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# Introduction to Syntactic Analysis

고려대학교  
컴퓨터학과  
임희석

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  - Context-Free Grammars
  - Grammars for English
- Method for the syntactic analysis
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# What is the Syntax

- Set of rules for arranging words into meaningful sentences
- Set of rules, principles, and processes that govern the structure of sentences in a given language, specifically word order
- Grammars are key components in many applications
  - Grammar checkers
  - Dialogue management
  - Question answering
  - Information extraction
  - Machine translation
  - ....



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# Grammar

# Constituency

- The basic idea is that **groups of words** within utterances can be shown to act as **single units**.
- In a given language, these units form coherent classes that can be shown to behave in similar ways
  - ✓ With respect to their internal structure
  - ✓ And with respect to other units in the language

# Constituency

- Internal structure
  - ✓ We can describe an internal structure to the class
- External behavior
  - ✓ For example, we can say that noun phrases can come after verbs

# Constituency

- For example, it makes sense to say that the following are all *noun phrases* in English...

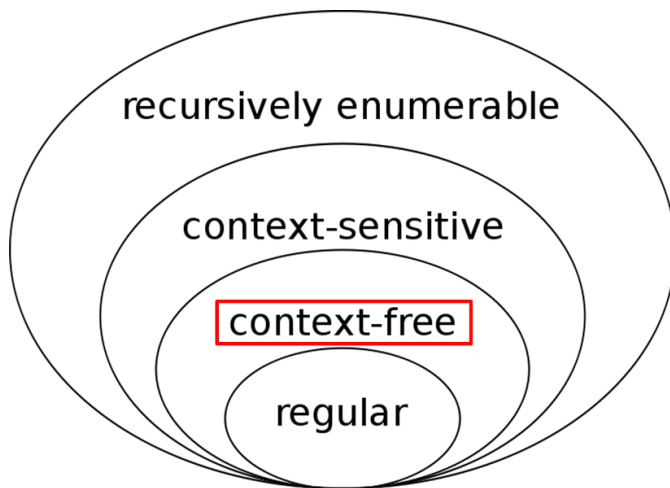
Harry the Horse  
the Broadway coppers  
they

a high-class spot such as Mindy's  
the reason he comes into the Hot Box  
three parties from Brooklyn

- Why? One piece of evidence is that verbs can precede all of them.
  - This is external evidence

# Grammars and Constituency

- There's nothing easy or obvious about how we come up with right set of constituents and the rules that govern how they combine...
- That's why there are so many different theories of grammar and competing analyses of the same data.



Grammar	Languages	Automaton	Production rules (constraints)
Type-0	Recursively enumerable	Turing machine	$\alpha \rightarrow \beta$ (no restrictions)
Type-1	Context-sensitive	Linear-bounded non-deterministic Turing machine	$\alpha A \beta \rightarrow \alpha \gamma \beta$
Type-2	Context-free	Non-deterministic pushdown automaton	$A \rightarrow \gamma$
Type-3	Regular	Finite state automaton	$A \rightarrow a$ and $A \rightarrow aB$

**Chomsky hierarchy**



# Context-Free Grammars

- Context-free grammars (CFGs)
  - Also known as
    - Phrase structure grammars
    - Backus-Naur Form (BNF)
- Consist of
  - Terminals
  - Non-terminals
  - Rules

# Context-Free Grammars

- Terminals
  - We'll take these to be words (for now)
- Non-Terminals
  - The constituents in a language
  - Like noun phrase, verb phrase and sentence
- Rules
  - Rules are equations that consist of a single non-terminal on the left and any number of terminals and non-terminals on the right.

# Some NP Rules

- Here are some rules for our noun phrases

$$NP \rightarrow Det\ Nominal$$
$$NP \rightarrow ProperNoun$$
$$Nominal \rightarrow Noun \mid Nominal\ Noun$$

- Together, these describe two kinds of NPs.
  - ✓ One that consists of a determiner followed by a nominal
  - ✓ And another that says that proper names are NPs.
  - ✓ The third rule illustrates two things
    - An explicit disjunction
      - Two kinds of nominals
    - A recursive definition
      - Same non-terminal on the right and left-side of the rule

# L0 Grammar

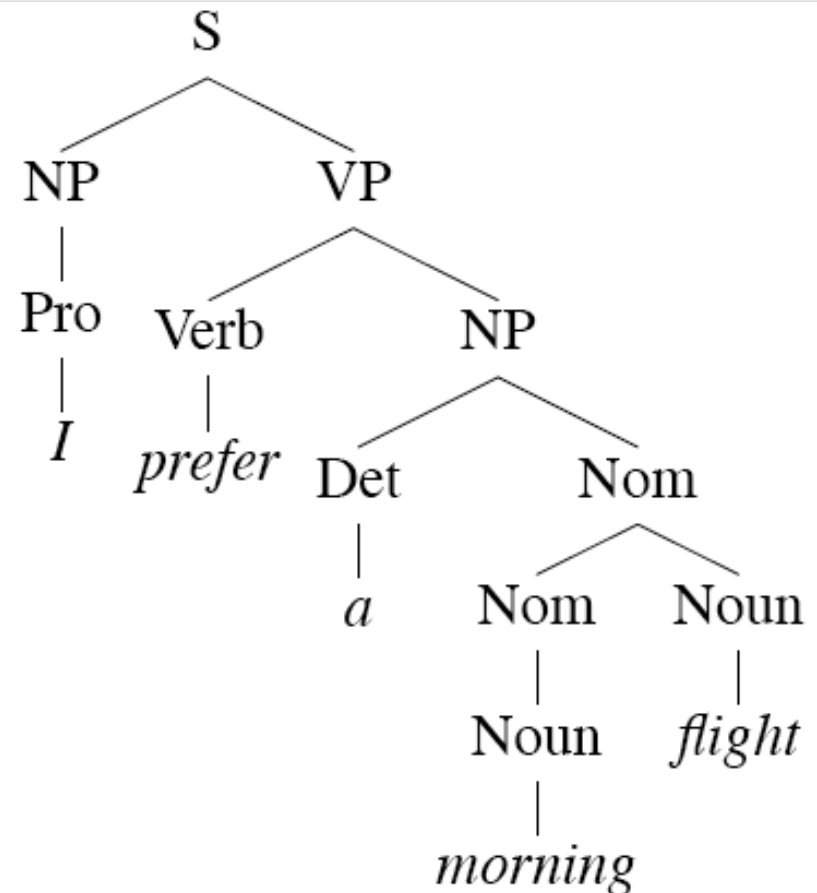
Grammar Rules	Examples
$S \rightarrow NP VP$	I + want a morning flight
$NP \rightarrow$ <ul style="list-style-type: none"> <li><math>Pronoun</math></li> <li><math>  Proper-Noun</math></li> <li><math>  Det Nominal</math></li> </ul>	I Los Angeles a + flight
$Nominal \rightarrow$ <ul style="list-style-type: none"> <li><math>Nominal Noun</math></li> <li><math>  Noun</math></li> </ul>	morning + flight flights
$VP \rightarrow$ <ul style="list-style-type: none"> <li><math>Verb</math></li> <li><math>  Verb NP</math></li> <li><math>  Verb NP PP</math></li> <li><math>  Verb PP</math></li> </ul>	do want + a flight leave + Boston + in the morning leaving + on Thursday
$PP \rightarrow Preposition NP$	from + Los Angeles

