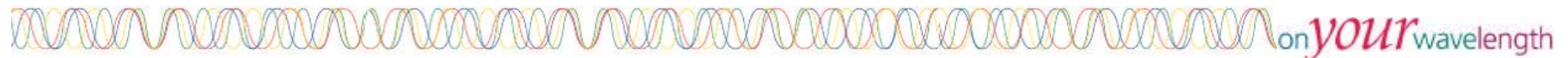




# Generic Framing Procedure (GFP) for NG-SONET/SDH: An Overview

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IEEE Seminars  
July 11, 2002





# Generic Framing Procedure - GFP

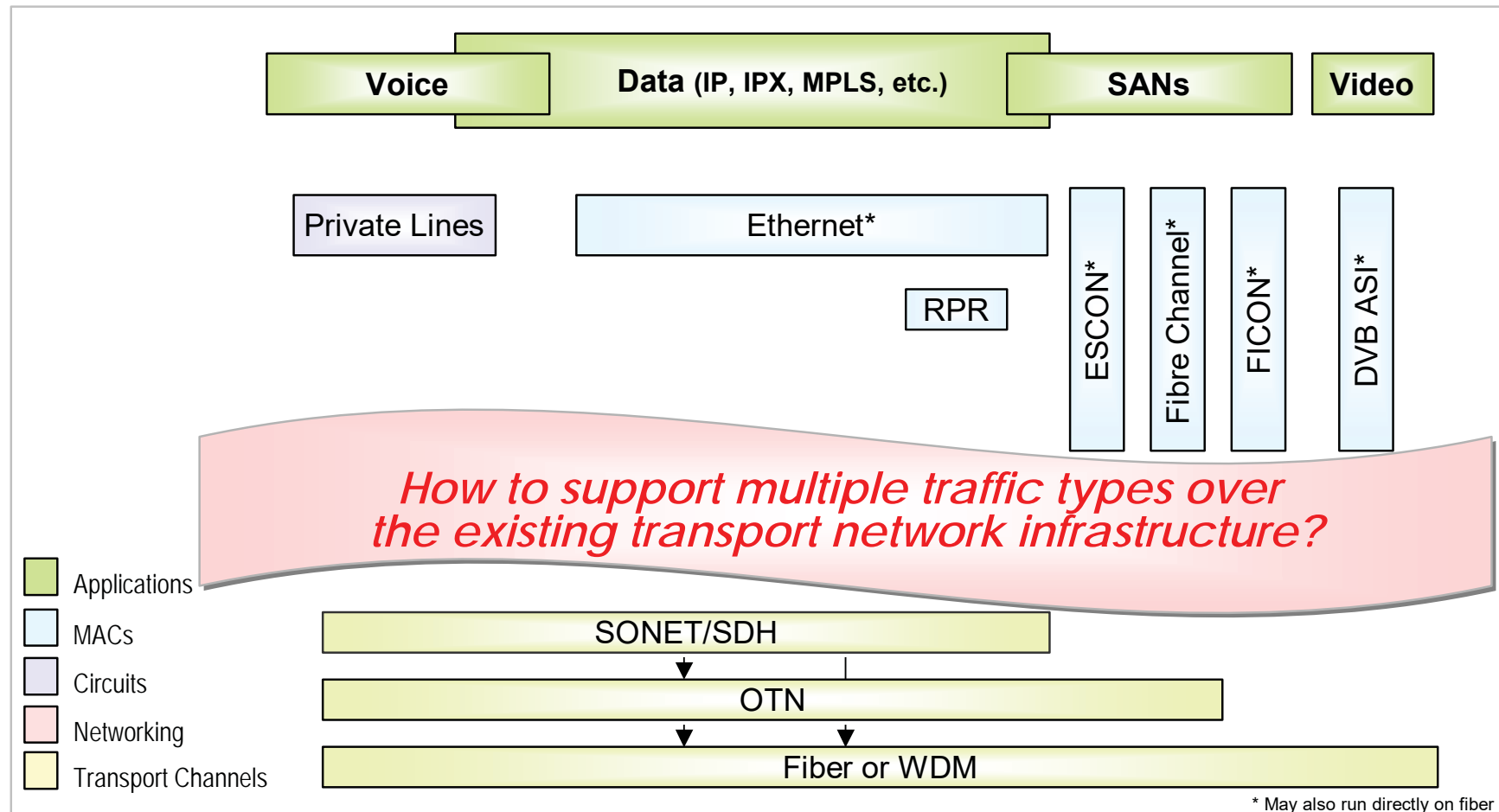
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***A “generic” mechanism to adapt multiple client traffic types as either:***

