

Assessing Performance Evolution for Configurable Systems



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Configurable Systems

- Software systems provide configuration options (features)
- (De-)selecting options tune, dis- or enable functionality





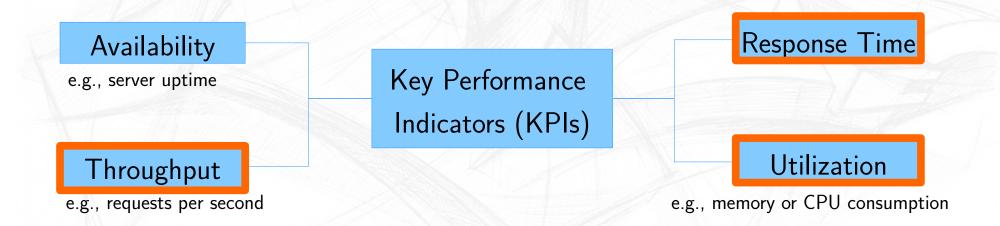
- Unanticipated behavior can emerge with selections of multiple features (feature interaction)
 - Example: Compression and Encryption

Compressing encryped data can be **faster** than compressing raw data, since encrypted data is already more "compact".

Performance

Performance: How successfully is a task being performed?

Software performance is described by four categories:

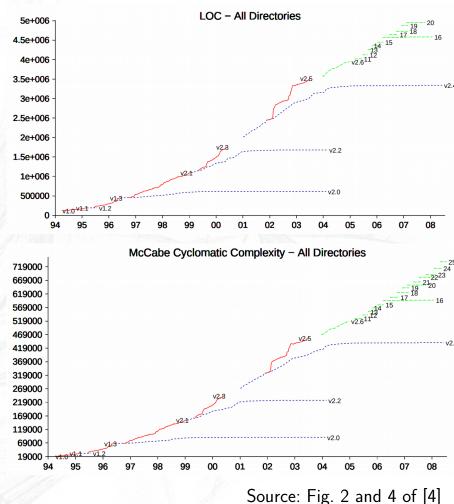


Software and Performance Evolution

Evolution: Adaption to changing contexts/requirements

Example: The Linux Kernel

- Performance regression
 - A symptom of software evolution
 - Degradation of performance quality of software over time



Assessing Performance Evolutions

Performance evolution is the change of performance over time

 Performance assessment for multiple revisions required to capture performance evolution

Motivation

Problem: Performance Assessment – How?

- Goal: Description of performance assessment process with regard to variability, evolution, and statistical accuracy.
- Objectives
 - How to derive variability models and select configurations to assess?
 - How to select revisions to assess from revision history?
 - How to select robust and sound statistical measures?

Performance Evolution Assessment

What features and constraints exist?

Configuration Sampling Which configurations to assess?

How to build and configure the software?

Revision Sampling Which revisions to assess?

Performance
Testing Target

Performance Benchmark Robust/Applicable

Measurement

Summary

Performance Evolution Assessment Variability Assessment

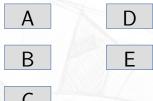
Revision Assessment

Performance Measurement

Feature Model Synthesis



- Manually: Extracting information from non-code artifacts, such as documentation, man pages, ...
- Automated Feature Extraction [2]
 - Exploit used configuration APIs
 - Recover feature names, types and domains
- Automated Constraint Extraction [3]
 - Infer constraints from rule violations:
 - "Every valid configuration compiles"
 - "Every valid configuration yields a different product"



$$B \rightarrow A \ v \neg D$$
$$D \rightarrow C \ v \neg E$$
$$E \rightarrow C \ v \neg D$$

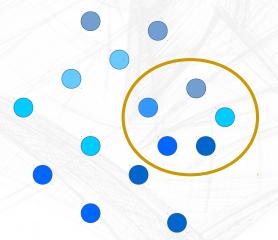
 $\mathsf{C}\to\mathsf{A}$

Configuration Sampling

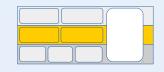


- Sampling: Finding a 'representative' subset of configurations
- Sampling strategies: Isolated solutions with coverage criteria
 - Pair- or n-wise: Coverage of simple and higher feature interactions
 - Feature coverage: Every feature is selected at least once

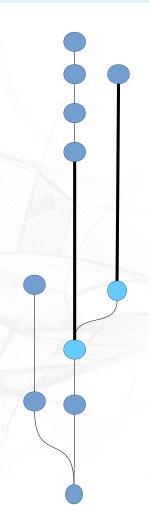
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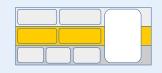
Revision Sampling (1)