# Generativity

- As with FSA(Finite State Automata)s and FST(Finite State Transducers)s, you can view these rules as either analysis or synthesis machines
  - Generate strings in the language
  - Reject strings not in the language
  - Impose structures (trees) on strings in the language

# Derivations

- A derivation is a sequence of rules applied to a string that *accounts* for that string
  - ✓ Covers all the elements in the string
  - ✓ Covers only the elements in the string



# Definition

- More formally, a CFG consists of

$N$  a set of **non-terminal symbols** (or **variables**)

$\Sigma$  a set of **terminal symbols** (disjoint from  $N$ )

$R$  a set of **rules** or productions, each of the form  $A \rightarrow \beta$  ,  
where  $A$  is a non-terminal,

$\beta$  is a string of symbols from the infinite set of strings  $(\Sigma \cup N)^*$

$S$  a designated **start symbol**

# Parsing

- Parsing is the process of taking a string and a grammar and returning a parse tree(s) for that string





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# An English Grammar Fragment

# An English Grammar Fragment

- Sentences
- Noun phrases
  - ✓ Agreement
- Verb phrases
  - ✓ Subcategorization

# Sentence Types

- Declaratives: *A plane left.*

$S \rightarrow NP VP$

- Imperatives: *Leave!*

$S \rightarrow VP$

- Yes-No Questions: *Did the plane leave?*

$S \rightarrow Aux NP VP$

- WH Questions: *When did the plane leave?*

$S \rightarrow WH-NP Aux NP VP$

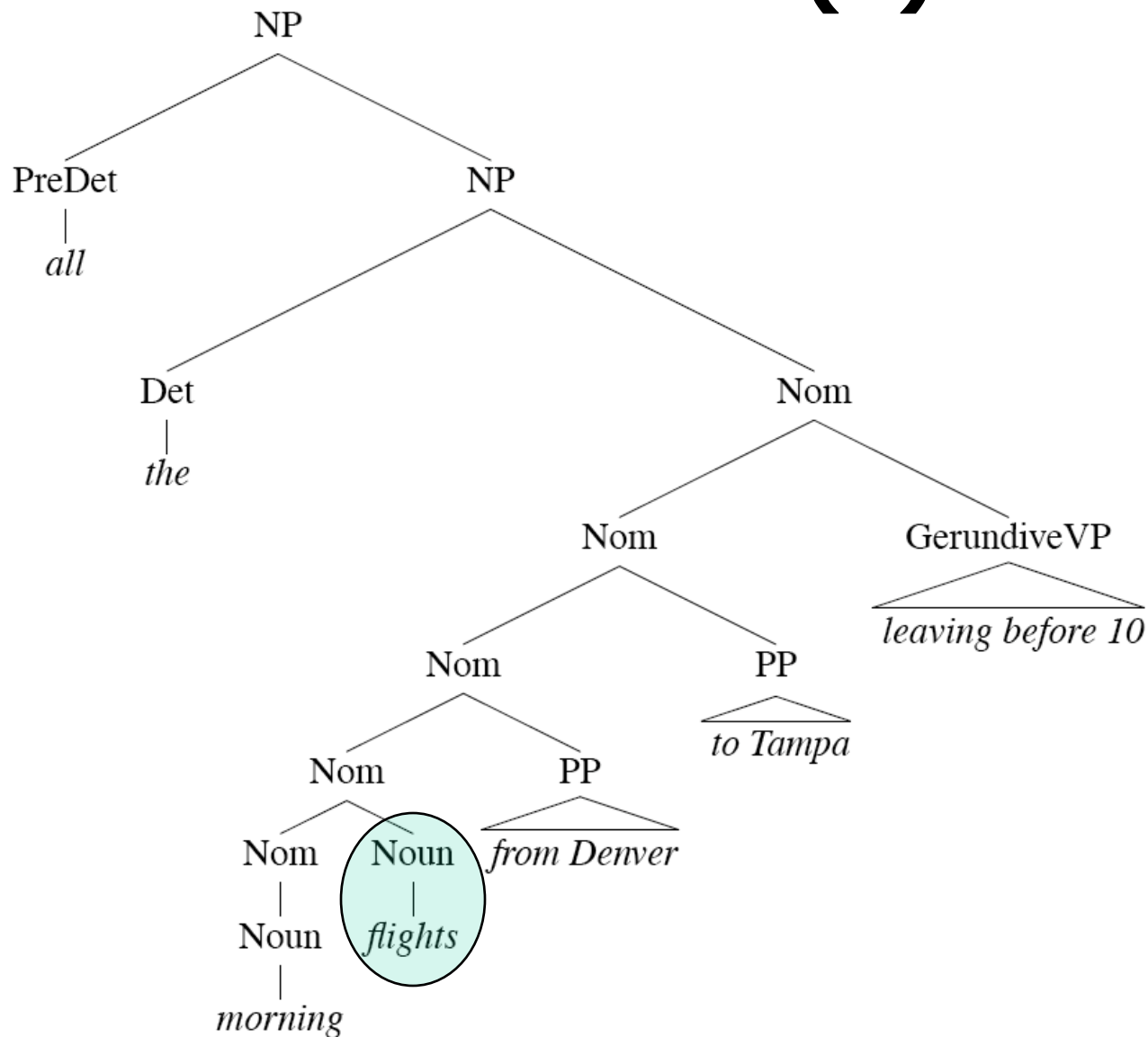
# Noun Phrases

- Let's consider the following rule in more detail...

*NP* → *Det Nominal*

- Most of the complexity of English noun phrases is hidden in this rule.
- Consider the derivation for the following example
  - ✓ *All the morning flights from Denver to Tampa leaving before 10*

# Noun Phrases(2)



# Noun Phrases(3)-NP Structure

- Clearly this NP is really about *flights*. That's the central critical noun in this NP. Let's call that the *head*.
- We can dissect this kind of NP into the stuff that can come before the head, and the stuff that can come after it.

# Noun Phrases(4)-Determiners

- Noun phrases can start with determiners...
- Determiners can be
  - ✓ Simple lexical items: *the, this, a, an*, etc.
    - A car
  - ✓ Or simple possessives
    - John's car
  - ✓ Or complex recursive versions of that
    - John's sister's husband's son's car

# Noun Phrases(5)-Nominals

- Contains the head and any pre- and post-modifiers of the head.
  - ✓ Pre-
    - Quantifiers, cardinals, ordinals...
      - Three cars
    - Adjectives and Aps
      - large cars
    - Ordering constraints
      - Three large cars
      - large three cars



# Noun Phrases(6)- Nominals - Postmodifiers

- ✓ Post-
  - Three kinds
    - ✓ Prepositional phrases
      - From Seattle
    - ✓ Non-finite clauses
      - Arriving before noon
    - ✓ Relative clauses
      - That serve breakfast
  - Same general (recursive) rule to handle these
    - ✓ *Nominal → Nominal PP*
    - ✓ *Nominal → Nominal GerundVP*
    - ✓ *Nominal → Nominal RelClause*

# Noun Phrases(7)-Agreement

- By ***agreement***, we have in mind constraints that hold among various constituents that take part in a rule or set of rules
- For example, in English, determiners and the head nouns in NPs have to agree in their number.