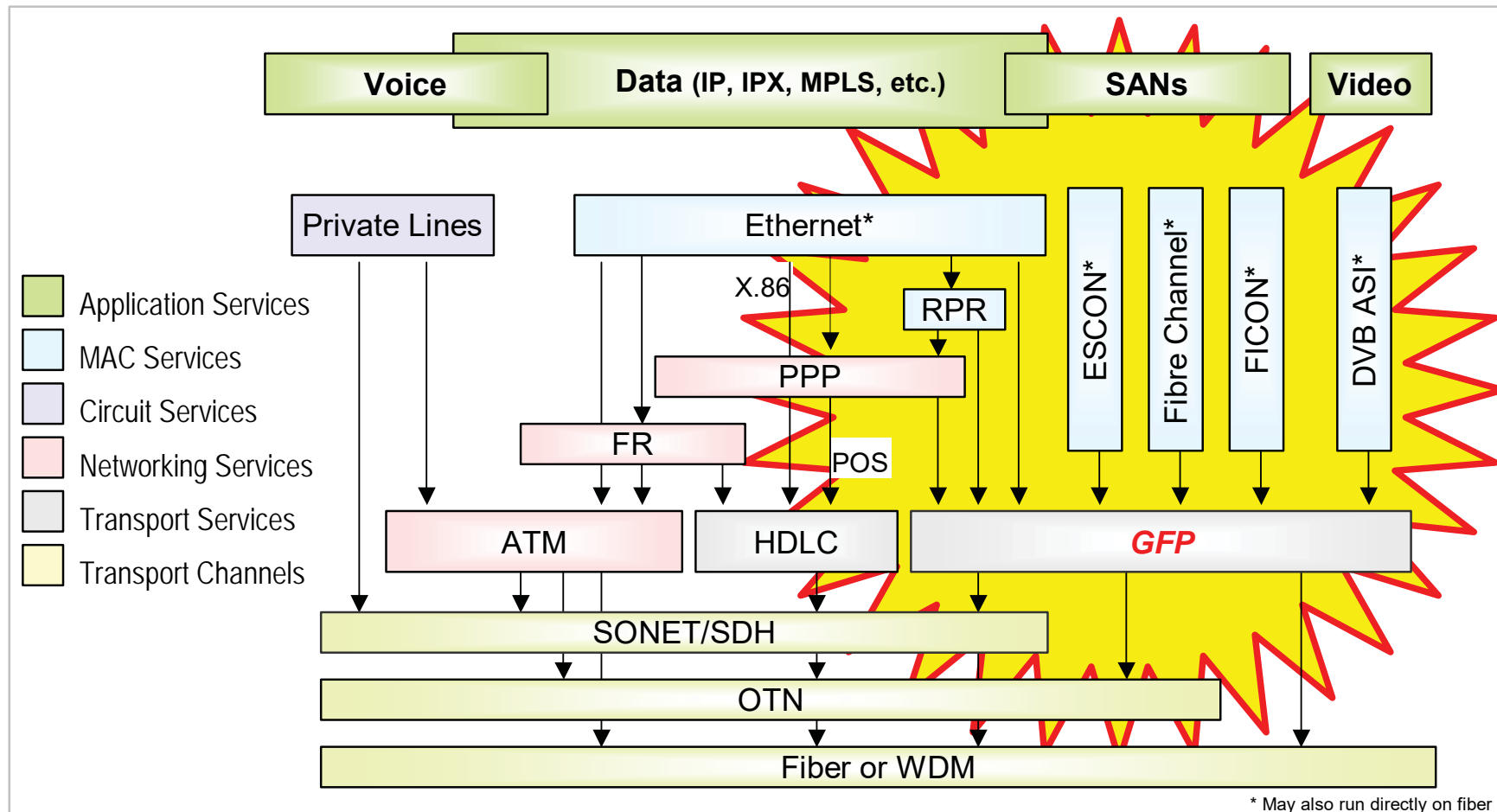
- *a physical link (Layer 1) client*
- *a logical data link (Layer 2) client*

