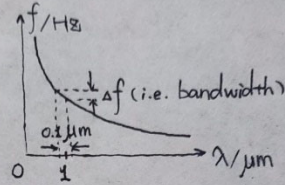


- Oil pipeline: half-duplex system
River: simplex system
Walkie-talkie: half-duplex system.

2. (referenced the answer)

$$f = \frac{c}{\lambda}$$



$$\begin{aligned}\therefore \Delta f &= \left| \Delta \lambda \cdot \frac{df}{d\lambda} \right|_{\lambda_0} \\ &= \left| \Delta \lambda \cdot \left(-\frac{c}{\lambda_0^2} \right) \right| \\ &= \Delta \lambda \cdot \frac{c}{\lambda_0^2} = 0.1 \mu\text{m} \cdot \frac{3 \times 10^8 \text{ m/s}}{1 \mu\text{m}^2} \\ &= \underline{3 \times 10^{13} \text{ Hz}}\end{aligned}$$

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$$\begin{aligned}3. \quad \underline{a_n} &= \frac{2}{T} \int_0^T g(t) \sin(2\pi n f t) dt \\ &= -\frac{1}{\pi n} \int_0^1 t d \cos(2\pi n t) \\ &= \underline{-\frac{1}{\pi n}}\end{aligned}$$

$$\underline{b_n} = \frac{1}{\pi n} \int_0^1 t d \sin(2\pi n t) = \underline{0}$$

$$\underline{c} = \frac{2}{T} \int_0^T t dt = \underline{1}$$

4. As the sampling rate is 1kHz, according to the sampling theorem, signals with a frequency over 500Hz will not be sampled properly. So

(i) The maximum baud rate is 1kBaud, so the maximum data rate is $\log_2 V$ kbps, where V is the number of bits carried by each symbol.

(ii) According to Shannon's theorem, the maximum data rate is

$$\begin{aligned}W \cdot \log_2(1 + S/N) &= 500 \text{ Hz} \cdot \log_2(1 + 30 \text{ dB}) \text{ bit} \\ &= 500 \cdot \log_2(1 + 1000) \text{ bps} \\ &= \underline{\approx 5 \text{ kbps}}\end{aligned}$$

5. According to Nyquist's theorem,

$$\text{data rate} \leq 2W \log_2 V = 2 \times 3k \times \log_2 2 \text{ bps} = 6 \text{ kbps}$$

According to Shannon's theorem,

$$\text{data rate} \leq W \log_2 (1 + S/N) = 3k \times \log_2 (1 + 100) \approx 21 \text{ kbps}$$

\therefore max data rate = 6 kbps.

6. (referenced the answer)

According to Nyquist's theorem,

$$\text{data rate} \leq 2W \log_2 V \quad \therefore W \geq \frac{B}{2 \log_2 V}$$

for NRZ, the coding efficiency is 1 bit/symbol

$$\therefore W \geq \frac{B}{2 \times 1} = \frac{B}{2} \text{ (Hz)}$$

for Manchester encoding, each 2 symbol carries 1 bit.

$$\therefore W \geq \frac{B}{2 \times 2} = \frac{B}{4} \text{ (Hz)}$$

for MLT-3, each 4 transitions can complete a full cycle, so

$$W \geq \frac{B}{2 \times \log_2 4} = \frac{B}{4} \text{ (Hz)}$$

7. NRZI uses a transition to indicate an 1, so we'd only prove that there will be no more than 3 contiguous 0's.

For each 5B codeword, there'll be at most one 0 in the front and at most two 0's in the end. So there would at most be 3 continuous 0's.

$$8. \vec{S} \cdot \vec{T} = 0 \Leftrightarrow \sum_{i=0}^{n-1} s_i t_i = 0$$

$$\Leftrightarrow - \sum_{i=0}^{n-1} s_i t_i = 0$$

$$\Leftrightarrow \sum_{i=0}^{n-1} s_i (-t_i) = 0$$

$$\Leftrightarrow \vec{S} \cdot \vec{\bar{T}} = 0.$$

9. (Maybe Fig. 2-28?) $\vec{S} = (-1, +1, -3, +1, -1, -3, +1, +1)$

$$\vec{S} \cdot \vec{A} = [1 + (-1) + 3 + 1 + (-1) + 3 + 1 + 1] / 8 = 1$$

$$\vec{S} \cdot \vec{B} = [1 + (-1) + (-3) + (-1) + (-1) + (-3) + 1 + (-1)] / 8 = -1$$

$$\vec{S} \cdot \vec{C} = [1 + 1 + 3 + 1 + (-1) + (-3) + (-1) + (-1)] / 8 = 0$$

$$\vec{S} \cdot \vec{D} = [1 + 1 + 3 + (-1) + 1 + 3 + 1 + (-1)] / 8 = 1$$

\therefore Station A & D send 1, B send 0, C send nothing.

10. $15\text{M} \times 10\text{km} \times 2 \times \pi \times 0.5\text{mm}^2 \times 9\text{g/cm}^3 \times 6\text{ \$/kg} = 1.27 \times 10^{10}\text{ \$}.$

11. If use 10 frames, the random pattern 01010101 has a probability $\frac{1}{1024} < 0.001$.

12. $(12 \times 90 - 12 \times 3 - 1) \times 9 \times 8 \times 8000 = 600.8 \times 10^6\text{ bps} = 600.8\text{ Mbps}$

13. total delay $D = \frac{1}{b} \cdot \frac{x(p+h)}{p} + (k-1) \frac{p}{b}$

$$= \frac{x}{b} + \frac{xh}{bp} + \frac{k-1}{b} p$$

$$\therefore \frac{dD}{dp} = -\frac{xh}{bp^2} + \frac{k-1}{b}$$

\therefore When $p = \sqrt{\frac{xh}{k-1}}$, $\frac{dD}{dp} = 0$, D reaches the minimum.

14. (a) 10 Mbps (b) (c) 27 Mbps.

15. Sorry! I didn't find what "previous problem" meant, and I couldn't understand the answer either...