This flight

Those flights

\*This flights

\*Those flight

# Noun Phrases(8)-Problem

- Our earlier NP rules are clearly deficient since they don't capture this constraint

*NP → Det Nominal*

- ✓ Accepts, and assigns correct structures, to grammatical examples (*this flight*)
- ✓ But, incorrect examples (\*these flight)
- Such a rule is said to *overgenerate*.

# Verb Phrases

- English *VPs* consist of a head verb along with 0 or more following constituents which we'll call *arguments*.

*VP* → *Verb* disappear

*VP* → *Verb NP* prefer a morning flight

*VP* → *Verb NP PP* leave Boston in the morning

*VP* → *Verb PP* leaving on Thursday

# Verb Phrases(2)-Subcategorization

- But, even though there are many valid VP rules in English, not all verbs are allowed to participate in all those VP rules.
- We can subcategorize the verbs in a language according to the sets of VP rules that they participate in.
- This is a modern take on the traditional notion of transitive/intransitive.
- Modern grammars may have 100s or such classes.

# Verb Phrases(3)-Subcategorization

- Sneeze: John sneezed
- Find: Please find [a flight to NY]<sub>NP</sub>
- Give: Give [me]<sub>NP</sub>[a cheaper fare]<sub>NP</sub>
- Help: Can you help [me]<sub>NP</sub>[with a flight]<sub>PP</sub>
- Prefer: I prefer [to leave earlier]<sub>TO-VP</sub>
- Told: I was told [United has a flight]<sub>S</sub>
- ...

# Verb Phrases(4)-Subcategorization

- \*John sneezed the book
- \*I prefer United has a flight
- \*Give with a flight

- As with agreement phenomena, we need a way to formally express the constraints



# Parsing with CFGs



# Parsing

- Parsing with CFGs refers to the task of assigning proper trees to input strings
- Proper here means a tree that covers **all and only the elements of the input** and **has an S at the top**
- It doesn't actually mean that the system can select the correct tree from among all the possible trees

# Parsing

- As with everything of interest, parsing involves a **search** which involves the making of choices
- We'll start with some basic (meaning bad) methods before moving on to the one or two that you need to know

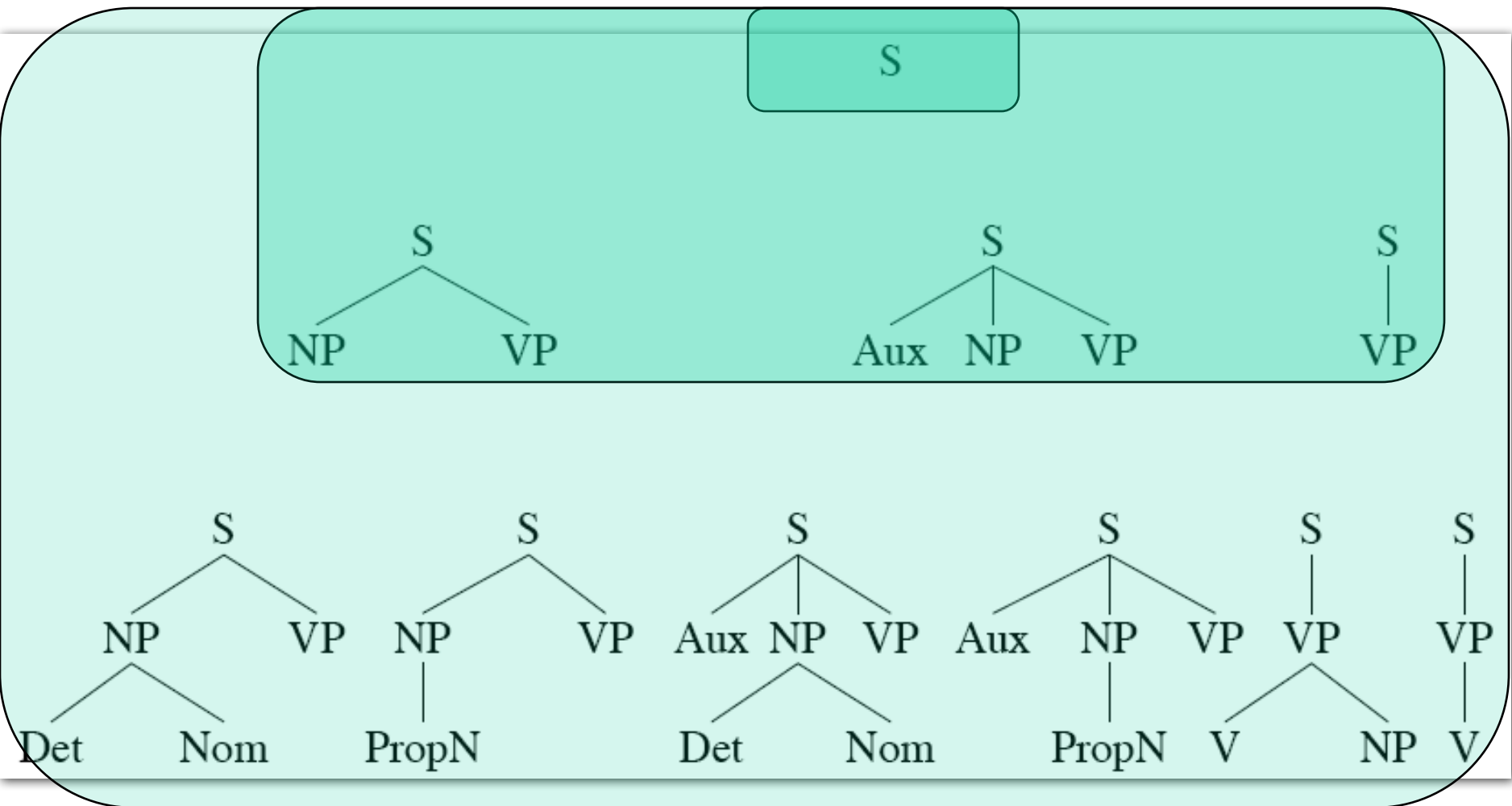
# For Now

- Assume...
  - ✓ You have all the words already in some buffer
  - ✓ The input isn't POS tagged
  - ✓ We won't worry about morphological analysis
  - ✓ All the words are known
- ✓ These are all problematic in various ways, and would have to be addressed in real applications.

# Top-Down Search

- Since we're trying to find trees rooted with an  $S$  (Sentences), why not start with the rules that give us an  $S$ .
- Then we can work our way down from there to the words.

# Top Down Space



# Bottom-Up Parsing

- Of course, we also want trees that cover the input words. So we might also start with trees that link up with the words in the right way.
- Then work your way up from there to larger and larger trees.