***into a bit synchronous or octet-synchronous transmission channel***

# The Problem: Public Multi-Service Transport

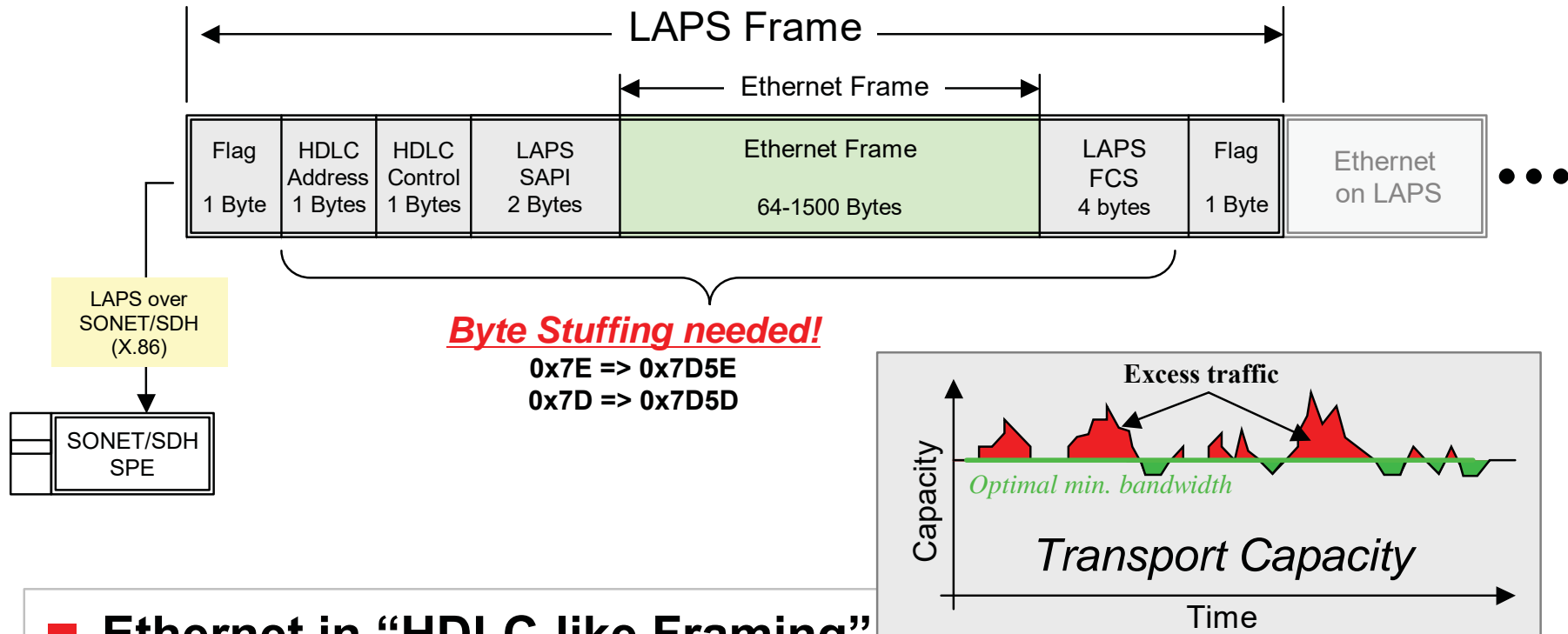


# The Solutions: A Fragmented Solution Space





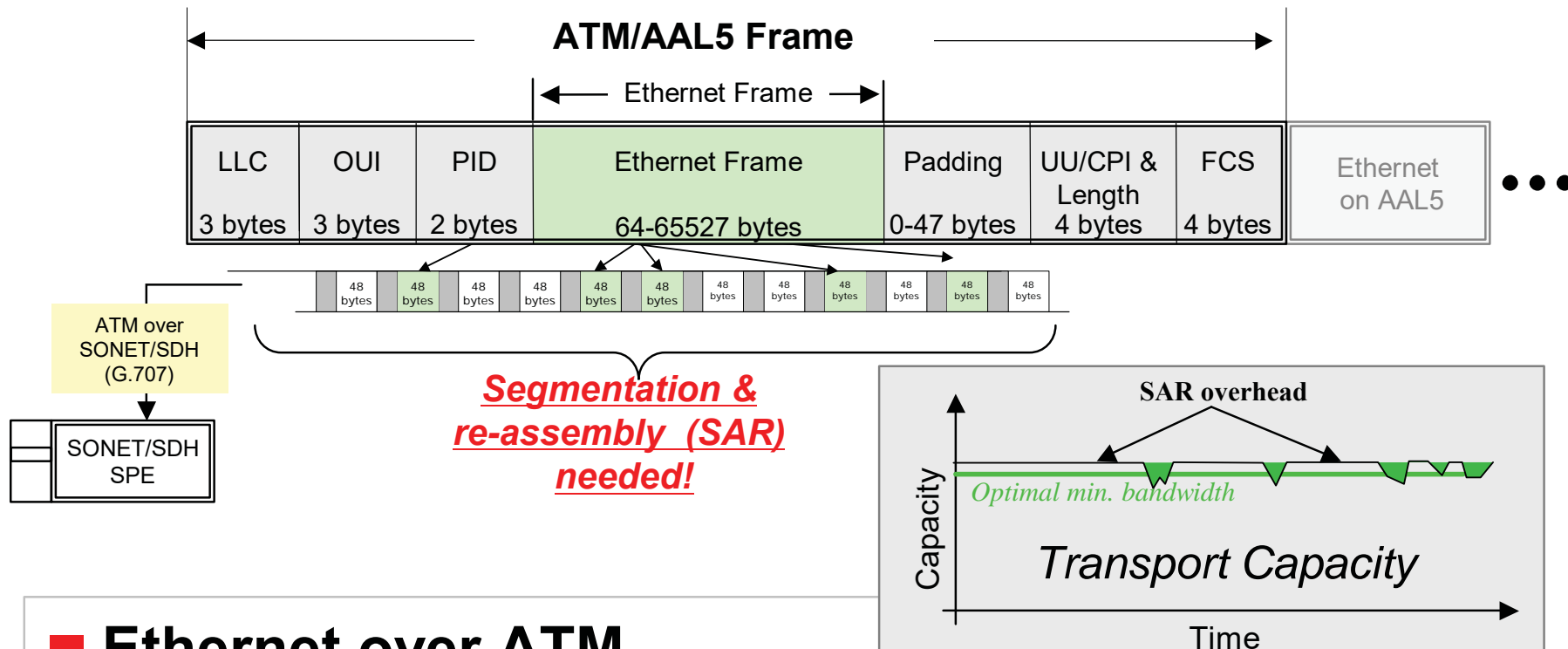
# Example 1: Ethernet over LAPS (ITU-T X.86)



## ■ Ethernet in “HDLC-like Framing”

- Non-deterministic transport overhead
- Byte stuffing interferes with QoS/bandwidth management
- Flag-based delineation computationally expensive as speed increases

