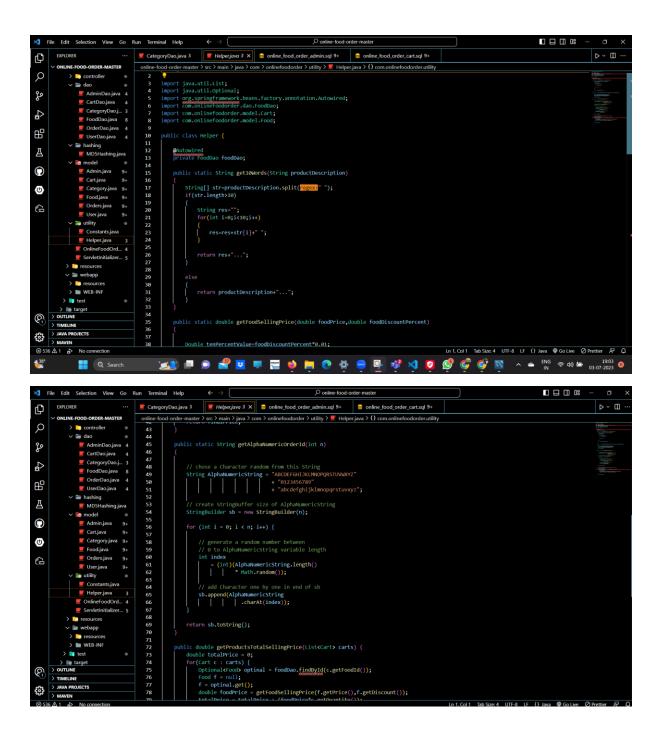
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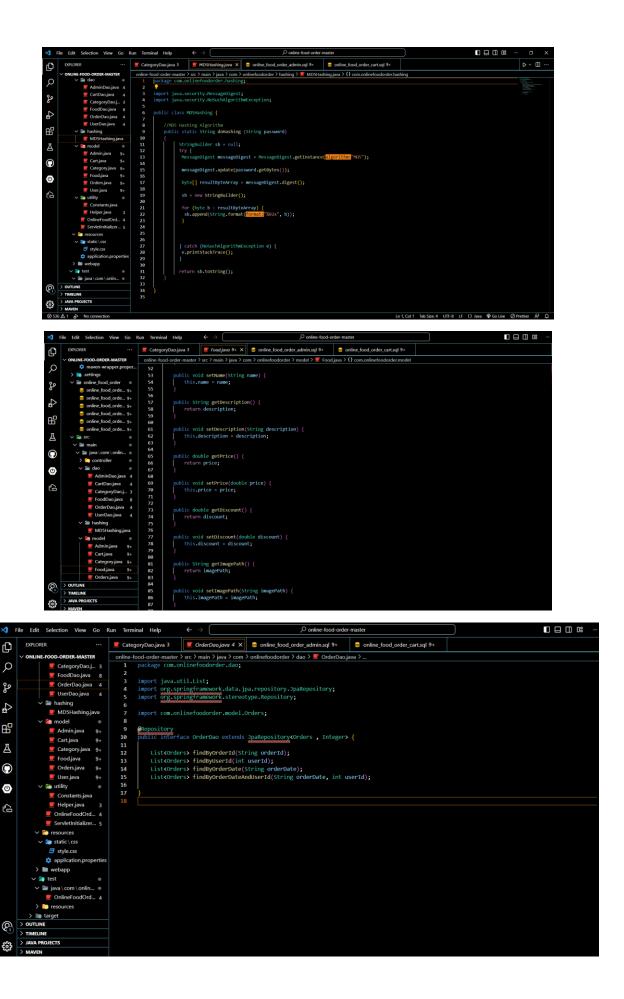
SOURCE CODE











[The entire code is attached in the GitHub Link]