# Bottom-Up Search

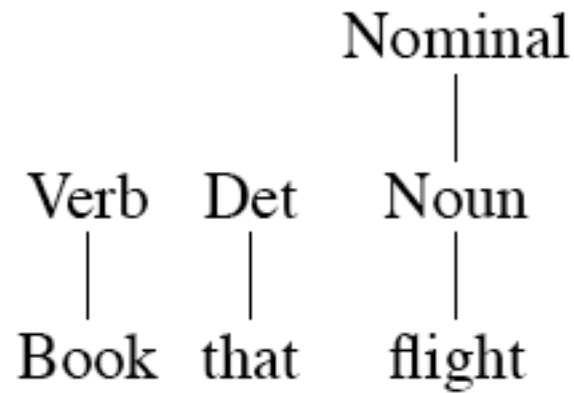
Book that flight

# Bottom-Up Search

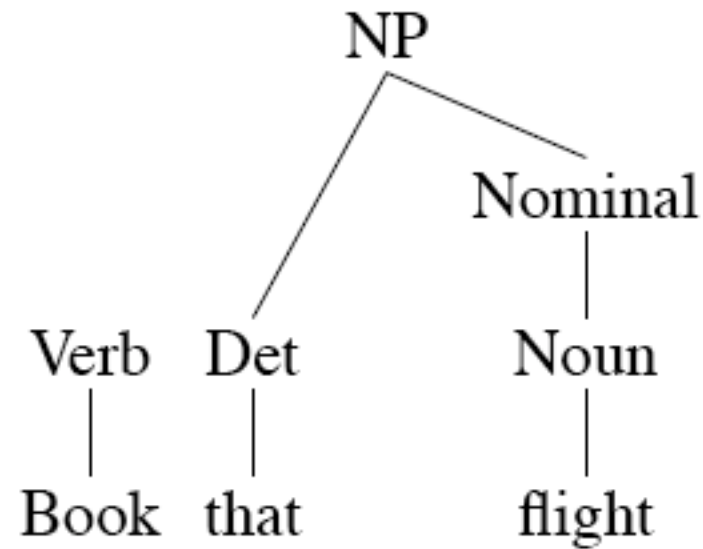
Verb	Det	Noun
Book	that	flight



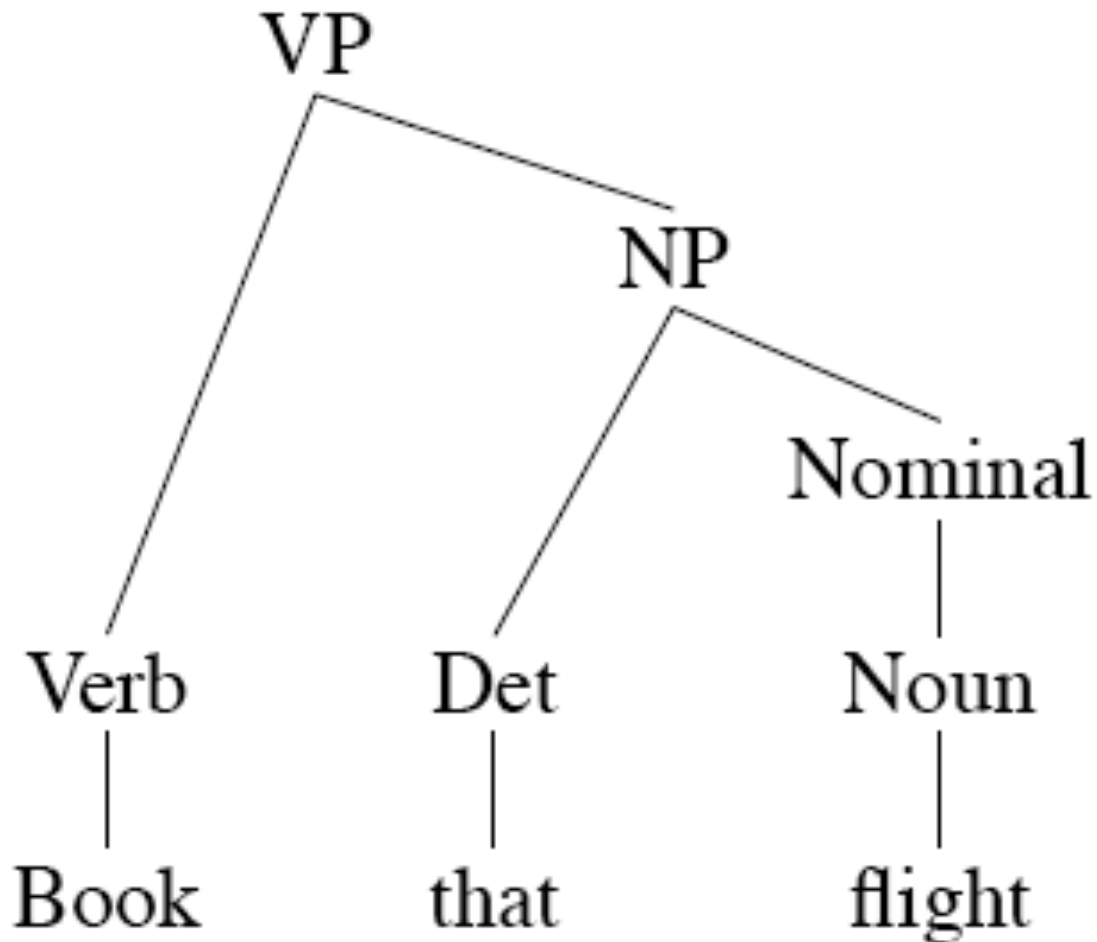
# Bottom-Up Search



# Bottom-Up Search



# Bottom-Up Search



# Top-Down and Bottom-Up

- Top-down
  - ✓ Only searches for trees that can be answers (i.e. S's)
  - ✓ But also suggests trees that are not consistent with any of the words
- Bottom-up
  - ✓ Only forms trees consistent with the words
  - ✓ But suggests trees that make no sense globally