## Example 2: Ethernet over ATM (IETF RFC 1483)

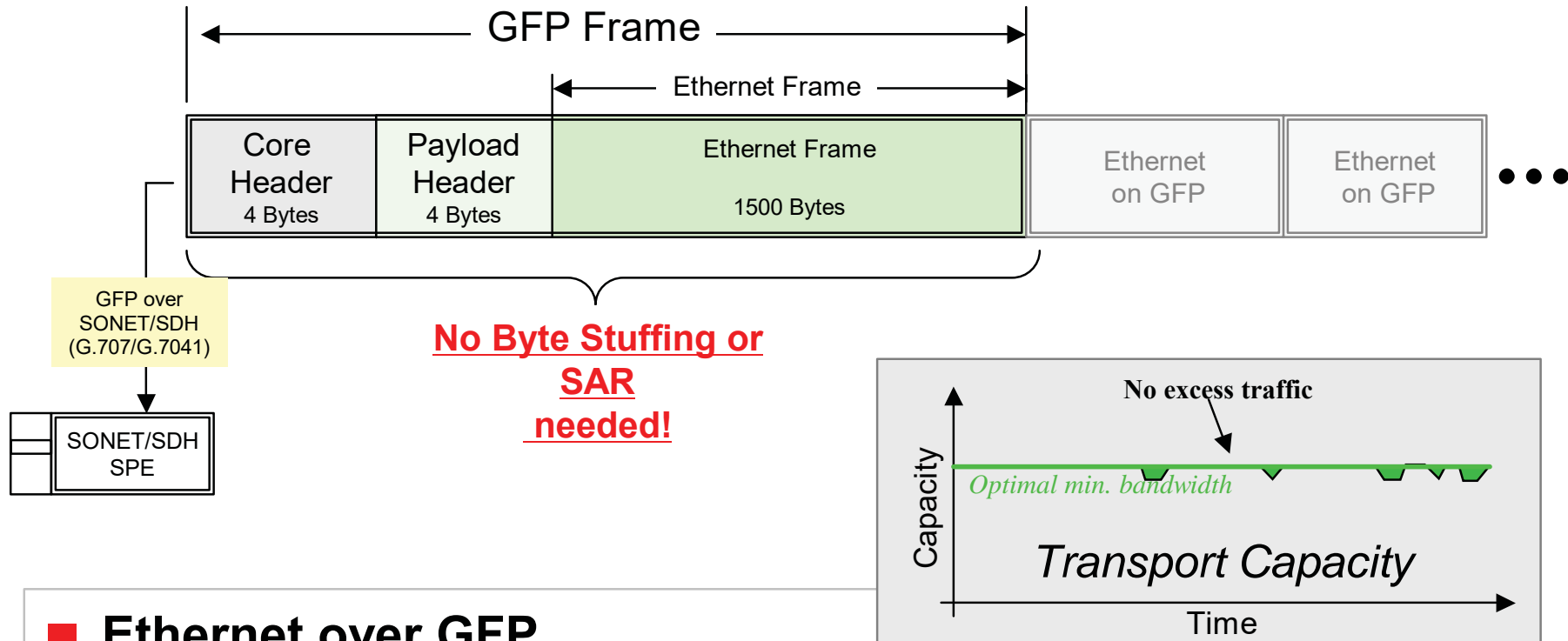


### ■ Ethernet over ATM

- Excellent QoS management capabilities
- Large transport overhead for small packets
- SAR expensive for simple connectivity services



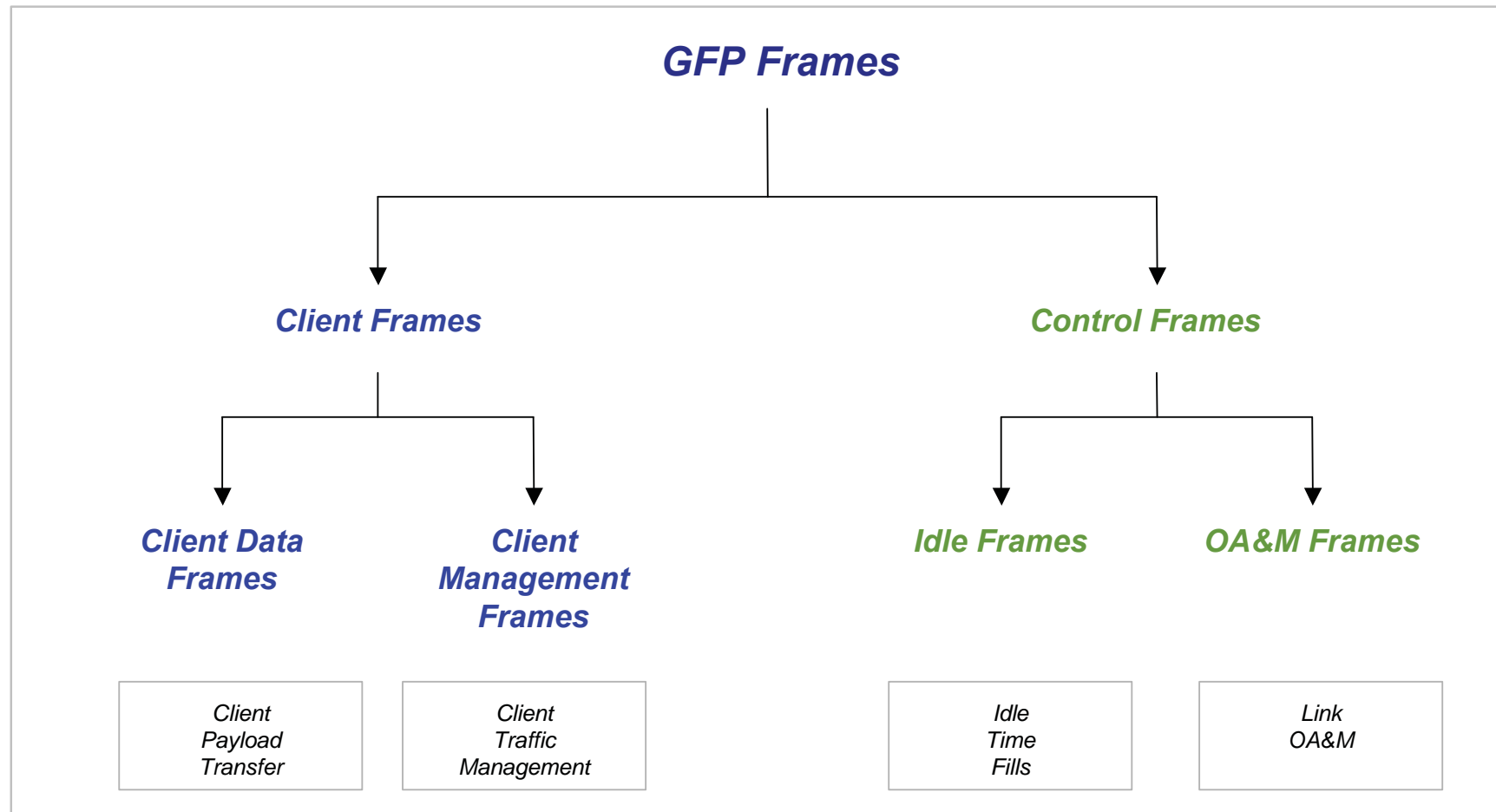
# Example 3: Ethernet over GFP-F (ITU-T G.7041)



