

**A Technical Project Report**

**On**

**GROCERY APP -USING KOTLIN**

**IN ANDROID STUDIO**

**SUBMITTED BY**

**VEERA LAKSHMI VAIDADI**

Email I'd: lakshmivaidadi88@gmail.com

**UNDER**

**SMARTINTERNZ**

**DATE OF SUBMISSION: 25-SEPT-2022**

## **INDEX**

### **CHAPTER 1: Introduction**

<b>1.1 Abstract.....</b>	<b>1</b>
<b>1.2 Objective.....</b>	<b>1</b>

### **CHAPTER 2: Background & Diagrams**

<b>2.1 Background.....</b>	<b>2</b>
<b>2.2 Studies.....</b>	<b>2</b>
<b>2.3 Challenges.....</b>	<b>2</b>
<b>2.4 Context Diagram.....</b>	<b>3</b>

### **CHAPTER 3: Requirements**

<b>3.1 Software.....</b>	<b>4</b>
<b>3.2Hardware.....</b>	<b>4</b>

### **CHAPTER 4: Implementation and Designing**

<b>4.1 Home Page.....</b>	<b>5</b>
<b>4.2 Pop Up.....</b>	<b>5</b>

### **CHAPTER 5: Conclusion and Future Scope**

<b>5.1 Conclusion.....</b>	<b>6</b>
<b>5.2 Future Scope.....</b>	<b>6</b>

# **CHAPTER-I**

## **1.1 Abstract:**

ANDROID APP KOTLIN has been gaining popularity since it made its debut. Android Studio is an open and free which is used to develop the android application for mobile's,TV's,Watches and other Android OS, It provides leverage the power of SQL Database and build a app that shows items added by user.

## **1.2 Objective:**

The goal of the my project is making an app which store the user items in cart and user can modify and delete the added item in list.To develop a reliable system , I have some specific goals such as:

1. ● Develop a system such that user can add item details like product name,product Quantity and Product Price
2. ● Develop a database room which is used to store the user data which already added by the user in cart and user can also remove the previous added item in cart
3. ● Develop the good UI design which user friendly to user
4. ● Develop the good UI which is supported for all android devices

## **CHAPTER 2**

### **Background & Diagrams**

#### **2.1 Background:**

Grocery app is a project that will help the user or admin to store the list of items in sequence order. if user want to add extra more items also possible and if user want to remove the previous items also available.

1. ○ UI DESIGN IN ANDROID PLATFORM
2. ○ ANDROID APPLICATION DEVELOPMENT
3. ○ DATABASE CONNECTION TO STORE USER DATA

#### **2.2 Studies:**

5. ● Design user friendly environment
6. ● Connecting database
7. ● Add material icon for good UI
8. ● Create the vectors and Material Colors

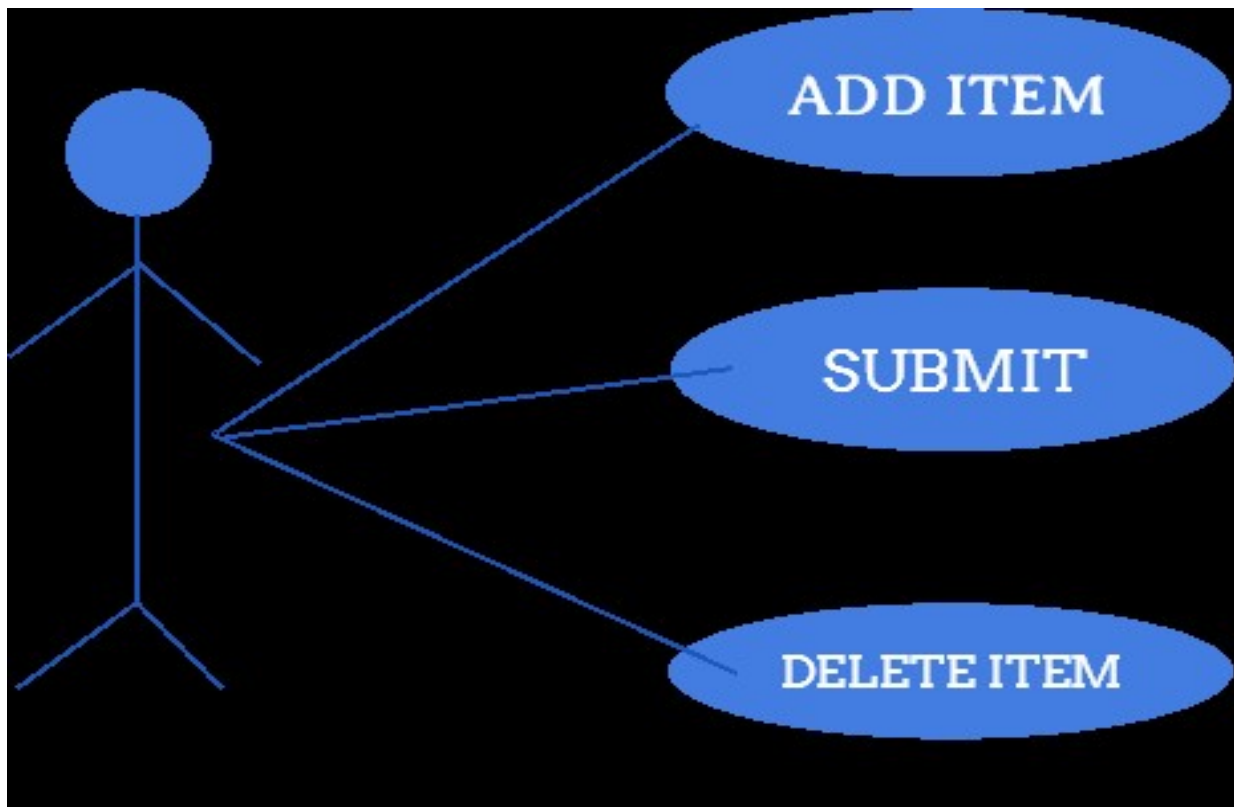
9. ● Navigation of user action from one page to another page