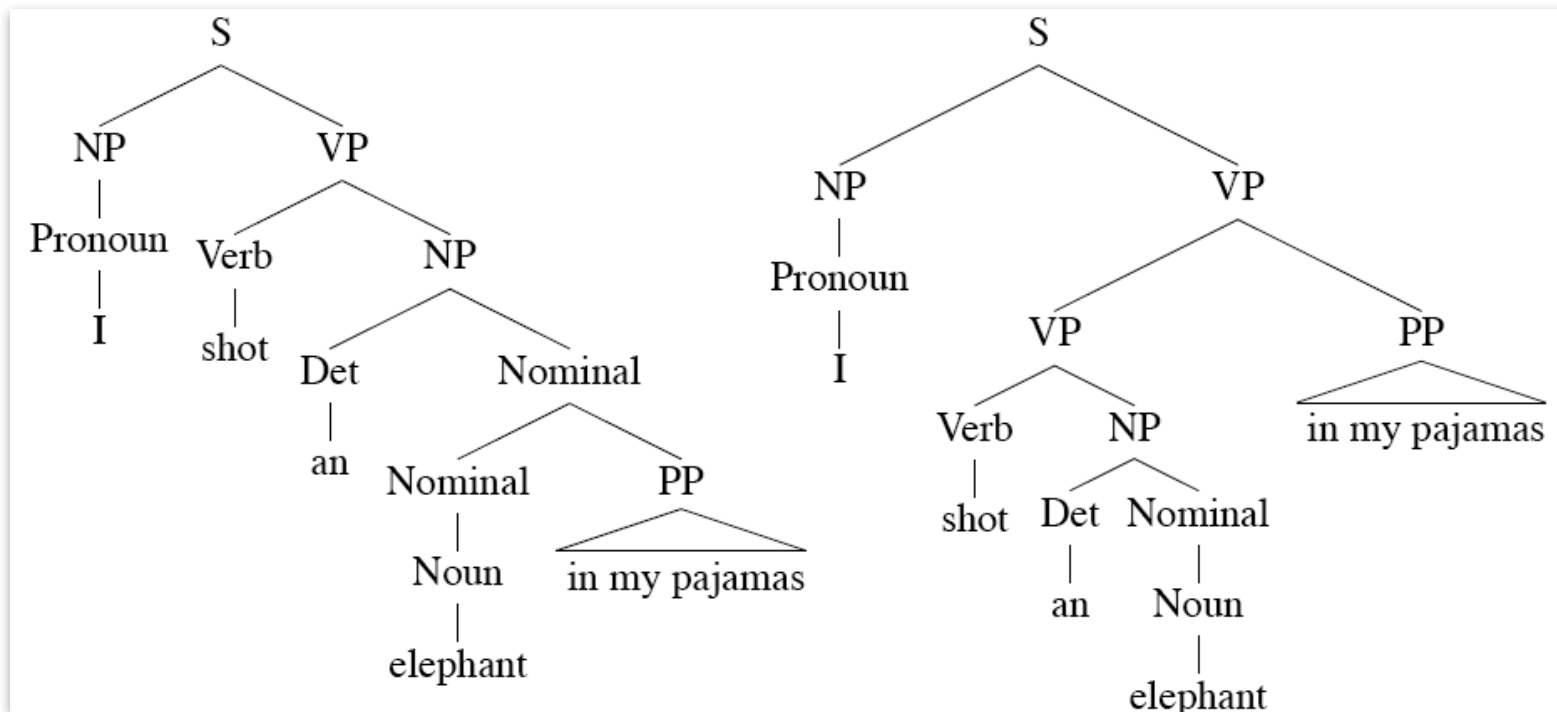
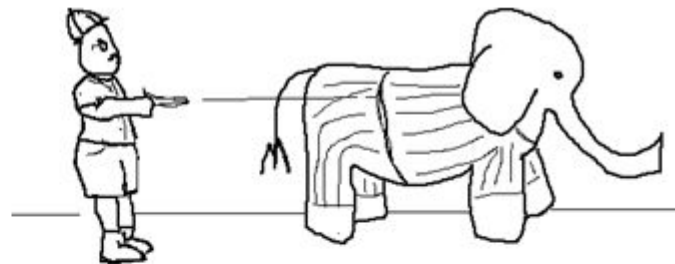
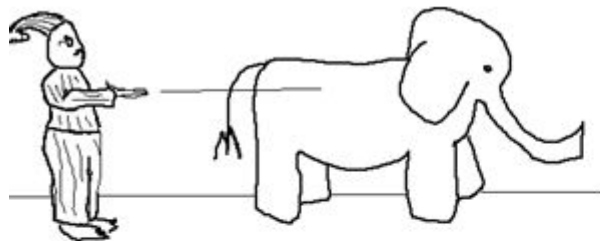
# Control

- Of course, in both cases we left out how to keep track of the search space and how to make choices
  - ✓ Which node to try to expand next
  - ✓ Which grammar rule to use to expand a node
- One approach is called backtracking.
  - ✓ Make a choice, if it works out then fine
  - ✓ If not then back up and make a different choice

# Problems

- Even with the best filtering, backtracking methods are doomed because of two inter-related problems
  - ✓ Ambiguity

# Syntactic Ambiguity



# CKY (Cocke-Kasami-Younger) Parsing

- One of the earliest recognition and parsing algorithms
- The standard version of CKY can only recognize languages defined by context-free grammars in Chomsky Normal Form (CNF).
- It is also possible to extend the CKY algorithm to handle some grammars which are not in CNF
  - ✓ Harder to understand
- Based on a “dynamic programming” approach:
  - ✓ Build solutions compositionally from sub-solutions
- Uses the grammar directly.

Demo → <http://lxmls.it.pt/2015/cky.html>



# CKY (Cocke-Kasami-Younger) Parsing

- Considers every possible consecutive subsequence of letters and sets  $K \in T[i,j]$  if the sequence of letters starting from  $i$  to  $j$  can be generated from the non-terminal  $K$ .
- Once it has considered sequences of length 1, it goes on to sequences of length 2, and so on.
- For subsequences of length 2 and greater, it considers every possible partition of the subsequence into two halves, and checks to see if there is some production  $A \rightarrow BC$  such that  $B$  matches the first half and  $C$  matches the second half. If so, it records  $A$  as matching the whole subsequence.
- Once this process is completed, the sentence is recognized by the grammar if the entire string is matched by the start symbol.

# CKY Algorithm

- Observation: any portion of the input string spanning  $i$  to  $j$  can be split at  $k$ , and structure can then be built using sub-solutions spanning  $i$  to  $k$  and sub-solutions spanning  $k$  to  $j$ .
- Meaning: Solution to problem  $[i, j]$  can be constructed from solution to sub problem  $[i, k]$  and solution to sub problem  $[k, j]$ .

# CKY Algorithm

- Consider the grammar  $G$  given by:

$$S \rightarrow e \mid AB \mid XB$$
$$T \rightarrow AB \mid XB$$
$$X \rightarrow AT$$
$$A \rightarrow a$$
$$B \rightarrow b$$

# CKY Algorithm

- $w = aaabbb$  :

$S \rightarrow e \mid AB \mid XB$

$T \rightarrow AB \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$

The string "aaabbb" is displayed with each character enclosed in a light blue square box. The boxes are arranged horizontally, with three 'a' characters followed by three 'b' characters.

# CKY Algorithm

- Write variables for all length 1 substrings

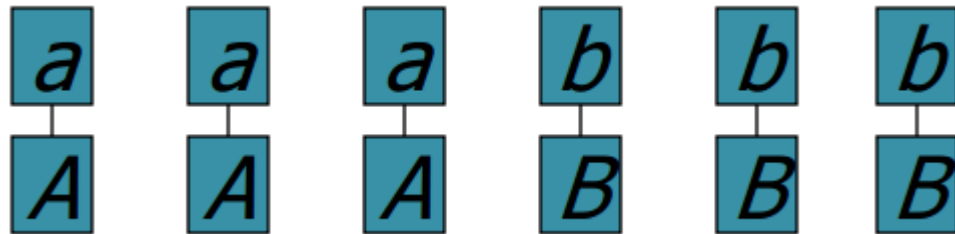
$S \rightarrow e \mid AB \mid XB$

$T \rightarrow AB \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$



# CKY Algorithm

- Write variables for all length 2 substrings

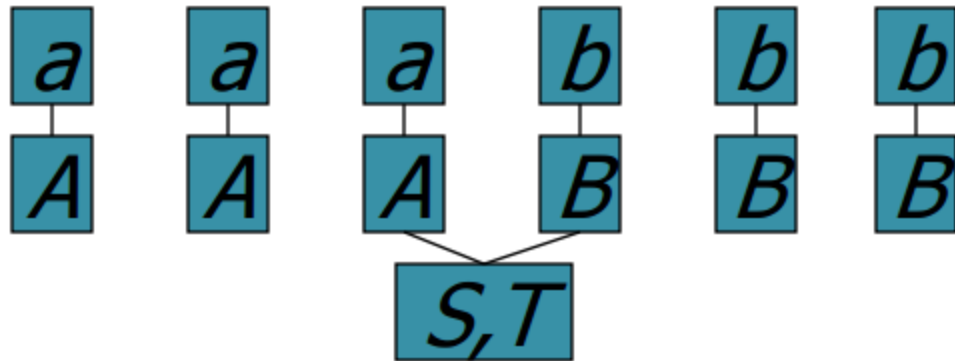
$S \rightarrow e \mid \textcolor{red}{AB} \mid XB$