## ■ Ethernet over GFP

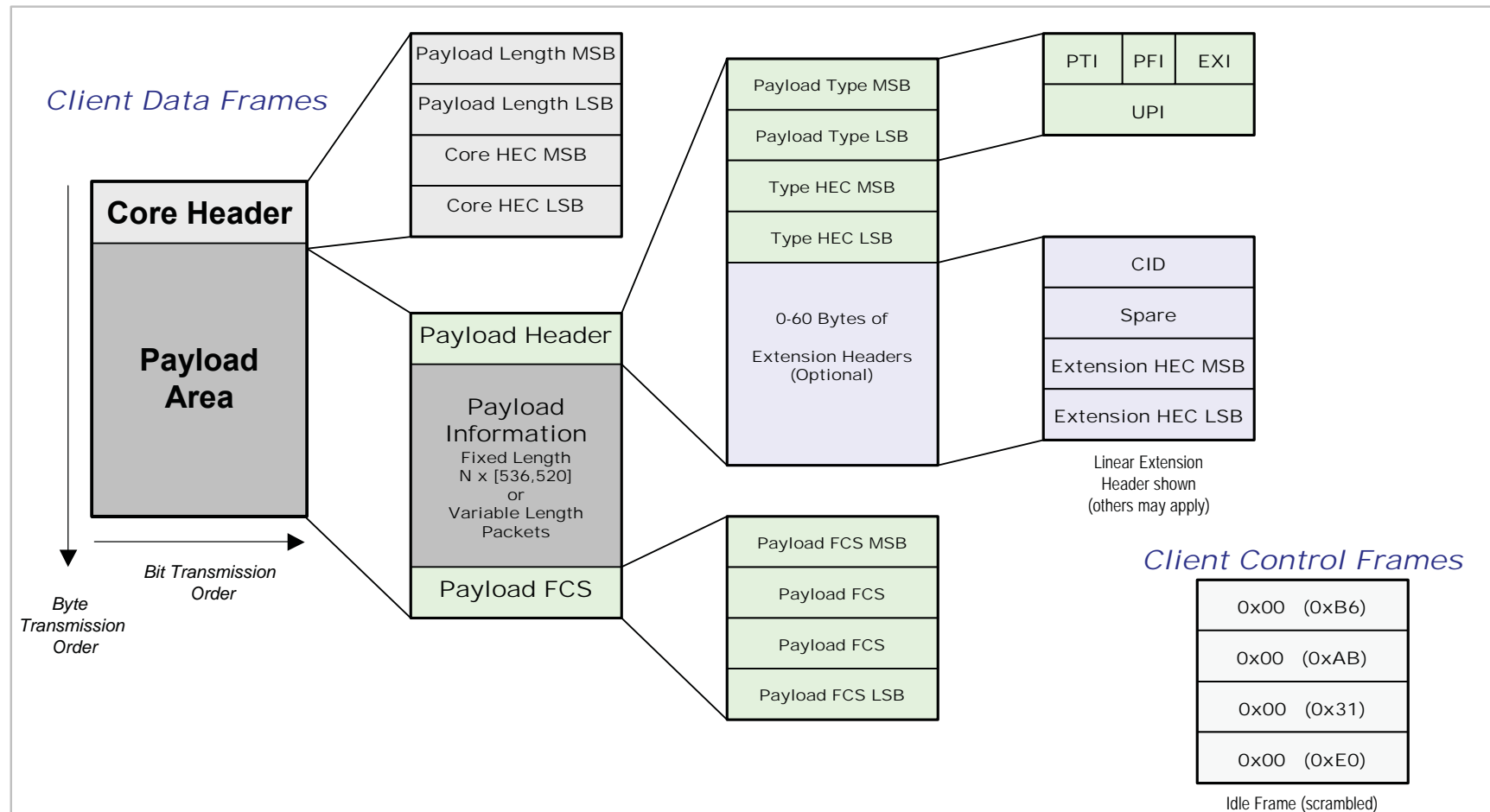
- Deterministic transport overhead
- No adaptation interference with QoS/bandwidth management
- Low complexity frame delineation that scales up as speed increases