### 2.3 Challenges:

working with database friendly UI design for UXGradle and SDK settings

Page No 3

### 2.4 Context Diagram:



## **CHAPTER 3**

### **REQUIREMENT OF COLLECTION AND ANALYSIS:**

#### **3.1 SOFTWARE:**

The Software Package is Developed Using Kotlin and Android Studio. basic Sql Commands Used to Store the Database

Operating System: Windows 11

Software: Kotlin and Java

Emulator: Pixel 4 (Api 30)

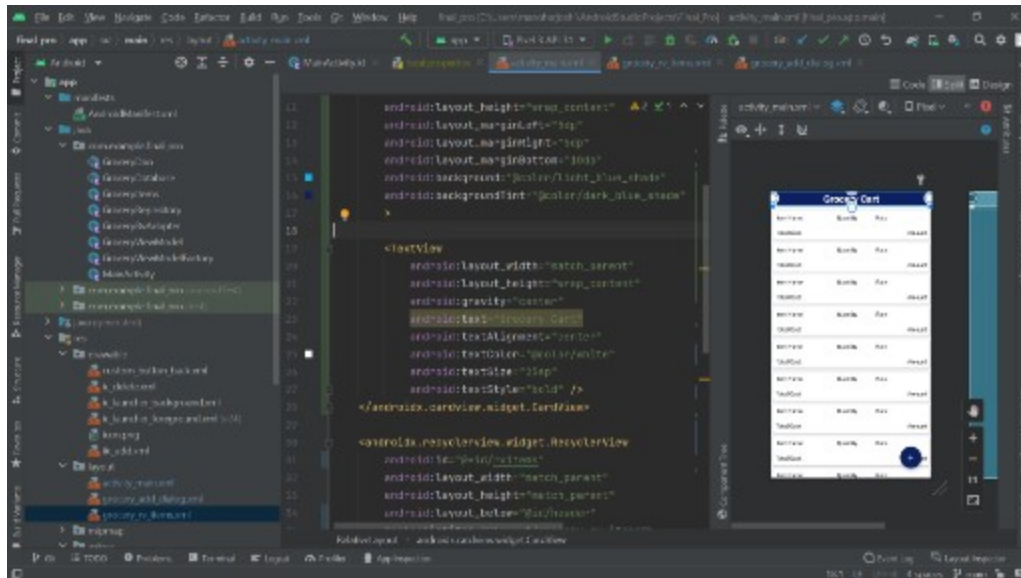
#### **3.2 HARDWARE:**

RAM : 8GB RAM

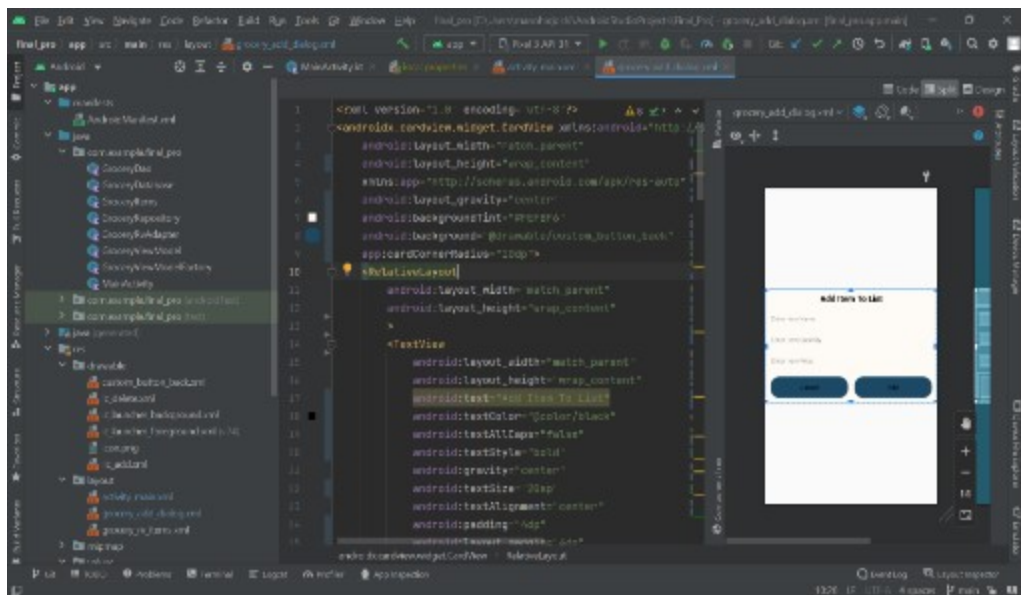
ROM : 20GB

## CHAPTER 4

### 4.1 HOME PAGE & LIST ITEMS:



### 4.2 POP UP PAGE:



## Grocery App Kotlin files

### GroceryDao.kt

```
1 package com.rahulpa.groceryapp
2
3 import androidx.lifecycle.LiveData
4 import androidx.room.*
5
6 @Dao
7 interface GroceryDao {
8
9     @Insert(onConflict =
10         OnConflictStrategy.REPLACE)
11     fun insert(item: GroceryItems)
12
13     @Delete
14     fun delete(item: GroceryItems)
15
16     @Query("SELECT * FROM grocery_items")
17     fun getAllGroceryItems():
18         LiveData<List<GroceryItems>>
19 }
```



## GroceryDatabase.kt

```
1 package com.rahulpa.groceryapp
2
3 import android.content.Context
4 import androidx.room.Database
5 import androidx.room.Room
6 import androidx.room.RoomDatabase