$T \rightarrow \textcolor{red}{AB} \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$



# CKY Algorithm

- Write variables for all length 3 substrings

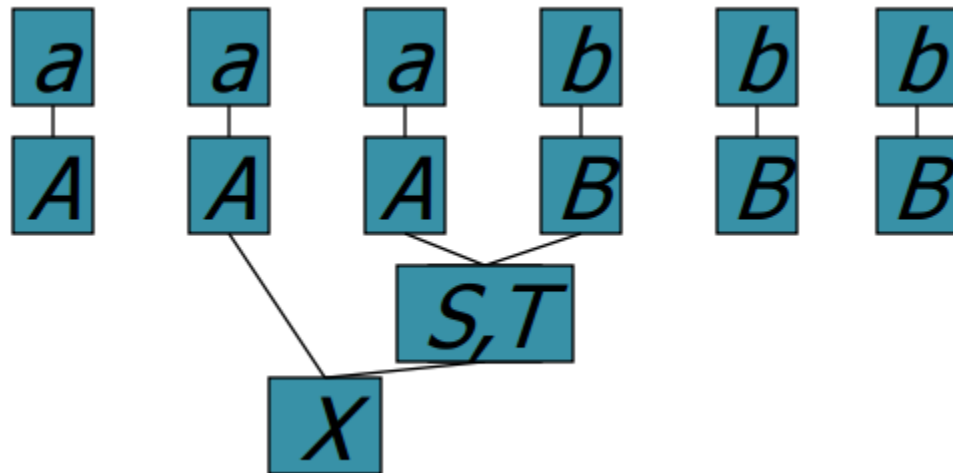
$S \rightarrow e \mid AB \mid XB$

$T \rightarrow AB \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$



# CKY Algorithm

- Write variables for all length 4 substrings

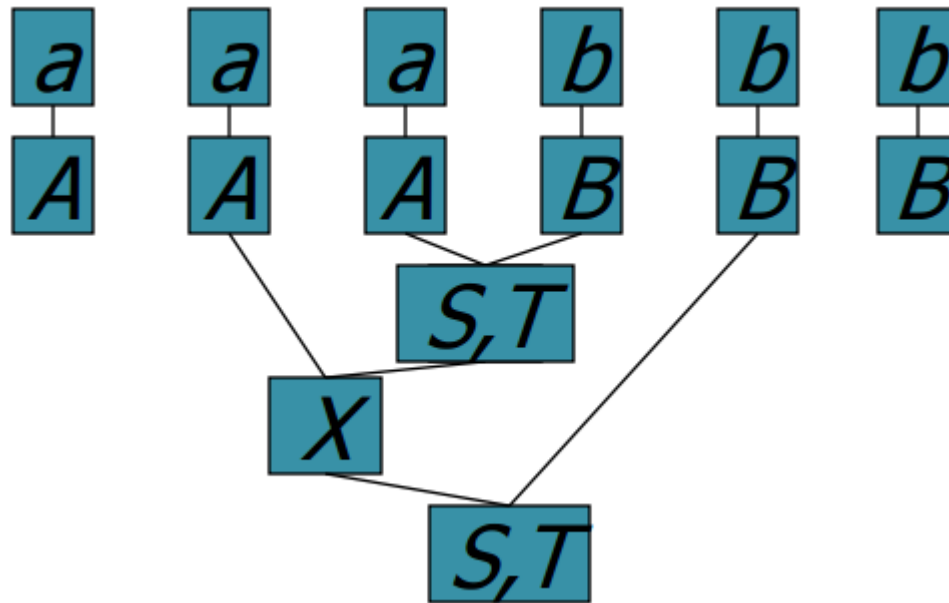
$S \rightarrow e \mid AB \mid XB$

$T \rightarrow AB \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$





# CKY Algorithm

- Write variables for all length 5 substrings.