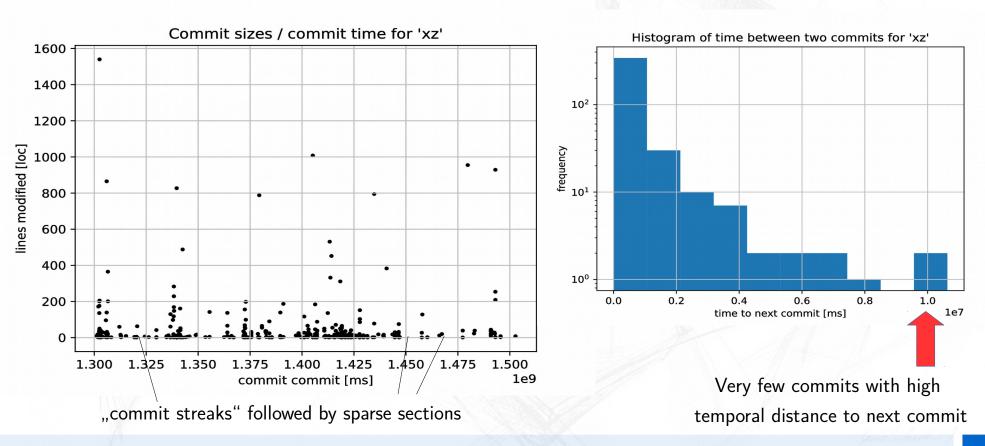
- Which revisions do we want to assess performance for?
 - Releases, release candidates,
 - bugs, and corresponding bug-fixes
- Information we can use to classify include
 - Revision history metadata (commit messages, ...)
 - Release notes
 - /<u>////</u>
- Which revisions best describe performance evolution?



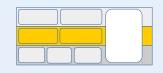
Revision Sampling (2)



• Idea: Revisions which have been the latest ones for a long time



Semi-automated Integration



- How to automatically build a software system?
 - Usually: Manually predefined build routine, e.g., Makefile
 - Possible extensions: Pattern matching for 'characteristic' files?

- How are configurations read by the software system?
 - Usually: Manually predefined templates, e.g., .properties file
 - Possible extensions: Pattern matching for 'characteristic' files?

Performance Benchmarks



What performance properties are relevant for an application?

- Which benchmark can be used to assess performance?
 - Application-specific benchmarks (rare)
 - Domain-specific or standardized benchmarks (e.g., SPEC)
 - Test cases

Measurement: Applicability

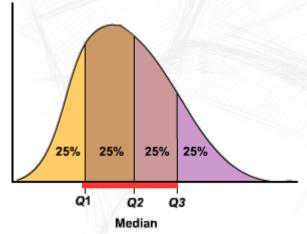


- Applicability: Is a chosen means appropriate to describe the data?
 - Example: Use harmonic mean for rates, not the arithmetic mean
 - Two machines processing 100 requests with 100 and 10 hits/s each
 - Arithmetic mean: 55 hits/s, harmonic mean: 18.182 hits/s
 - Time required for processing requests: 1 s + 10 s = 11 s
 - Two 'average' machines should take 11 seconds
 - Arithmetic mean: 3.64 s, harmonic mean: 11 s

Measurement: Robustness



- Robustness: Is the measure affected by extreme measurements?
 - Example: Series 1, 1, 2, 3, 8, arithmetic mean of 3, median of 2
- Measure of central tendency: Median (2nd quartile)
- Measure of dispersion: Interquartile range (IQR)
 - Difference between the 3rd and 1st quartile



• Semantics of extreme measurements

What is an outlier, what an optimal measurement?

Outlook for Evaluation



- Questions to address:
 - Do "commit streaks" and sparse sections exist? Is this a good idea?
 - How can we detect release commits?
 - Can we assess performance evolution with our strategy?

- Evaluation corpus
 - GNU xz utils (free compression tool)
 - x264 (free audio and video encoder)
 - *T* ...

Literature

- [1] Molyneaux, I. (2014). The Art of Application Performance Testing: Help for Programmers and Quality Assurance (2nd ed.). O'Reilly Media, Inc.
- [2] Rabkin, A., & Katz, R. (2011). Static extraction of program configuration options. In Proceedings of the 33rd ICSE (pp. 131–140). ACM.
- [3] Nadi, S., Berger, T., Kästner, C., & Czarnecki, K. (2015). Where do configuration constraints stem from? an extraction approach and an empirical study. IEEE Transactions on Software Engineering, 41(8), 820–841.
- [4] Israeli, A., & Feitelson, D. G. (2010). The Linux kernel as a case study in software evolution. Journal of Systems and Software, 83(3), 485-501.