7
8 @Database(entities = [GroceryItems::class],
9     version = 1)
10 abstract class GroceryDatabase :
11     RoomDatabase() {
12
13     abstract fun getGroceryDao(): GroceryDao
14
15     companion object {
16         @Volatile
17         private var instance:
18             GroceryDatabase? = null
19         private val LOCK = Any()
20
21         operator fun invoke(context:
22             Context) = instance ?: synchronized(LOCK) {
23             instance ?:
24                 createDatabase(context).also {
```

```
20         instance = it
21     }
22 }
23
24     private fun createDatabase(context:
    Context) =
25     Room.databaseBuilder(context.applicationConte
    xt, GroceryDatabase::class.java,
    "Grocery.db").build()
26 }
27 }
```

#### GroceryItems.kt

```
1 package com.rahulpa.groceryapp
2
3 import androidx.room.ColumnInfo
4 import androidx.room.Entity
5 import androidx.room.PrimaryKey
6
7 @Entity(tableName = "grocery_items")
8
9 data class GroceryItems(
10
```

```
11     @ColumnInfo(name = "itemName")
12     var itemName: String,
13
14     @ColumnInfo(name = "itemQuantity")
15     var itemQuantity: Int,
16
17     @ColumnInfo(name = "itemPrice")
18     var itemPrice: Int,
19 ) {
20     @PrimaryKey(autoGenerate = true)
21     var id: Int? = null
22 }
```

