

Erlang I Homework 4

February 28, 2012

This section has 53 points.

1. (13 points) What is the result of the following entered into the erlang shell?

(a) (1 point) `11<ten`.

Solution: `true`

(b) (1 point) `{123, 345} < []`.

Solution: `true`

(c) (1 point) `[boo, hoo] < [adder, zebra, bee]`.

Solution: `false`

(d) (1 point) `[boo, hoo] < [boo, hoo, adder, zebra, bee]`.

Solution: `true`

(e) (1 point) `{boo,hoo} < {adder,zebra,bee}`.

Solution: `true`

(f) (1 point) `{boo, hoo} < {boo, hoo, adder, zebra, bee}`.

Solution: `true`

(g) (1 point) `1.0 == 1`.

Solution: true

(h) (1 point) `1.0 == 1`.

Solution: false

(i) (1 point) `{1,2} < [1,2]`.

Solution: true

(j) (1 point) `1 <= 1.2`.

Solution: true

(k) (1 point) `1 != 1.0`.

Solution: true

(l) (1 point) `(1<2) < 3`.

Solution: false

(m) (1 point) `(1 > 2) == false`.

Solution: true

2. (4 points) Which of the following are variable names, atoms or neither?

1. `A_long_variable_name`
2. `Flag`
3. `january`
4. `Name2`
5. `fooBar`
6. `DbgFlag`
7. `node@ramone`
8. `Node@Ramone`
9. `Double`

10. NewDouble
11. alfa21
12. Happy_days2
13. happy.days2
14. Happy.Days2
15. starts_with_lower_case

Solution: Variables:

1. A_long_variable_name
2. Flag
3. Name2
4. DbgFlag
5. Double
6. NewDouble
7. Happy_days2

Atoms:

1. january
2. fooBar
3. node@ramone
4. alfa21
5. happy.days2
6. starts_with_lower_case

Neither:

1. Node@Ramone
2. Happy.Days2

3. (8 points) Create a data structure to store information about people. One is Joe Armstrong, shoe size 42 with two cats - zorro and daisy - and two children - Thomas (21) and Claire (17). The other is Mike Williams, shoe size 41 who likes boats and wine. Then create a structure to store these two people.

Solution:

```
JoeAttributeList = [shoeSize, 42, pets, [cat, zorro, cat, daisy],
children, [thomas,21,claire,17]].
JoeTuple = person, 'Joe', 'Armstrong', JoeAttributeList.
MikeAttributeList = [shoeSize, 42,likes,[boats,wine]].
MikeTuple = person, 'Mike', 'Williams', MikeAttributeList.
People = [JoeTuple, MikeTuple].
```

4. (3 points) Consider the following module:

```
-module(demo).
-export([double/1]).
```

```
% This is a comment.
```

```
double(Value) ->
    times(Value, 2).
times(X,Y) ->
    X*Y.
```

- (a) (1 point) How would you compile this?

Solution: In the erlang shell type `c(demo).`

- (b) (1 point) What happens when you call `demo:times(3,5).` ?

Solution: 15

- (c) (1 point) What happens when you call `double(6).` ?

Solution: An error since the double function cannot be found.

5. (10 points) Write a module `shapes` that contains one function - `area`. This area function should work on squares, circle, triangles and returns an error for other shapes. If the three lengths of a triangle you may want to use the formula $\text{area} = S \cdot (S - A) \cdot (S - B) \cdot (S - C)$ where A, B, C are the length of the three sides and $S = \sqrt{(A + B + C)/2}$. Be sure to compile this function and test that it works.

Solution: shapes.erl:

```
-module(shapes).
-export([area/1]).

area({circle, Radius}) ->
    math:pi()*Radius*Radius;
area({square, Side}) ->
    Side*Side;
area({triangle, A, B, C}) ->
    S = (A+B+C)/2,
    math:sqrt(S*(S-A)*(S-B)*(S-C));
area(_) ->
    {error, "Unknown Shape"}.
```

To compile use `c(shapes)`.

test_shapes.erl:

```
shapes:area({circle, 1}).
shapes:area({triangle, 1, 1, math:sqrt(2)}).
shapes:area({square, 2}).
shapes:area({rectangle, 4, 2}).
```

Running these tests get:

```
bash-3.2$ erl < tests_shapes.erl
Eshell V5.9 (abort with ^G)
1> 3.141592653589793
2> 0.49999999999999983
3> 4
4> {error,"Unknown Shape"}
5> *** Terminating erlang (nonode@nohost)
```

6. (15 points) Write a module `boolean.erl` that takes logical expressions and Boolean values (represented as the atoms `true` and `false`) and returns their Boolean results. The functions you write should include `b_not/1`, `b_and/2`, `b_or/2`, and `b_nand/2`. You should not use the logical constructs `and`, `or` but instead use pattern matching to achieve your goal. Be sure to test your module. For example:

bool : b_not(false) → true

bool : b_and(false, true) → false

bool : b_and(bool : b_not(bool : b_and(true, false)), true) → true

Hint: implement `b_nand/2` using `b_not/1` and `b_and/2`.

Solution:

```
bash-3.2$ cat bool.erl
-module(bool).
-export([b_not/1, b_and/2, b_or/2, b_nand/2]).

b_not(true) ->
    false;
b_not(false) ->
    true;
b_not(Other) ->
    {error, "Must evaluate to atoms true or false"}.

b_and(true, true) ->
    true;
b_and(true, false) ->
    false;
b_and(false, true) ->
    false;
b_and(false, false) ->
    false;
b_and(Other, Other2) ->
    {error, "two arguments must be boolean atoms"}.

b_or(true, true) ->
    true;
b_or(true, false) ->
```

```

        true;
b_or(false, true) ->
    true;
b_or(false, false) ->
    false;
b_or(Other, Other2) ->
    {error, "two arguments must be boolean atoms"}.

b_nand(X, Y) ->
    b_not(b_and(X, Y)).

bash-3.2$ cat test_boolean.erl
bool:b_not(false).
bool:b_and(false, true).
bool:b_and(true, bool:b_not(bool:b_and(true, false))).
bool:b_nand(false, false).
bool:b_nand(true, true).
bool:b_or(bool:b_or(false, false), true).

bash-3.2$ erl < test_boolean.erl
Eshell V5.9  (abort with ^G)
1> true
2> false
3> true
4> true
5> false
6> true
7> *** Terminating erlang (nonode@nohost)

```