# Frame Types



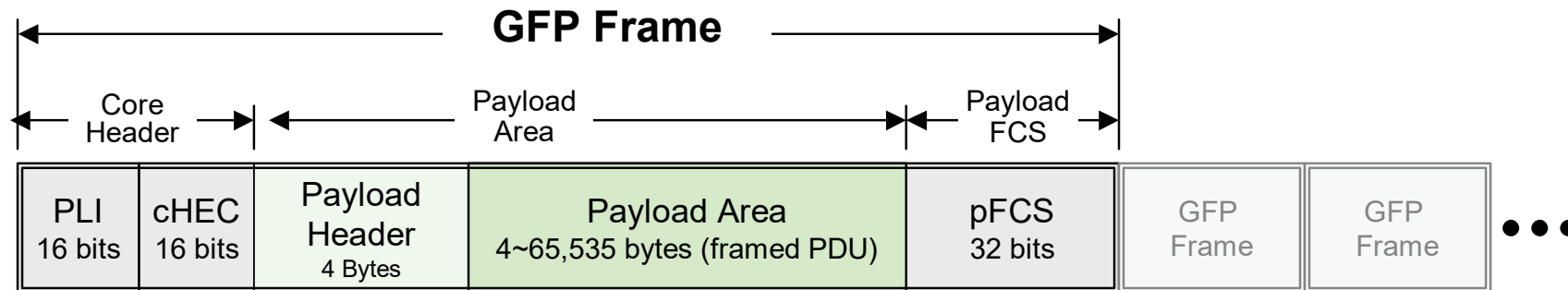


# Generic Frame Structure



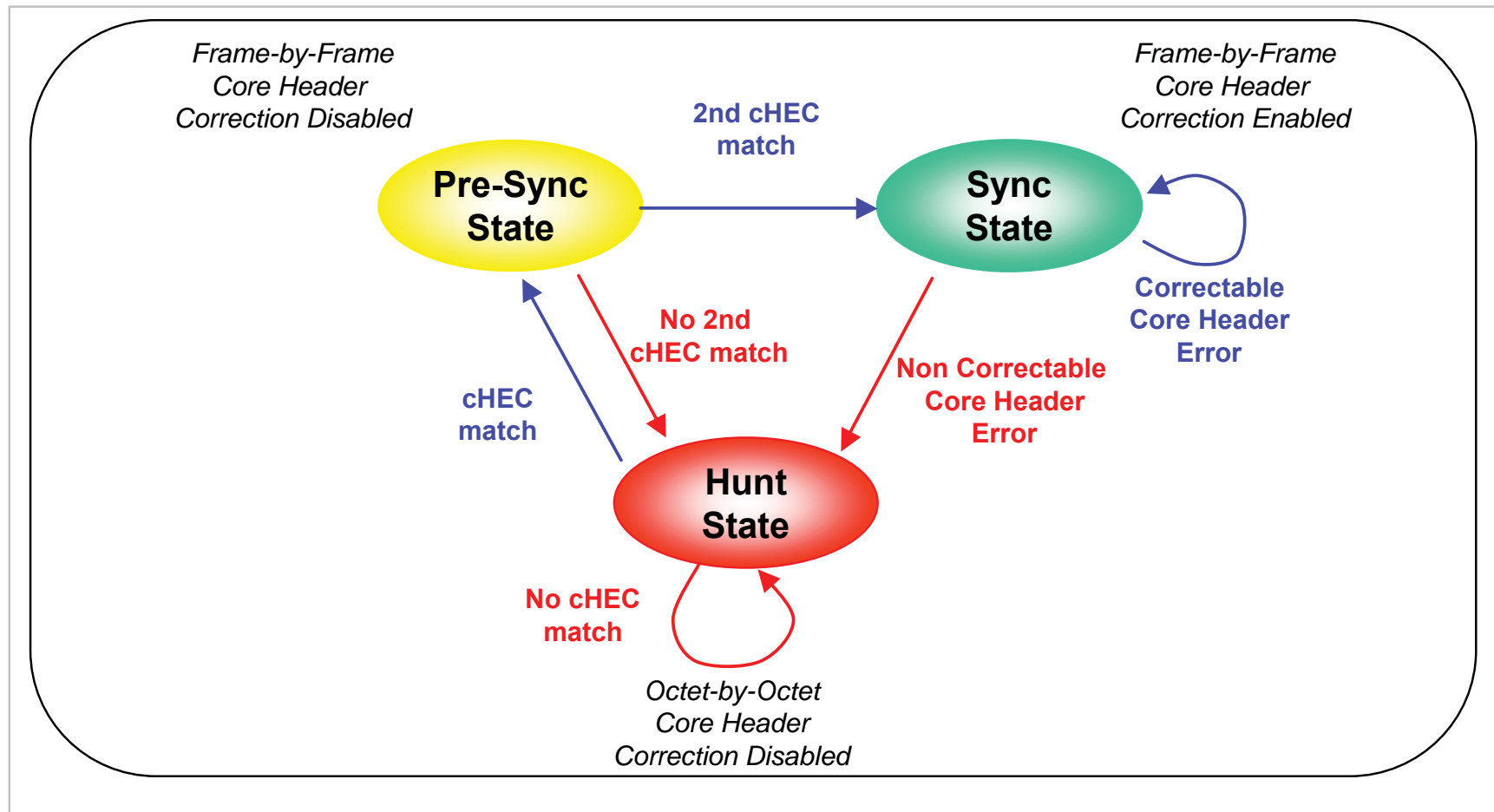


# Basic GFP Frame Format



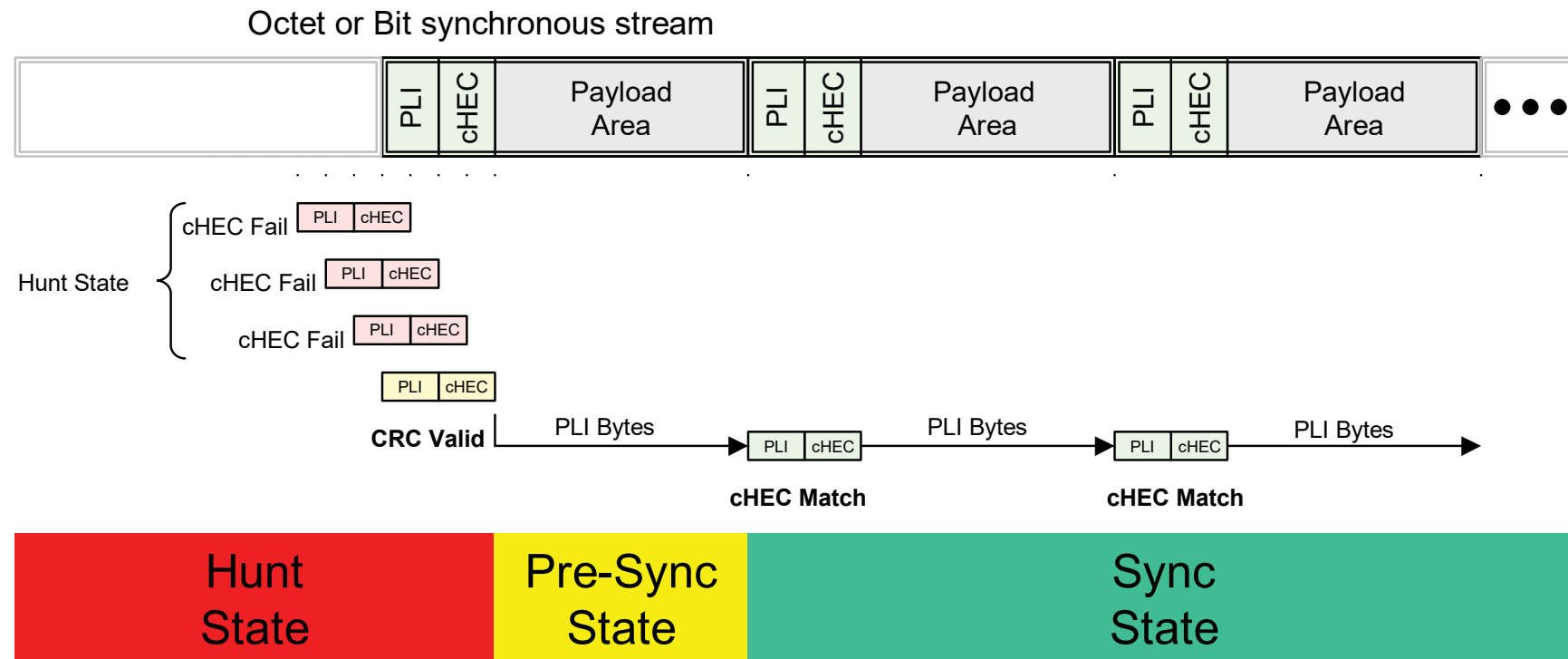
- **PLI** := Payload Length Indicator
- **cHEC** := Core Header CRC (ITU-T CRC-16)
- **Payload Area** := Framed PDU (PPP, IP, Ethernet, etc.)
- **Payload Header** := Client PDU management
- **pFCS** := *Optional* Payload FCS (ITU-T CRC-32)

