# Shreyas Mayya

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## Experience

Thomas Jefferson High School for Science and Technology

Lead Student Systems Administrator Student Systems Administrator Alexandria, VA

6/2021 - 6/2022 5/2019 - 6/2022

- Maintained and managed critical technology at the TJHSST Computer Systems Lab including over 30 servers,
  60 workstations, and two high-performance computing clusters as part of a highly exclusive team. Services provided by the CSL include TJHSST's internally-developed intranet, web hosting, email, and cluster access.
- Implemented an annual password reset requirement, investigated mail system attack vectors, and reorganized TJHSST's DNS configuration in collaboration with school and district IT professionals, effectively improving security across the lab.
- Led a technology refresh of the lab by procuring and configuring new servers, power supplies, and batteries, greatly improving lab reliability.
- Mentored junior team members and demonstrated a willingness to develop innovative solutions and handle sensitive operations, resulting in a promotion to Lead Student Systems Administrator for the 2021-22 school year.

### **Education**

• University of Virginia

Bachelor of Science, Computer Science

Charlottesville, VA

8/2022 - Present

- GPA: 4.000/4.000
- Relevant coursework: Data Structures and Algorithms 1; Software Development Essentials; Computer Systems and Organization 1
- Activities and societies: Computer and Network Security, Association for Computing Machinery, Science Olympiad, Cavalier Symphony Orchestra, The Cavalier Daily
- Thomas Jefferson High School for Science and Technology

Alexandria, VA

Advanced Studies Diploma

8/2018 - 6/2022

- GPA: 4.435/4.000
- Relevant coursework: Foundations of Computer Science; Data Structures; Artificial Intelligence 1; Artificial Intelligence 2
- Activities and societies: Science Olympiad, HackTJ, Marching Band, Latin Honor Society

#### **Projects**

• Iago: An Othello Player

9/2022 - Present

- Built an Othello (or Reversi) player using Java and Gradle. Users can play games of Othello against each other or the computer via a terminal user interface, with work on a graphical user interface underway.
- Implemented two-player adversarial algorithms and multithreading to provide AI Othello opponents of varying strengths.

• Unix Shell 8/2021 – 5/2022

- Designed and programmed a basic command-line shell for Unix systems using the Rust language.
- Wrote technical report on project and presented at TJHSST's annual research symposium.

## **Technical Skills**

- **Highly Skilled:** Linux operating systems and Unix systems administration; networking systems including Domain Name System (DNS) and Dynamic Host Configuration Protocol (DHCP)
- **Skilled:** Python and Java languages; Git version control tool; Ansible automation tool; Docker containerization software; Microsoft Excel spreadsheet software
- **Proficient:** Bash, C++, Ruby, and Rust languages; Django and Ruby on Rails web frameworks; Gradle build tool; SQL query language; Java unit testing with JUnit5 and Mockito testing suites