

Daily Scrums

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SCRUM MEETING 1

On the 28 of July 2016 the group officially held the first official scrum meeting which was a conference video call on Google hangouts. The participants of the video call were Andries Bingani, Khutso Mpaketsane, Lesego Seitshiro, Jackson Dyora and Thabiso Leeuw. The video call was scheduled to start at 20h00 which indeed was the case and was concluded at 20h22.

During the duration of the of the call the scrum master, Andries Bingani, delegated duties to each member of the team. The duties were delegated by personal preferences and personal strength in the respective tasks of the project.

The group identified three main areas of the project which should be prioritised on; these tasks include:

1. Project Manager
2. Coding: back-end and front-end
3. Project documentation

Project Manager

The primary role of the project manager is to co-ordinate tasks and deadlines of each task. The secondary responsibility is to co-ordinate all group member Git-hub and accounts and to ensure every member has submitted their respective code or documentation on time.

This role was assigned to: Andries

Coding

Due to the nature of the mobile application which requires simple aesthetic graphical user interface and efficient algorithms, coding was separated into two departments: front-end and back-end coding.

Front-end coding was assigned to: Andries and Thabiso

Back-end coding was assigned to: Lesego and Jackson

Project documentation:

The role of the project documentor is to record all documentations of the project. The documentation include scrum meeting and the requirements documents.

This role was assigned to two team members: Khutso and Andries.

The project manager, Jackson Dyora, then instructed each member to create a Git-hub and Bit-bucket account to push their respective codes and documentation. The group then discussed the objective for the first sprint and unanimously agreed that by the first sprint the following need to be done:

4. Users, socialites and events organisers, should be able to create and log into their accounts.
5. Users should be able to create events.

SCRUM MEETING 2

On the 05 of July 2016 the group held the second meeting which was outside the Great Hall on the stair case. The participants on the meeting were Andries Bingani, Khutso Mpaketsane, Lesego Seitshiro, Jackson Dyora and Thabiso Leeuw.

The meeting was scheduled to start at 15h30 but commenced at 16h00 due to the fact that some of the group members were writing Mathematics, the meeting concluded at 16h27.

During the duration of the interview the group re-assigned duties due to external factors (time constraints from group members). Khutso was assigned new scrum master and Andries was assigned Project owner.

The project owner then discussed what needed to be coded and what documentation should be done for the first sprint.

Front-end coding:

Register screen.

Login screen.

Viewing adverts.

Back-end coding:

User database.

Php files.

Documentation:

Sprint one requirements documents.

Sprint one meeting reviews.

All of the documentation and coding should be submitted on Git-hub and Bit-bucket on the 11 of August 2016.