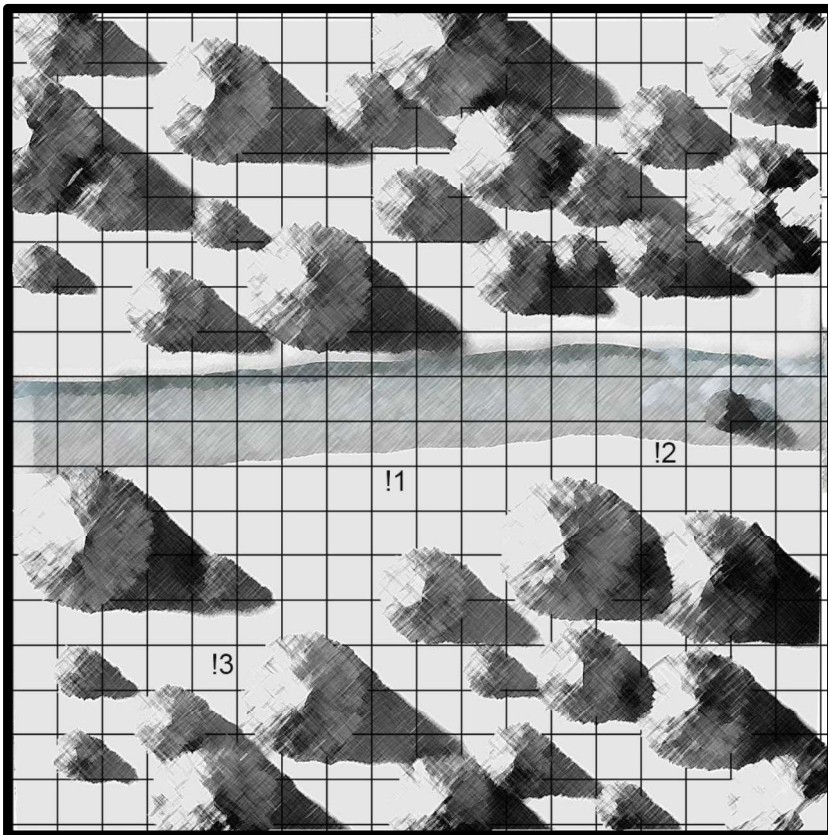


Forest Encounter - River



!1 -River – The river is 6ft deep, and has a moderate current.

!2 Rock: In the middle of the river there is a pointy rock roughly 4ft wide. An athletics check with DC13 is enough to hop on the rock and jump to the other side .

!3 – Pine Trees - The branches of the pine trees extend almost to the ground. They can be used as visual cover or hiding spots. Moving through the branches counts as difficult terrain for medium creatures or smaller. Climbing the trees is not difficult, requiring a DC10 athletics check. Attacking or casting spells while climbing or hanging from the trees requires a DC12 acrobatics check. The trees vary from 15ft to 45ft tall