GroceryRVAdapter.kt

```
1 package com.rahulpa.groceryapp
2
3 import android.view.LayoutInflater
4 import android.view.View
5 import android.view.ViewGroup
6 import android.widget.ImageView
7 import android.widget.TextView
8 import
    androidx.recyclerview.widget.RecyclerView
9
```

```
10 class GroceryRVAdapter(  
11     var list: List<GroceryItems>,  
12     var groceryItemClickInterface:  
        GroceryItemClickInterface  
13 ):  
    RecyclerView.Adapter<GroceryRVAdapter.Grocery  
        ViewHolder>() {  
14  
15     inner class GroceryViewHolder(itemView:  
        View) : RecyclerView.ViewHolder(itemView){  
16         val nameTV =  
            itemView.findViewById<TextView>(R.id.idTVItem  
                Name)  
17         val quantityTV =  
            itemView.findViewById<TextView>(R.id.idTVQuan  
                tity)  
18         val rateTV =  
            itemView.findViewById<TextView>(R.id.idTVRat  
                e)  
19         val amountTV =  
            itemView.findViewById<TextView>(R.id.idTVTota  
                lAmount)  
20         val deleteTV =  
            itemView.findViewById<ImageView>(R.id.idTVDel  
                ete)  
21  
22     }
```

```
23
24     interface GroceryItemClickInterface{
25         fun onItemClick(groceryItems:
            GroceryItems)
26     }
27
28     override fun onCreateViewHolder(parent:
        ViewGroup, viewType: Int): GroceryViewHolder
        {
29         val view =
            LayoutInflater.from(parent.context).inflate(R
                .layout.grocery_rv_item, parent, false)
30         return GroceryViewHolder(view)
31     }
32
33
34     override fun getItemCount(): Int {
35         return list.size
36     }
37
38     override fun onBindViewHolder(holder:
        GroceryViewHolder, position: Int) {
39         holder.nameTV.text=
            list[position].itemName
40         holder.rateTV.text =
            list[position].itemPrice.toString()
41         holder.quantityTV.text = "Rs.
```

```

        "+list[position].itemQuantity.toString()
42         var itemTotal:Int =
        list[position].itemPrice*list[position].itemQ
        uantity
43
        holder.amountTV.text="Rs."+itemTotal.toString
        ()
44         holder.deleteTV.setOnClickListener{
45
        groceryItemClickInterface.onItemClick(list[po
        sition])
46         }
47
48     }
49
50 }

```

#### GroceryRepository.kt

```

1 package com.rahulpa.groceryapp
2
3 class GroceryRepository(private val db:
    GroceryDatabase) {
4
5     suspend fun insert(item: GroceryItems) =
        db.getGroceryDao().insert(item)

```

```
6     suspend fun delete(item: GroceryItems) =  
    db.getGroceryDao().delete(item)  
7  
8     fun allGroceryItems() =  
    db.getGroceryDao().getAllGroceryItems()  
9 }
```

#### GroceryViewModel.kt

```
1 package com.rahulpa.groceryapp  
2  
3 import androidx.lifecycle.ViewModel  
4 import kotlinx.coroutines.GlobalScope  
5 import kotlinx.coroutines.launch  
6  
7 class GroceryViewModel(private val  
    repository: GroceryRepository) : ViewModel()  
    {  
8  
9  
10     fun insert(item: GroceryItems) =  
        GlobalScope.launch {  
11         repository.insert(item)  
12     }  
13 }
```

```
14
15     fun delete(item: GroceryItems) =
16         GlobalScope.launch {
17             repository.delete(item)
18         }
19
20     fun allGroceryItems() =
21         repository.allGroceryItems()
22 }
```

#### GroceryViewModelFactory.kt

```
1 package com.rahulpa.groceryapp
2
3 import androidx.lifecycle.ViewModel
4 import androidx.lifecycle.ViewModelProvider
5
6 class GroceryViewModelFactory(private val
7     repository: GroceryRepository):
8     ViewModelProvider.NewInstanceFactory() {
9
10     override fun <T : ViewModel>
11         create(modelClass: Class<T>): T {
12
13         return _GroceryViewModel(repository)_
```



```
    as T
10      }
11 }
```