# Frame Delineation: GFP State Machine



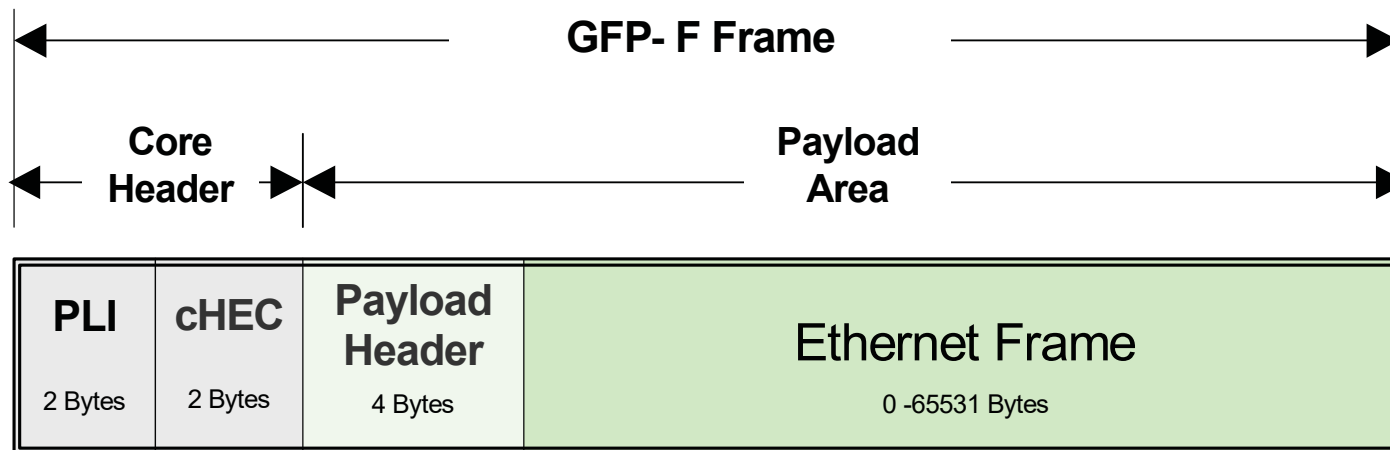
# Frame Delineation An Example

- Two consecutive cHEC field matches vs. computed CEC
- Pointer-based (PLI field) offset to next incoming frame



# Adaptation Modes: Frame-Mapped GFP

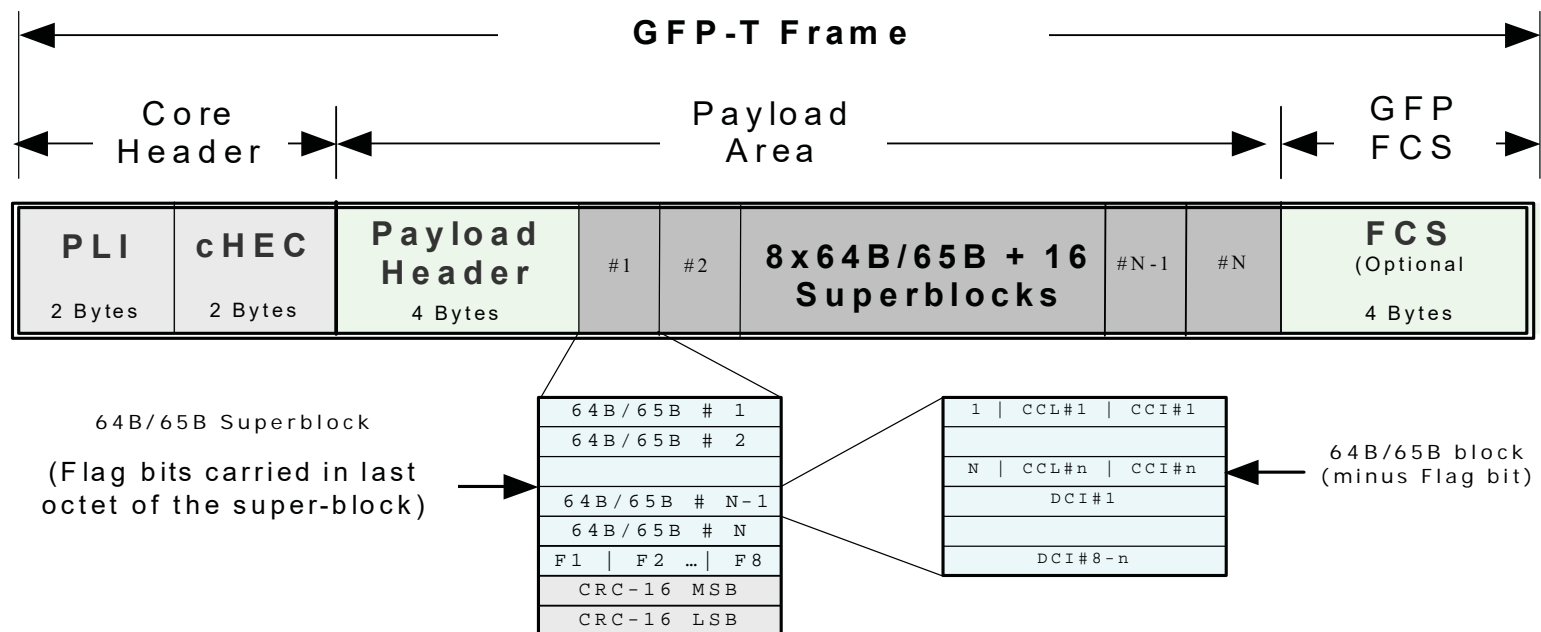
- 1-to-1 mapping of L2 PDU to GFP payload
- DUmècUX\ YUXYf`j]bXicates L2 PDU type
- Example: IEEE 802.3/Ethernet MAC frames



