Sam Burdick

Website | GitHub smburdick@pugetsound.edu

Education

- University of Puget Sound, Computer Science and Mathematics double major, 3.7 cumulative GPA, expecting to graduate May 2018. Upper division coursework includes:
 - Operating Systems: implemented priority scheduling, deadlock detection for the XINU operating system
 - Computer Graphics: built a ray tracer with depth of field and antialiasing features using the THREE.js library
 - Abstract Algebra: solved group theory problems using the SAGE Python library
- Upsilon Pi Epsilon Computer Science Honor Society member
- Puget Sound ACM Chapter Vice President (2017-2018) and Computer Science topic presenter
- Created an action-RPG game in C++ with 3 other students at the Summer 2013 DigiPen Pre-College Program in Game Programming

Software Development Experience

Internship in Software Development Engineering

Amazon.com, May-August 2017

• Working with 5 other software engineers on third party seller pricing tools in Java

Independent Contractor for Coffee Production Application and Company Website

Candace Software, Lynnwood, WA. June-December 2016

- Co-developed an application that generates and displays data reports pertinent to coffee producers using Visual C# and MySQL
- Collaborated on software solutions with team members in Lynnwood and Addis Ababa for this coffee production technology startup
- Created company webpage to help recruit new talent for the startup

Team Collaborator on "Schedule Master" web application

University of Puget Sound, Software Engineering course group project. February-May 2016

- Created a MEAN.js application that helps students find their classes on campus
- Designed and implemented the course information database and the user class selection interface
- Gained leadership experience by providing UI design oversight and task prioritization

Other Work Experience

Teaching Assistant for Introduction to Computer Science

University of Puget Sound. September 2016-present

- Answering student questions in weekly lab sessions, grading Java assignments, and helping solve programming problems in walk-in tutoring hours
- Developing communication skills by interacting with students and coordinating with the instructor to ensure students' success in and satisfaction with the course

Technology Summary

- Proficient in Java, C, JavaScript
- Working understanding of Python, Haskell, C++, C#, Prolog, MySQL, HTML, CSS, LATEX
- Experienced using Bash, Git, Angular, Node, MongoDB