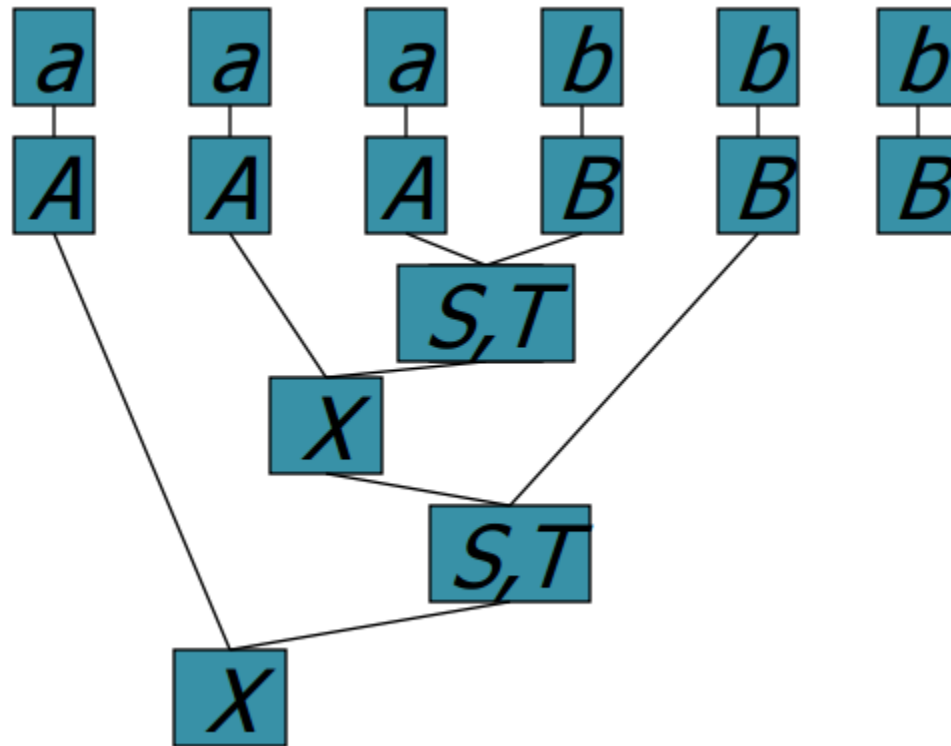
$S \rightarrow e \mid AB \mid XB$

$T \rightarrow AB \mid XB$

$X \rightarrow AT$

$A \rightarrow a$

$B \rightarrow b$



# CKY Algorithm

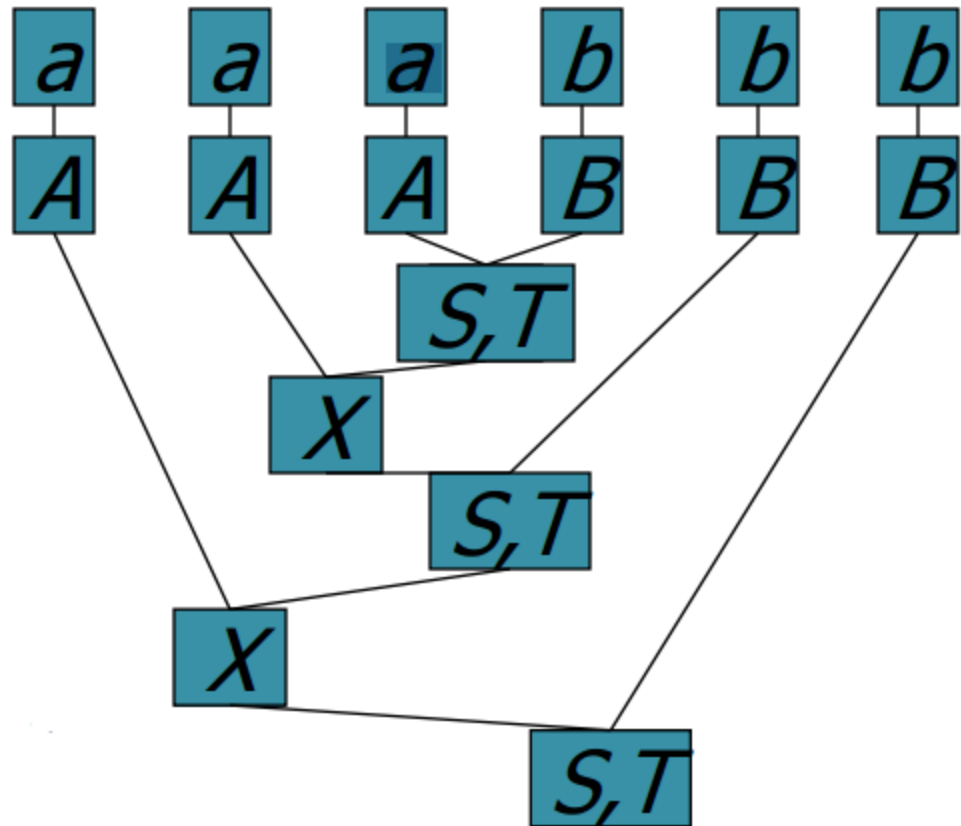
- Write variables for all length 6 substrings.

$S \rightarrow e \mid AB \mid XB$

**T**  $\rightarrow$  AB | **XB**

$$X \rightarrow AT$$

**A → a**

$$B \rightarrow b$$


# CKY Algorithm

- The table chart used by the algorithm:

$\begin{array}{c} j \\ \backslash \\ i \end{array}$	1	2	3	4	5	6
	a	a	a	b	b	b
0	$A$	-	-	-	$X$	$S, T$
1		$A$	-	$X$	$S, T$	-
2			$A$	$S, T$	-	-
3				$B$	-	-
4					$B$	-
5						$B$

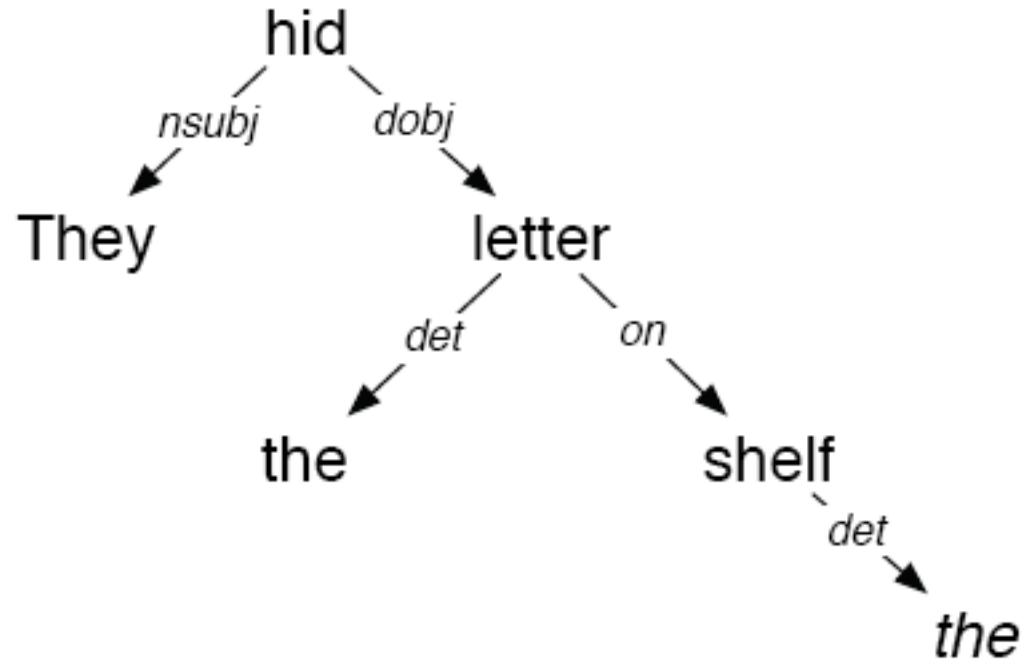
# Dependency Grammars

- In CFG-style phrase-structure grammars the main focus is on *constituents*.
- But it turns out you can get a lot done with just binary relations among the words in an utterance.
- In a *dependency grammar* framework, a parse is a tree where
  - ✓ the nodes stand for the words in an utterance
  - ✓ The links between the words represent dependency relations between pairs of words.
    - Relations may be typed (labeled), or not.

# Dependency Relations

Argument Dependencies	Description
nsubj	nominal subject
csbj	clausal subject
dobj	direct object
iobj	indirect object
pobj	object of preposition
Modifier Dependencies	Description
tmod	temporal modifier
appos	appositional modifier
det	determiner
prep	prepositional modifier

# Dependency Parse



*They hid the letter on the shelf*

# Dependency Parsing

- The dependency approach has a number of advantages over full phrase-structure parsing.
  - ✓ Deals well with free word order languages where the constituent structure is quite fluid
  - ✓ Parsing is much faster than CFG-based parsers
  - ✓ Dependency structure often captures the syntactic relations needed by later applications
    - CFG-based approaches often extract this same information from trees anyway.