# Adaptation Modes:

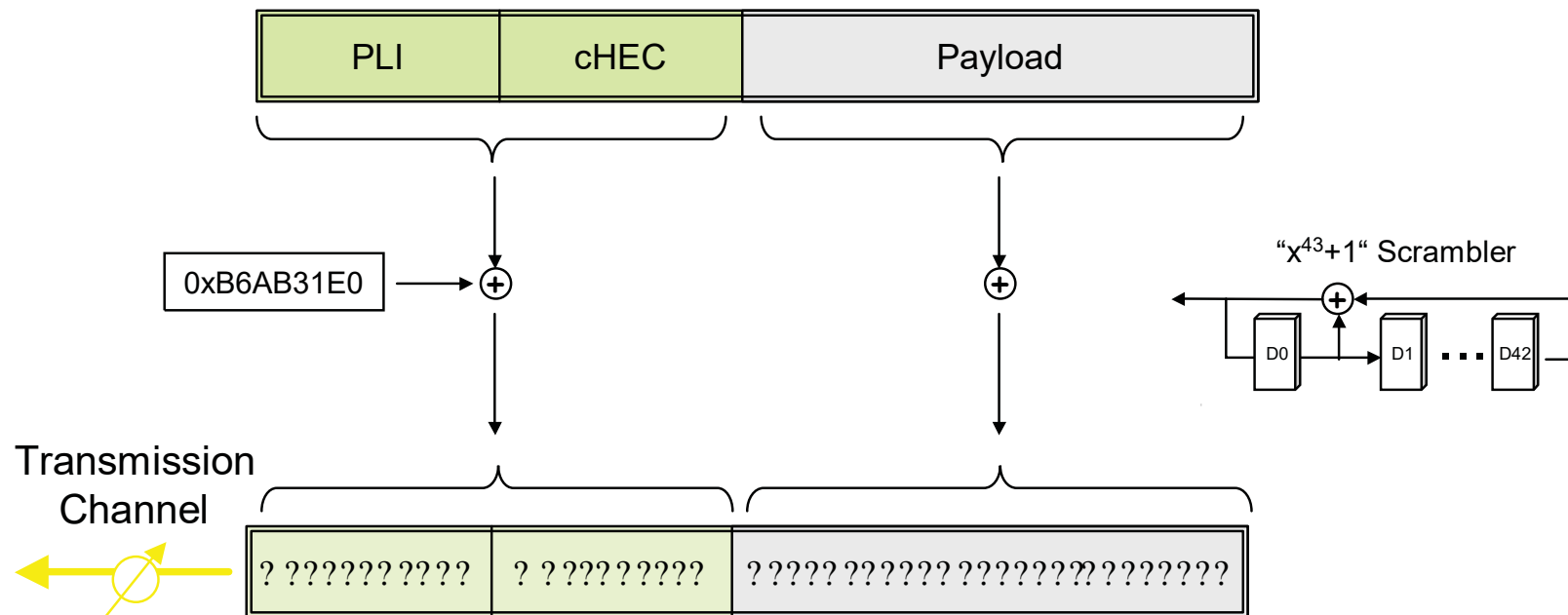
## Transparent-Mapped GFP

- N-to-1 mapping of L1 codewords to GFP payload
- Example: 8B/10B codewords



# Scrambling: DC Balance & Payload Scrambler

- Header (PLI Field + cHEC) XOR'd with the 32 bit value "0xB6AB31E0" before transmission for DC balance.
- Payload scrambled with ATM-style self-synchronous scrambler





# Error Handling

## ■ Multi-bit Error Detection & Correction:

- Core Header – cHEC (ITU-T CRC-16):
  - Payload Type Field – tHEC (ITU-T CRC-16)
  - GFP-T payload (Optimized CRC-16)
- } *1-bit error correction*
- } *3-bit error correction*

## ■ Multi-bit Error Detection:

- Payload Extension Header – eHEC (ITU-T CRC-16)
- Payload Information Field – pFCS (ITU-T CRC-32)



# Summary

## GFP Advantages

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- ***Versatility:*** Enables transport services for either Layer 1 or Layer payloads:
  - PPP, IP, MPLS, Ethernet, HDLC & MAPOS at Layer 2
  - Fibre Channel, FICON, ESCON, Infiniband, DVB ASI at Layer 1
  - Endorsed by multiple communities including IEEE RPR WG & IETF
- ***Scalability:*** Demonstrate transport capabilities at rates from 10Mbps to 10Gbps (and soon beyond)
- ***Simplicity:*** Eliminates need for ATM and HDLC networking for simple connectivity services resulting in more efficient, lower-risk component designs
- ***Component availability:*** Broader user demand expected to drive future applications, feature maturity, interface commonality and lower cost



# GFP Characteristics and Benefits

- **Simple Header Error Control (HEC) based synchronization:**
  - Generalizes ATM's HEC synchronization (inexpensive table lookup)
  - Supports variable or fixed length packets (IP/Ethernet datagrams, block codes or ATM cells)
- **Simple pointer-based frame delineation:**
  - Low processing complexity without payload expansion
  - Low (deterministic) adaptation overhead
  - High data link efficiency (scalable to 10Gbps and beyond)
  - Amenable to strict/loose QoS support, particularly for real-time services
- **Flexible traffic adaptation modes:**
  - Frame-Mapped GFP (GFP-F): *Suitable for elastic applications*
  - Transparent-Mapped GFP (GFP-T): *Suitable for in-elastic applications*