

Stu McGibbon

User Experience and Interaction Design

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EXPERIENCE

Design Lead

MHCI Capstone Project @ Zazzle

From Jan 2019 to Present

Lead team of 6 graduate students at Carnegie Mellon throughout an 8-month capstone project focused on designing new collaboration tools for client Zazzle. Coordinated the team's research and design efforts and set high-level project strategy. Managed all communications with client and faculty advisors.

Interaction Design Researcher

ArticuLab @ Carnegie Mellon University

From August 2018 to Dec 2018

Lead a study on Human-Intelligent Agent Interaction, focusing on feedback, social dialogue, and adaptive rapport development in an embodied conversational agent. In my role, I managed a team of undergraduate researchers, recruited study participants, and performed data collection, pre-processing and analysis.

Jr. UX Designer

UX/UI Bootcamp @ IronHack Miami

From May 2017 to August 2017

Developed proficiencies in User Experience and UI design, working in a collaborative, project-based environment. Awarded top prize in Summer Hackathon and a grant to present capstone project in Madrid, Spain to an audience of designers from the city's startup community.

ACHIEVEMENTS

Best Overall (UX/UI)

Summer Hackathon @ Ironhack Miami

August 2017

Design Ambassadorship

Ironhack Exchange Program @ Ironhack Madrid

August 2017

Stanford GSB Future Leaders Program

Graduate School of Business @ Stanford University

August 2016

Morrill Prominence Diversity Scholarship

Office of Diversity & Inclusion @ Ohio State University

August 2014

NJ "Spirit of a Hero" Award

New Jersey Heroes Organization @ Princeton, NJ

May 2014

EDUCATION

Carnegie Mellon University

School of Computer Science (SCS)

Masters in Human-Computer Interaction

From August 2018 to August 2019

Ohio State University

B.S. in Cognitive Neuroscience,

Minor in Entrepreneurship & Innovation

From August 2014 to May 2018

SKILLS

Design

User Experience

Prototyping

Interface Design

Interaction Design

Service Design

Storyboarding

Dialog Systems

Animation

Wireframing

Visual Design

Physical Prototypes

Research

Contextual Inquiry

Affinity Diagrams

Usability Testing

Heuristic Evaluation

Personas

Think-Alouds

Speed-Dating

Task Analysis

Software

Sketch

Invision

Adobe Illustrator

Adobe InDesign

Adobe Photoshop

Principle

Balsamiq

Programming

HTML/CSS

Javascript

C++

Python

INTERESTS

Design of ML Products & Services

Art & Machine Learning

Conversational User Interfaces

Accessibility & Enabling Tech

Mental Health Tech