604-328-8822 s.chng02@gmail.com portfolio.schung.repl.co

Samantha Chung

Digital Artist

Experience

Eastside Games Group Aug 2022 - Present **Digital Artist**

- ${\bf \circ}$ Designed art creatives with Adobe CC with marketing purposes for mobile game
- Created a variety of graphics, videos, and storyboards to visualize ad concepts
- Worked within the Growth team to refine creatives and develop effective ad campaign

Jan 2022 - Aug 2022

Digital Artist Intern

University of British Columbia Feb 2022 - Aug 2022 **Video Editor**

- Worked with client to edit and create multiple videos for the UBC Pathology website and internal event
- Edited and composed clips with Adobe AfterEffects to create cohesive and organized videos that reflected the clients vision

Projects

Stormhacks 2022 February 2022

Designer

- Winner of honourable mention
- Worked with a team to create an app concept and design an application within competition time limit
- Designed the application interface with Figma and produced video pitch with AfterEffects

SFU PET Website (academic) June 2022

Developer

- Designed and programmed a start-up website through Figma and HTML/CSS
- Used effective UX/UI principles to create an appealing website with simple navigation

Extra Curricular

SFU UPhoto

Magazine Editor

March 2022 - Present

- Wrote blog updates on club website and helped with the design of website
- Used Figma to design the website and Adobe CC to design graphics

SFU Polyglots Sept 2021 - Mar 2022

Social Media Coordinator

- Organized all social media platforms and ad posting schedules to promote events
- Attended weekly meetings to brainstorm future events and growth strategies

Education

Simon Fraser University Sep 2020 - Present

Bachelor of Science

- o Major: School of Interactive Art and Technology
- Minor: Philosophy
- o GPA: 3.36

Tools

Adobe CC Figma HTML/CSS/JS Java AutoCAD

Skills

UX/UI Design Web Design 3D Modelling Game Design Marketing Design Storyboarding Motion Graphics VFX Urban Design