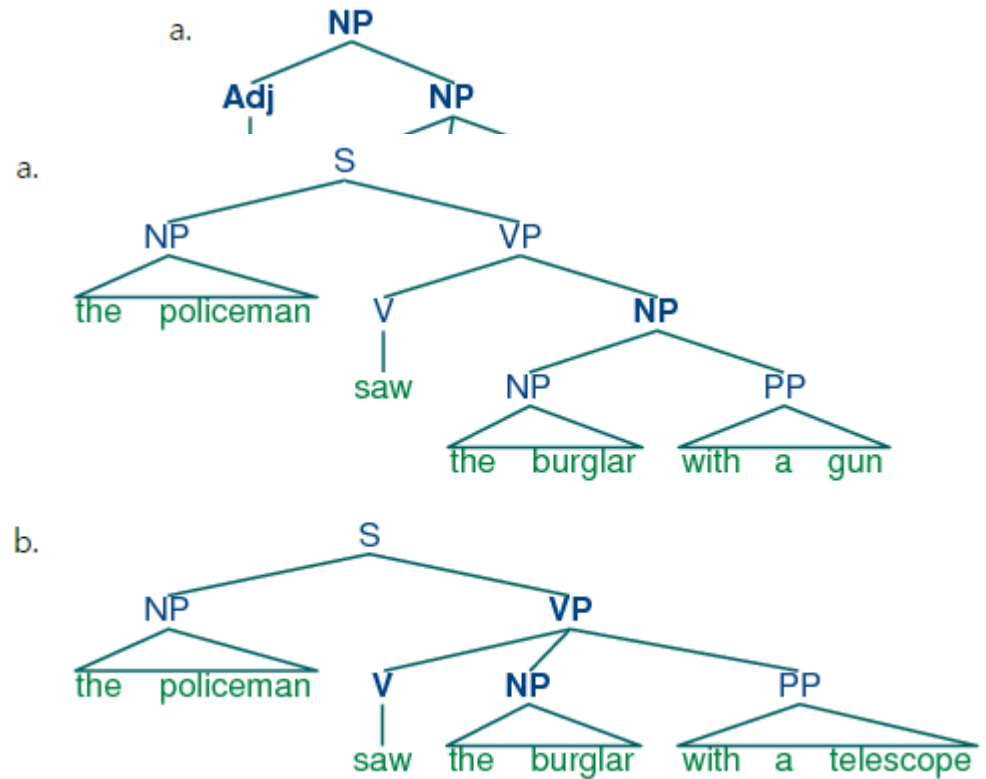
# Dependency Parsing

- There are two modern approaches to dependency parsing
  - ✓ **Optimization-based** approaches that search a space of trees for the tree that *best* matches some criteria
  - ✓ **Shift-reduce** approaches that greedily take actions based on the current word and state.



a. old (men and women)

b. (old men) and women



```

>>> s1 = '(S (NP the policeman) (VP (V saw) (NP (NP the burglar) (PP with a gun))))'
>>> s2 = '(S (NP the policeman) (VP (V saw) (NP the burglar) (PP with a telescope)))'
>>> tree1 = nltk.bracket_parse(s1)
>>> tree2 = nltk.bracket_parse(s2)
  
```

```

>>> tree = nltk.bracket_parse('(NP (Adj old) (NP (N men) (Conj and) (N women))))'
>>> tree.draw()
  
```

# Syntaxnet

You'll need to install :

- Python 2.7
- Pip
- Bazel
  - Version 0.3.0-0.3.1
- Swig
- Numpy
- mock

# Syntaxnet

- You'll need to install :
  - `git clone --recursive`  
`https://github.com/tensorflow/models.git`
  - `cd models/syntaxnet/tensorflow`
  - `./configure`
  - `cd ..`
  - `bazel test syntaxnet/... util/utf8/...`
  - # On Mac, run the following:
  - `bazel test --linkopt=-`  
`headerpad_max_install_names \`
  - `syntaxnet/... util/utf8/...`

# Syntaxnet

echo 'Bob brought the pizza to Alice.' |  
syntaxnet/demo.sh

```
Input: Bob brought the pizza to Alice .  
Parse:  
brought VBD ROOT  
+-- Bob NNP nsubj  
+-- pizza NN dobj  
|   +-- the DT det  
+-- to IN prep  
|   +-- Alice NNP pobj  
+-- . . punct
```

# CYK algorithm

실습

# 과제 목적

- CYK algorithm에 대해 python을 통해 코딩을 함으로 CYK algorithm에 대한 이해를 확장하며, 실제 코드의 동작 절차를 이해하는데 목적이 있음

# Grammar 설정

```
import nltk
gram = nltk.CFG.fromstring("""
S -> NP VP
NP -> Det N | NP PP
VP -> V NP | VP PP
PP -> P NP
Det -> 'the'
N -> 'kids' | 'box' | 'floor'
V -> 'opened'
P -> 'on'
""")
```

# 테이블 초기화 코드

```
def init_nfst(tok, gram):  
    numtokens1 = len(tok)  
    # fill w/ dots  
    nfst = [[ "." for i in range(numtokens1+1)] for j in  
range(numtokens1+1)]  
    # fill in diagonal  
    for i in range(numtokens1):  
        prod= gram productions(rhs=tok[i])  
        nfst[i][i+1] = prod[0].lhs()  
    return nfst
```



# 테이블 완성 코드

```
def complete_nfst(nfst, tok, trace=False):
    index1 = {}
    for prod in gram productions():
        index1[prod.rhs()] = prod.lhs()
    numtokens1 = len(tok)
    for span in range(2, numtokens1+1):
        for start in range(numtokens1+1-span):
            end = start + span
            for mid in range(start+1, end):
                nt1, nt2 = nfst[start][mid], nfst[mid][end]
                if (nt1, nt2) in index1:
                    if trace:
                        print "[%s] %3s [%s] %3s [%s] ==>
[%s] %3s [%s]" % (start, nt1, mid, nt2, end, start,
index1[(nt1, nt2)], end)
```

## 테이블 출력 코드

```
def display(wfst, tok):  
    print 'nWFST ' + ' '.join(["%-4d" % i) for i in range(1,  
len(wfst))])  
    for i in range(len(wfst)-1):  
        print "  %d " % i,  
        for j in range(1, len(wfst)):  
            print "%-4s" % wfst[i][j],  
        print
```

# 실행 코드

```
tok = ["the", "kids", "opened", "the", "box", "on", "the",  
"floor"]  
res1 = init_nfst(tok, gram)  
display(res1, tok)  
res2 = complete_nfst(res1, tok, 1)  
display(res2, tok)
```



## 실행결과(2)

res2 = complete\_nfst(res1,tok,1)

[0]	Det	[1]	N	[2]	=>	[0]	NP	[2]
[3]	Det	[4]	N	[5]	=>	[3]	NP	[5]
[6]	Det	[7]	N	[8]	=>	[6]	NP	[8]
[2]	V	[3]	NP	[5]	=>	[2]	VP	[5]
[5]	P	[6]	NP	[8]	=>	[5]	PP	[8]
[0]	NP	[2]	VP	[5]	=>	[0]	S	[5]
[3]	NP	[5]	PP	[8]	=>	[3]	NP	[8]
[2]	V	[3]	NP	[8]	=>	[2]	VP	[8]
[2]	VP	[5]	PP	[8]	=>	[2]	VP	[8]
[0]	NP	[2]	VP	[8]	=>	[0]	S	[8]

# 실행결과(3)

display(res2, tok)

nWFST	1	2	3	4	5	6	7	8
0	Det	NP	.	.	S	.	.	S
1	.	N	.	.	.	.	.	.
2	.	.	V	.	VP	.	.	VP
3	.	.	.	Det	NP	.	.	NP
4	.	.	.	.	N	.	.	.
5	.	.	.	.	.	P	.	PP
6	.	.	.	.	.	.	Det	NP
7	.	.	.	.	.	.	.	N



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UNIVERSITY

***Thank you!***

**Heuseok Lim**

Brain-neuro Language Processing Lab

Korea University, Seoul

limhseok@korea.ac.kr