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Wheeland
Intro to Game Web Tech

Project Two Documentation

- CSS Grid will be used as the primary layout tool
- Trivia API will be used to grab the questions online and display to the user
- The user will be able to select the difficulty level, category and number of questions
- Elements will be disabled in certain parts to prevent errors
- Certain combinations of trivia specifications can break the program, specifically "20, Animals, Hard". This is an issue on the part of the API that was discovered late in development, as the seemingly working link does not return results (I think the website that the API is hosted on is bugged).
- Sketch of the layout:

