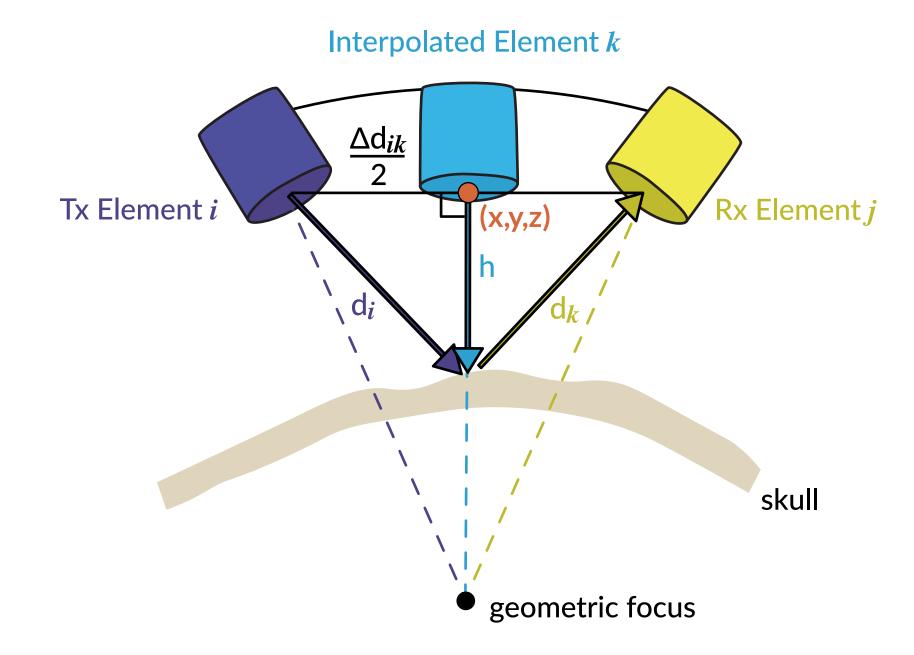
## Algorithm Development: Point Cloud Reconstruction

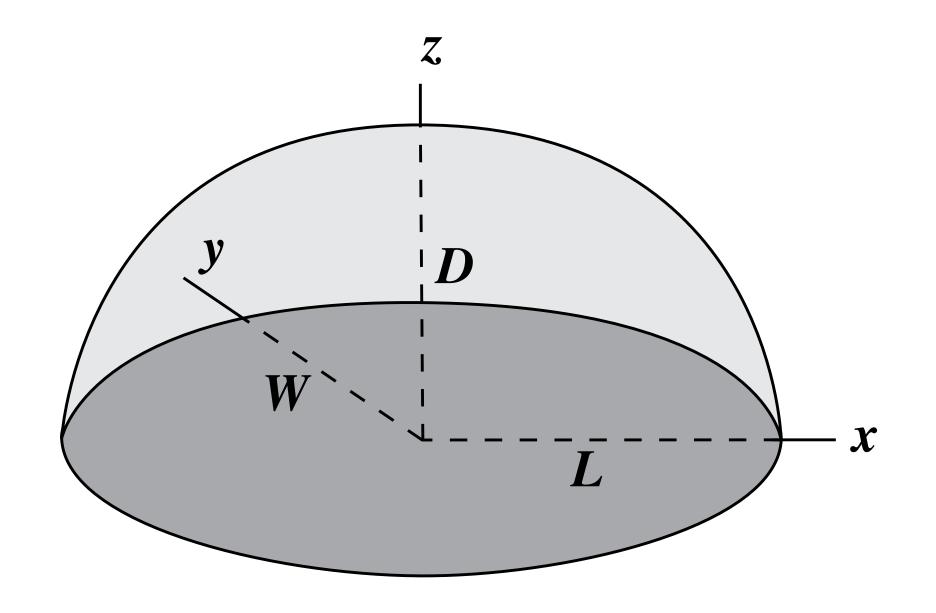




$$\mathbf{d}_i = \mathbf{d}_k = \mathbf{t}_{time-of-flight} \mathbf{c}_w / 2$$

Height of the Isosceles Triangle

$$\mathbf{h} = \sqrt{(\mathbf{d}_i)^2 - (\frac{\Delta \mathbf{d}_{ik}}{2})}$$



Standard Form of Ellipsoid Equation

$$\frac{x^2}{L^2} + \frac{y^2}{W^2} + \frac{z^2}{D^2} = 1$$

Inward Normal Vector to Surface at point (x,y,z)

$$-\nabla f = \langle \frac{2x}{L^2}, \frac{2y}{W^2}, \frac{2z}{D^2} \rangle$$