## MainActivity.kt

```
1 package com.rahulpa.groceryapp
2
3 import android.app.Dialog
4 import
    androidx.appcompat.app.AppCompatActivity
5 import android.os.Bundle
6 import android.widget.Button
7 import android.widget.EditText
8 import android.widget.Toast
9 import androidx.lifecycle.Observer
10 import androidx.lifecycle.ViewModelProvider
11 import
    androidx.recyclerview.widget.LinearLayoutMana
    ger
12 import
    androidx.recyclerview.widget.RecyclerView
13 import
    com.google.android.material.floatingactionbut
    ton.FloatingActionButton
14
```

```

15 class MainActivity :
    AppCompatActivity(), GroceryRVAdapter.GroceryItemClickInterface {
16     lateinit var itemsRV: RecyclerView
17     lateinit var addFAB:
        FloatingActionButton
18     lateinit var list: List<GroceryItems>
19     lateinit var groceryRVAdapter:
        GroceryRVAdapter
20     lateinit var
        grocerViewModal: GroceryViewModel
21
22     override fun
        onCreate(savedInstanceState: Bundle?) {
23         super.onCreate(savedInstanceState)
24
        setContentView(R.layout.activity_main)
25         itemsRV=findViewById(R.id.idRVItems)
26         addFAB=findViewById(R.id.idFABAdd)
27         list=ArrayList<GroceryItems>()
28         groceryRVAdapter =
            GroceryRVAdapter(list, this)
29
        itemsRV.layoutManager=LinearLayoutManager(this)
30         itemsRV.adapter = groceryRVAdapter
31         val groceryRepository =

```

```
        GroceryRepository(GroceryDatabase(this))
32        val factory =
        GroceryViewModelFactory(groceryRepository)
33        grocerViewModal =
        ViewModelProvider(this, factory).get(GroceryVi
        ewModel::class.java)
34
        grocerViewModal.allGroceryItems().observe(thi
        s, Observer {
35            groceryRVAdapter.list=it
36
            groceryRVAdapter.notifyDataSetChanged()
37        })
38        addFAB.setOnClickListener{
39            openDialog()
40        }
41
42    }
43
44    fun openDialog(){
45        var dialog = Dialog(this)
46
        dialog.setContentView(R.layout.grocery_dialo
        g)
47        val cancelBtn =
        dialog.findViewById<Button>(R.id.idCancelButt
        on)
```

```
48         val addBtn =
            dialog.findViewById<Button>(R.id.idAddButton)
49         val itemEdt =
            dialog.findViewById<EditText>(R.id.idEditItem
            Name)
50         val itemPriceEdt =
            dialog.findViewById<EditText>(R.id.idEditItem
            Price)
51         val itemQtyEdt =
            dialog.findViewById<EditText>(R.id.idEditItem
            Qty)
52         cancelBtn.setOnClickListener{
53             dialog.dismiss()
54         }
55         addBtn.setOnClickListener {
56             val itemName:String =
                itemEdt.text.toString()
57             val itemPrice:String =
                itemPriceEdt.text.toString()
58             val itemQty:String =
                itemQtyEdt.text.toString()
59             val qty:Int = itemQty.toInt()
60             val pr : Int = itemPrice.toInt()
61
62 if(itemName.isNotEmpty() && itemPrice.isNotEmpty() && itemQty.isNotEmpty()){
63         _____ val items =
```

```
        GroceryItems(itemName,qty,pr)
64        grocerViewModal.insert(items)
65        Toast.makeText(applicationContext,"Item
        Inserted...",Toast.LENGTH_SHORT).show()
66        groceryRVAdapter.notifyDataSetChanged()
67                dialog.dismiss()
68        }else{
69        Toast.makeText(applicationContext,"Enter all
        data",Toast.LENGTH_SHORT).show()
70        }
71
72        }
73        dialog.show()
74    }
75
76    override fun onItemClick(groceryItems:
        GroceryItems){
77        grocerViewModal.delete(groceryItems)
78
79        groceryRVAdapter.notifyDataSetChanged()
80
81        Toast.makeText(applicationContext,"Item
        Deleted...",Toast.LENGTH_SHORT).show()
82    }
```

```
80     }  
81 }
```

## **CHAPTER 5**

### **5.1 Conclusion:**

This application will help to store the list of items date include name price and quantity. most of shopping admins want to store the his data in list, the application is very help full for them. not only in shops and admins also helpful for user what they buy and what they want to buy.

### **5.2 Future Scope:**

This application help to store the list of items by Admin .In Future we can also add user panel which is add by user required item that are submitted to admin

The Feature are:

1. ● Add User Panel
2. ● Add Admin Panel
3. ● Provide Login authentication
4. ● Add image to user product and rating

GIT HUB link: <https://github.com/smartinternz02/SPSGP-59330-Virtual-Internship---Android-Application-Development-Using-Kotlin.git>

DEMO link:

[https://drive.google.com/file/d/1PmoksfyIDSBM88LGvMrPe8yUudrXjp\\_/view?usp=sharing](https://drive.google.com/file/d/1PmoksfyIDSBM88LGvMrPe8yUudrXjp_/view?usp=sharing)

Developer Links: <https://g.dev/veeraLakshmi-Vaidadi>