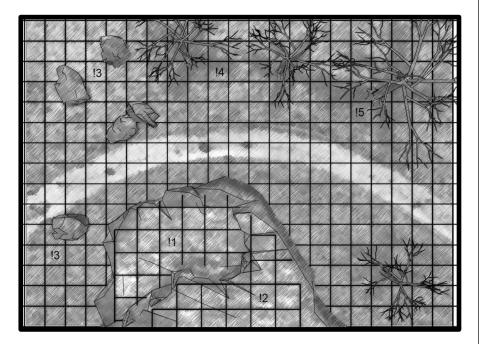
## **Road Encounter - Curve**



There is a large rock that has been partially quarried for construction in the nearby area.

The road gently curves around this rock. It is quite large, there is a difference of 10ft betwen each plateau.

The rock is bare and provides little foothold. An athletics check with DC20 is enough to climb it. A PC or NPC can provide assistance by lifting or being a "human ladder", lowering the DC to 15.

!1 - Plateau - 10ft above the ground level.

**!2 - Plateau -** 20ft above the ground level (10ft above !1)

!3 - Large Rocks - Large Parts of the rock were not processed and were left behind. They are quite large, between 6ft to 9ft tall.

They can provide cover and hiding spots. They have better footholds, and can be climbed with a DC13 athletics check.

!4 Trees - Roughly 30ft tall. They can be climbed with a DC15 athletics check. The trees can be used as cover.

They are 1.5ft wide at the base, so only small characters may attempt to hide behind them.

**!5 Large Tree -** Roughly 45ft tall. It can be climbed with a DC15 athletics check. It can be used as cover. The tree is 2ft wide at the base, so a medium or smaller character can attempt to hide behind it.